

# **“My Two Favorite People”**

## **692-004**

### **Master Recording Board**

Date 07/06/09

- ☒ Board Team Final 06/12/09
- ☒ Creators Pass
- ☒ Network Approval
- ☒ Recording Board
- ☐ Revisionist Pass
- ☐ Animatic Scan Board
- ☐ Pre-Animatic Slug Board
- ☐ Conformed to Animatic Board
- ☐ Final

**Adventure Time with Finn & Jake**  
**Created by**  
**Pendleton Ward**

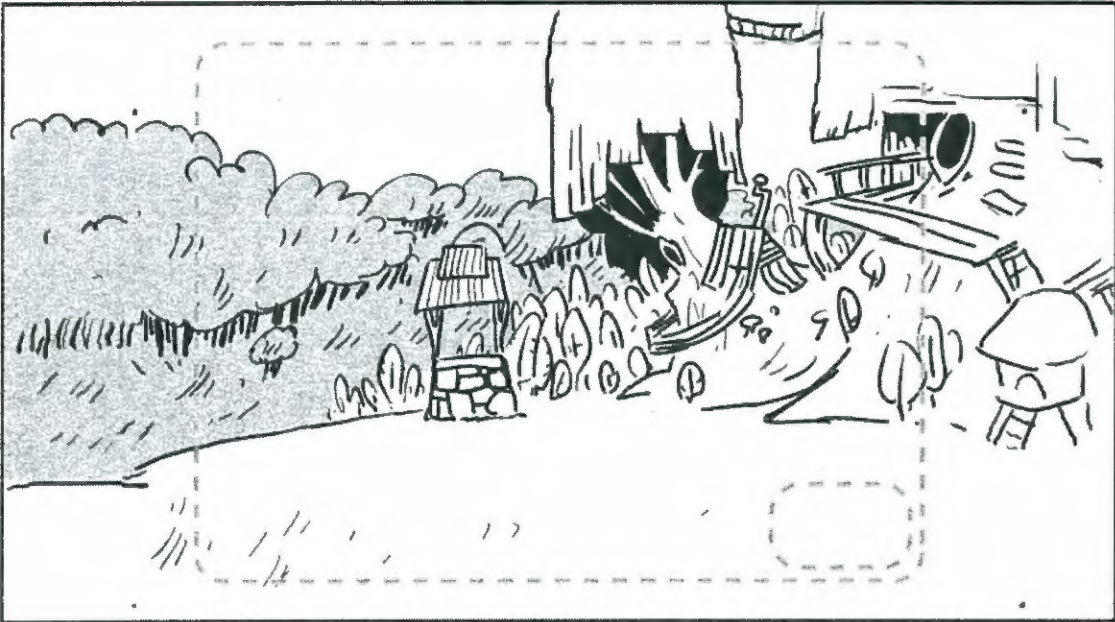
**Creative Director**  
**Pat McHale**

**Storyboard by**  
**Pendleton Ward & Kent Osborne**

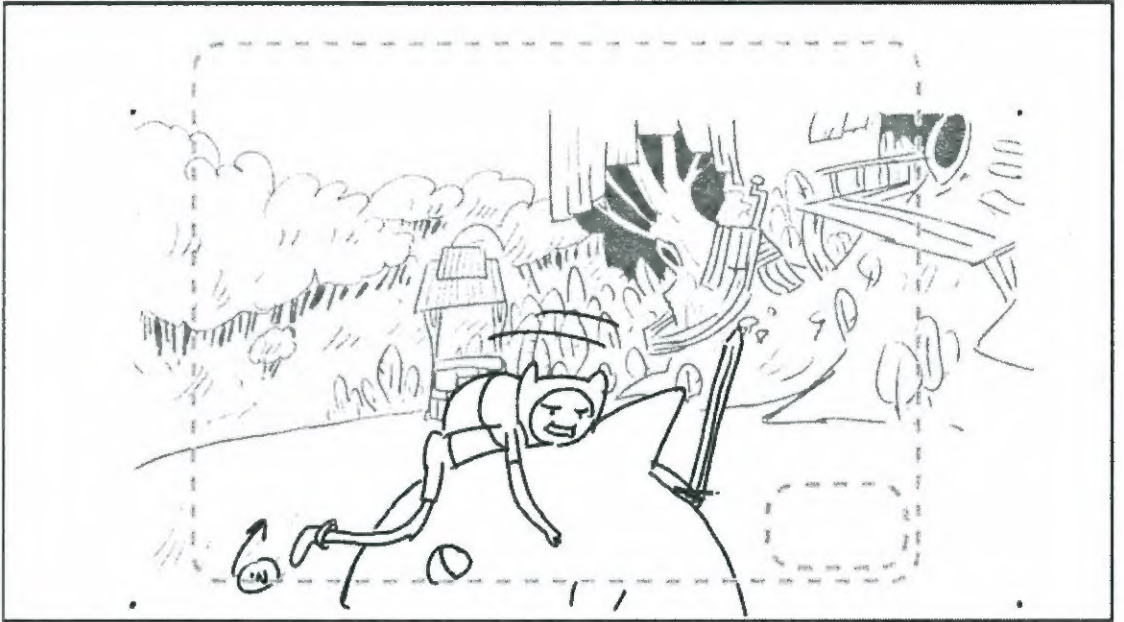
# ADVENTURE TIME



Sc. | Pnl. A Bg. day night



Sc. | Pnl. B Bg. day night



Dialog:

ⓕ EHH!!

Action:



EXT. AWESOME FORT - Near the well.

Finn comes Ⓢ wrangling a shark.

Timing:

1

2

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Production :

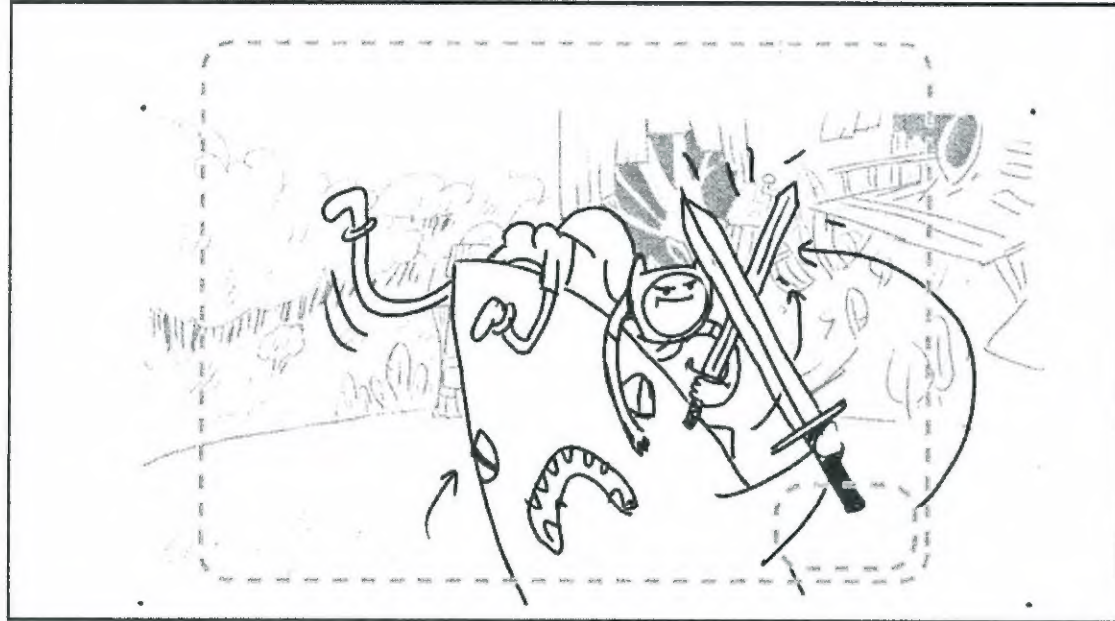


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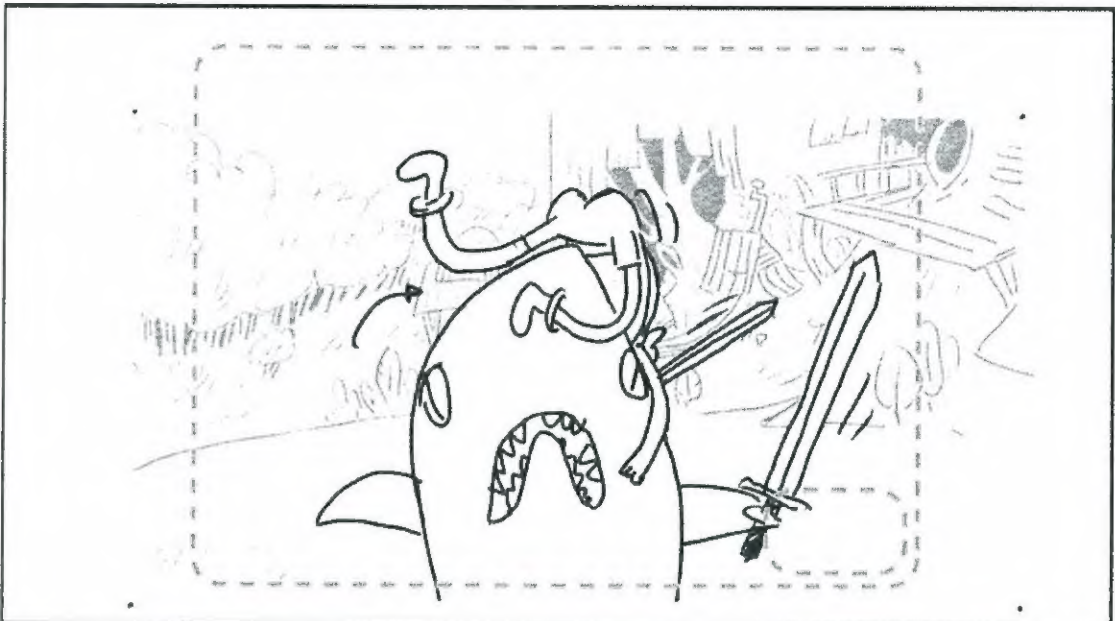
# ADVENTURE TIME



Sc. 1 Pnl. C Bg. day night



Sc. 1 Pnl. D Bg. day night



Dialog:	<u>SFX</u> (swords! )	<u>F</u> WHOA!! ... YEAH!
Action:		
Timing:	<u>3</u>	<u>4</u>

EPISODE # 692004

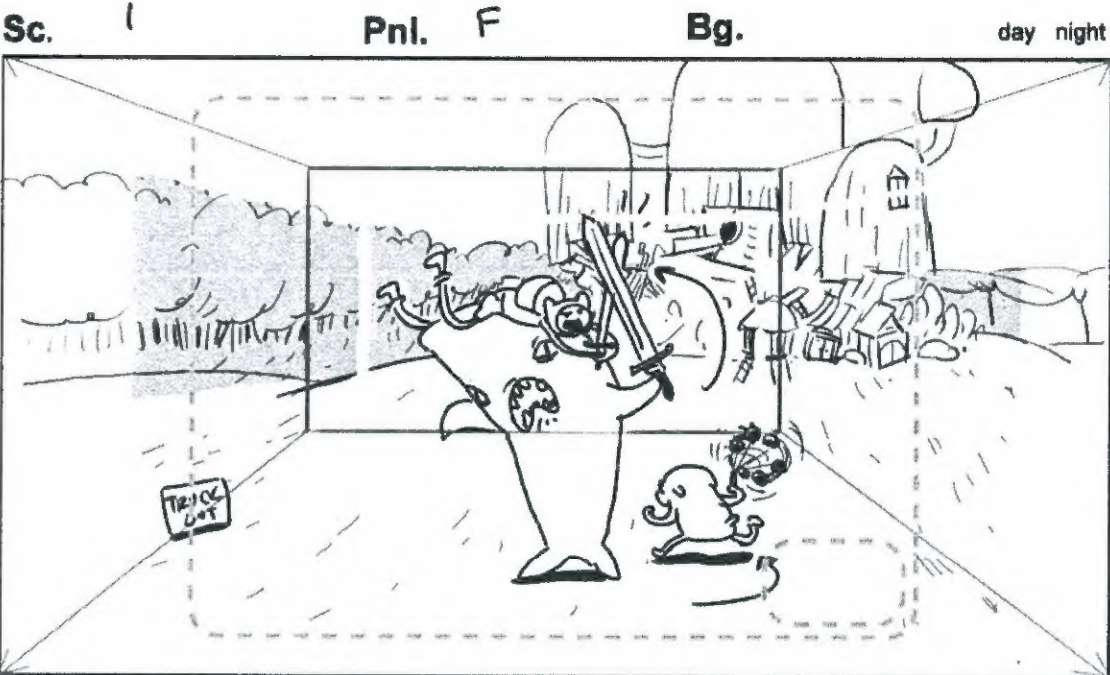
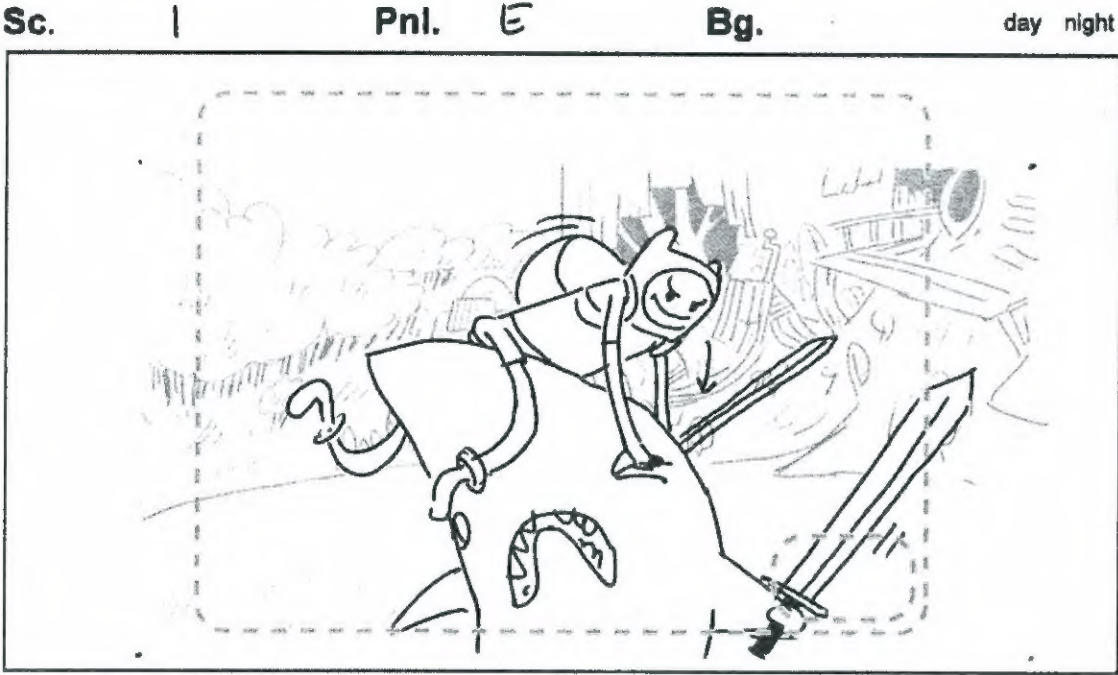
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# ADVENTURE TIME



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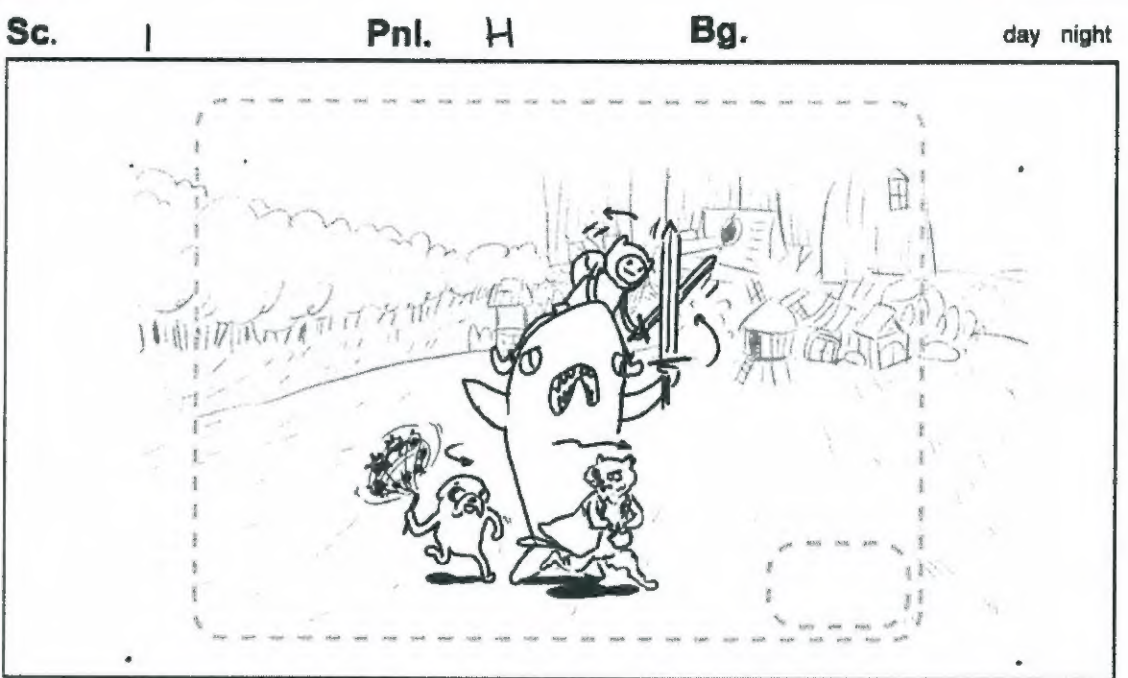
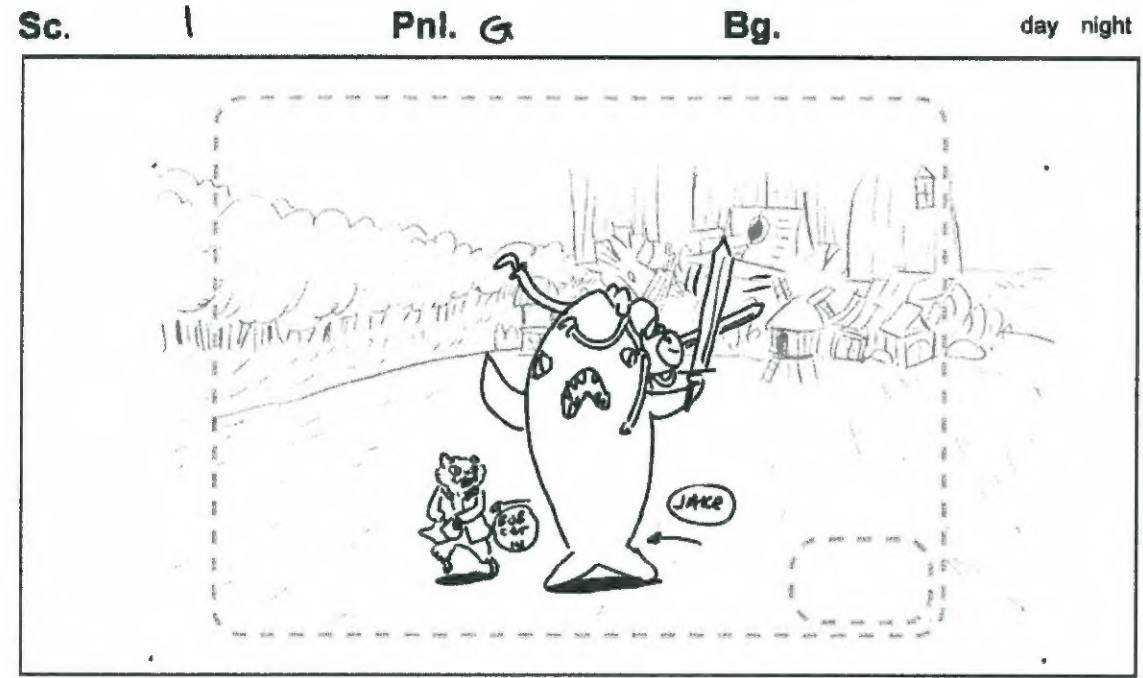
Dialog:	<u>SHARK</u> (EEHH!!)	<u>F</u> hah!
Action:		
Timing:	<u>5</u>	<u>6</u>

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Production :



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# ADVENTURE TIME



Dialog:	<u>Bob cat</u> (CAT NOISES)
Action:	Jake is chasing the Bobcat
Timing:	<u>7</u> <u>8</u>

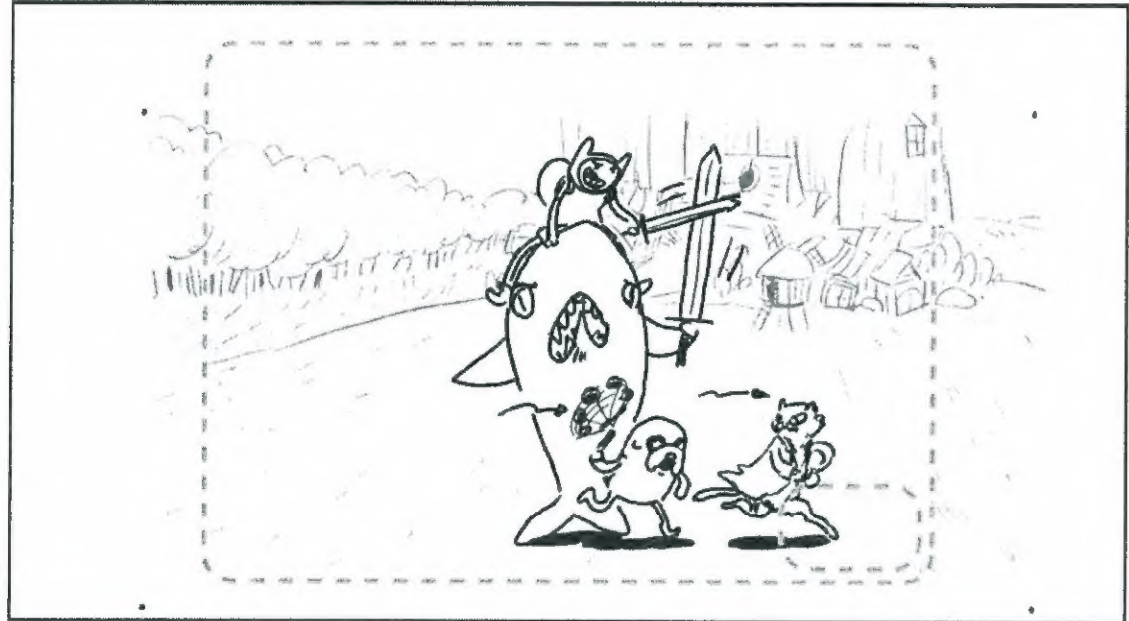
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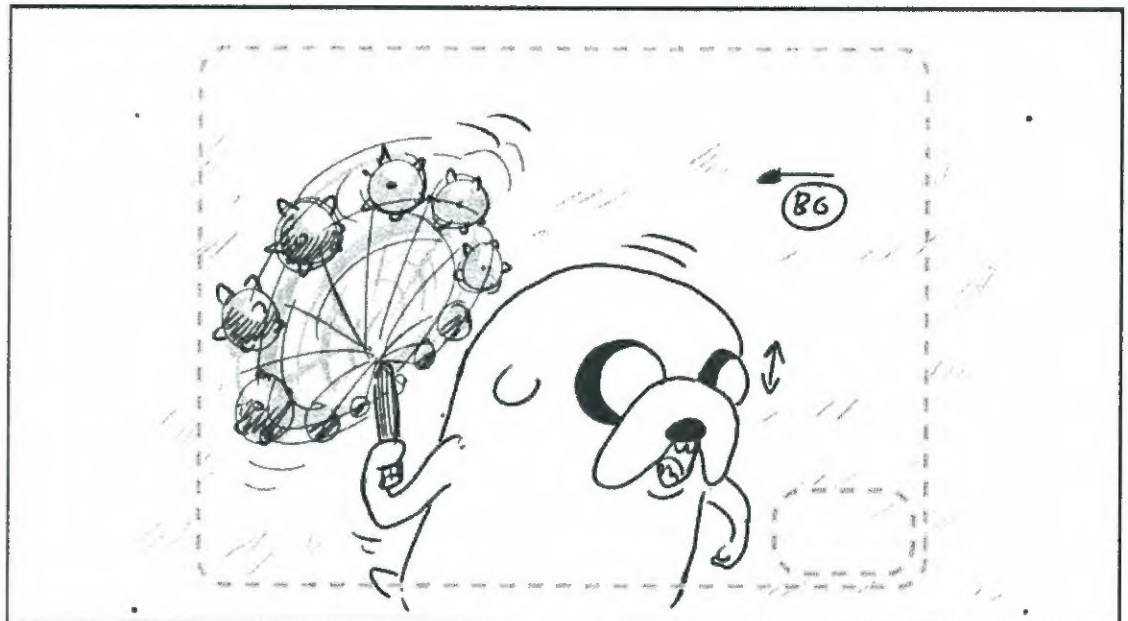
# ADVENTURE TIME



Sc. 1 Pnl. I Bg. day night



Sc. 2 Pnl. A Bg. day night



Dialog:	<u>①</u> come here →	<u>①</u> POSSY CAT! come here...
Action:	<u>CUT</u>	
Timing:	<u>9</u>	<u>10</u>

EPISODE # 692004  
Production :

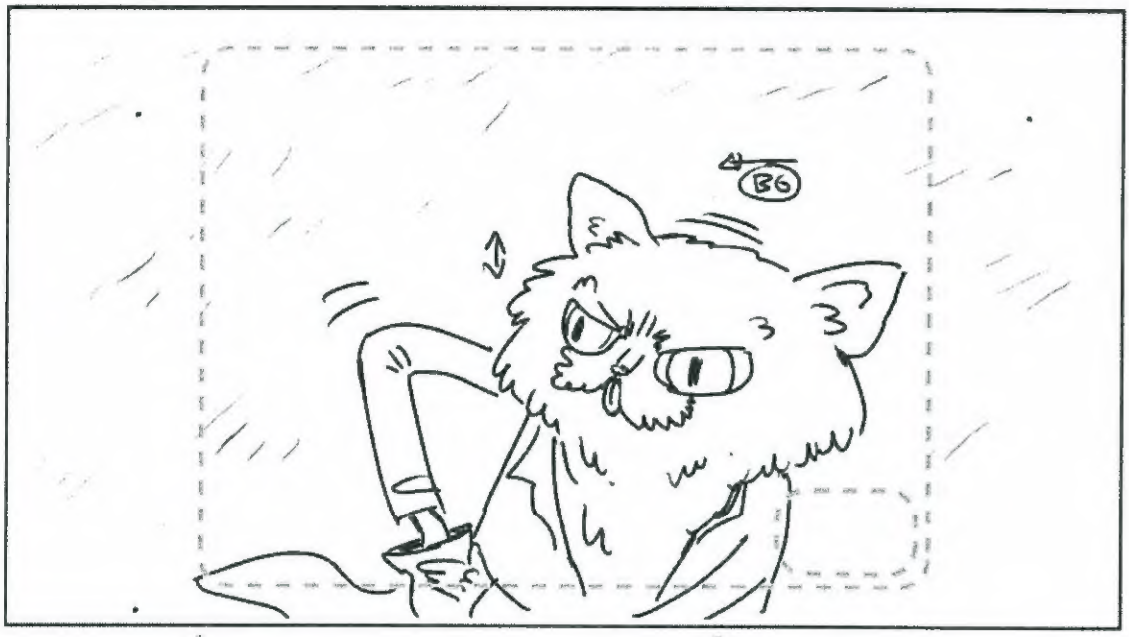


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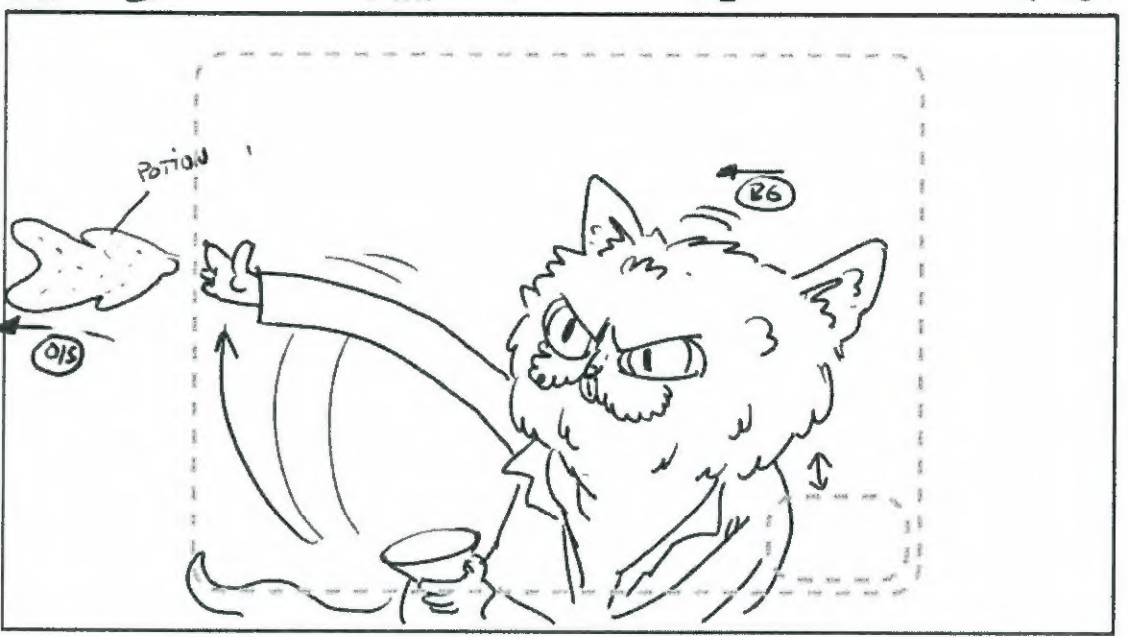
ADVENTURE TIME



Sc. 3 Pnl. A Bg. day night



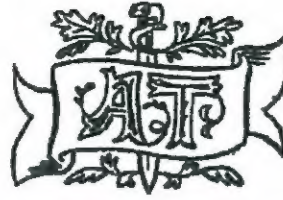
Sc. 3 Pnl. B Bg. day night



Dialog:	
Action: (CUT)	TOSSES POTION (015)
Timing:	
11	12

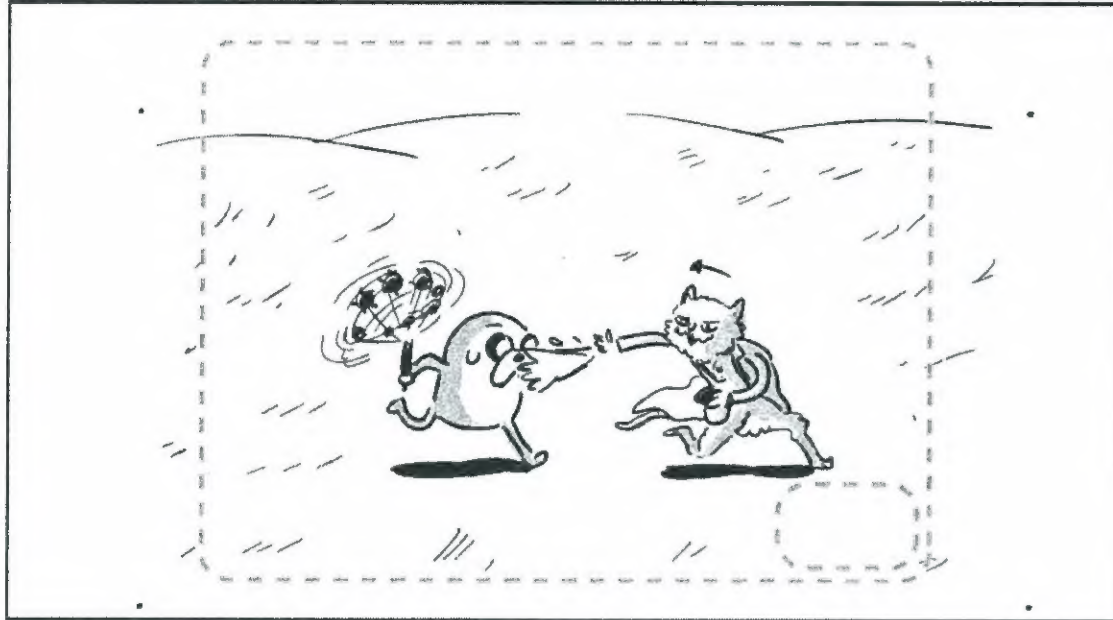
EPISODE # 692004 Production :

# ADVENTURE TIME



Page 7

Sc. 4 Pnl. A Bg. day night



Sc. 4 Pnl. B Bg. day night



Dialog:

(POOF!)

Action:

(CUT)

H/U — POTION SPAYS ON JAKE.

Jake turns into a smoke cloud.

Timing:

13

14

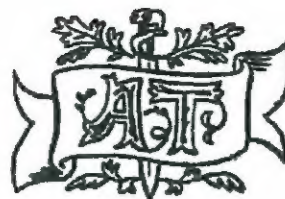
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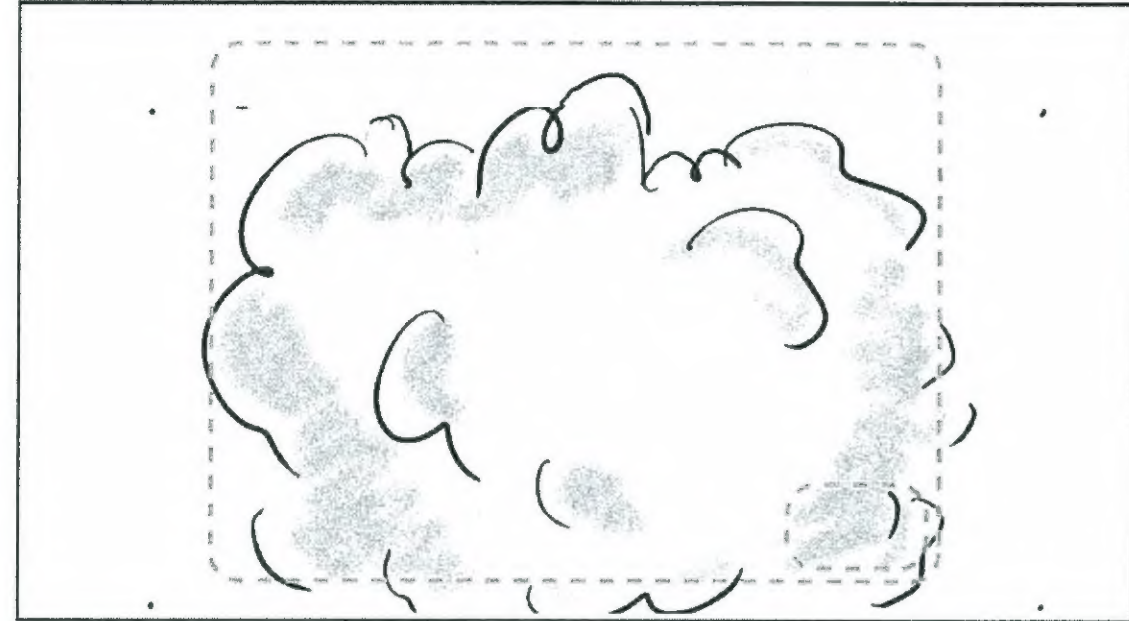


Sc. 5

Pnl. A

Bg.

day night

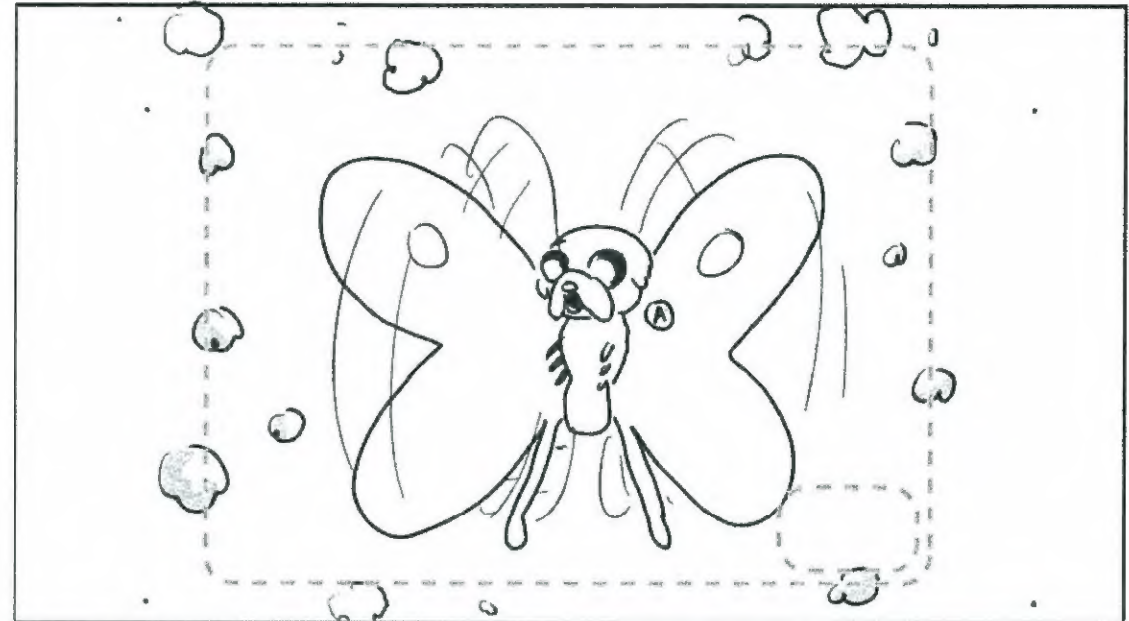


Sc. 5

Pnl. B


Bg.

day night



Dialog:

① hey

 ②

Action: CUT CU- ON SMOKE CLOUD

Smoke clears -  
Jake has turned into a  
butterfly. (wobbling)

Timing:

15 16

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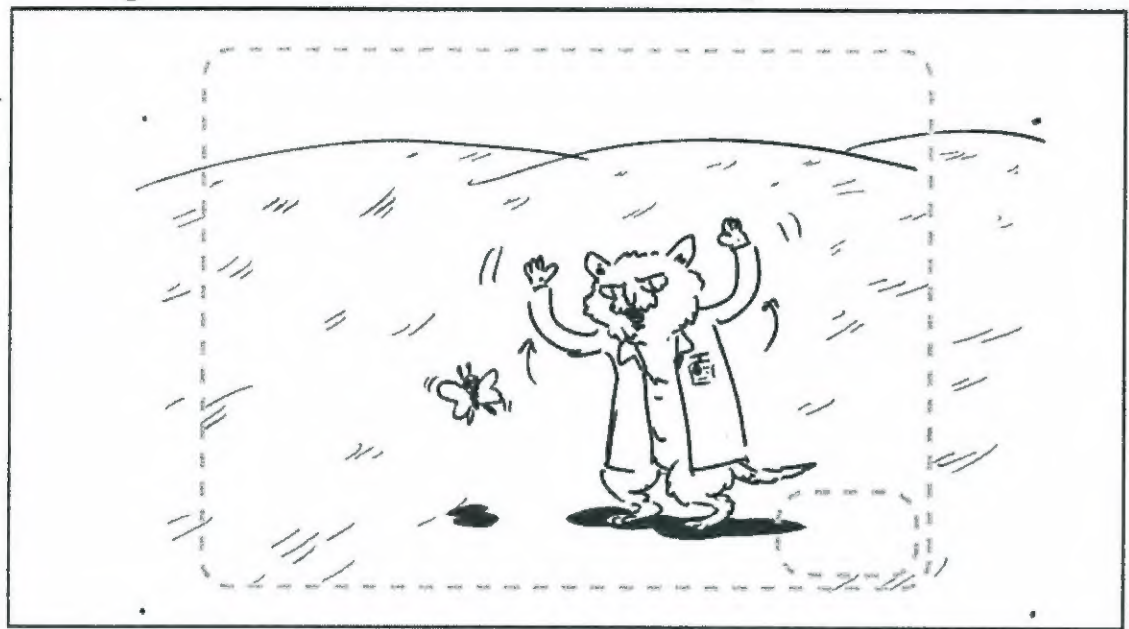
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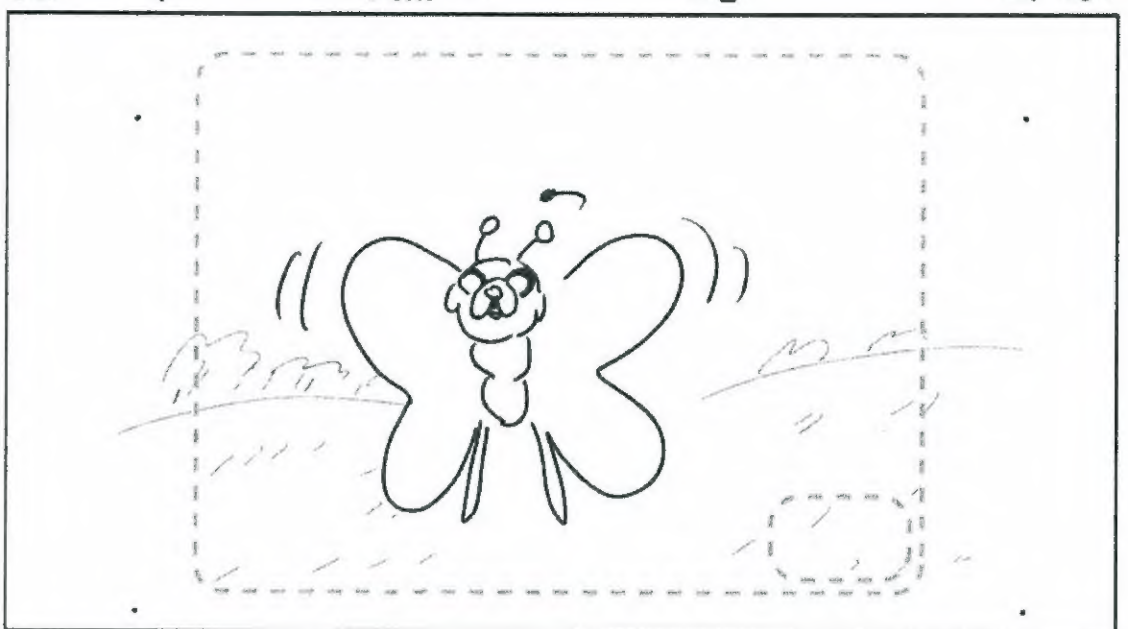
# ADVENTURE TIME



Sc. 6 Pnl. A Bg. day night



Sc. 7 Pnl. A Bg. day night



Dialog:	<u>Bobcat</u> meow!	<u>① Finn</u> help!
Action:	<u>CUT</u> <u>LIN</u>	
Timing:	<u>17</u>	<u>18</u>

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Production :

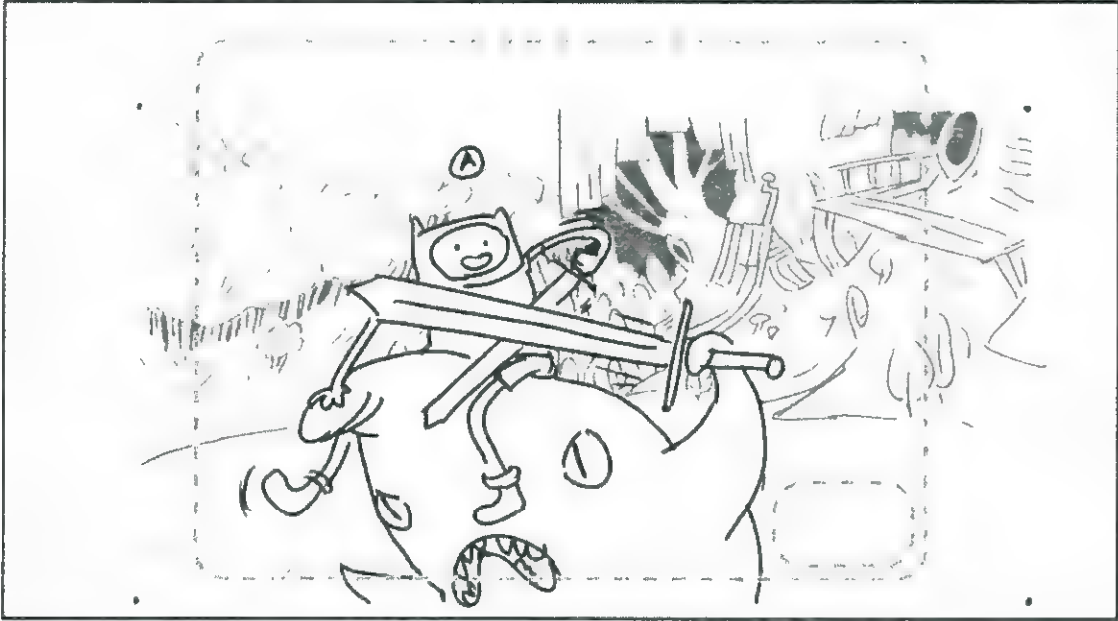


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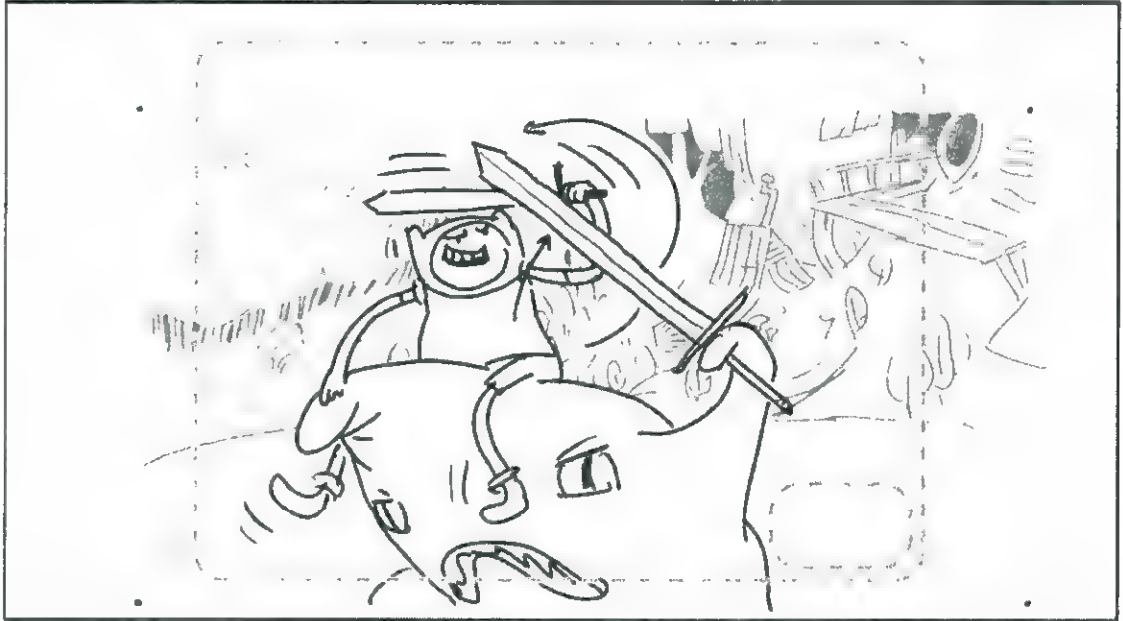
# ADVENTURE TIME



Sc. 8 Pnl. A Bg. day night



Sc. 8 Pnl. B Bg. day night



Dialog:	① JUST FLY AWAY... ② HIS SPELLS DONT LAST LONG!	
Action:	(CUT)	③
Timing:	19	20

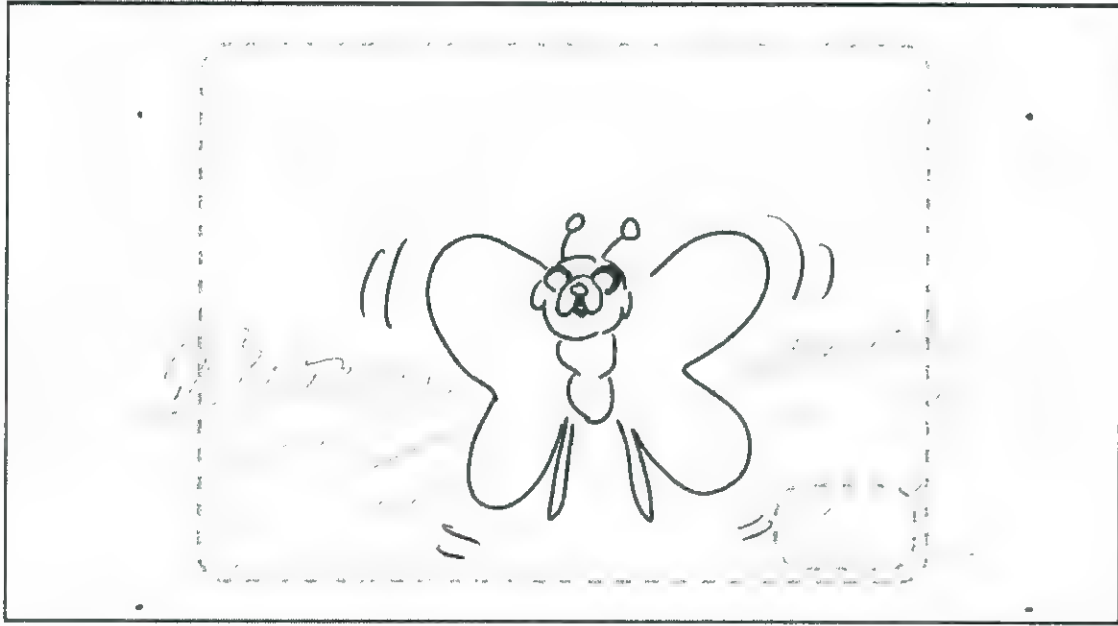
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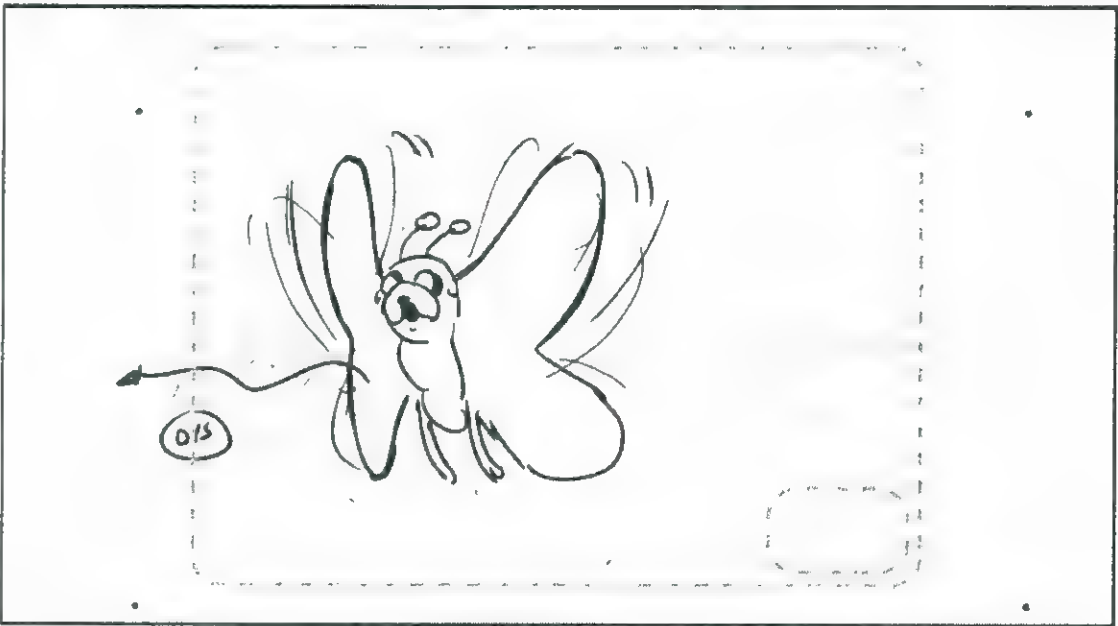
# ADVENTURE TIME



Sc. 9 Pnl. A Bg. day night



Sc. 9 Pnl. B Bg. day night



Dialog:	① I CAN DO THAT	① I LOVE FLYING!
Action:	(CUT)	
Timing:	21	22

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Production :

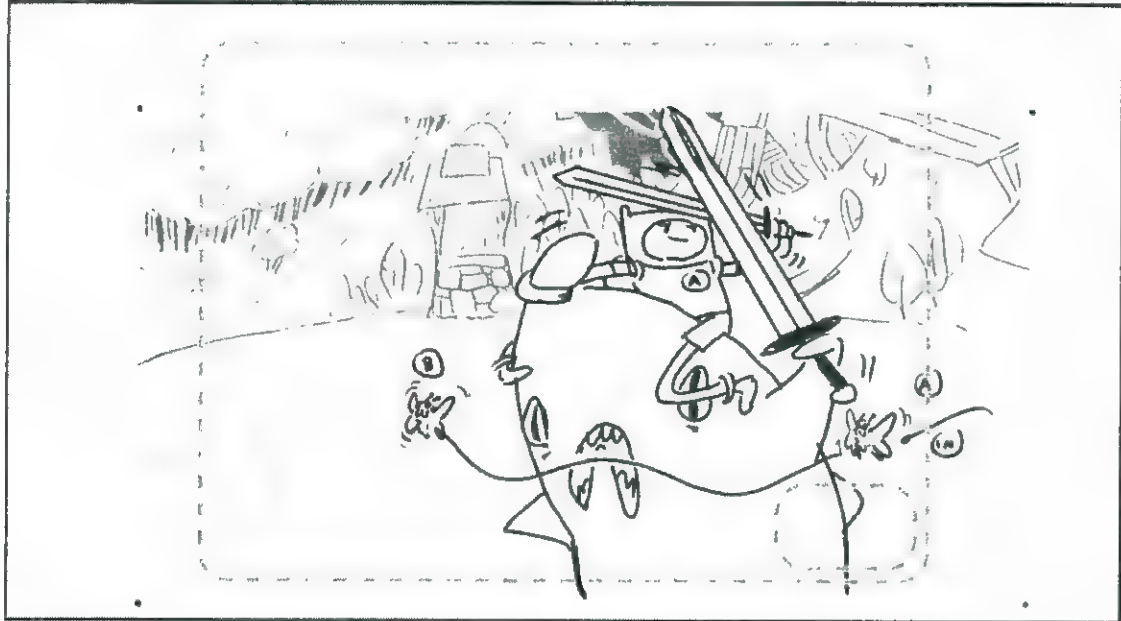


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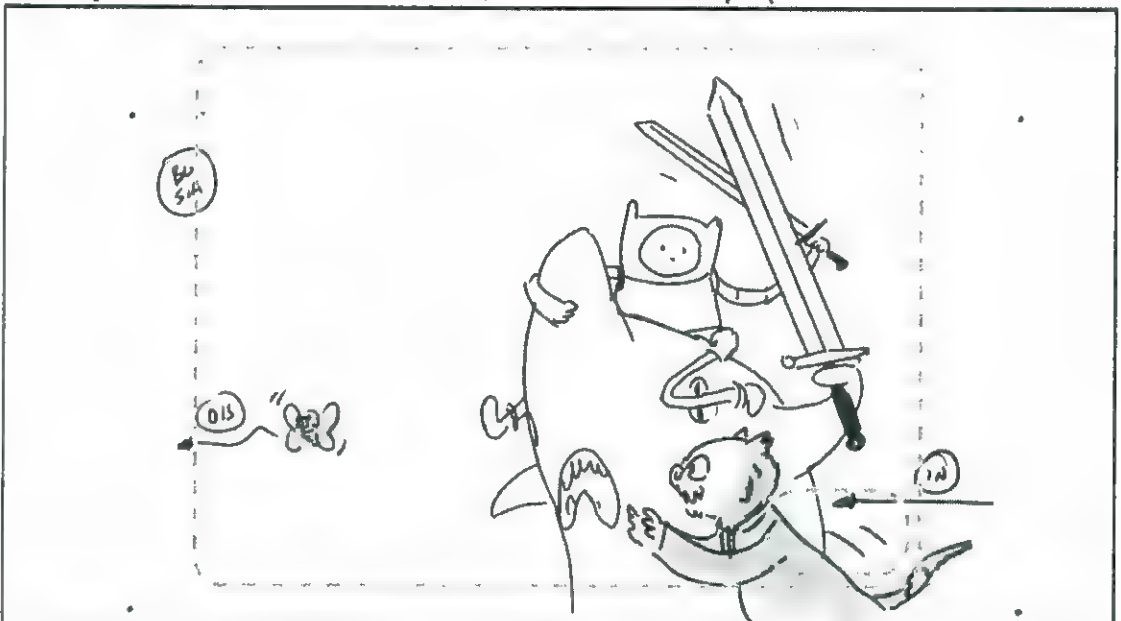
# ADVENTURE TIME




Sc. 10 Pnl. A Bg. day night



Sc. 10 Pnl. B Bg. day night



Dialog: ① (A) WOO HOO !!  
② YEEEEAH! 

Action: (CUT) Jake flies  into sc.

Timing: 23 24

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# ADVENTURE TIME



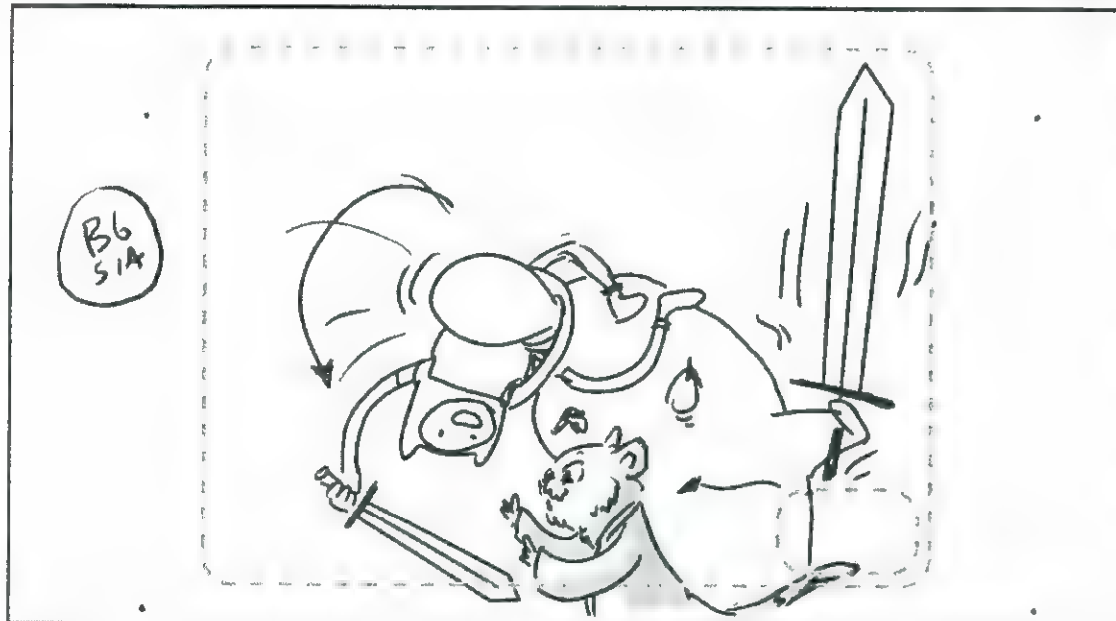
Page 13

Sc. 10

Pnl. C

Bg.

day night

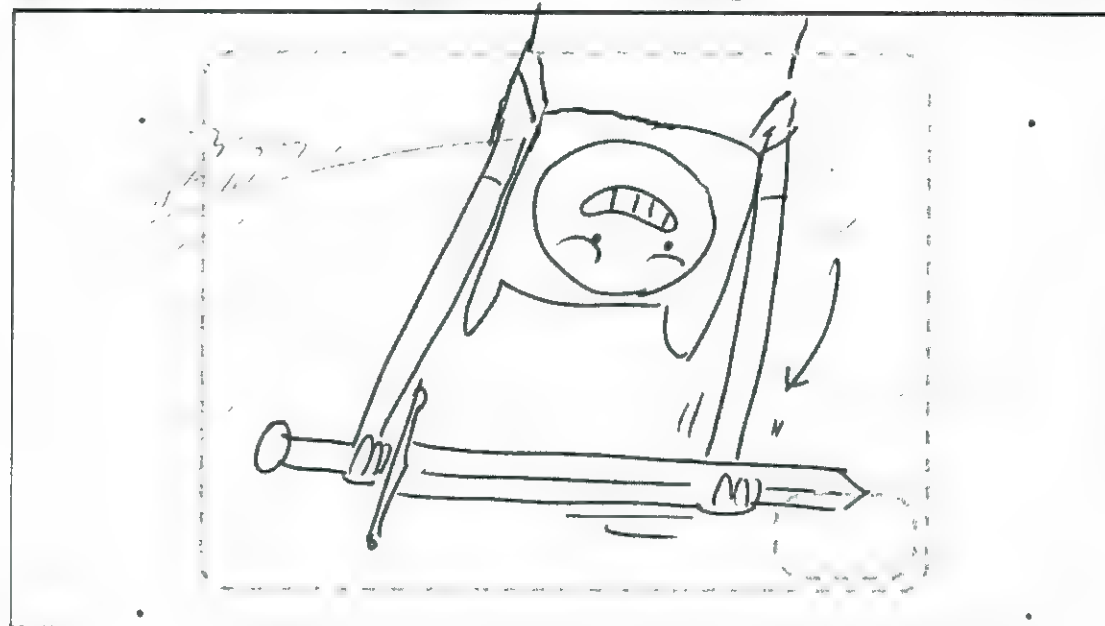


Sc. 11

Pnl. A

Bg.

day night



Dialog:

Finn  
Nah!

Action:

Finn swing around the sharks snout.

(CUT) H/U

Timing:

25

26

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Production :

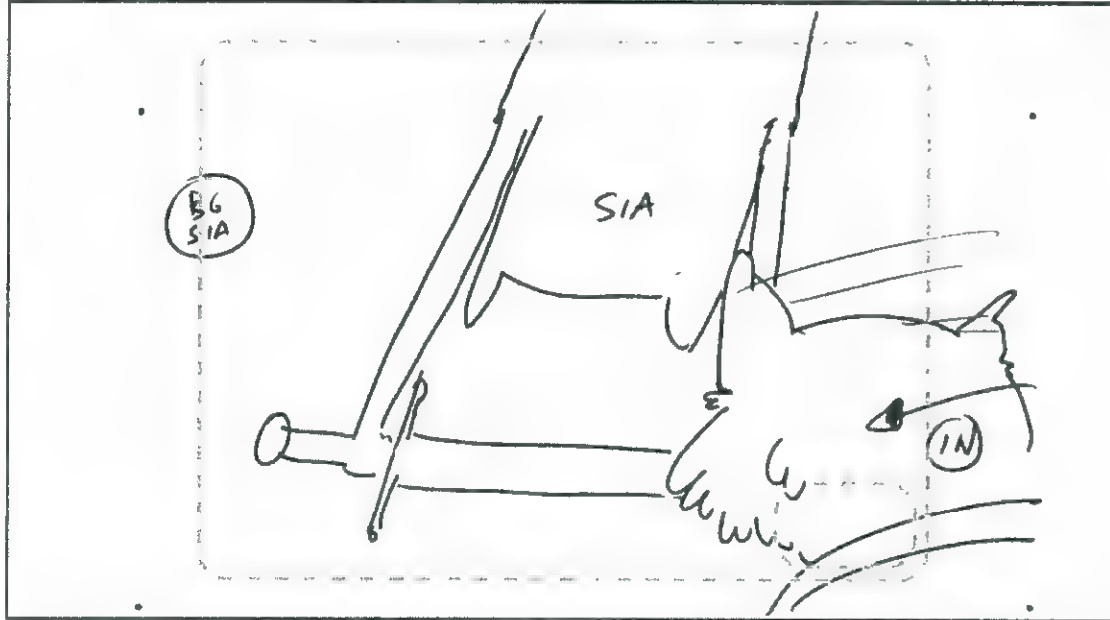


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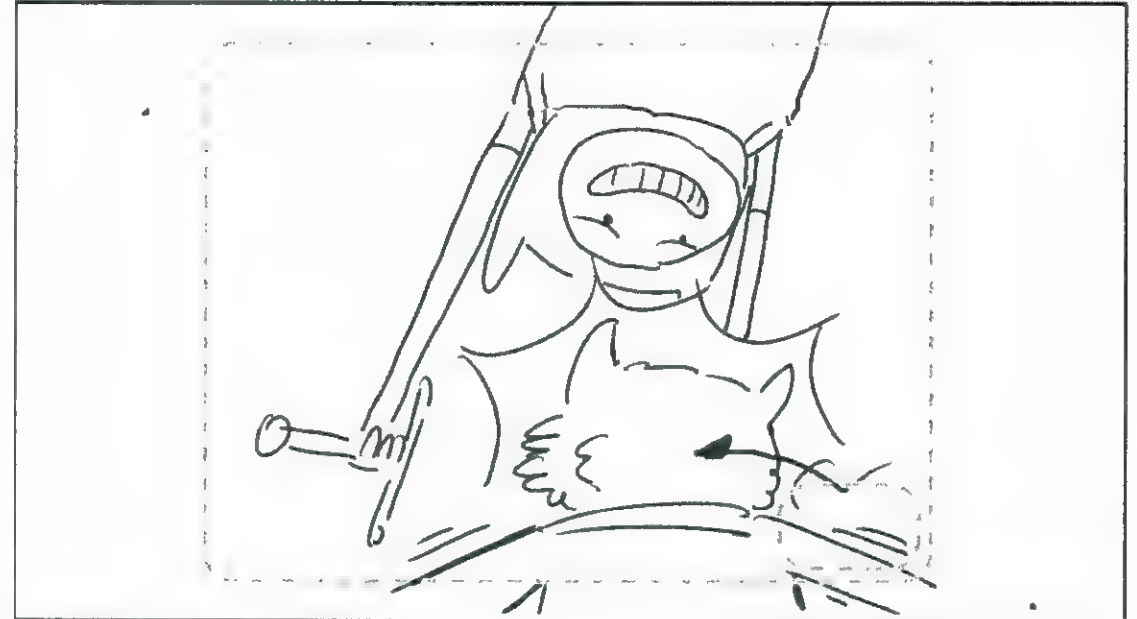


Page 14

Sc. 11 Pnl. B Bg. day night



Sc. 11 Pnl. C Bg. day night



Dialog:

SFX  
(SMACK!!)

Action:

CUTBORTH RUNS (IN)

Timing:

27

28

692004

EPISODE #

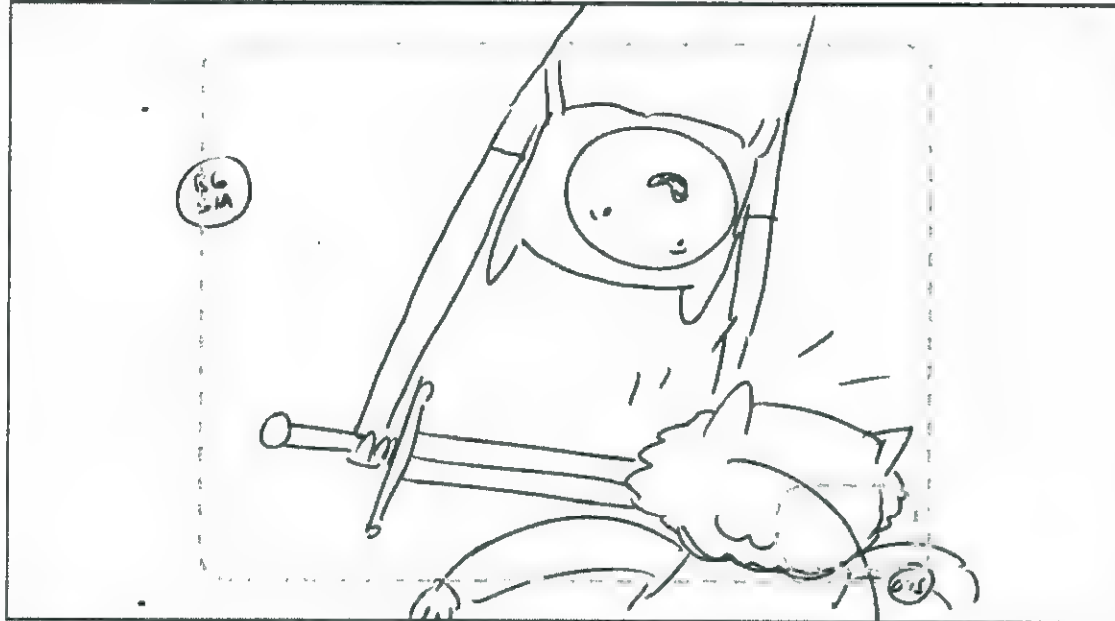
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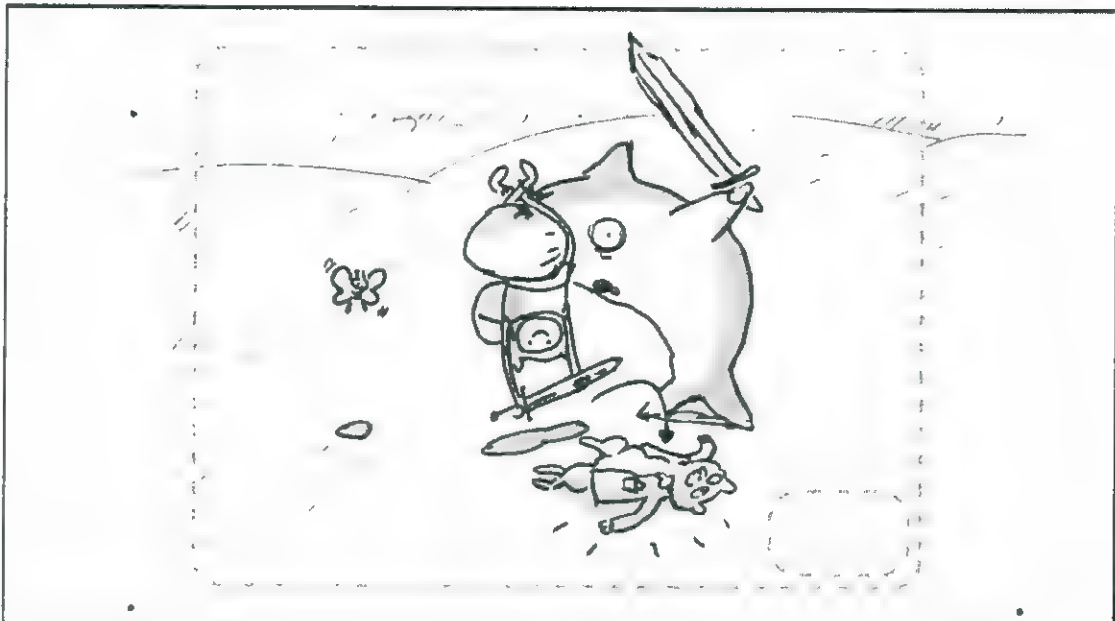
ADVENTURE TIME



Sc. 11 Pnl. D Bg. day night



Sc. 12 Pnl. A Bg. day night



Dialog:	
SFX (FLOP)	
Action: B.CAT DROPS (OIS) →	(CUT) B.CAT FALL BACK →
Timing: 29	30

EPISODE # 692004  
Production :



# ADVENTURE TIME



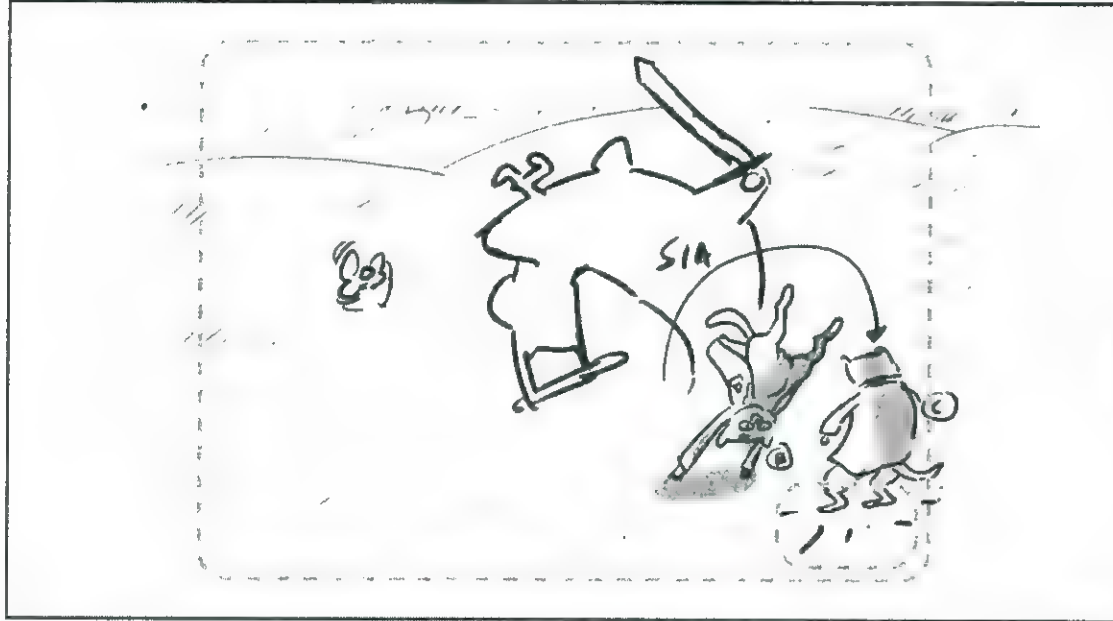
Page 16

Sc. 12

Pnl. B

Bg.

day night



Sc. 13

Pnl. A

Bg.

day night



Dialog:

Action:

B.CAT JUMPS BACK  
ON TO HIS FEET.



(A) ANTICU

CUT

H/U

b.cat shakes  
himself  
off



(B)



(C)

Timing:

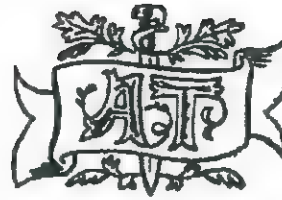
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32

EPISODE # 692004

Production :

# ADVENTURE TIME



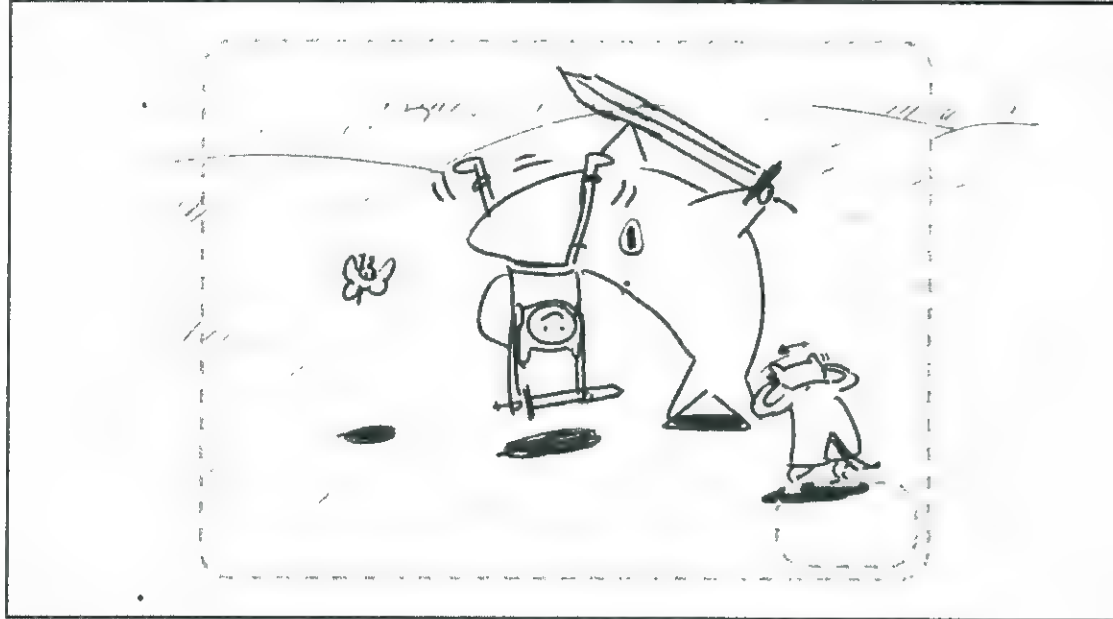
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Sc. 14

Pnl. A

Bg.

day night

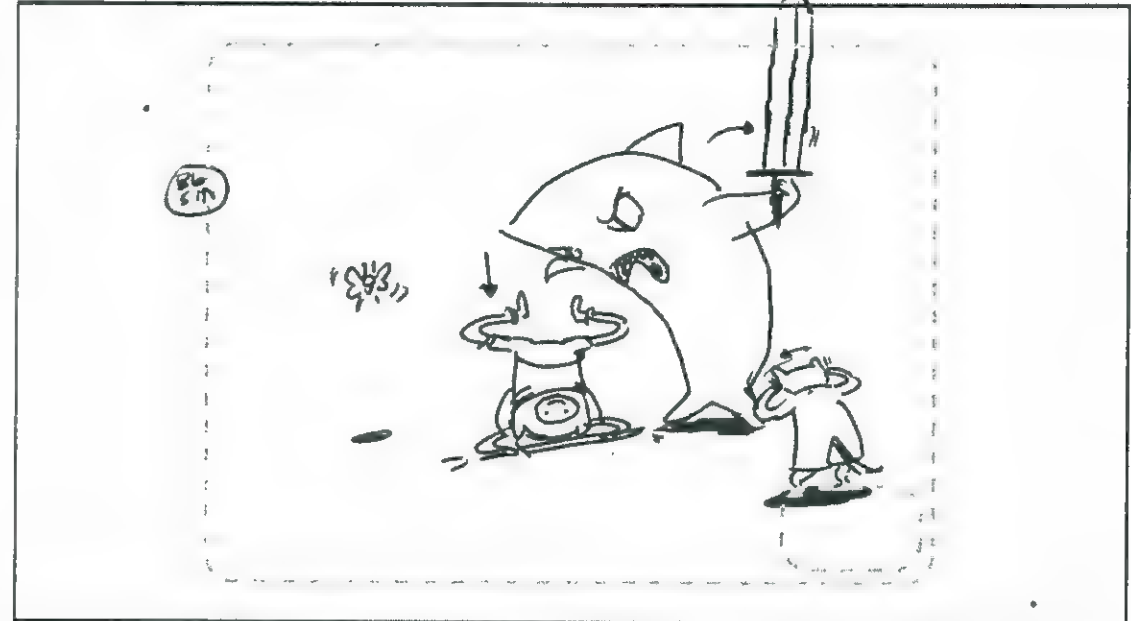


Sc. 14

Pnl. B

Bg.

day night



Dialog:

Action:

CUT 2VU

Finn releases feet →

Finn drops down.

Timing:

**33**

**34**

EPISODE # **692004**

Production :

# ADVENTURE TIME



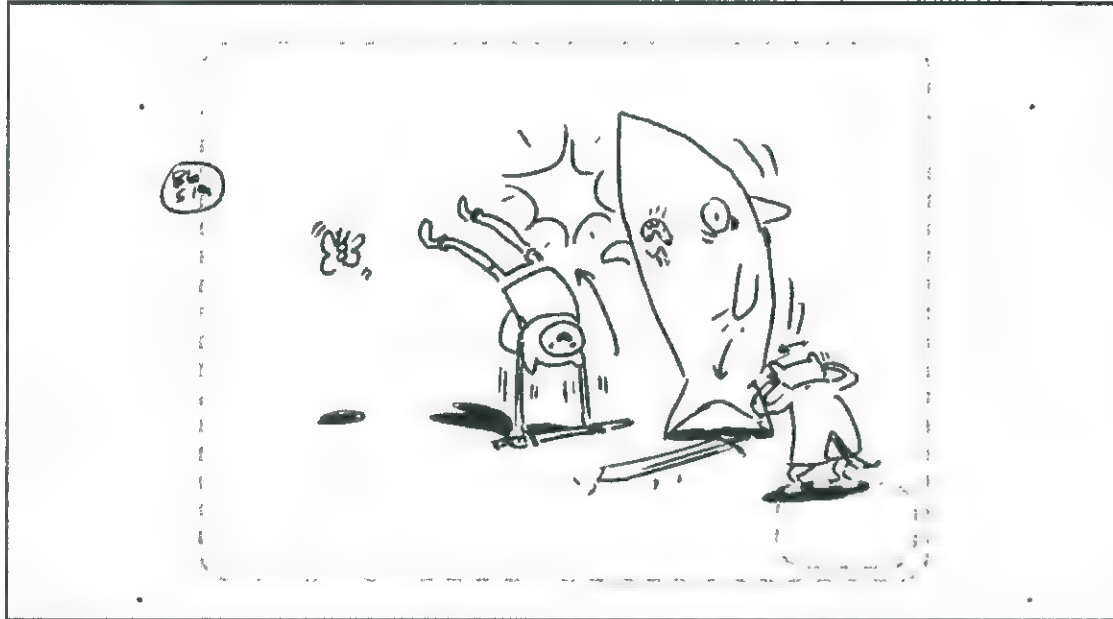
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Sc. 14

Pnl. C

Bg.

day night

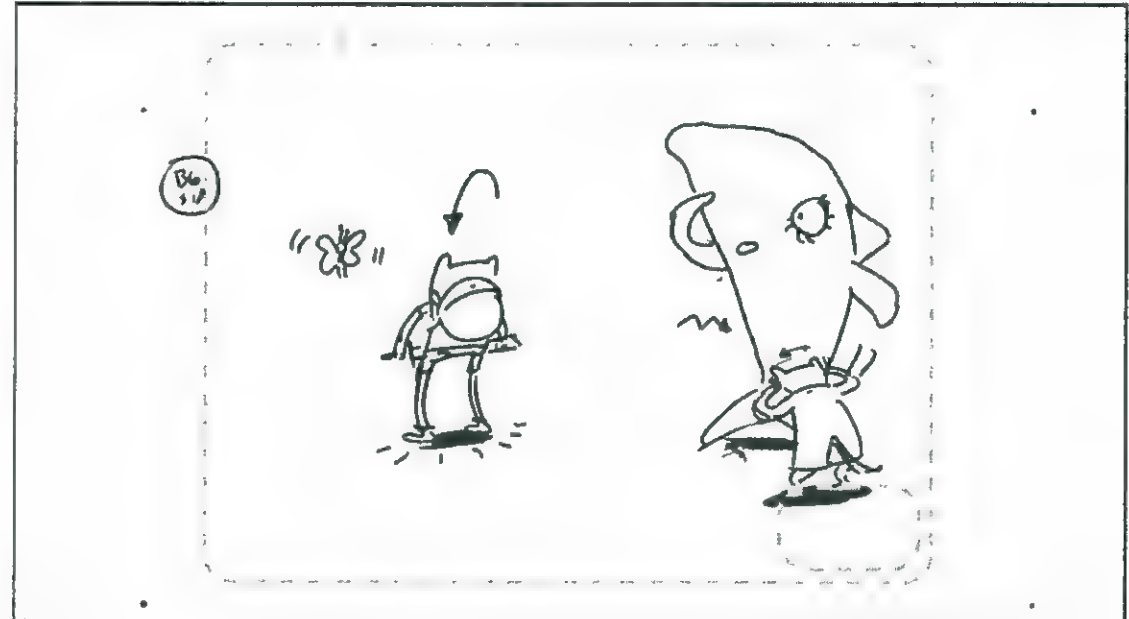


Sc. 14

Pnl. D

Bg.

day night



Dialog:

SFX  
(SMACK!)

Action:

Finn kick feet up & smacking the shark in the snout, shark drops the sword.

(END PANEL)

Timing:

35

36

EPISODE # 692004

Production :



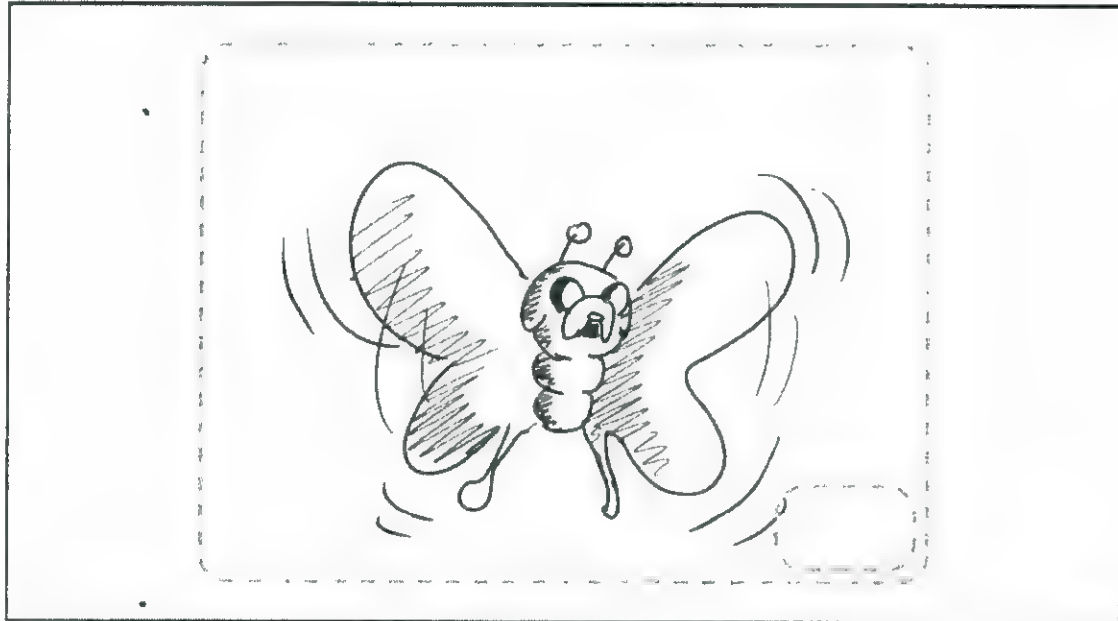
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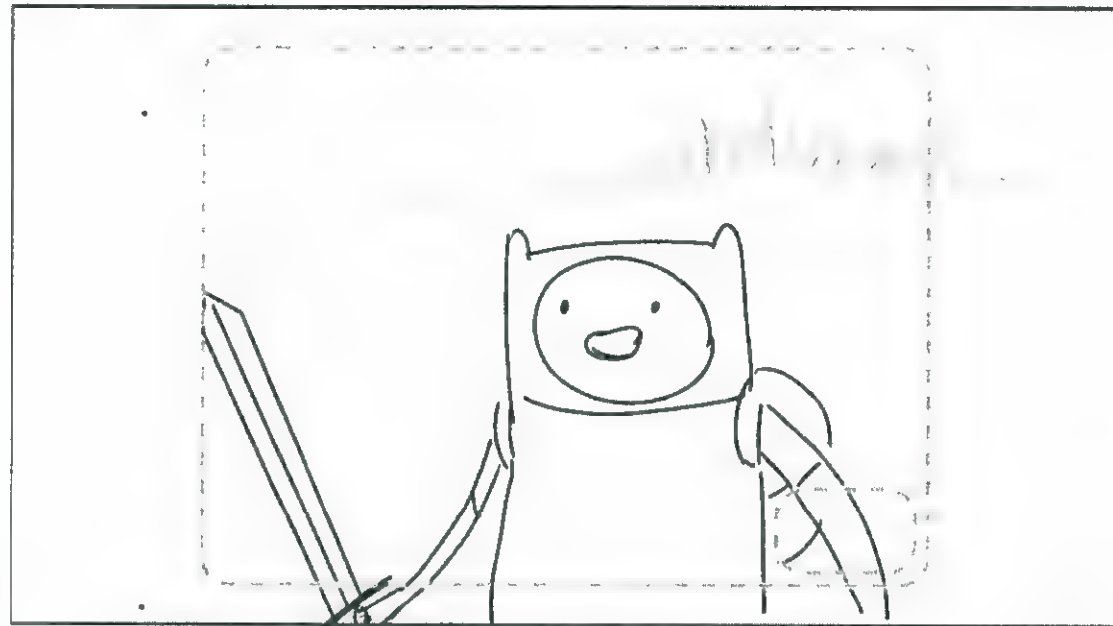


Page 19

Sc. 15 Pnl. A Bg. day night



Sc. 16 Pnl. A Bg. day night



Dialog:

① Who are these guys?  
This is a great fight!

② Yeah!  
③ You never fought them?

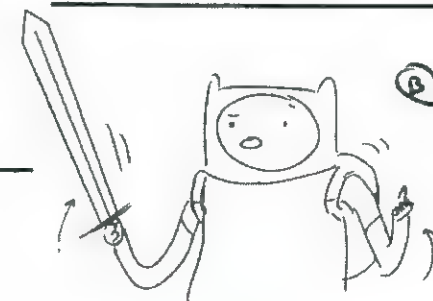
Action:

CUT

CUT TO Finn.

Timing:

37



38

EPISODE # 692004

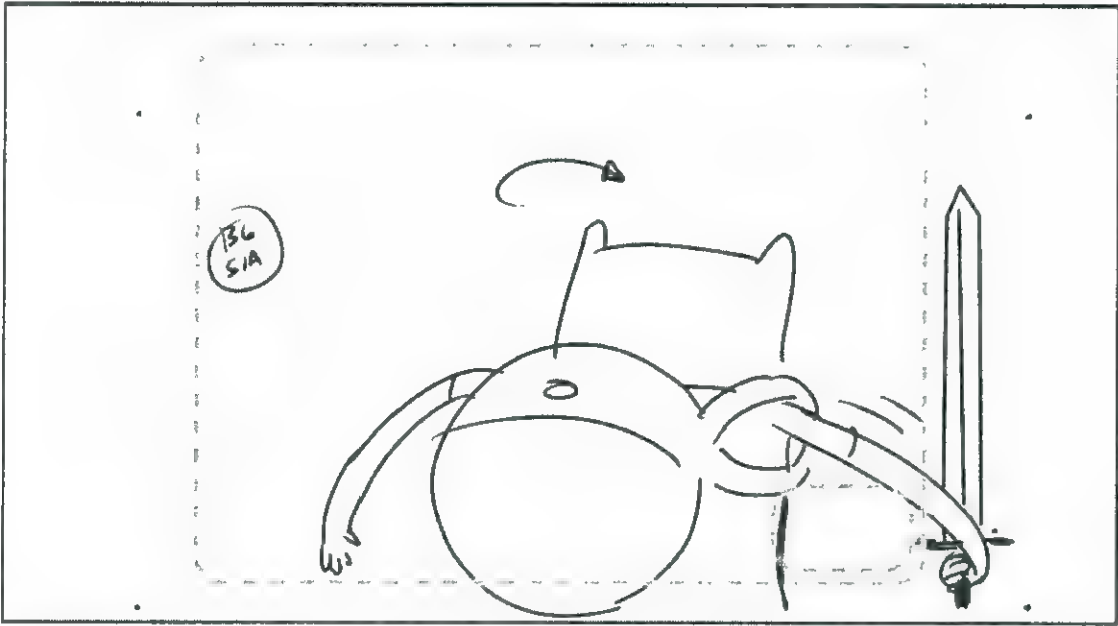
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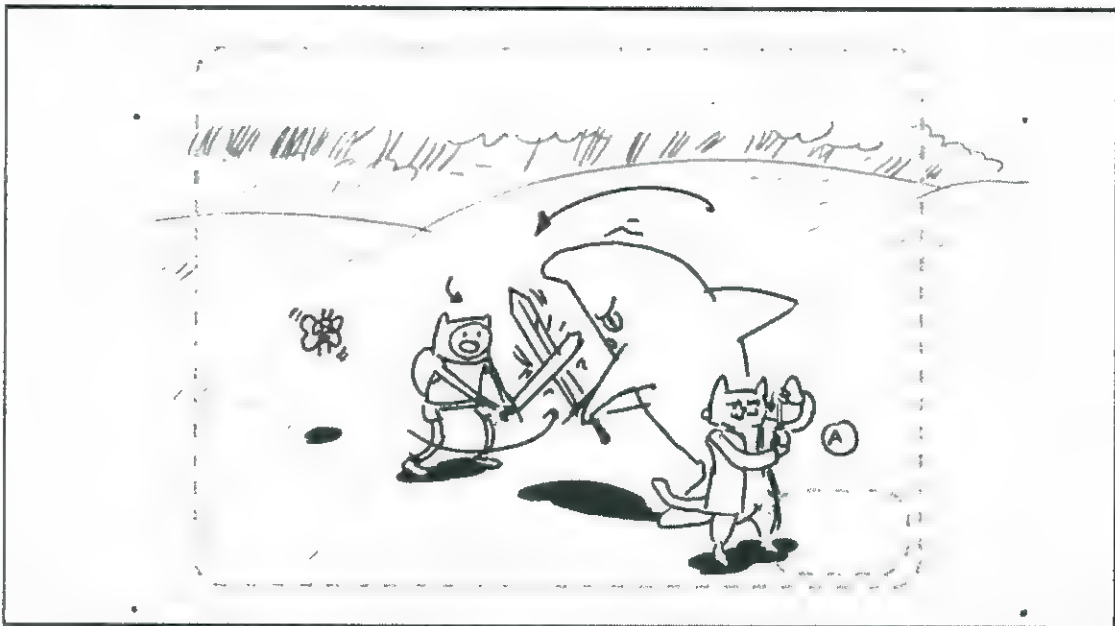
ADVENTURE TIME



Sc. 16 Pnl. B Bg. day night



Sc. 17 Pnl. A Bg. day night



Dialog: (F) They come out every day at four o'clock

Action: (F) They come out every day at four o'clock

Timing: (F) They come out every day at four o'clock



(CUT H/U) wipe - as fin turns - butts his sword with the sharks, while bobcat is mixing his potion. cycle A+B

39

40

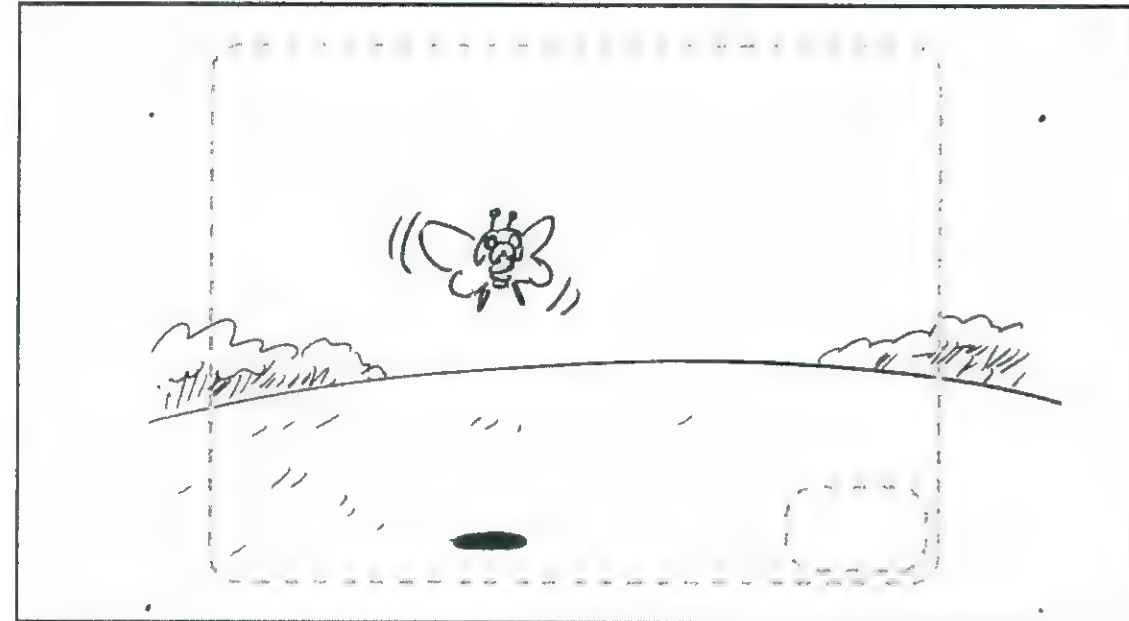
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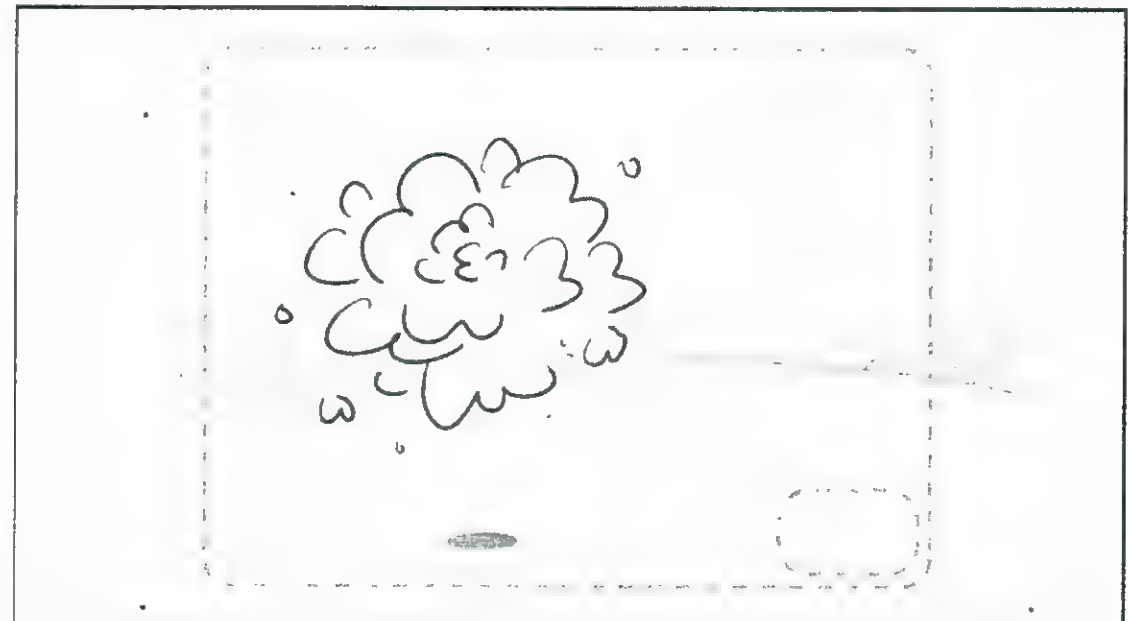
# ADVENTURE TIME



Sc. 18 Pnl. A Bg. day night



Sc. 18 Pnl. B Bg. day night



Dialog:	
(F) (CONT'D, OLS) D ON THE DOT!	SFX (POOF!)
Action:	
(CUT) JAKE	
Timing:	
41	42

EPISODE # 692004  
Production :

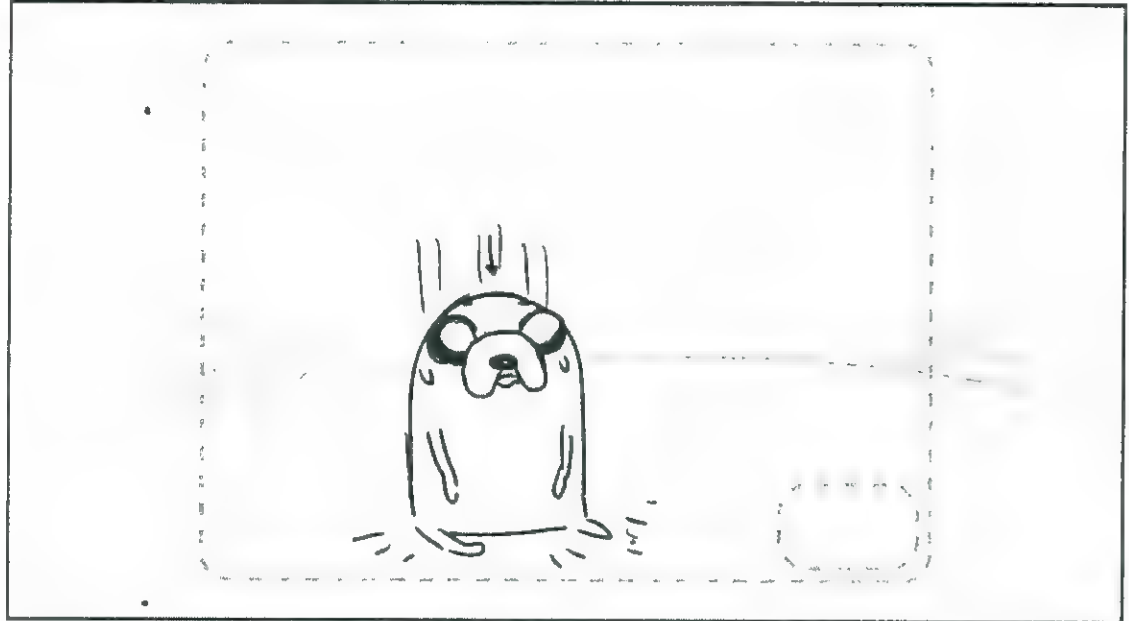


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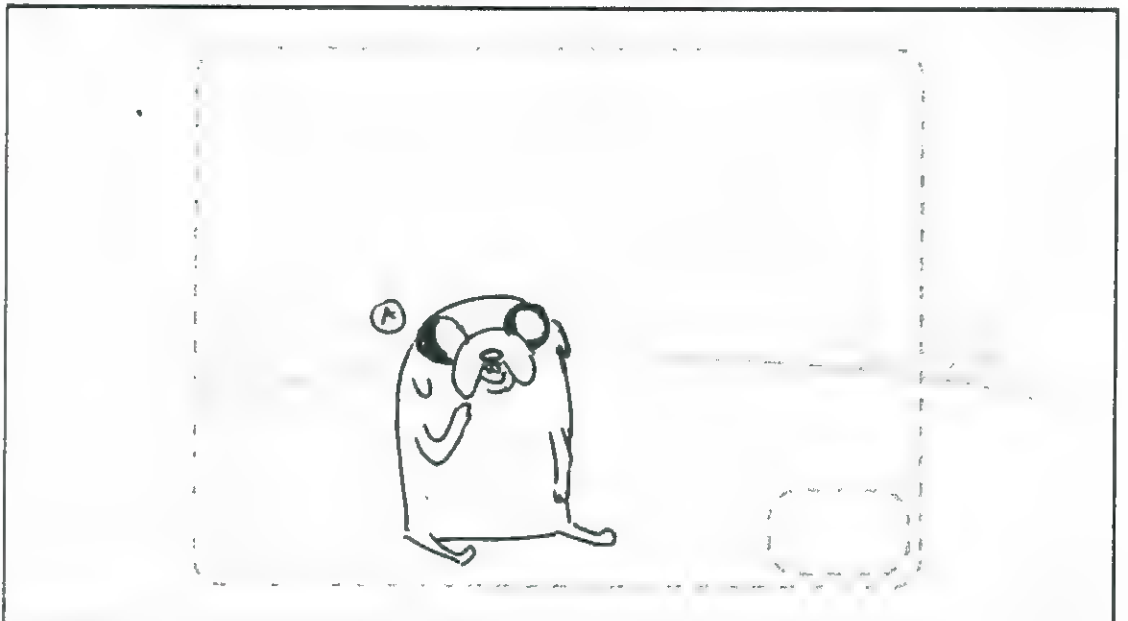
ADVENTURE TIME



Sc. 18 Pnl. C Bg. day night



Sc. 18 Pnl. D Bg. day night



Dialog:	
( Beat )	① ① I GUESS That's Because I meet ② Lady the Rainicorn at 4 o'clock ...
Action:	
( CRY ) JAKE	
Timing:	
43	44



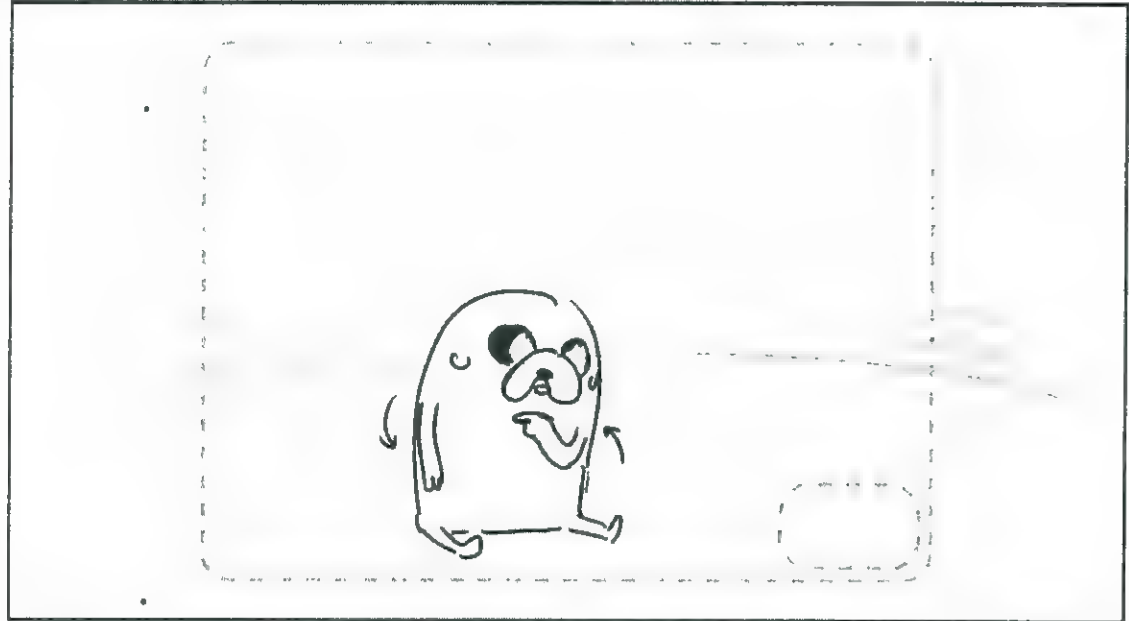
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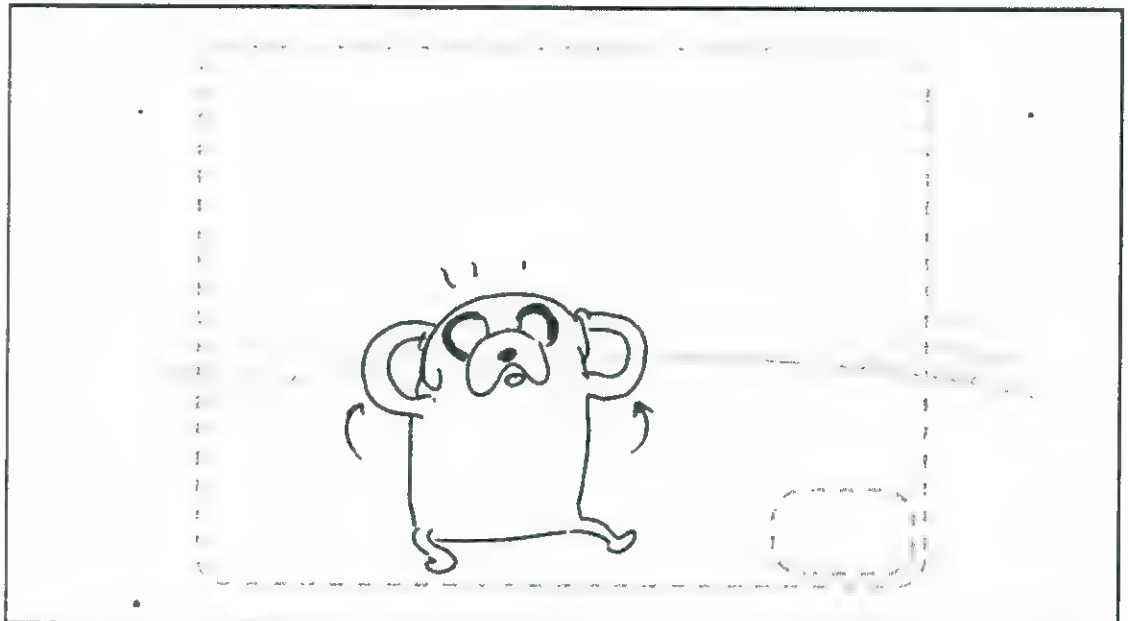
ADVENTURE TIME




Sc. 18 Pnl. E Bg. day night



Sc. 18 Pnl. F Bg. day night



Dialog:	① ON the dot	① oh shoot!
Action:		
Timing:	45	46

EPISODE # 692004  
Production :

# ADVENTURE TIME

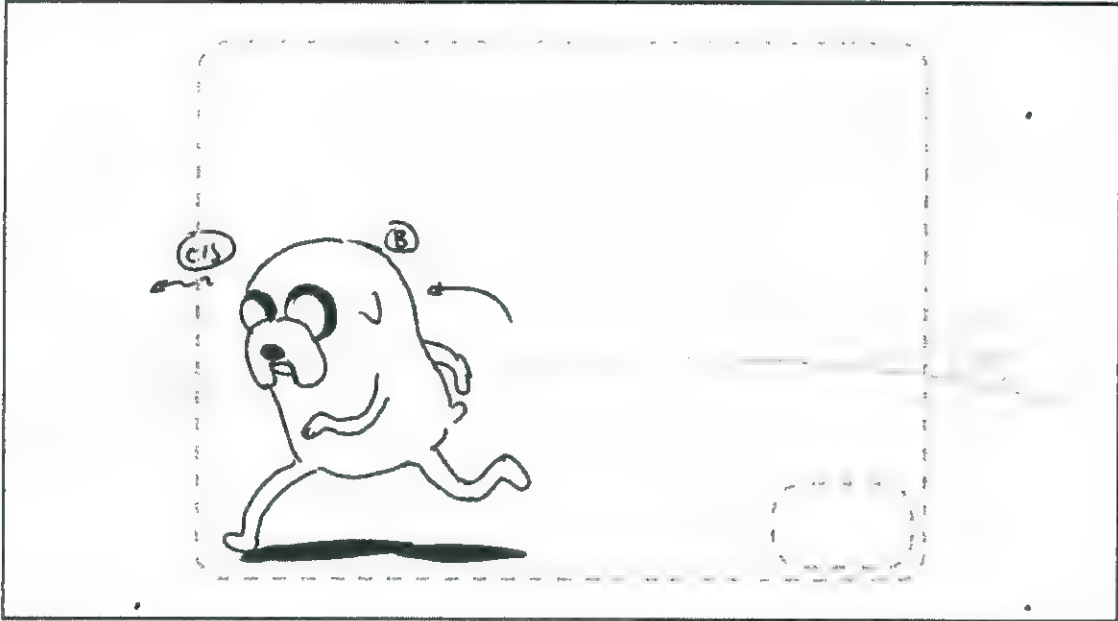


Sc. 18

Pnl. G

Bg.

day night

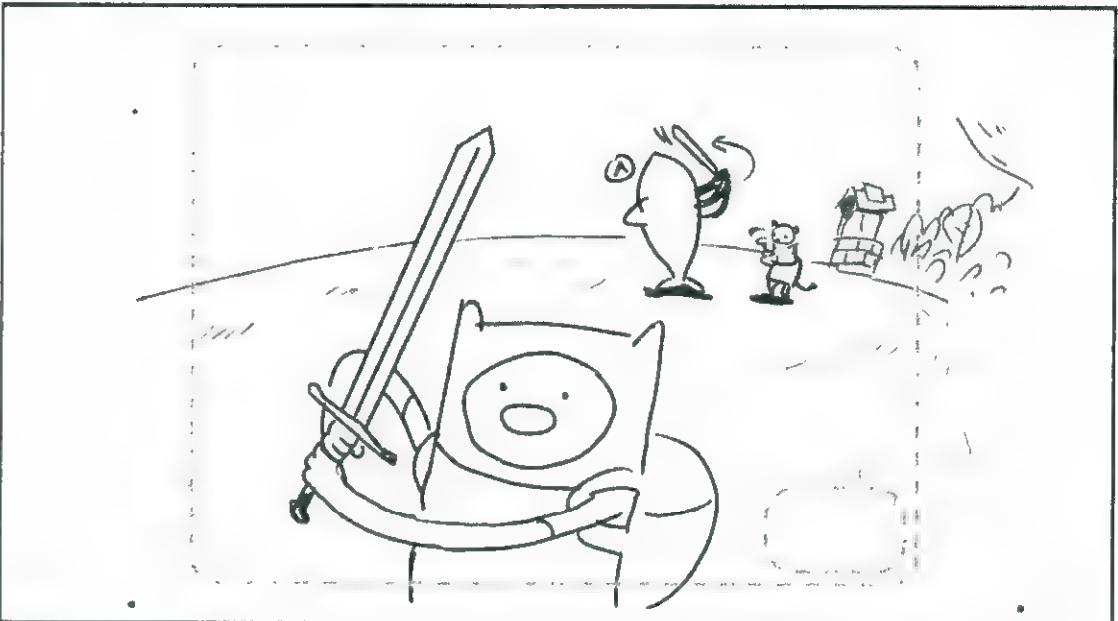


Sc. 19

Pnl. A

Bg.

day night



Dialog:

(C) I'M LATE!

(A) YOU SHOULD STAY MAN.  
AT 5 O'CLOCK EVERYDAY →

Action:



(CUT) -beat is mixing potion.  
-shark is practising  
is sword strike



Timing:

47

48



# ADVENTURE TIME



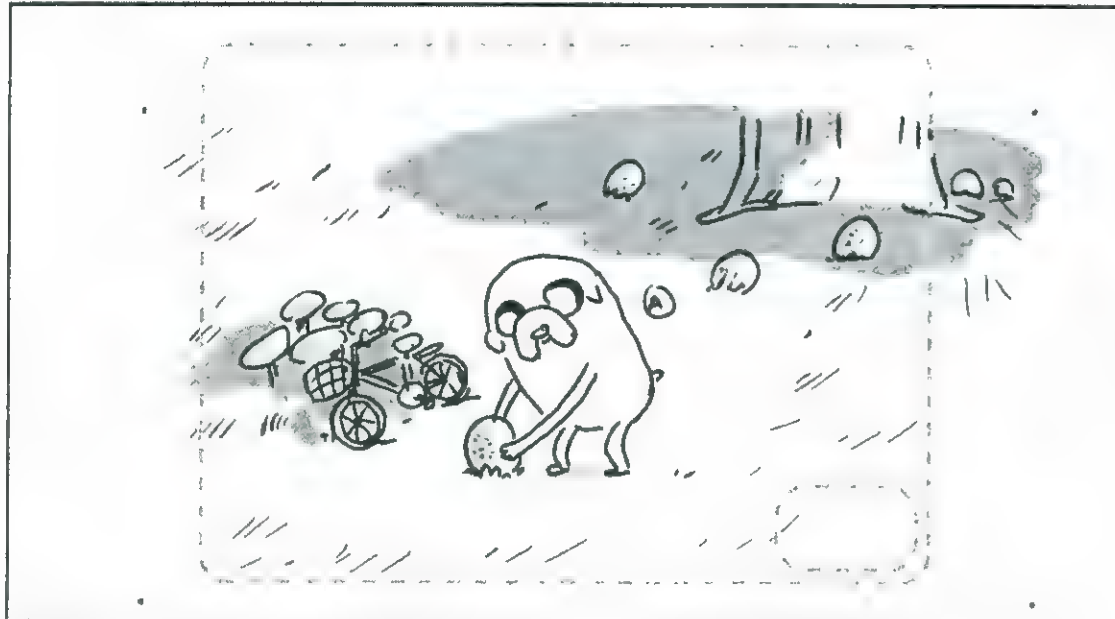
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Sc. 20

Pnl. A

Bg.

day night

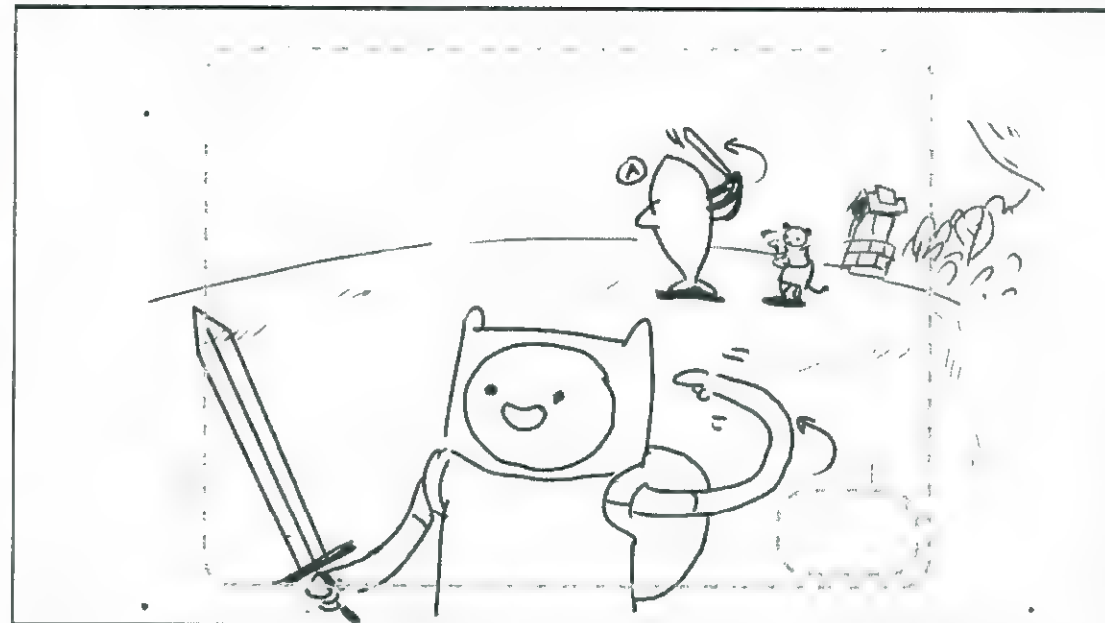


Sc. 21

Pnl. A

Bg.

day night



Dialog:

(F) (O/S)

(F)

→ I chop both their heads off → AND THEY GROW'EM BACK FOR THE NEXT DAY

Action:

(CUT)

TO JAKE picking/sniffing an orange off of ground.



(B)

(CUT)

(H/O)

-beat is still mixing potion.  
-shark is still practising his sword strike.



cycle shark (a) → (b)

Timing:

49

\* sniff \* sniff \*

50

EPISODE # 692004

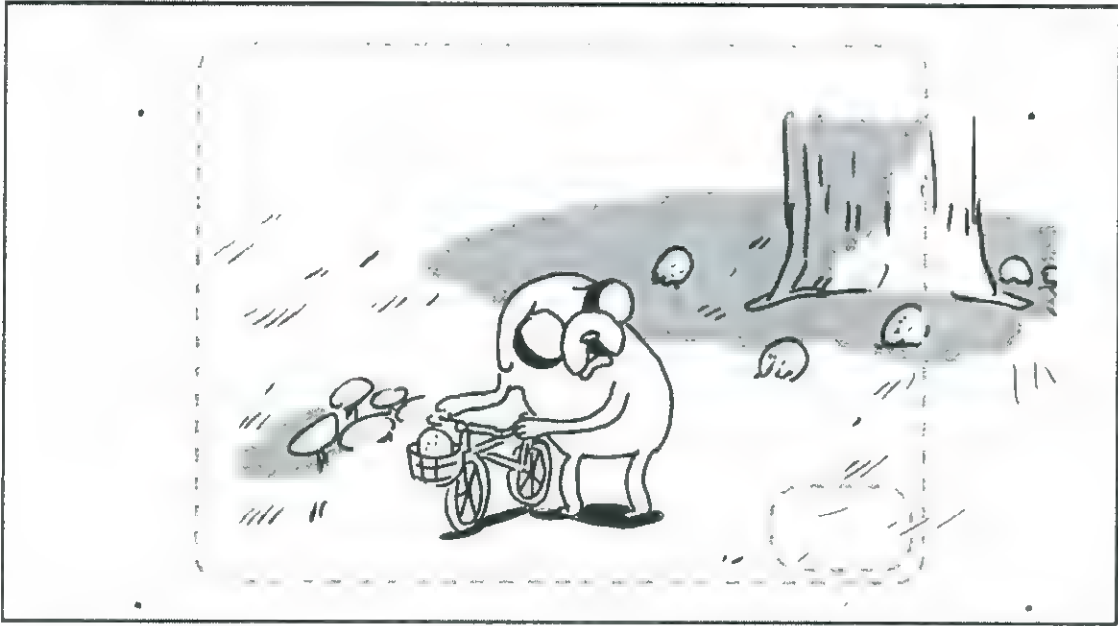
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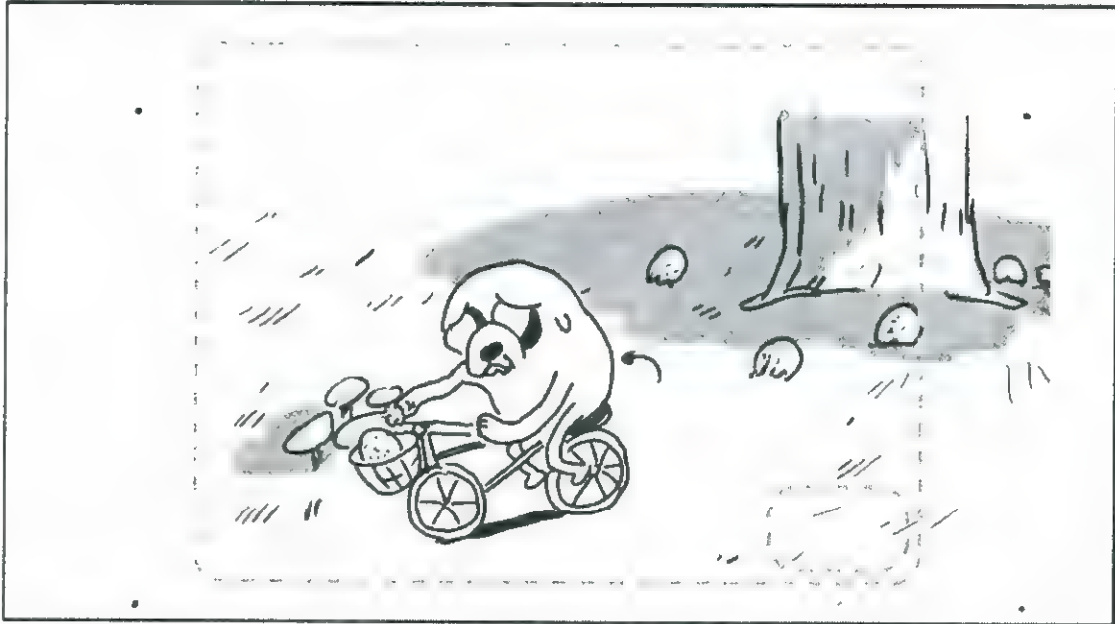
ADVENTURE TIME



Sc. 22 Pnl. A Bg. day night



Sc. 22 Pnl. B Bg. day night



Dialog: ① AWW MAN...  
That sounds awesome.

① DANGIT... MAYBE  
I SHOULD STAY.

Action: ① CUT Jake about to sit on the bike.

Jake gets on Bike

Timing:

51 52

EPISODE # 692004

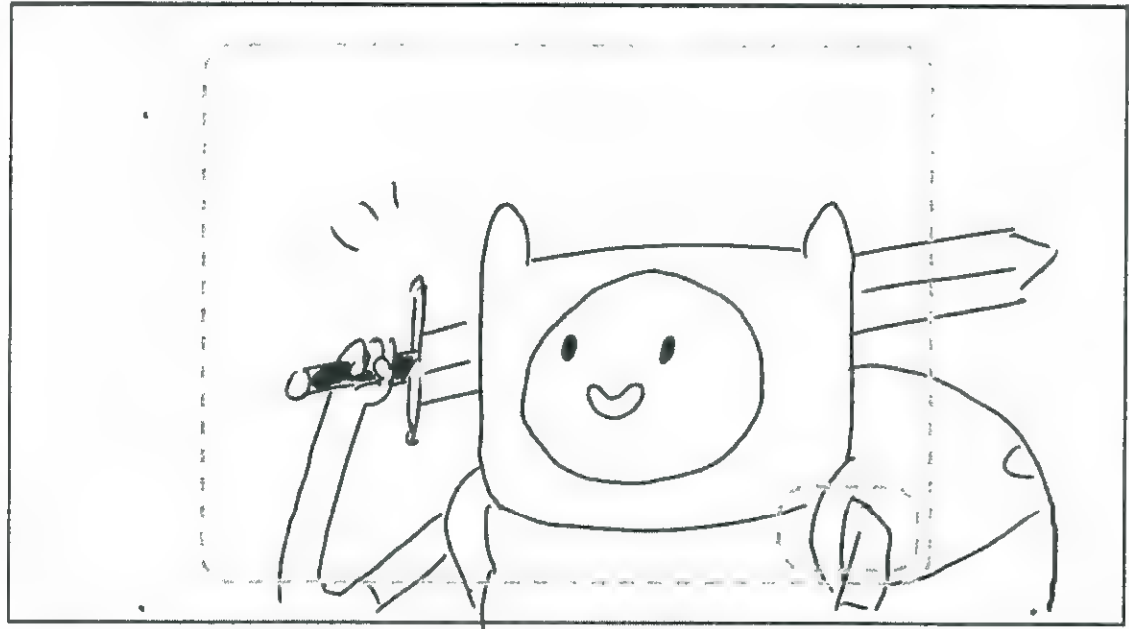
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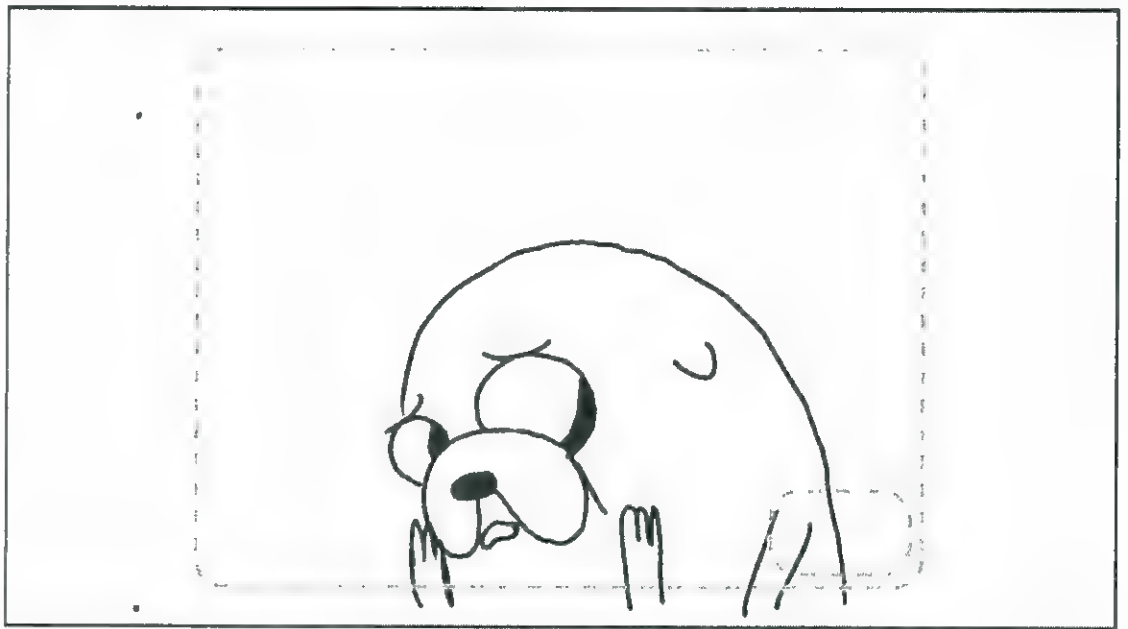
# ADVENTURE TIME



Sc. 23 Pnl. A Bg. day night



Sc. 24 Pnl. A Bg. day night



Dialog: (F) Yeah, stay! (J) I do want to stay and fight those guys..

Action: (CUT) (CUT)

Timing: 53 54

EPISODE # 692004  
Production :



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# ADVENTURE TIME



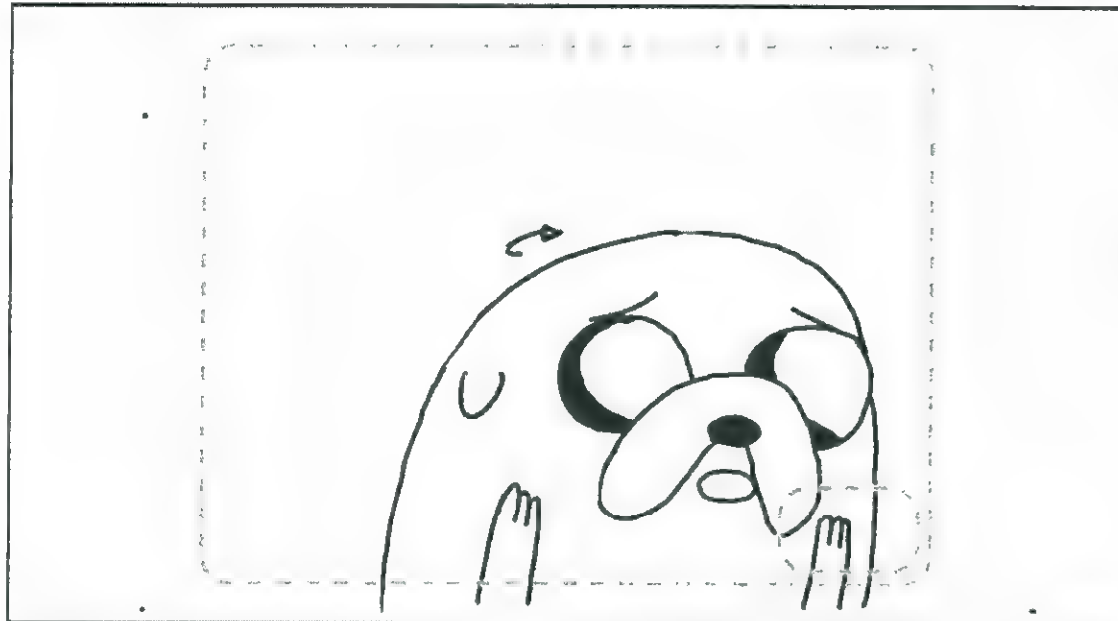
Page 28

Sc. 24

Pnl. B

Bg.

day night

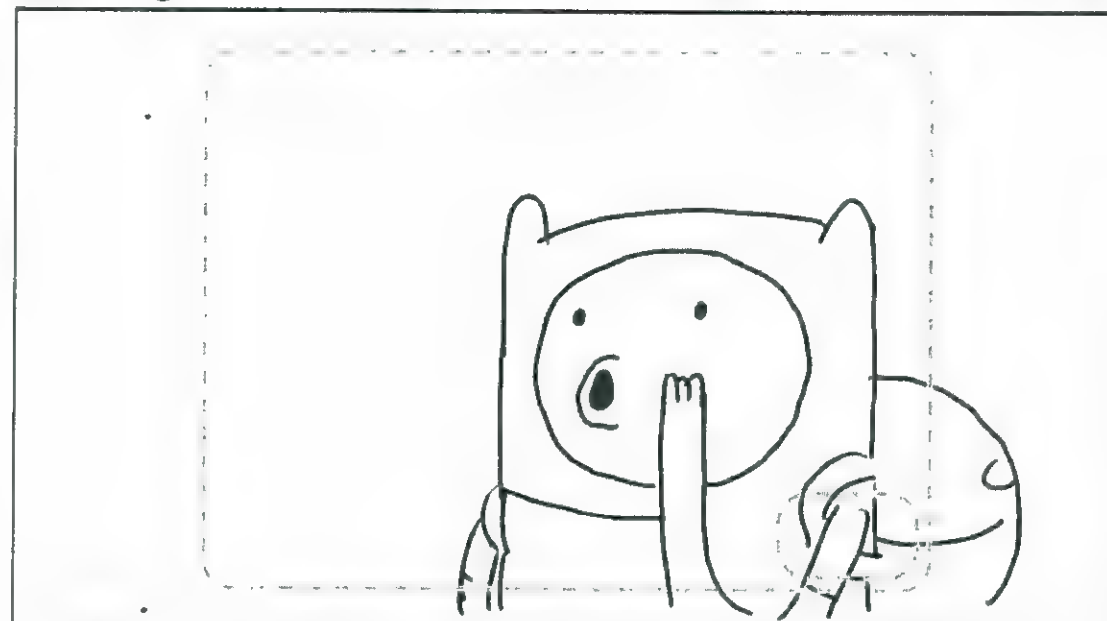


Sc. 25

Pnl. A

Bg.

day night



Dialog: ① ..but I also want to hang out with my girlfriend.

② "boooooo."

Action:

CUT

Timing:

55

56

EPISODE # 692004

Production :

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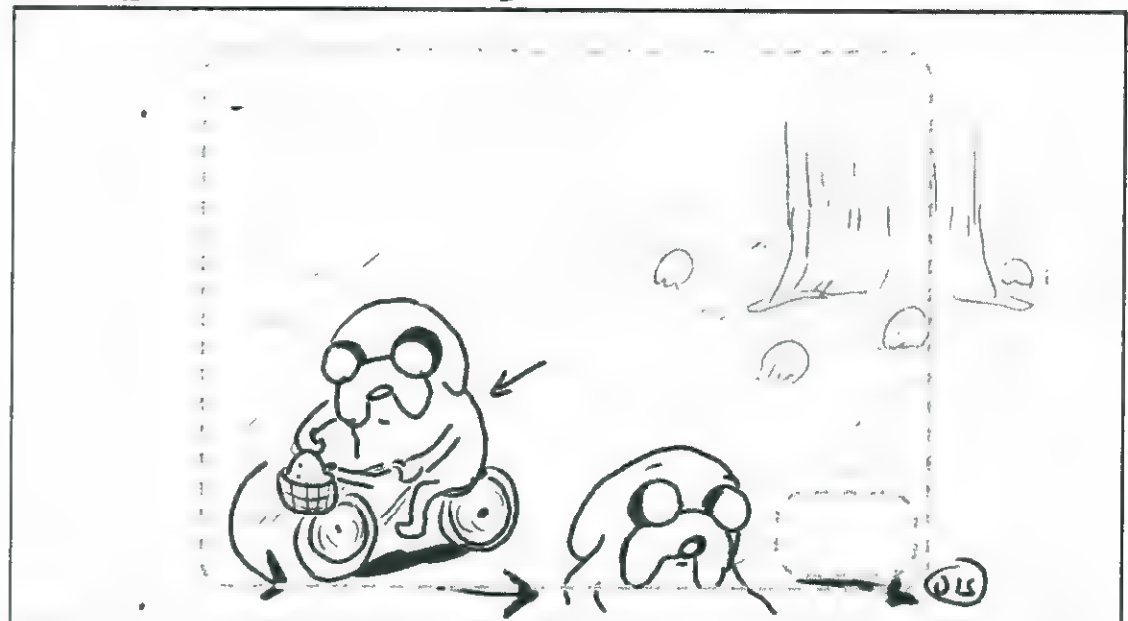
ADVENTURE TIME



Sc. 26 Pnl. A Bg. day night



Sc. 26 Pnl. B Bg. day night



Dialog: ① \*SIGH\* I SHOULD probably go... I'm already late.

Action: CUT (START POSE) Jake rides ols

Timing: 57 58

EPISODE# 692004  
Production :

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# ADVENTURE TIME

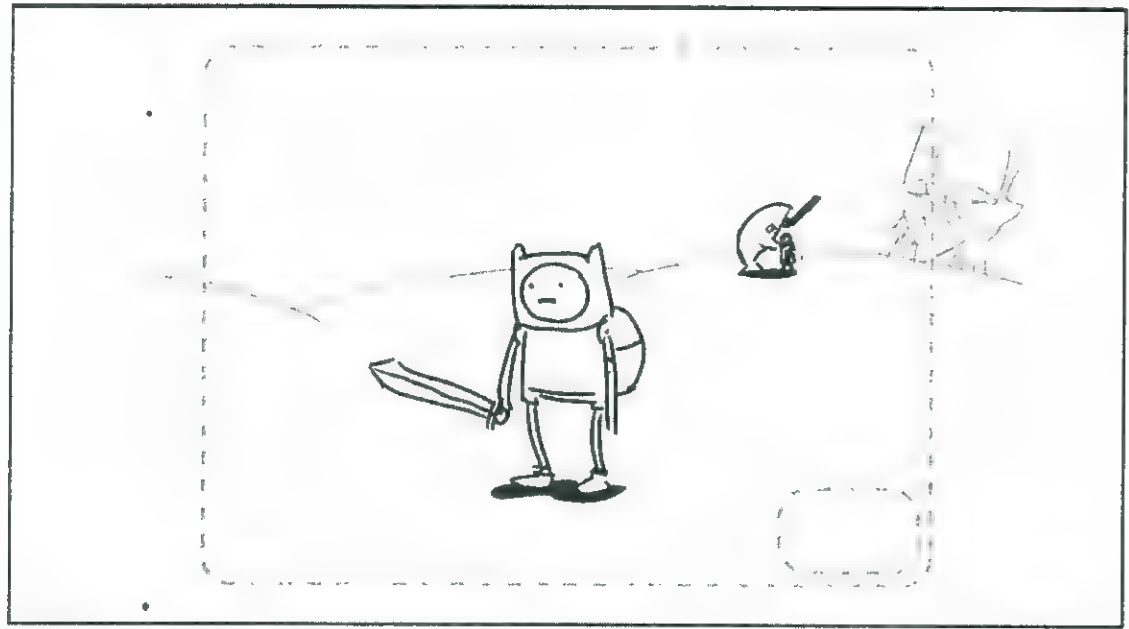


Sc. 27

Pnl. A

Bg.

day night

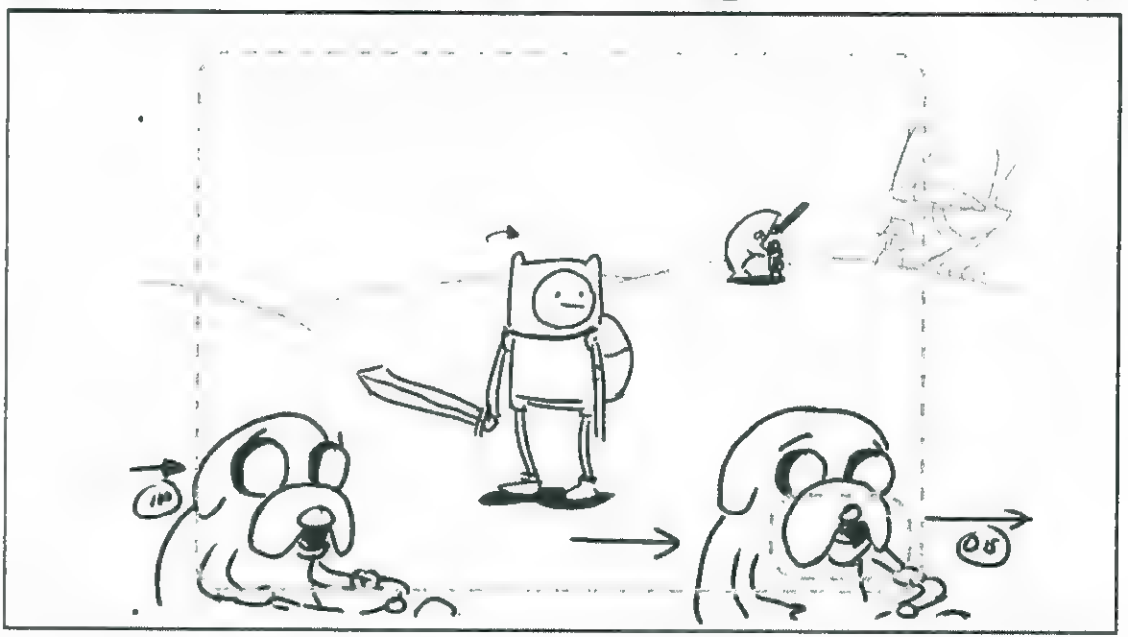


Sc. 27

Pnl. B

Bg.

day night

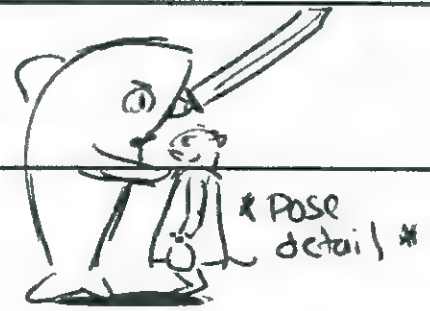


Dialog:

① See yah later, buddy!

Action:

- Finn look ①  
- Shark & bat huddle



Jake rides thru sc.

Timing:

59

60

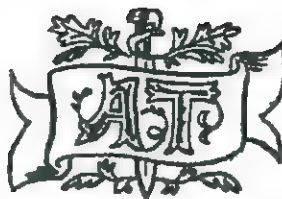
EPISODE # 692004

Production :



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# ADVENTURE TIME



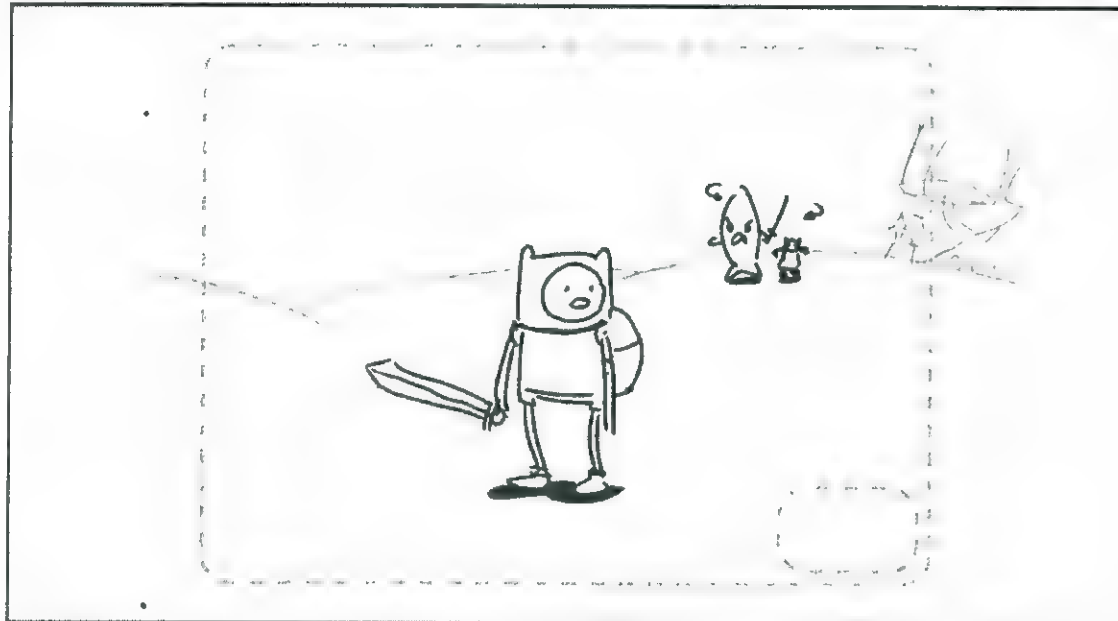
Page 31

Sc. 27

Pnl. C

Bg.

day night

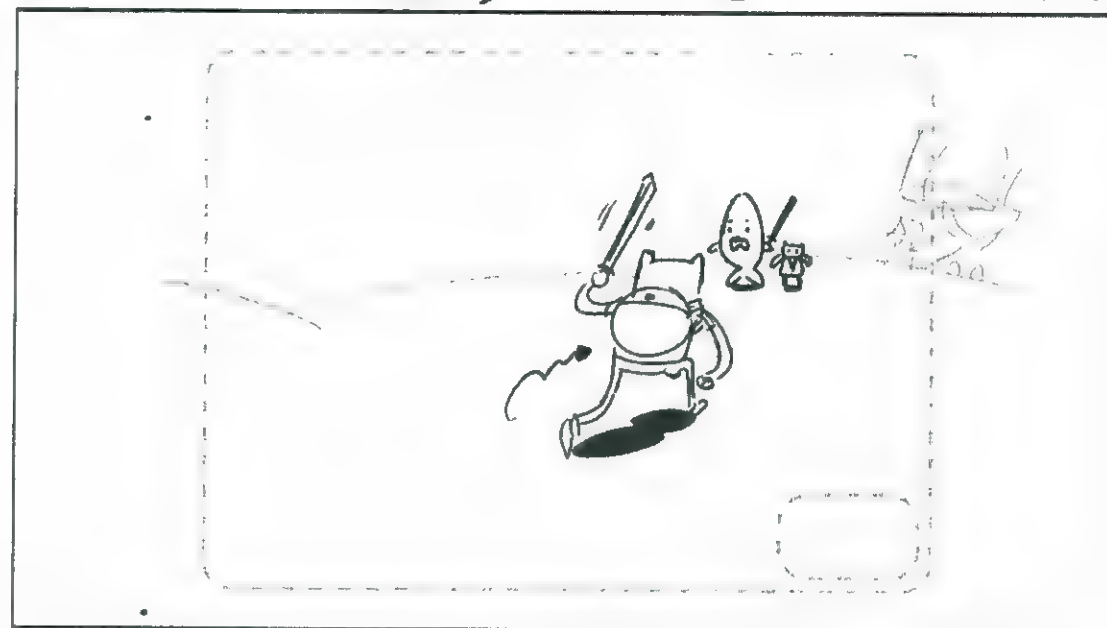


Sc. 27

Pnl. D

Bg.

day night



Dialog:

(F)  
BYE

Action: shark & b.cat turn to  
face Finn.

b.cat  
detail



Timing:

61

(F)  
Ahhh!!!

Finn turns and  
heads over towards  
shark & b. cat.

b.cat  
detail



62

EPISODE # 692004

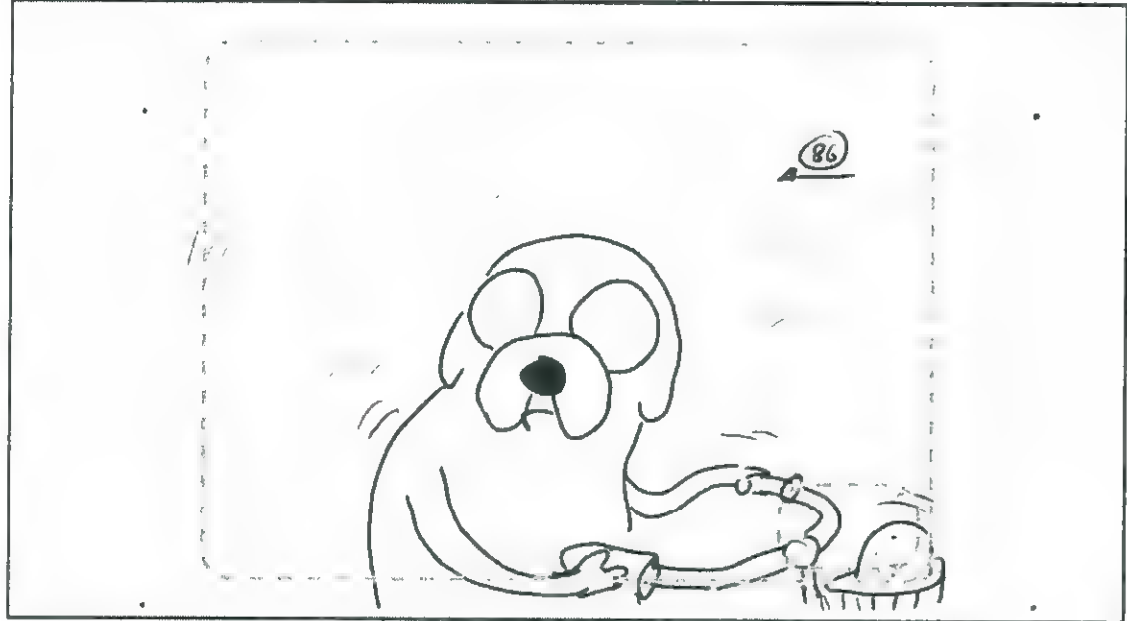
Production :

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ADVENTURE TIME



Sc. 29 Pnl. A Bg. day night



Dialog: (F) (O/S) SKX  
haha! (sword)

(J)  
Aww...

Action: (CUT) Jake riding bike.  
← (BG) —

Jake riding bike.  
← (BG) —

Timing:

63

64

↗ wipe

EPISODE # 692004

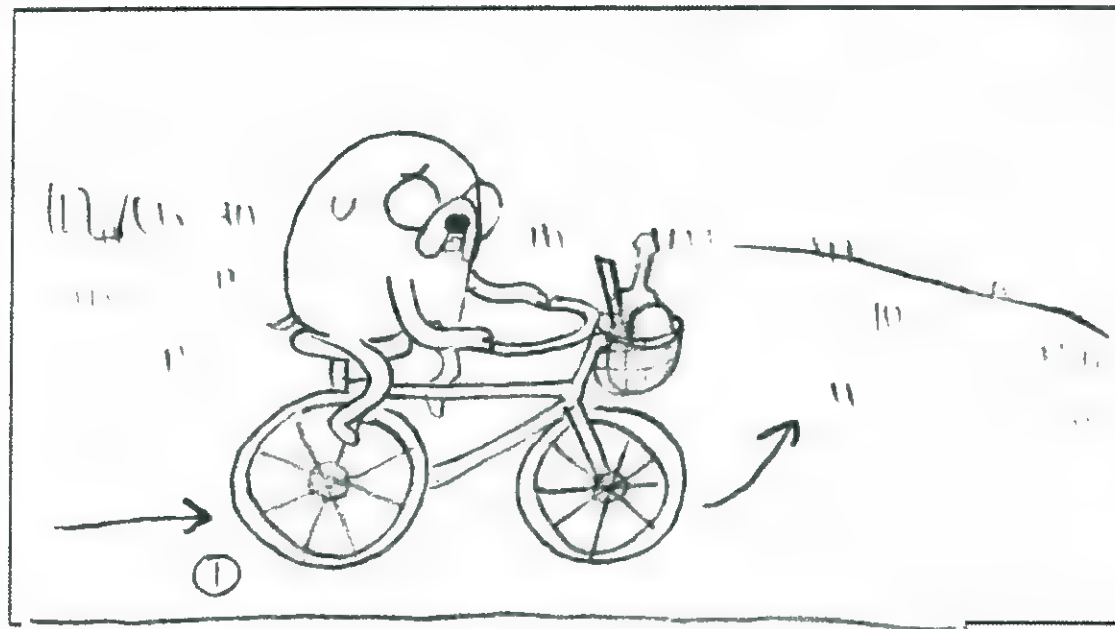
Production :

# ADVENTURE TIME

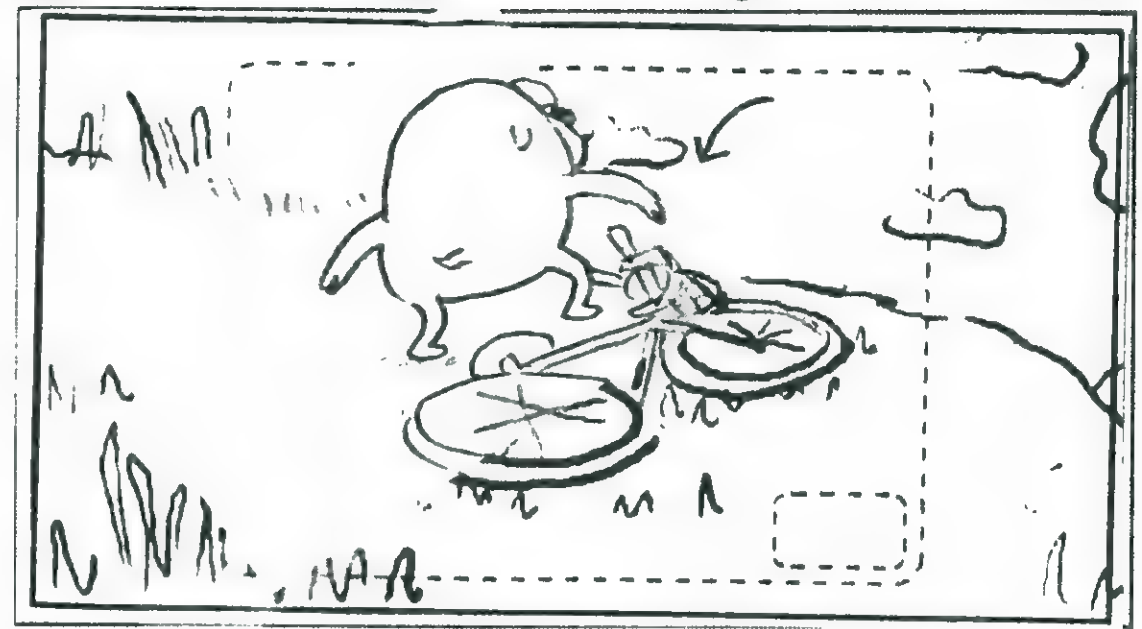


Page 32A

Sc. Pnl. Bg. day night



Sc. Pnl. Bg. day night



Take jumps off bike  
letting bike fall to ground.

Timing:

65

66

EPISODE # 692004

Production :

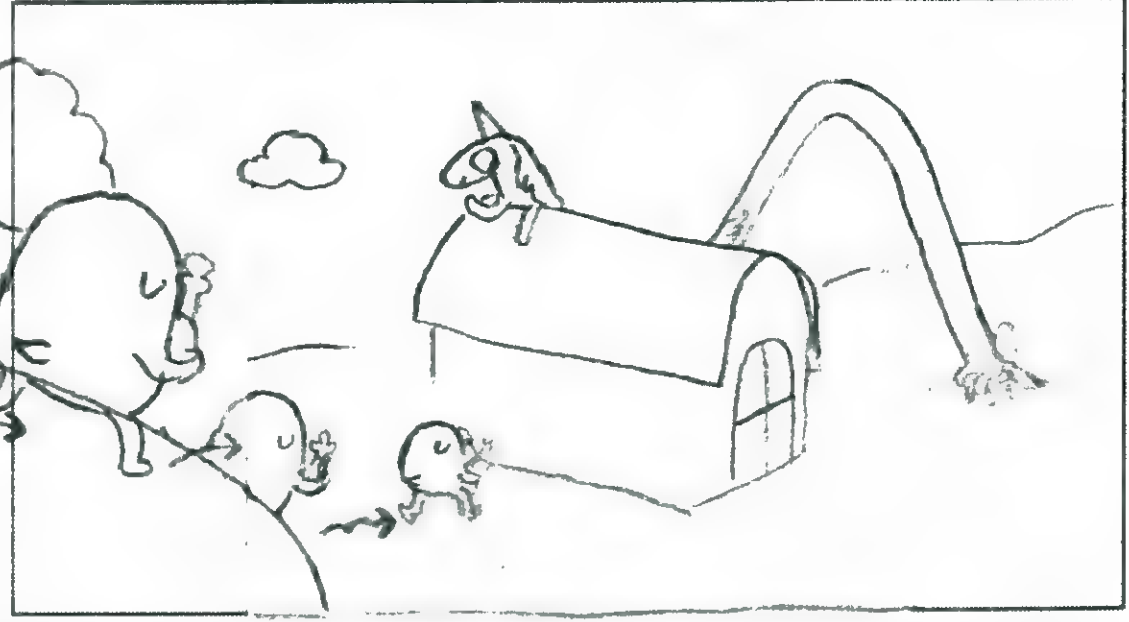
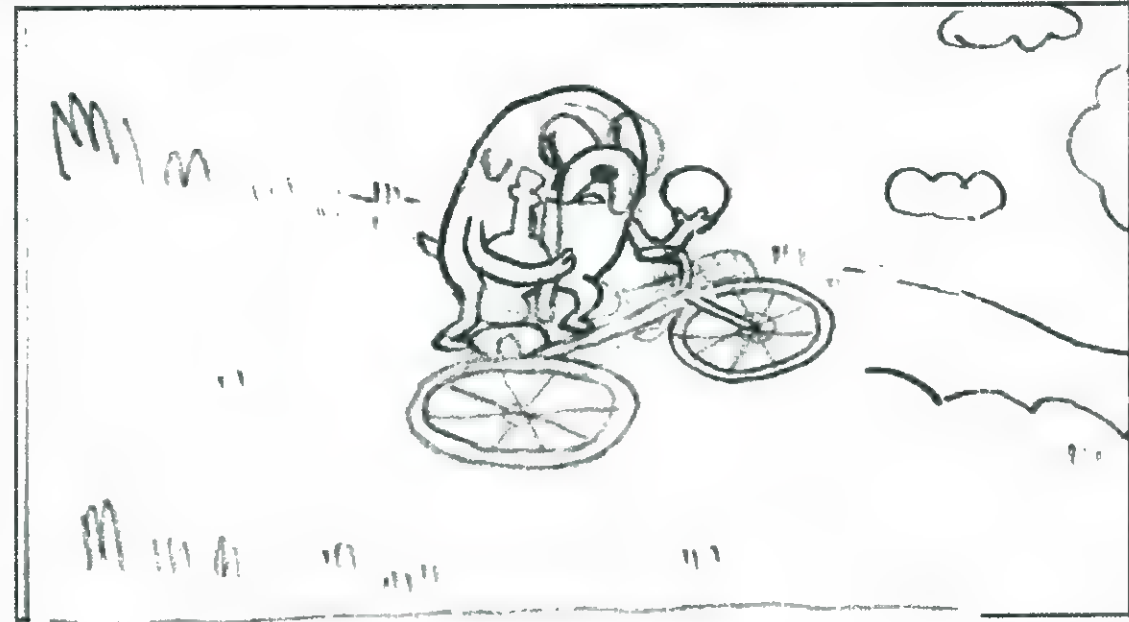


ADVENTURE TIME



Page 32B

Sc. Pnl. Bg. day night Sc. Pnl. Bg. day night



67 68

Timing:

67

68

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692004

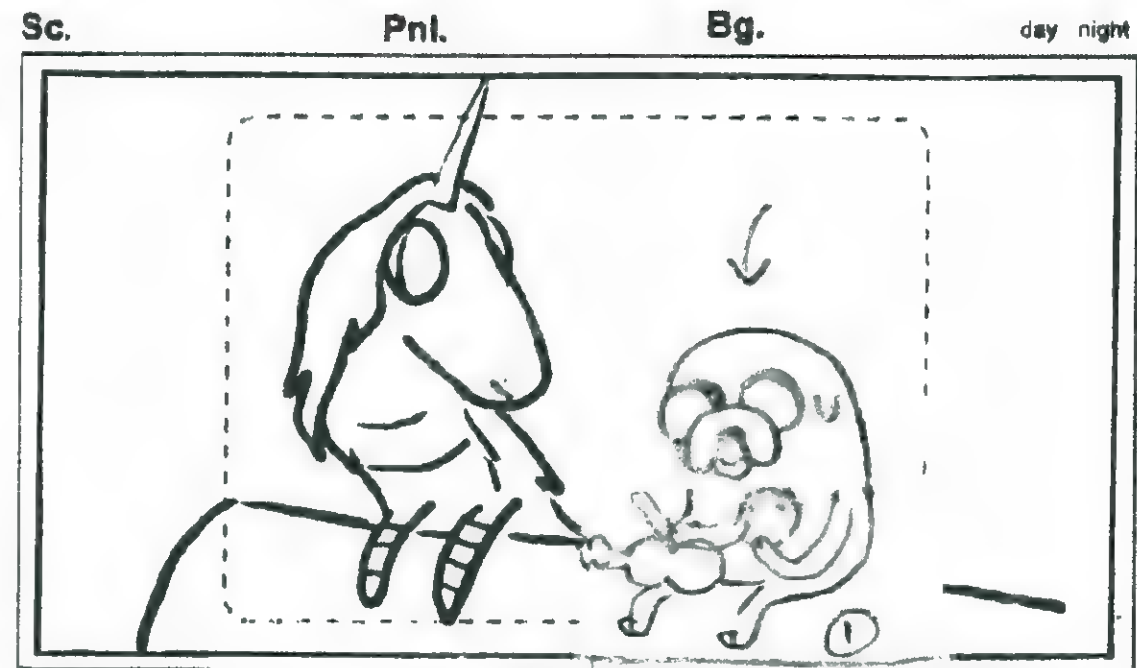
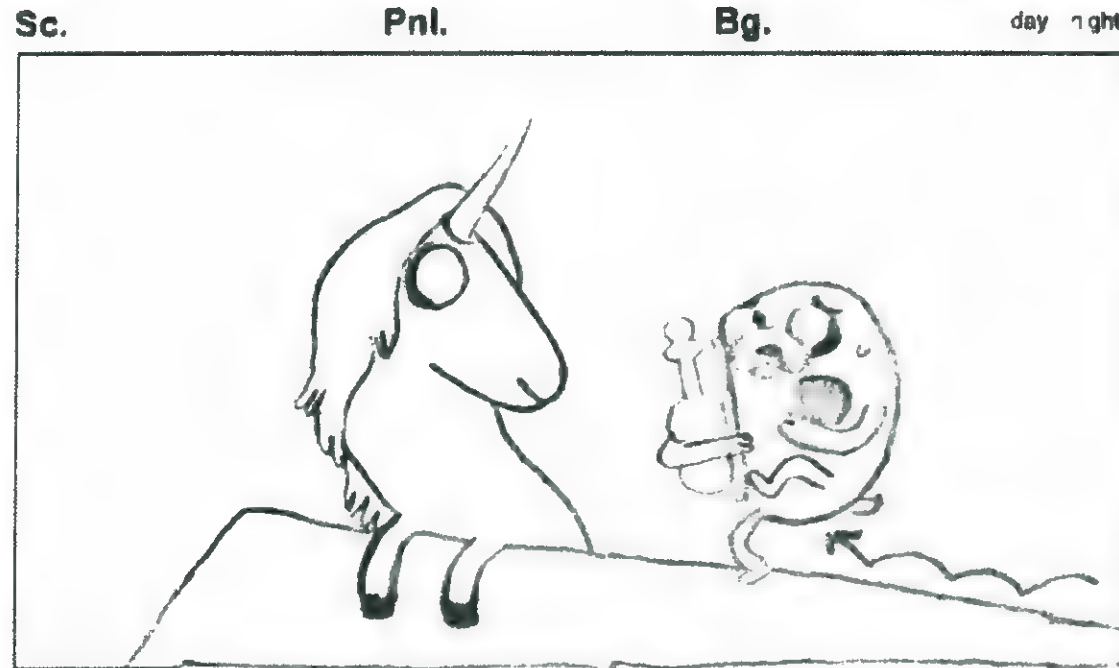
EPISODE #

Production :

# ADVENTURE TIME



Page 320



Dialog:	<p>⑤ Sorry I'm late...</p> <p>⑤ Finn &amp; I were fighting this shark &amp; science cat and I lost track of time.</p>
Action:	<p>Lady walks along road top towards Lady.</p> <p>⑤ ⑥</p>
Timing:	<p>69 70</p>

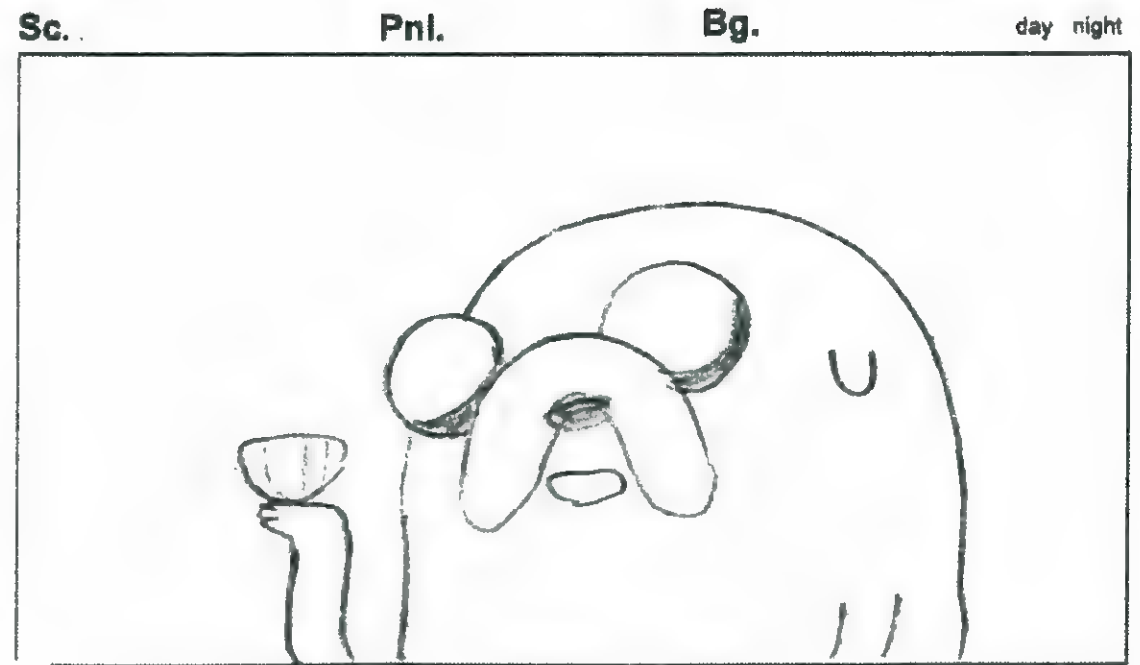
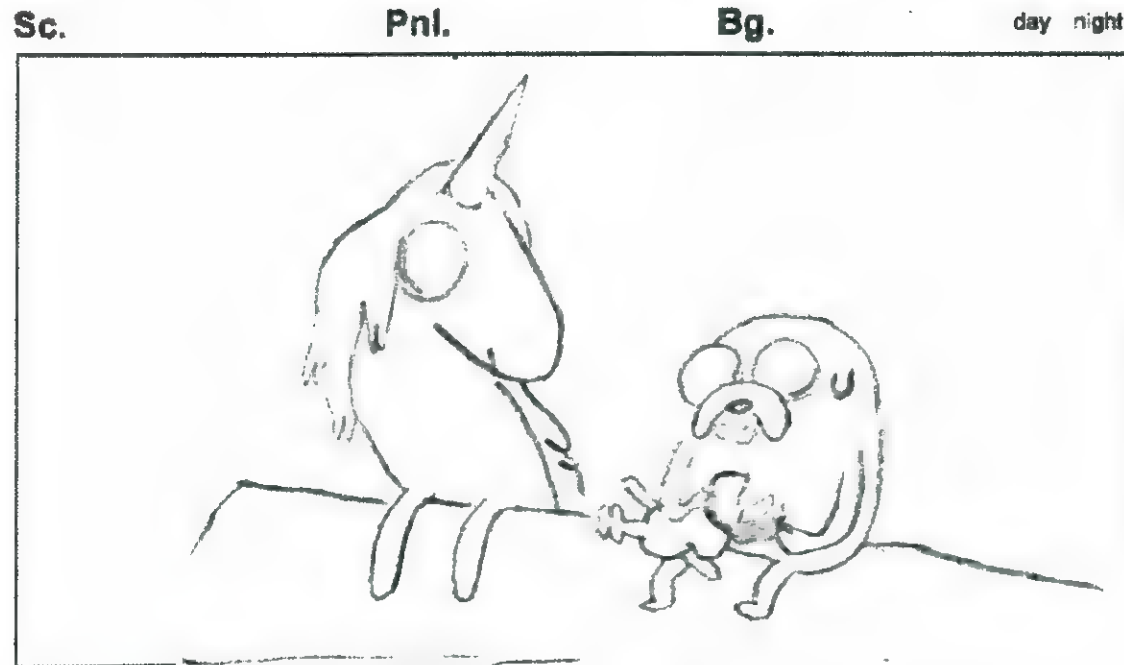
EPISODE # 692004

Production :

# ADVENTURE TIME



Page 321



5 And if you can't tell already by  
 what I just said... test me.  
 It was totally awesome.

5: anyway... I've been  
 your lady... and I have  
 brought to you half an orange.

Action:

Timing:

71

72

EPISODE# 692004

Production :


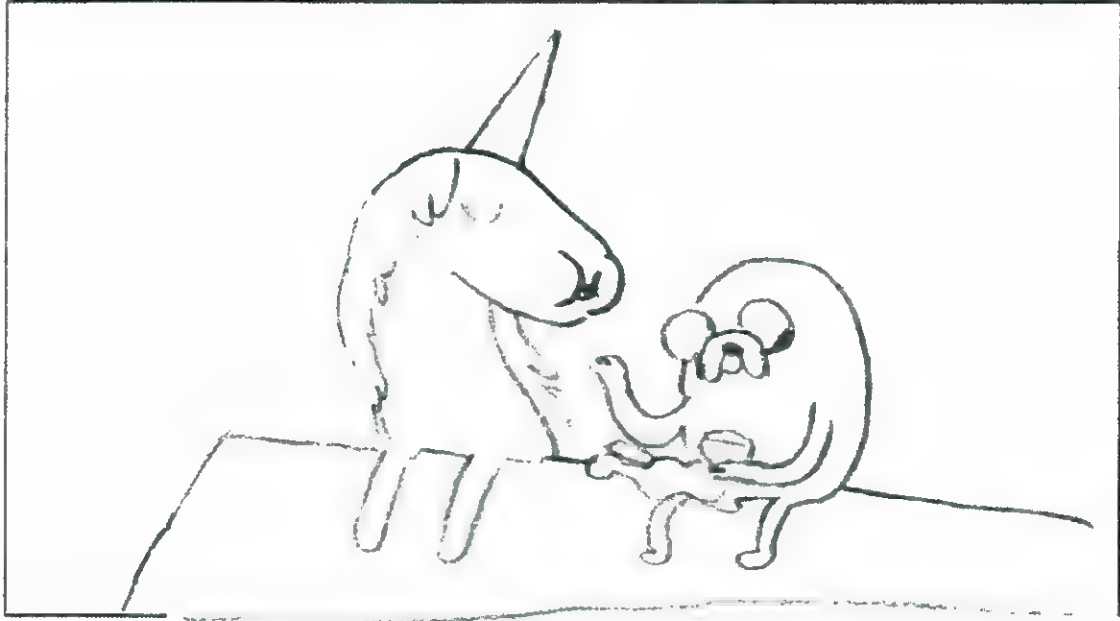


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# ADVENTURE TIME



Page 325

Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night
									
Dialog:					<p>(R:) *thank you*</p> <p>응.. 고맙다.</p>				
Action:									
Timing:									
73					74				

EPISODE # 692004

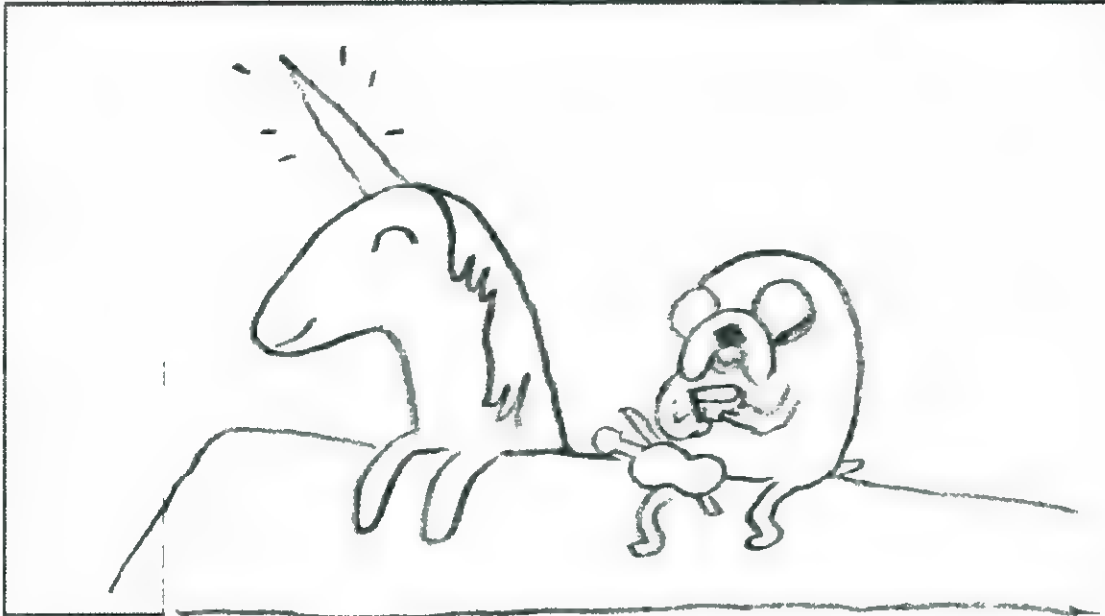
Production :

Page 32F

EPISODE # 6204

**Production :**

day night



⑤ heh heh...

SEX: ♀ P E 00! ♀

• lady's horn gloves

- Take exit orange
- Lady shoots rainbow light from horn.

75

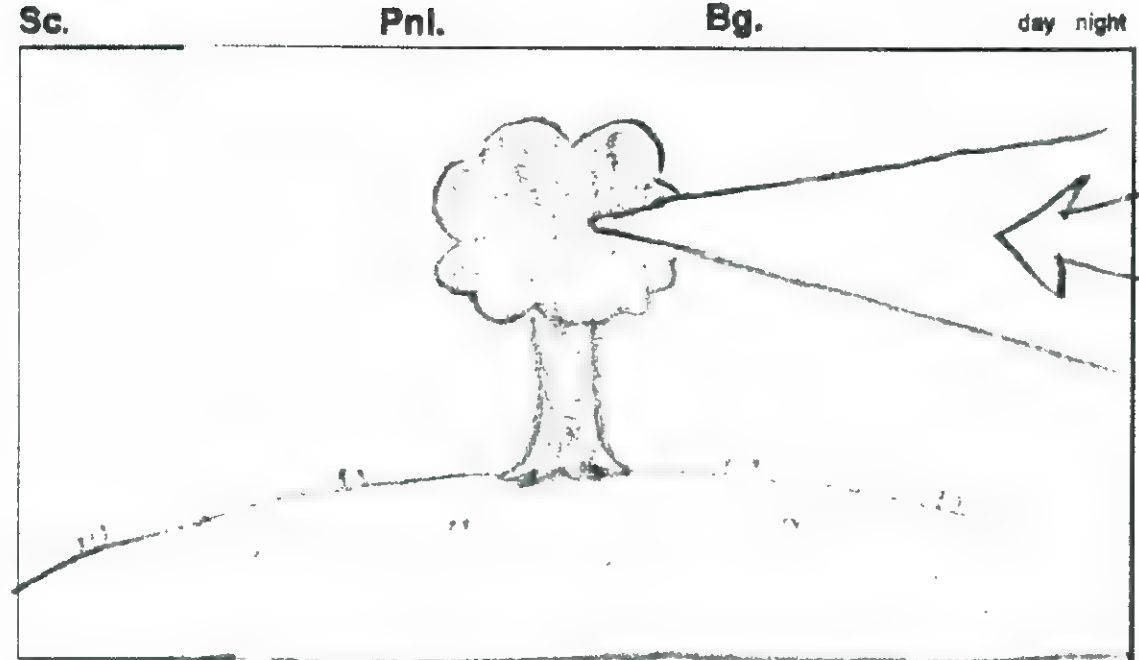
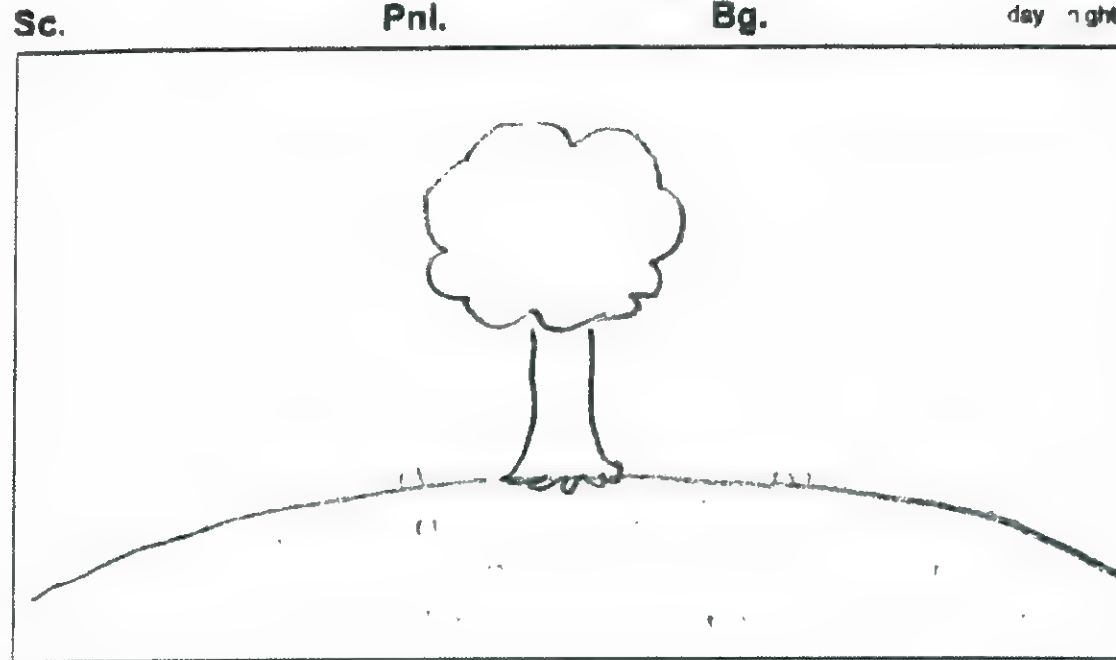
76

1. The first step in the process of creating a new product is to identify a market need. This involves conducting market research to understand what consumers want and what problems they are trying to solve. Once a need is identified, the next step is to develop a concept that addresses this need. This is often done through brainstorming sessions with a team of designers and engineers. The concept is then refined through prototyping and testing, ensuring that it meets the requirements of the market. Finally, the product is launched and its performance is monitored to ensure it continues to meet the needs of the market.

# ADVENTURE TIME



Page 320



LASER  
FIN

EPISODE # 92004

Dialog:

Action:

Timing:

77

(Laser hits tree,  
tree turns hot place.)

(2nd of laser to hit  
head or laser into tree)

78

Production :

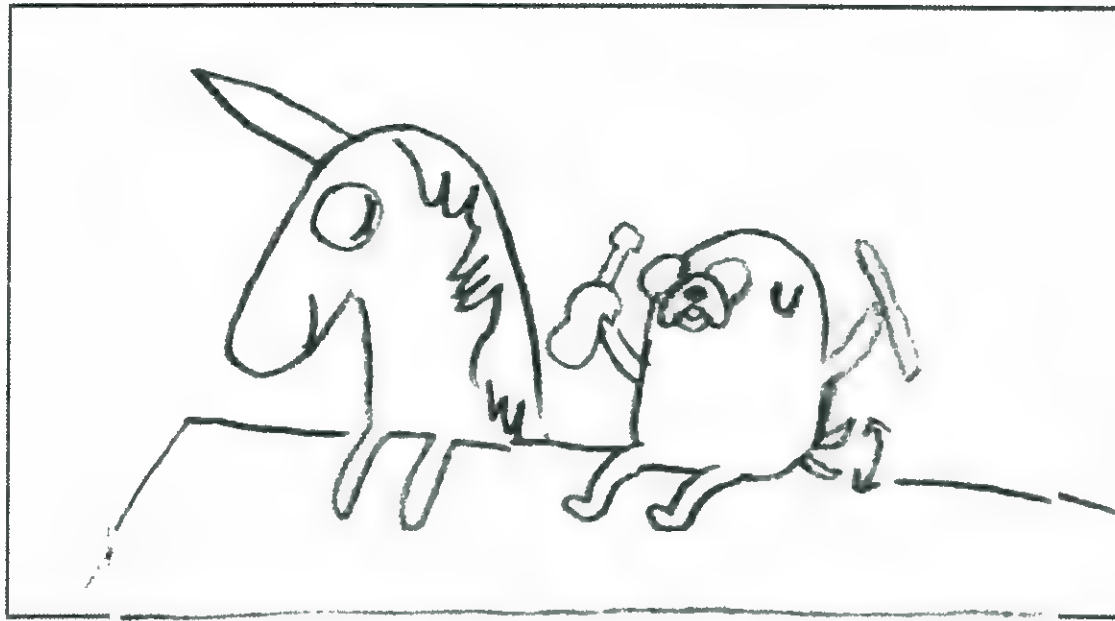


ADVENTURE TIME

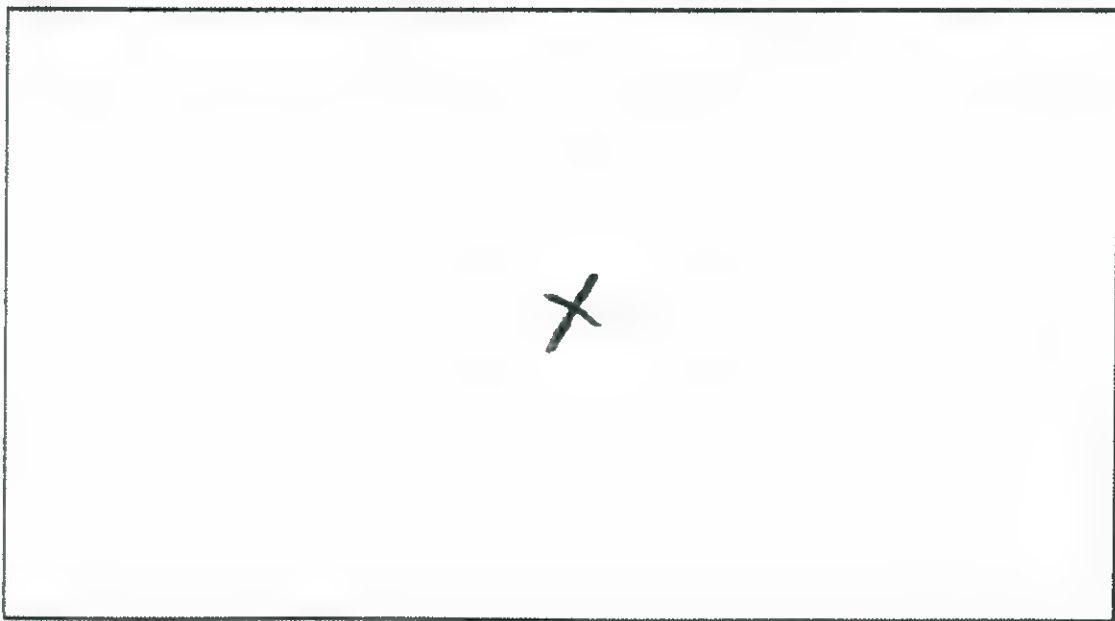


Page 304

Sc. Pnl. Bg. day night



Sc. Pnl. Bg. day night



Dialog:

J: Nice!

Action:

(takes tail wags)

Timing:

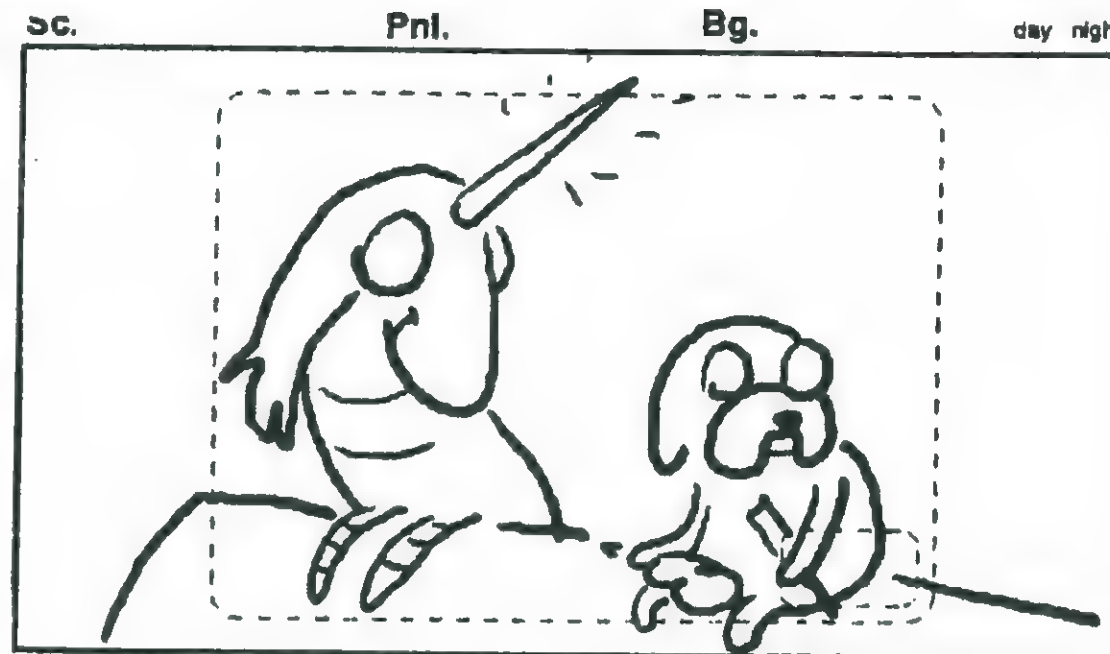
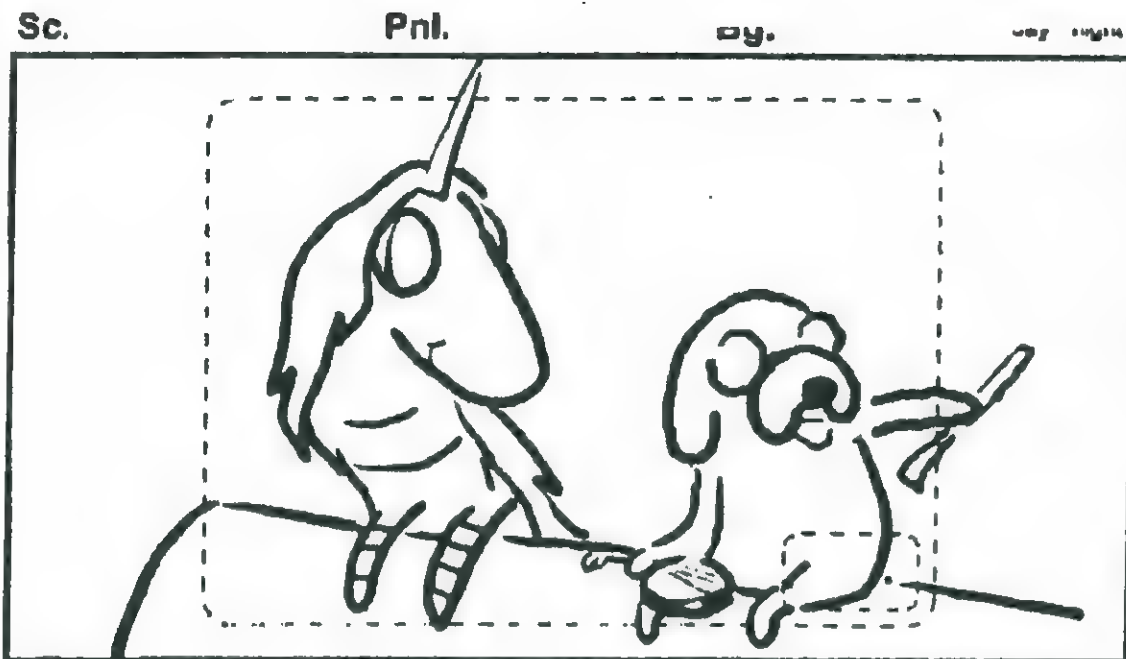
79

80

EPISODE 692004

Production :

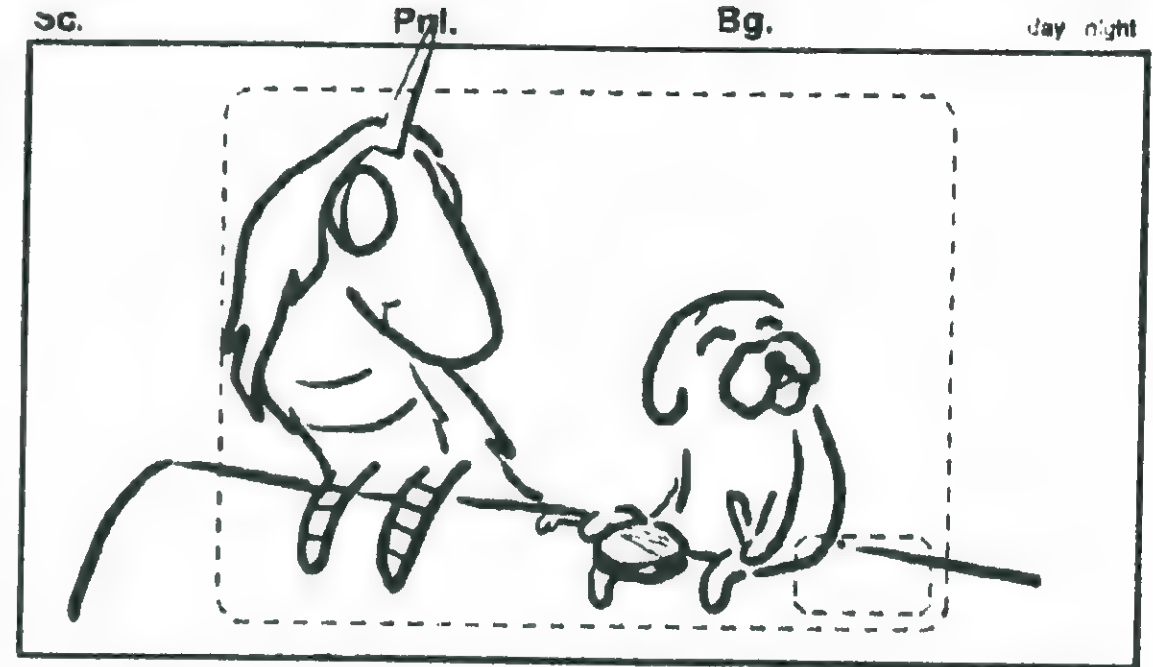
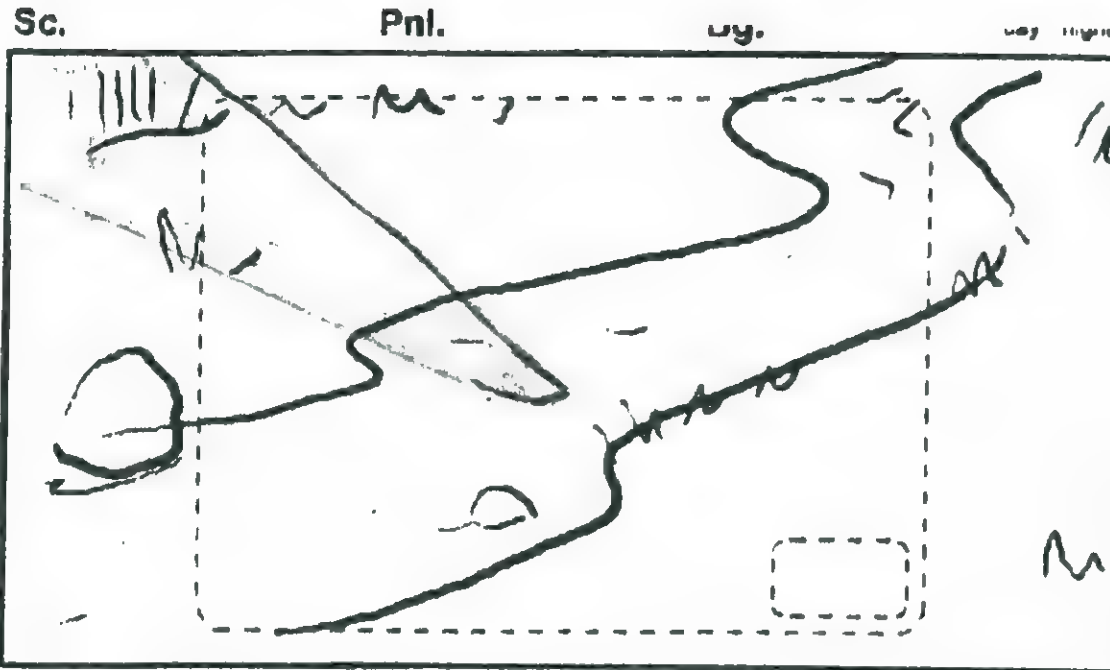
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Dialog:	J: now make that green
Action:	(horn power)
Timing:	81 82



Page 325



Dialog:

J: ha ha ha

Action:

(river changes from  
yellow to green)

Timing:

83

84

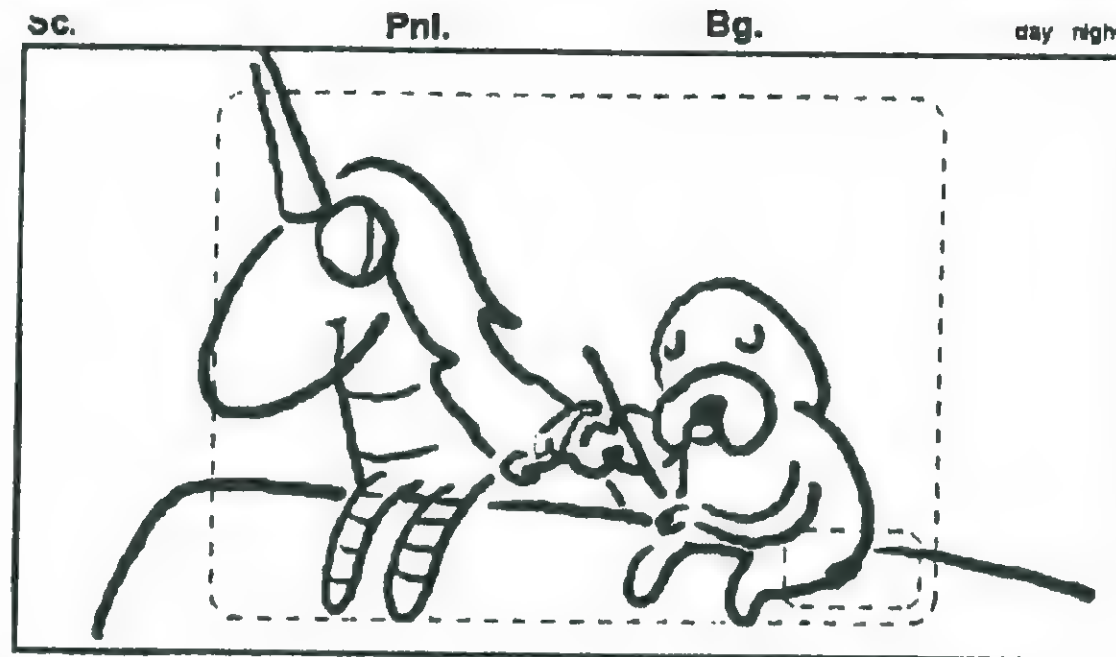
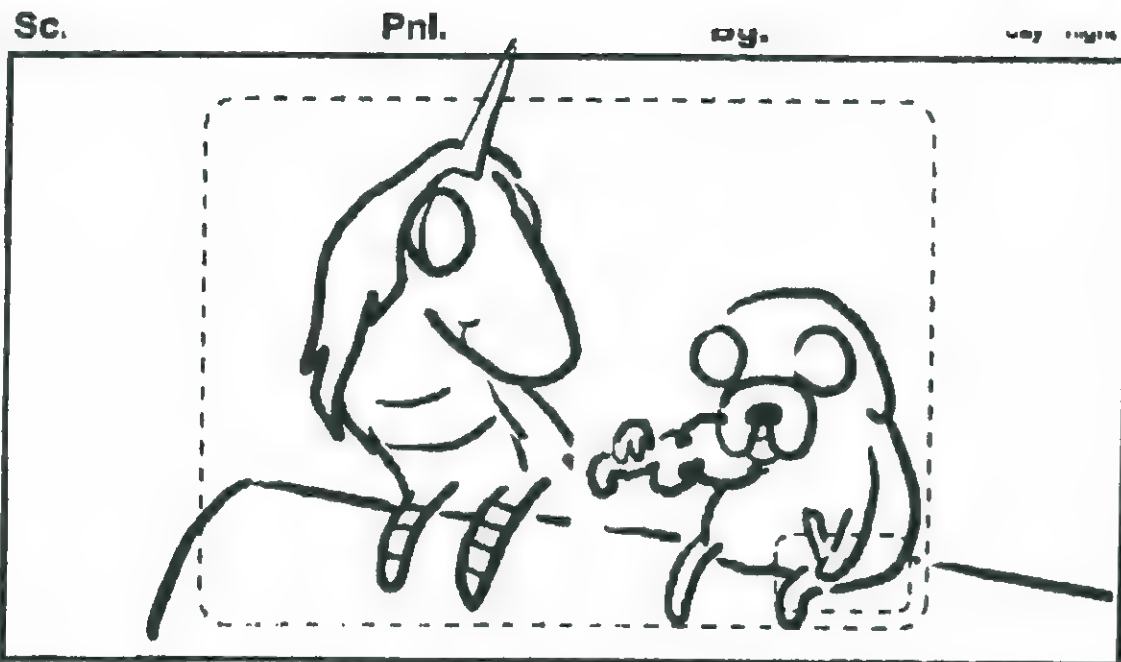
EPISODE 692004

Production





Page 32<sup>K</sup>



Dialog:

J: Yeah that's  
good.

Action:

♪ (Jake  
plays

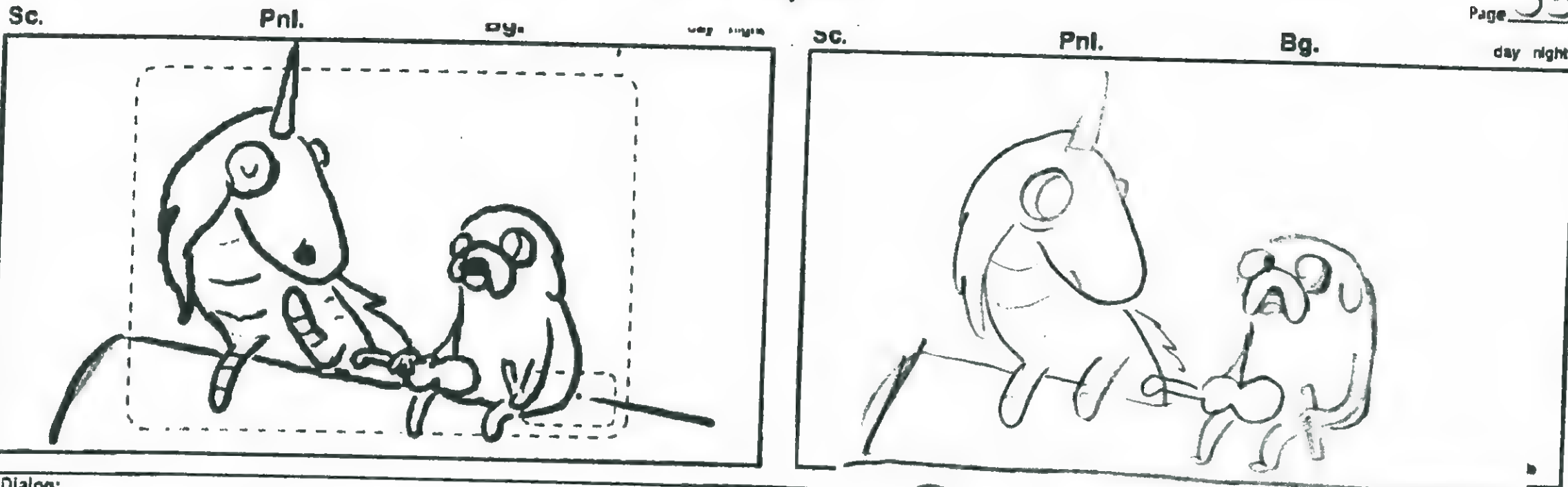
Timing:

85

86

EPISODE # 692004

Production :



Dialog:

L) (Yawn)

[I think I'm gonna  
go to sleep]

후후~ 나 자러 갈래

① sleep? But  
we're supposed to  
play viola together.

87

88

EPISODE # 692004

Production :

# ADVENTURE TIME



Page 34

Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night
	<p>① [SORRY] ≡ Kiss ≡ [But you were late]</p> <p>호, 이애네가 늦게 왔잖아.</p>								
	<p>⑤: * Sigh * <sup>Yeah!</sup> sorry again for coming so late.</p>								
Timing:									
89					90				

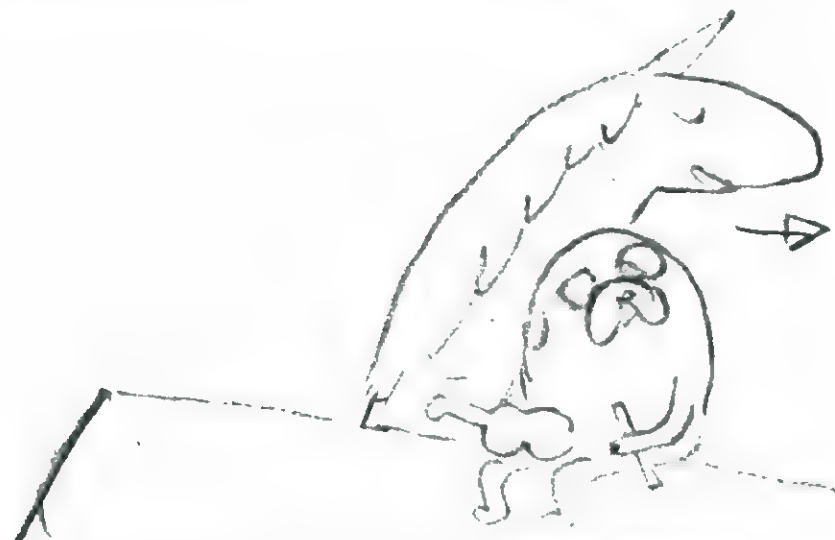

EPISODE # 692004

Production :

# ADVENTURE TIME



Page 35

Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night
									
<p>Dialog</p> <p>① [Goodnight.]</p>					<p>① Yeah Goodnight.</p>				
<p>Action</p> <p>잔잔~</p>									
<p>Timing:</p> <p>91</p>					<p>92</p>				

EPISODE# 692004

Production :





20

Page 36

**Sc.**

**Pnl.**

uy.

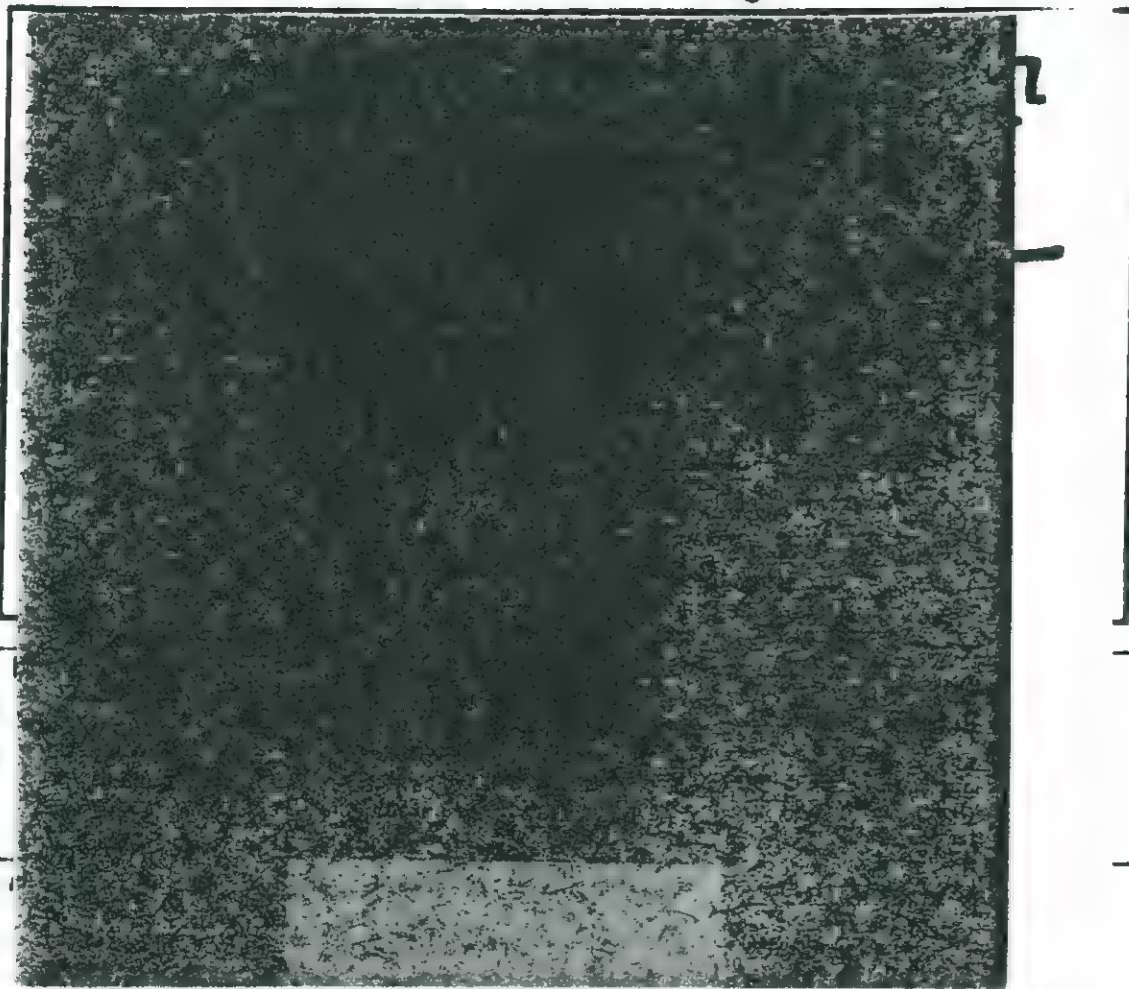
— 11 —

36.

**Pnl.**

**Bg.**

May 1961

**Timing:**

93

94

EPISODE 692004

## Production



Page 37

Sc. Pnl. Pg. day night Sc. Pnl. Bg. day night



Dialog:

Action:

Timing:

95

96

692004

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# ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

Dialog:	
Action:	
Timing:	

J: OH man,

97

98

EPISODE # 692004

Production :

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ADVENTURE TIME



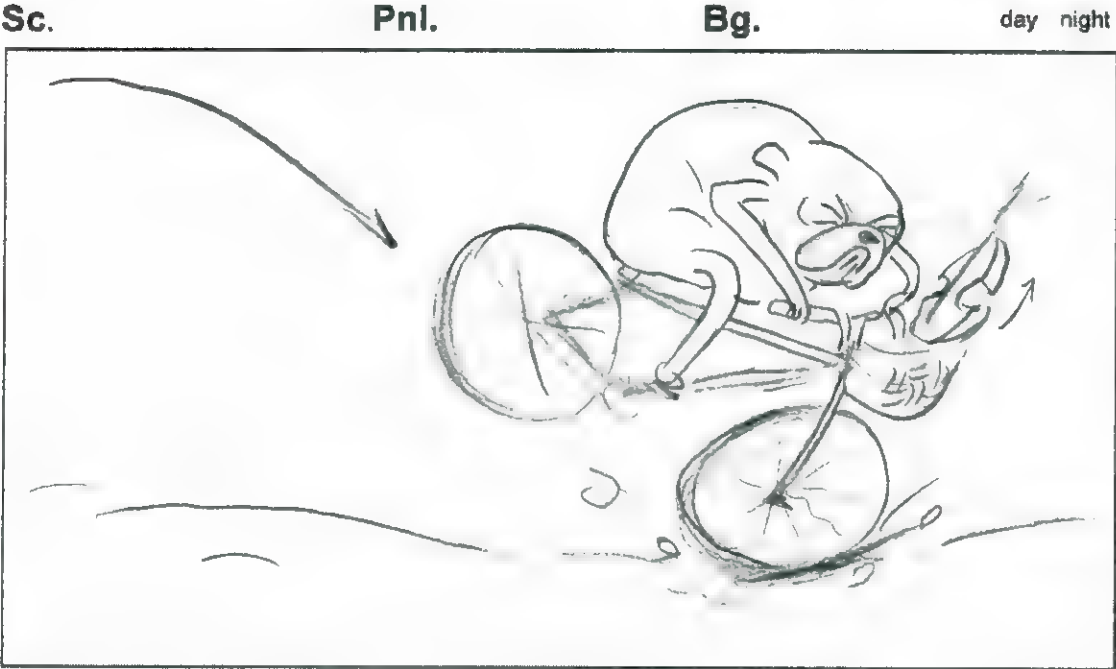
Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night
<p>Dialog:</p> <p>J: ① I'm missing out</p> <p>J: ② ON</p>									
<p>Action:</p>					<p>J: <u>EVERYTHING</u></p>				
<p>Timing:</p> <p>99</p>					<p>100</p>				

EPISODE # 692004

Production :



ADVENTURE TIME



Dialog:	J: <Frustrated biking - hitting 2 jumps>
Action:	
Timing:	101 102

EPISODE # 692004 Production :

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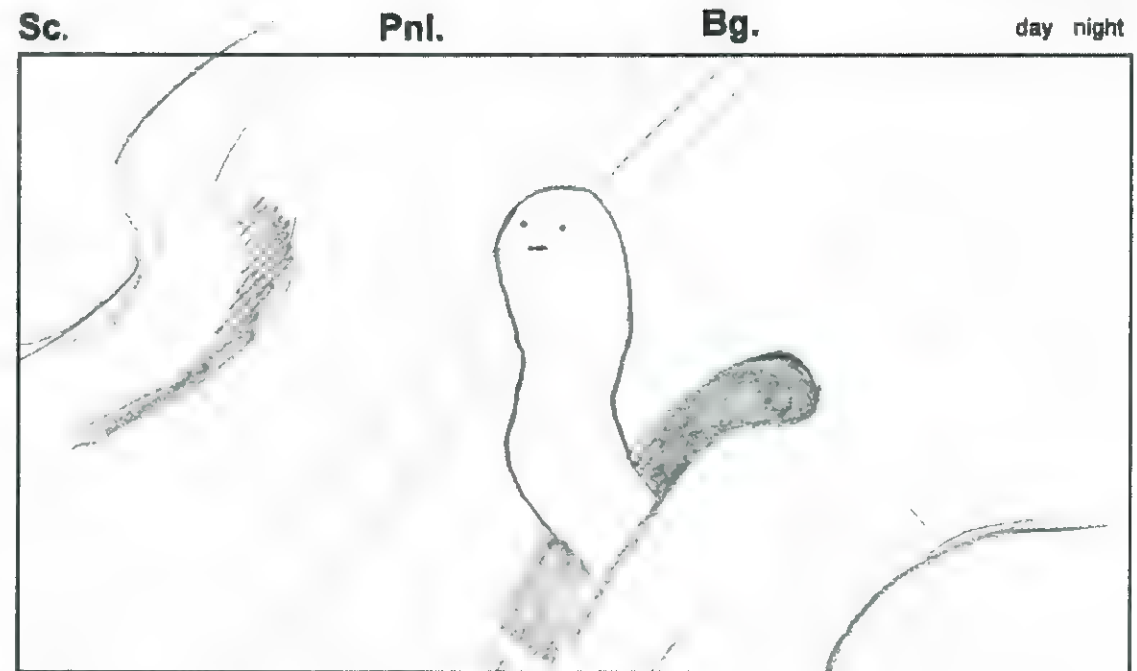
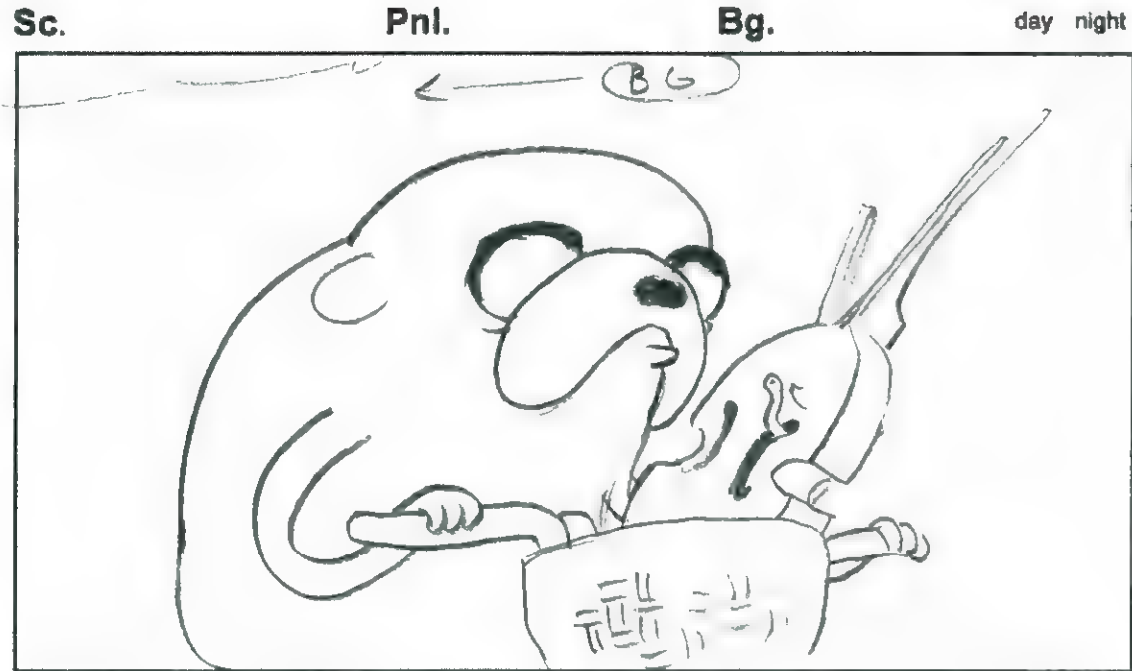
103

104

692004



Page 42



Dialog: (Shelby): Hi Jake

(J)(os): oh. hey shelby

Action:

Timing:

105

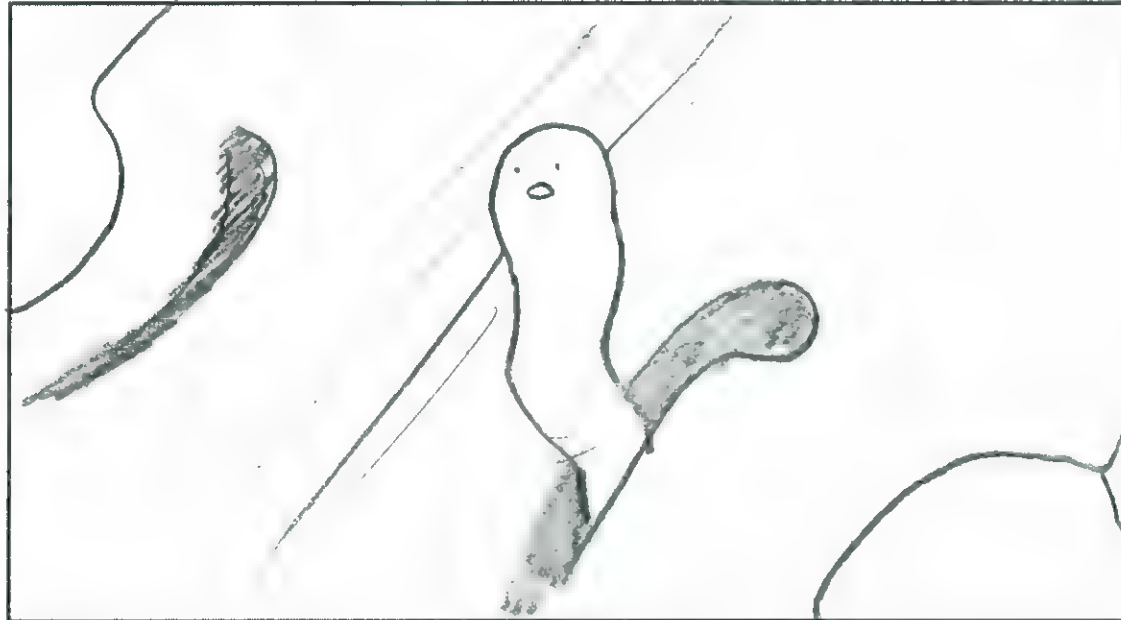
106

EPISODE # 692004

Production :



Sc. Pnl. Bg. day night



Sc. Pnl. Bg. day night



Dialog: ⑤: why you lookin so down-in-the-dumps?

...

Action:

Timing:

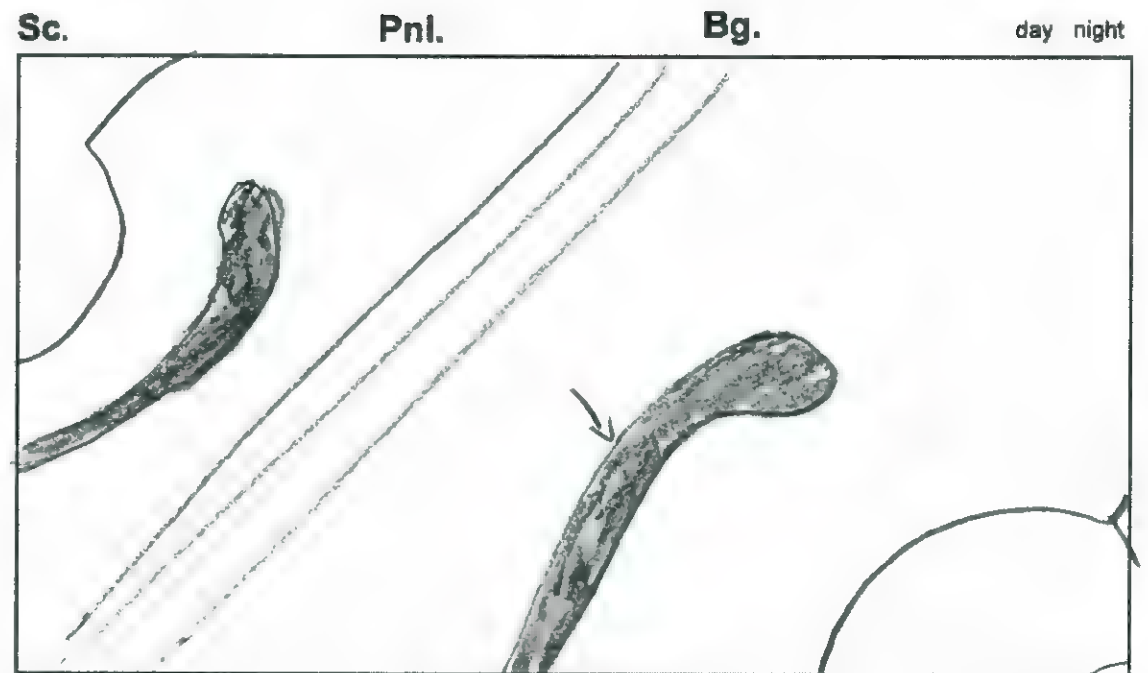
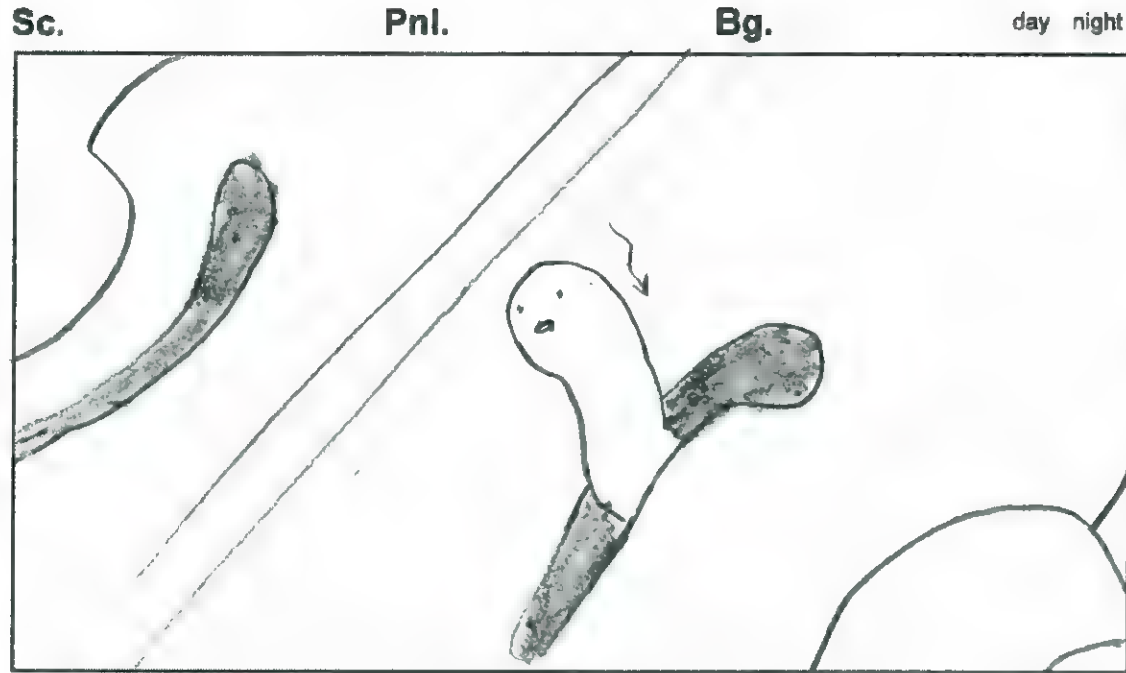
107

108

EPISODE # 692004

Production :





Dialog: (S): No response, huh? Guess you're good.  
See YA later~

Action:

Timing:

109

110

EPISODE # 692004

Production :

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ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

Dialog:	J(05) im fed up shelby	S hmmm?
Action:		
Timing:	111	112

EPISODE # 692004

Production :

# ADVENTURE TIME



Page 46

Sc.

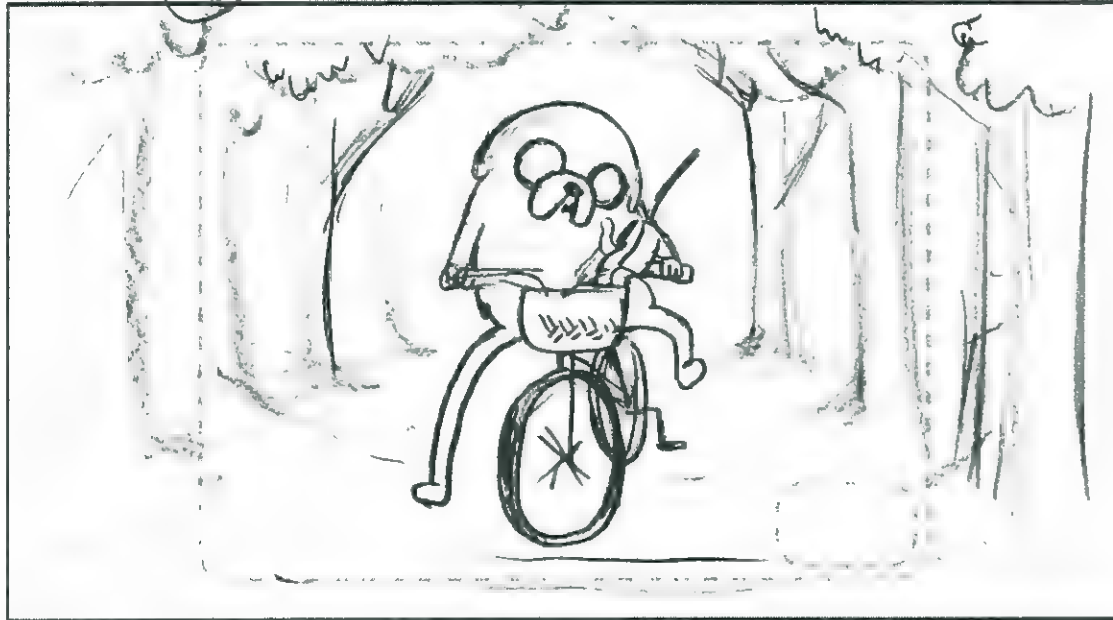
BG →

Pnl.

Bg.

↖

day night



Sc.

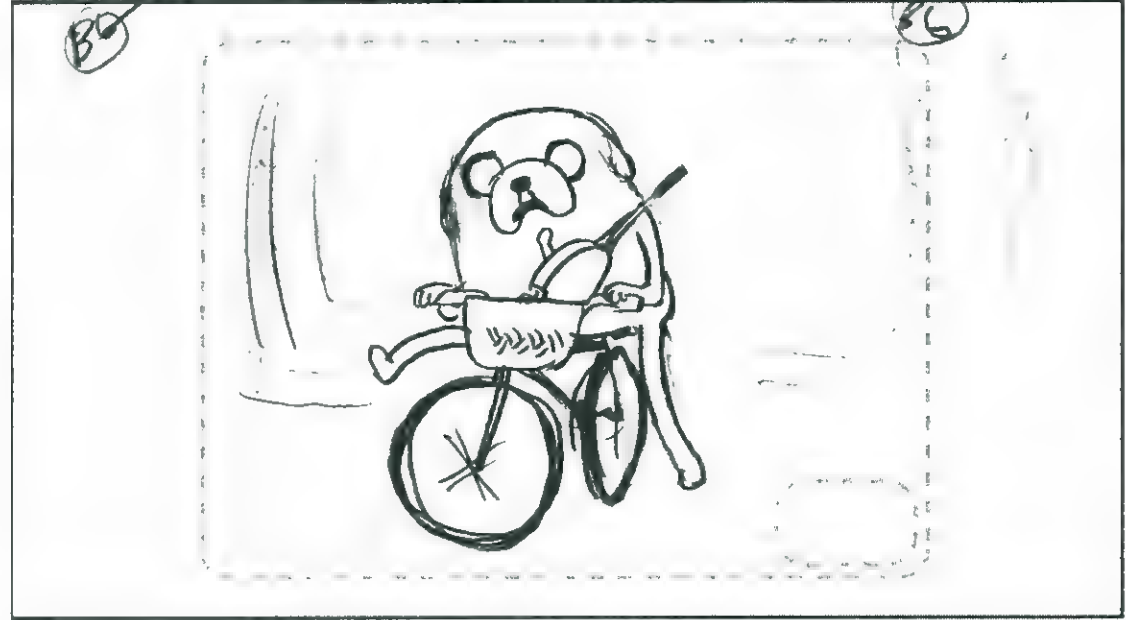
BG →

Pnl.

Bg.

↖

day night



Dialog:

J: whenever I hang out with Lady Rainicorn

J(cont): I miss out on fun times with Finn.

Action:

Timing:

113

114

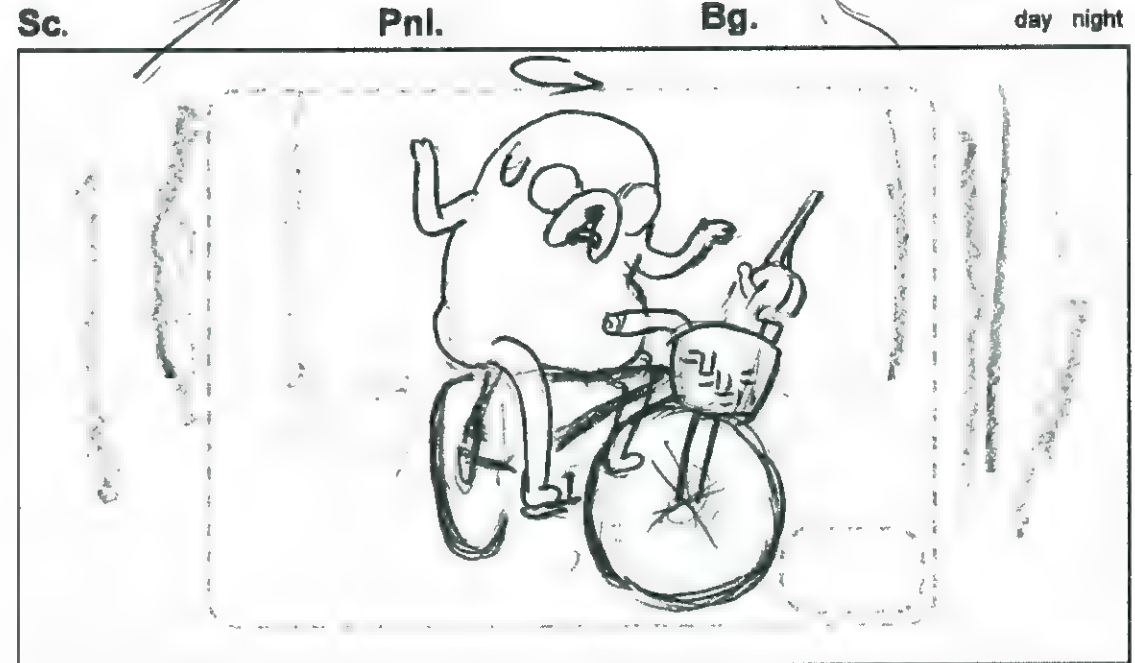
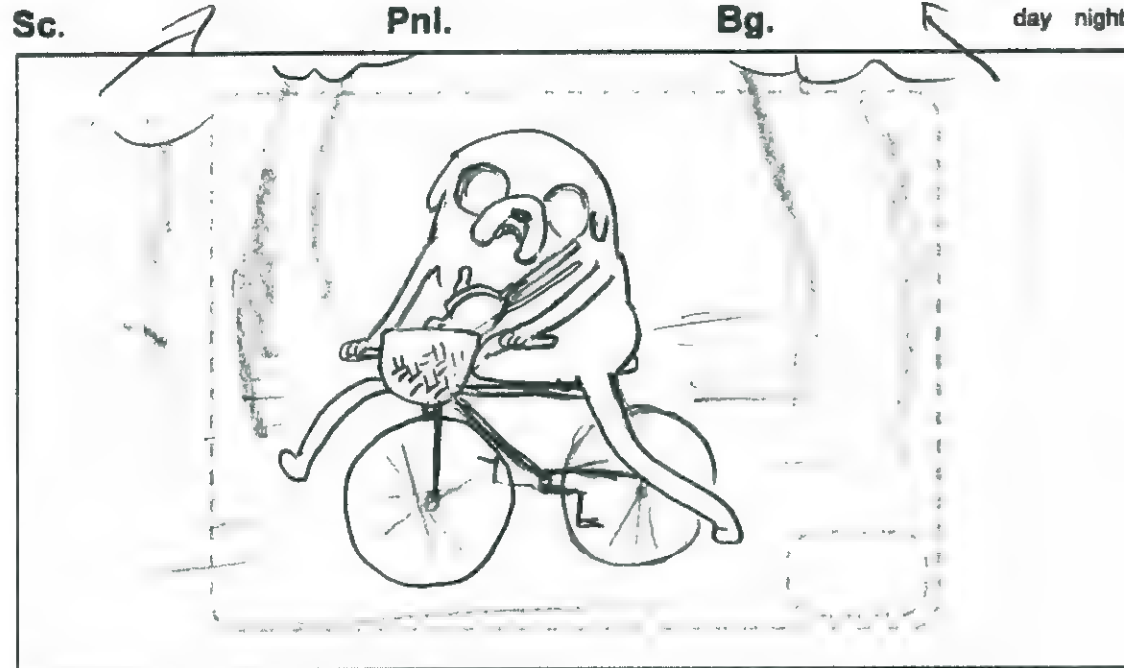
EPISODE# 692004

Production :

# ADVENTURE TIME



Page 46A



Dialog:	① And then when I hang out with Finn ...	① I'm missing out on Lady Rainicorn.
Action:		
Timing:	115	116

EPISODE # 692004

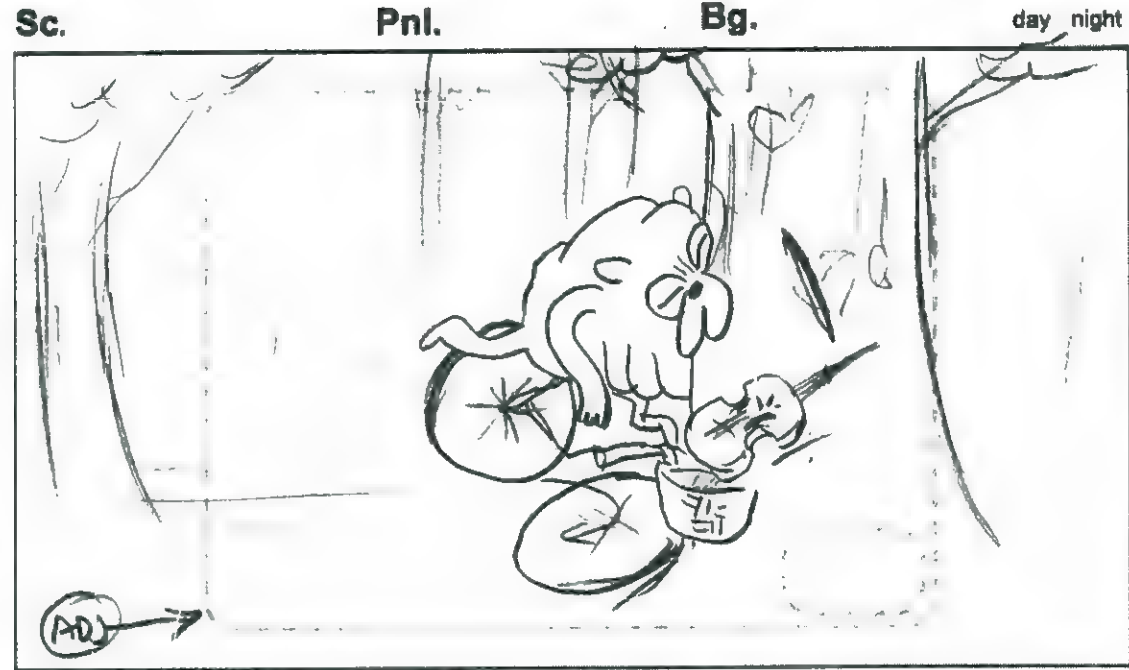
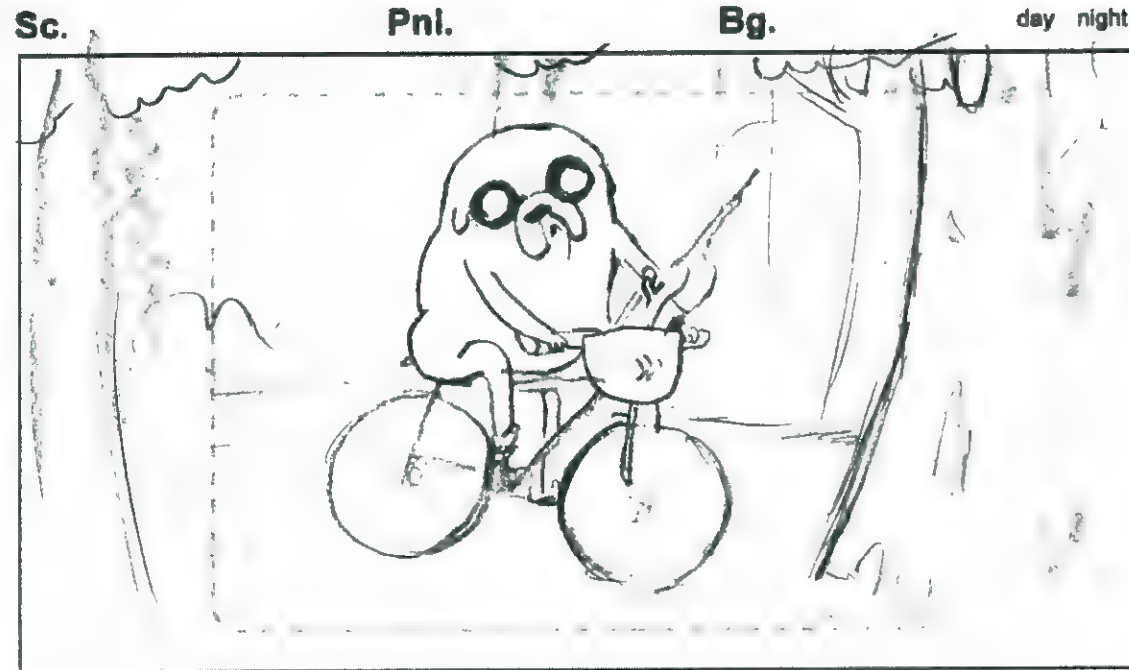
Production :



# ADVENTURE TIME



Page 46 B



Dialog:	(SFX *krungk*) J: oof!
Action:	collides with tree at a slowish pace Stanly retreats
Timing:	

117

118

EPISODE # 002004

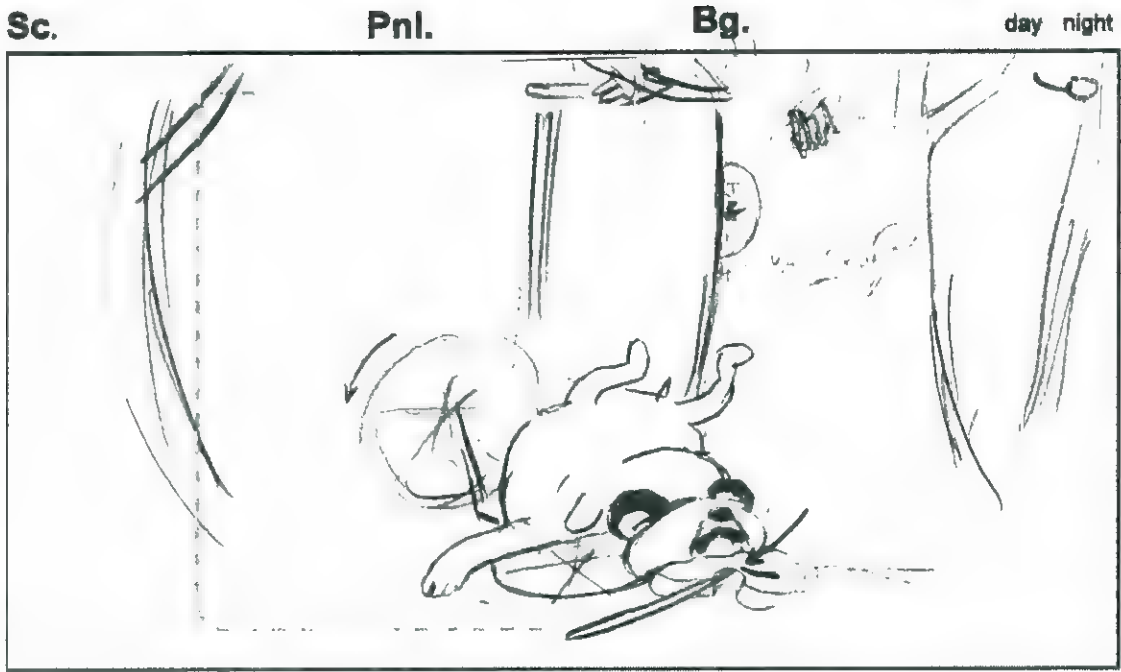
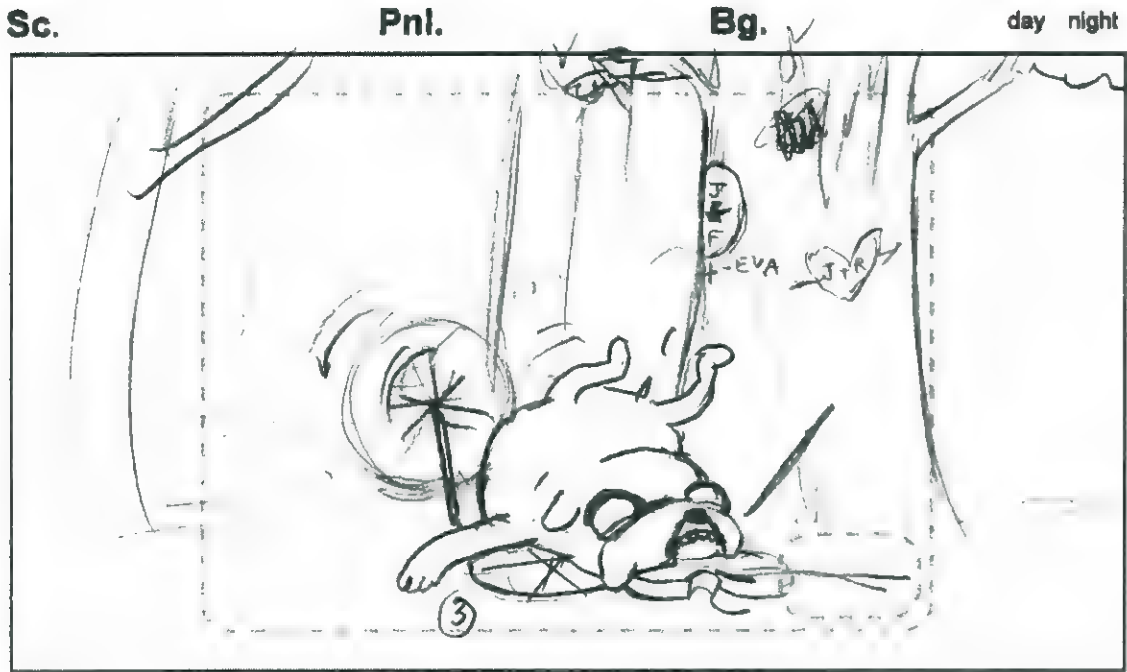
Production :

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# ADVENTURE TIME



Page 46c



Dialog:

Action:


Timing:

① violin Lands.

2



Jake's head lands.

(Bow falling  
against  
violin )

Spinning wheel slows

119

120

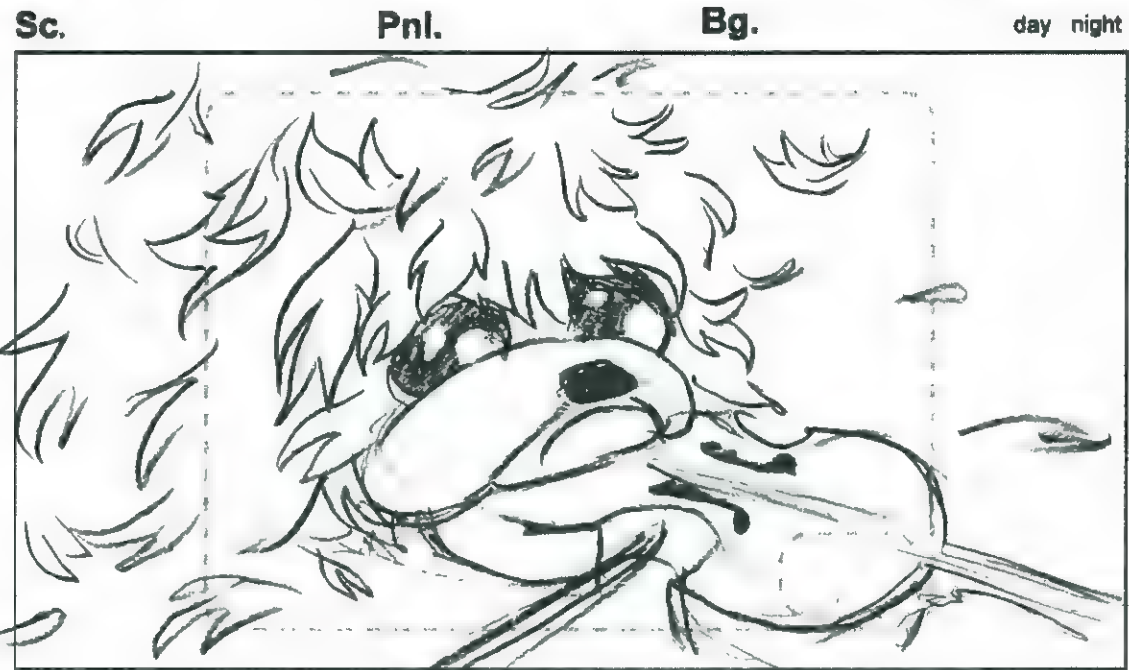
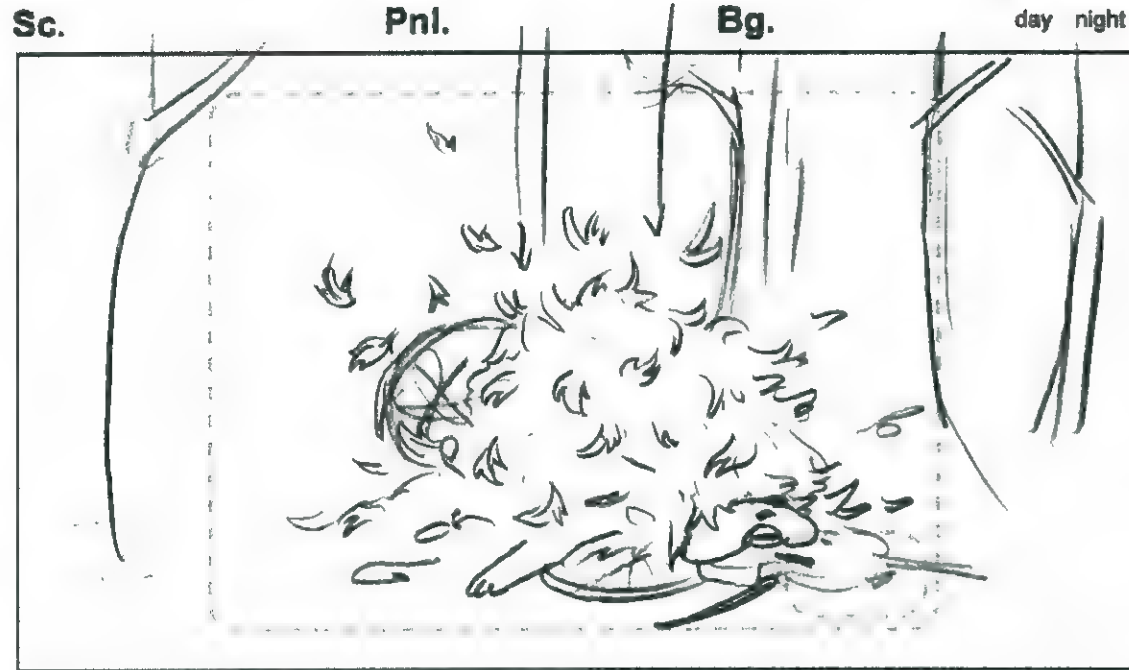
EPISODE # 692004

Production :

# ADVENTURE TIME



Page 460



Dialog:	(shoomp!)
Action:	big pile leaves falls onto Jake
Timing:	121 122

EPISODE # 692004

Production :

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# ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

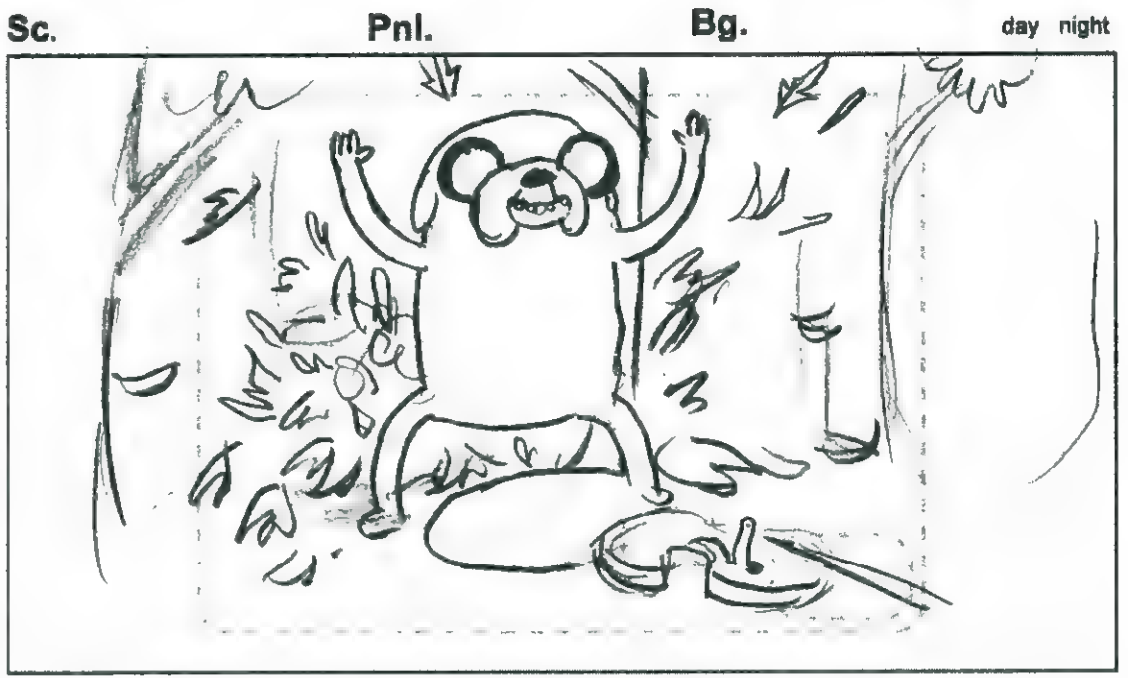
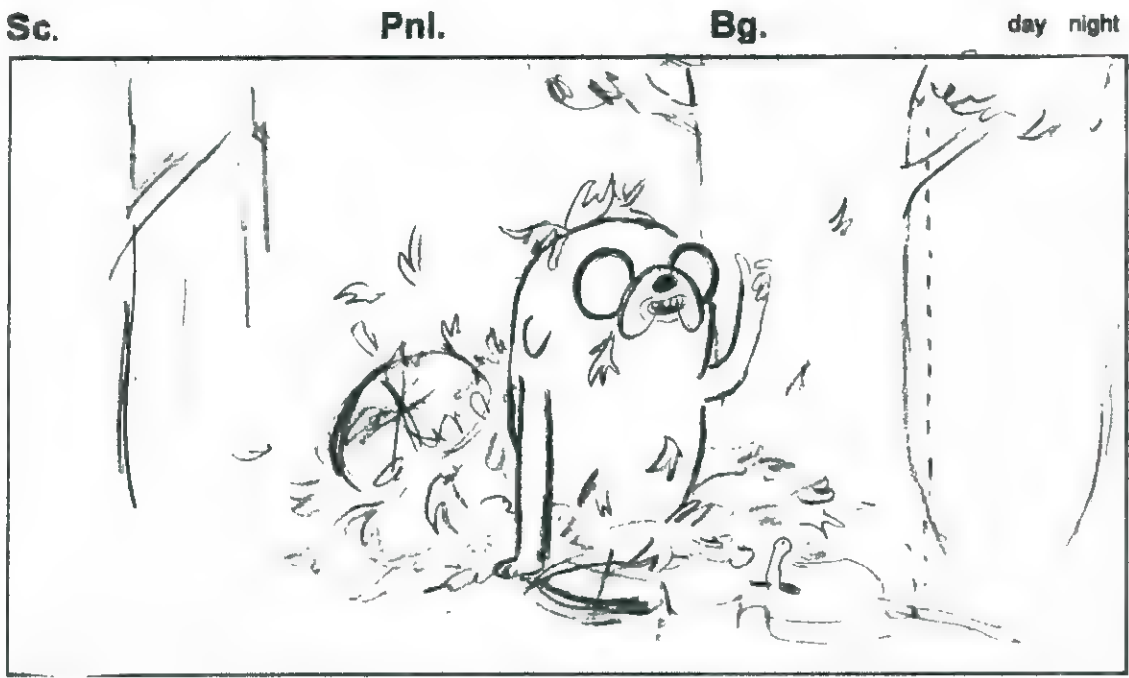
<b>Dialog:</b> ⑤: Hey Jake					⑤: Why dont you just hang out with both of them at the same time?				
<b>Action:</b>									
<b>Timing:</b> <div>123</div> <div>124</div>									

EPISODE # 692004  
Production :



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# ADVENTURE TIME



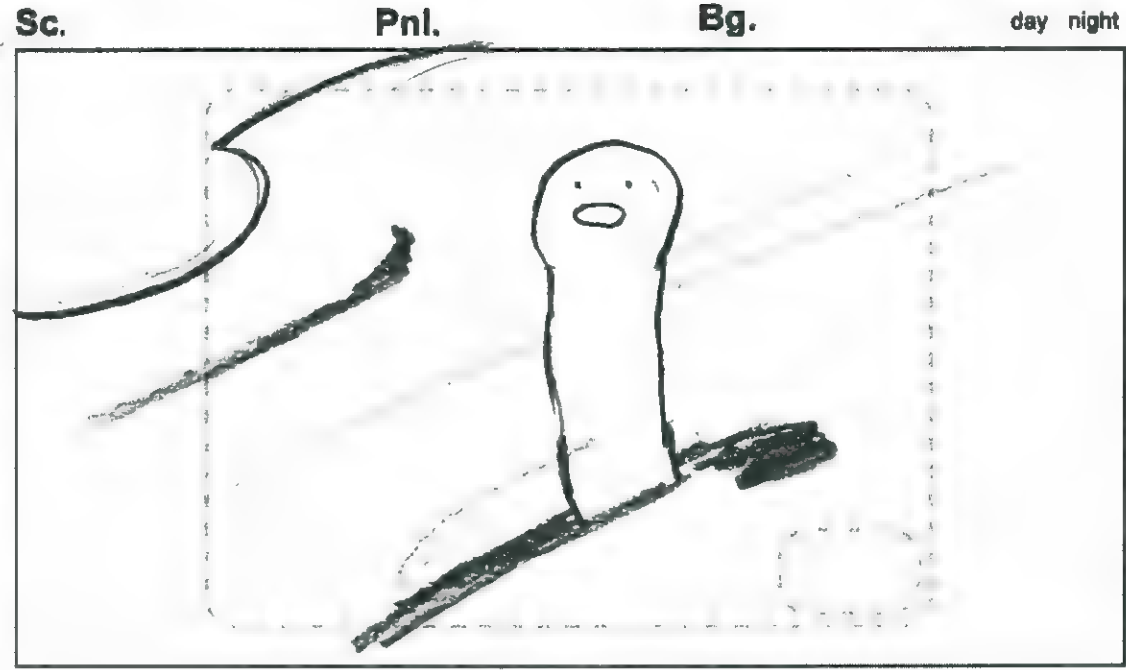
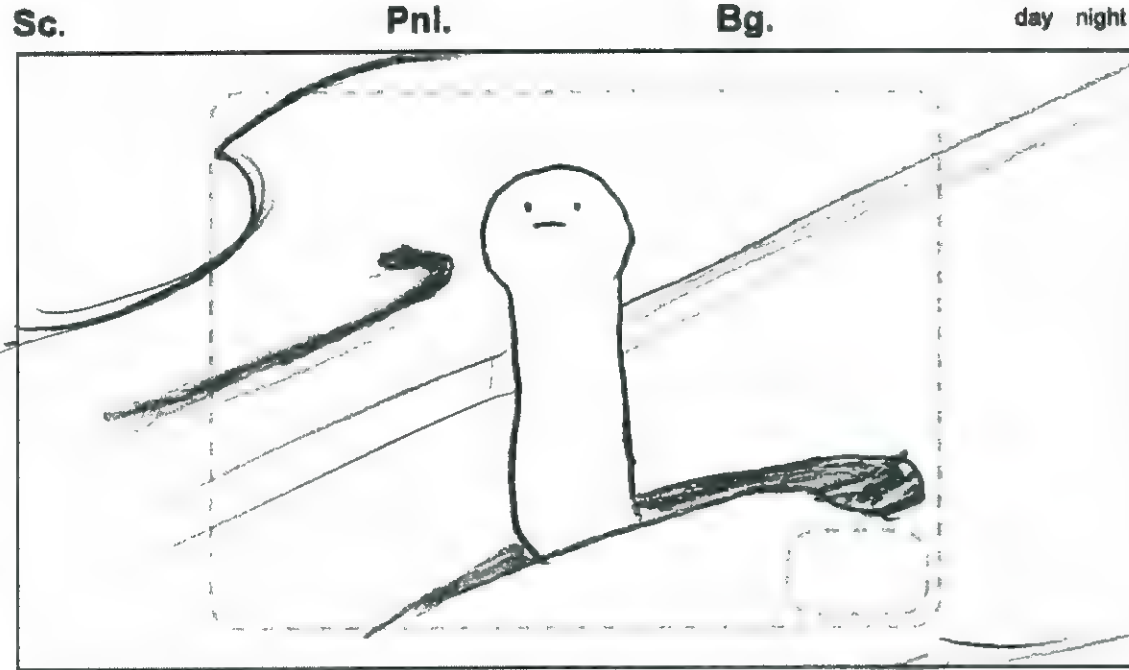
Dialog:	(J) And then I won't miss anything! (J) Shelby! my problems are solved!
Action:	
Timing:	125 126

EPISODE # 692004  
Production :

# ADVENTURE TIME



Page 47



Dialog:

(5)

that will be  
5 Dollars.

Action:

Timing:

127

128

EPISODE # 692004

Production :



48

Sc.

Pril.

Wg.

Wg. 11/11/11

SC.



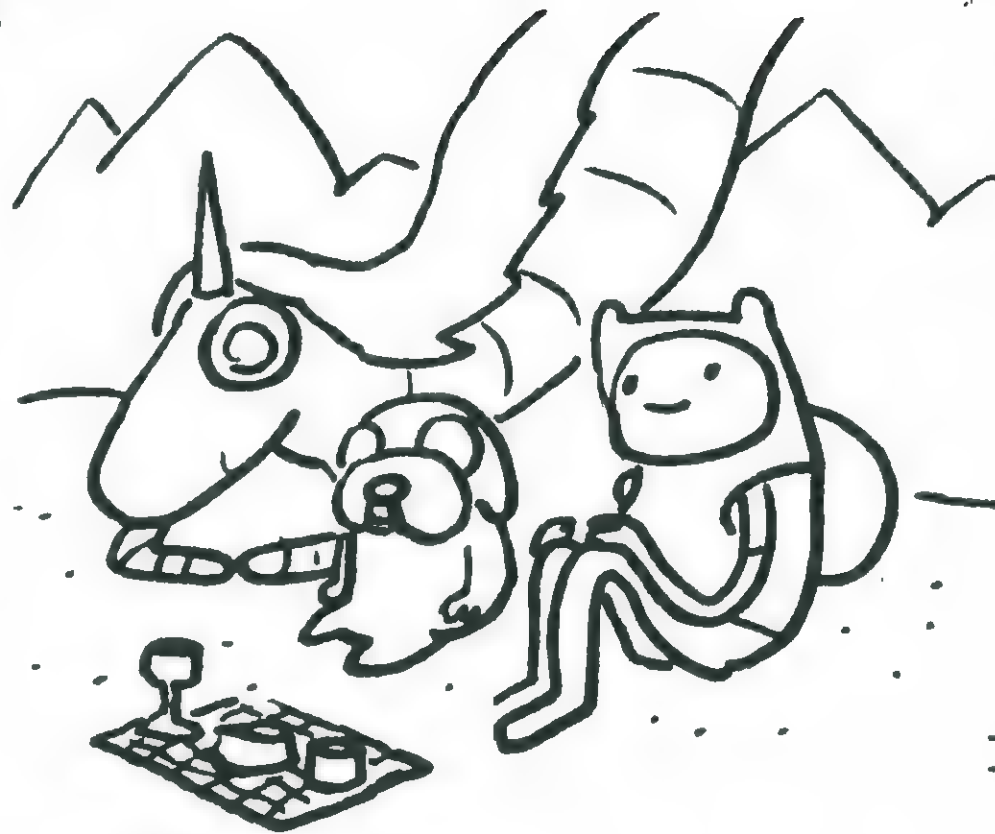
Dialog:

J/ ahh...

Action:

Timing:

129



J/ isn't this great?

130

EPISODE 692004

Production



Page 4a

Sc.

Pnl.

cg.

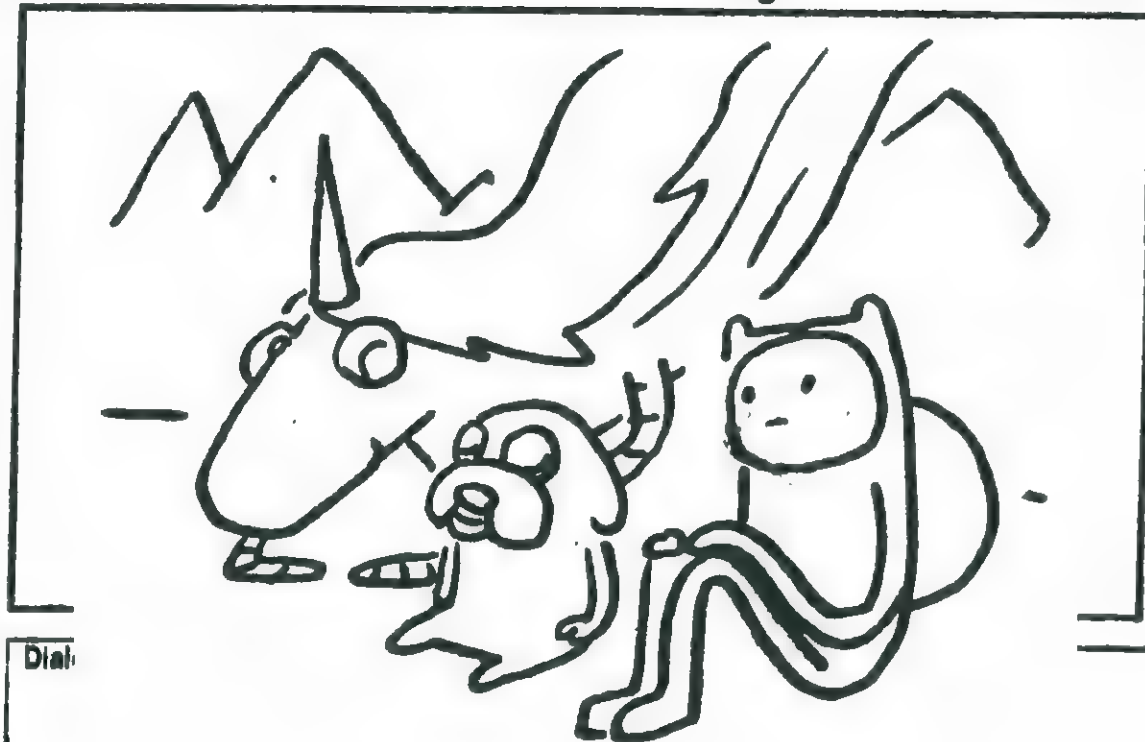
day night

Sc.

Pnl.

Bg.

day night



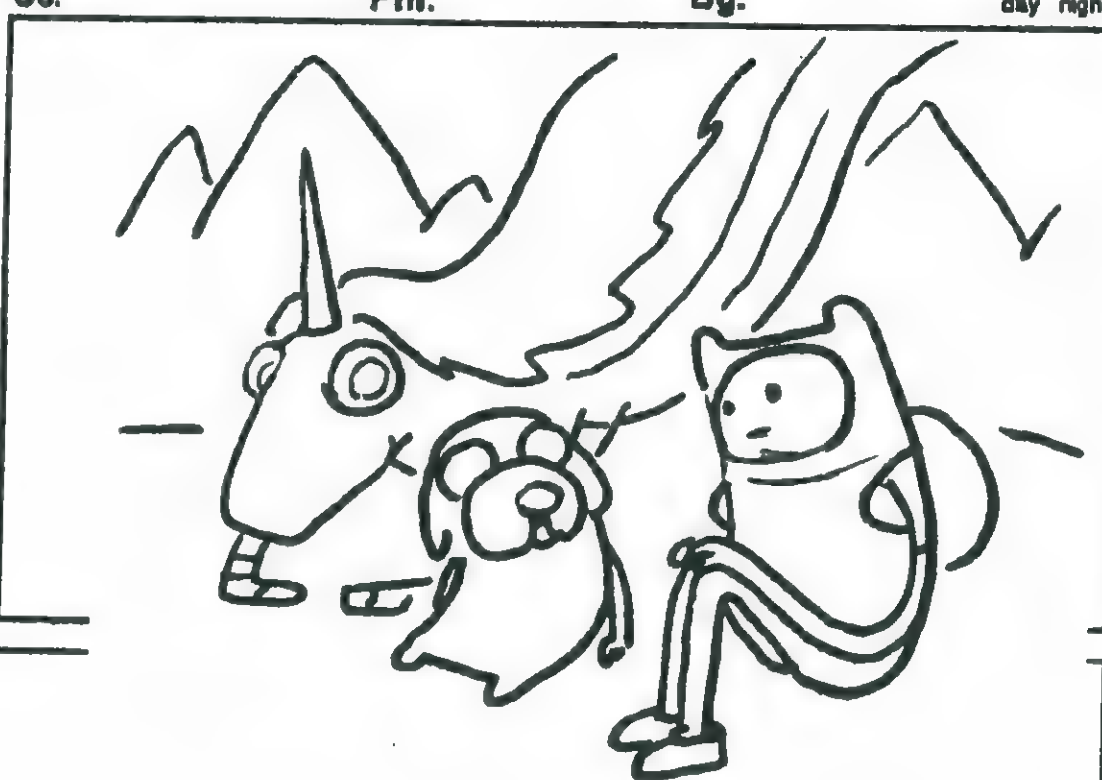
Dial:

Acti:

J: this is totally great

Timing:

131



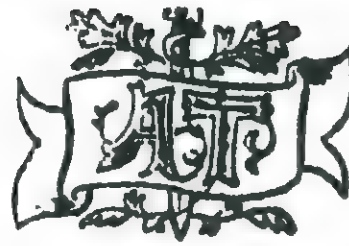
J: isn't it?

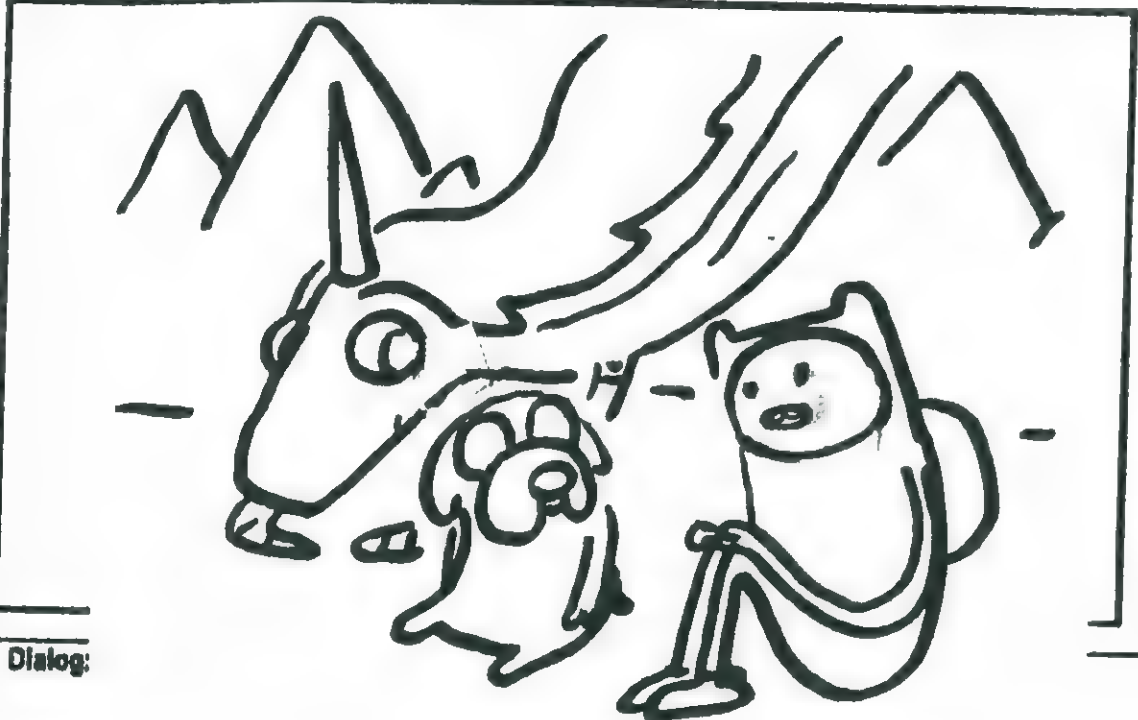

132

EPISODE # 692004

Production :

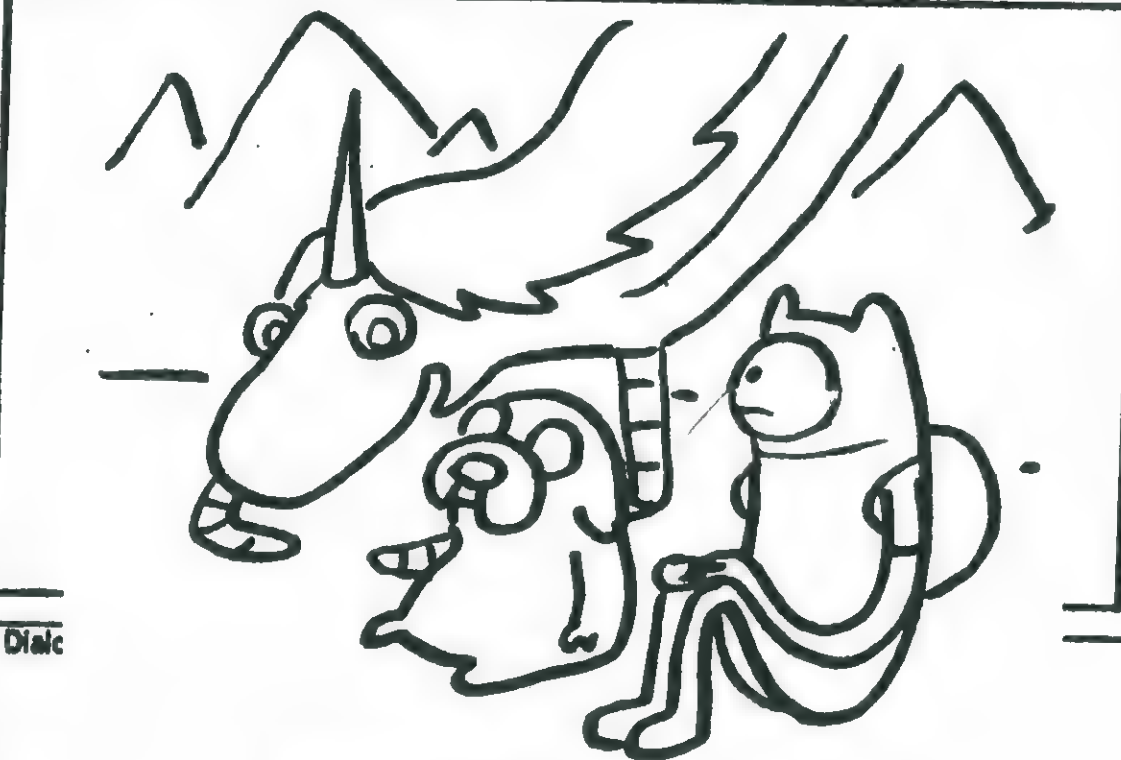




Sc.	Pnl.	Sc.	Pnl.	Bg.	day night
					
F/ Yeah.			J/ isn't it?		
Timing: 133			Timing: 134		



Sc. Pnl. Pg. day night



Dialc

(~~XXXXXXXXXX~~)

Actic

R: yes : 님아

Timing:

135

Sc. Pnl. Bg. day night



J: ha ha ha

136

EPISODE # 692004

Production :



Sc. Pnl. day night Sc. Pnl. Bg. day night



Dialog:

Action:

Timing:

(F)

What? what did she say?

(J)

She said she also thinks it's great.

137

138



EPISODE 692004

Production



Page 53

Sc. Pnl. Bg. day night SC.



Dialog

(F) oh.

Action

Timing:

139

Pnl. Bg.

day night



(J) Yeah

EPISODE # 692004

Production :





Page **54**

Sc.

Pnl.

Wg.

day night

Sc.

Pnl.

Bg.

day night



hmm...

Dialog

Action

Timing:

141

142

EPISODE 692004

Production

www.finn.com



Sc. Pnl. ay.



Dialo

Actio

Timing:

143

day night

Sc.

Pnl.

Bg.

day night



Hey did you know that  
J/ You both have  
an awesome sense  
of humor!

144

EPISODE # 692004

Production :

# ADVENTURE TIME



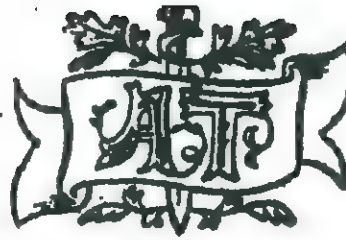
256



Page \_\_\_\_\_

Sc.	Pnl.	Uy.	day	night	Sc.	Pnl.	Bg.	day	night
<p>Dialog:</p> <p>(F) we do?</p>					<p>(J) Yeah, anybody have a joke?</p>				
<p>Action:</p>									
<p>Timing:</p> <p>145</p>					<p>146</p>				

EPISODE 692004  
EPISODE #

Production  
Production



Sc.	Pnl.	day	night	Sc.	Pnl.	Bg.	day	night
								
Dial								
F/ I have a joke!				F haha ok..				
Acti								
Timing:								
147				148				

EPISODE # 692004  
EPISODE #

Production :  
Production :





Sc. Pnl. Uyg. way night Sc. Pnl. Bg. day night



Dialog:  
Action: (F) Knock knock  
L/ (who's there?)  
누가세요?

Timing:  
149 150

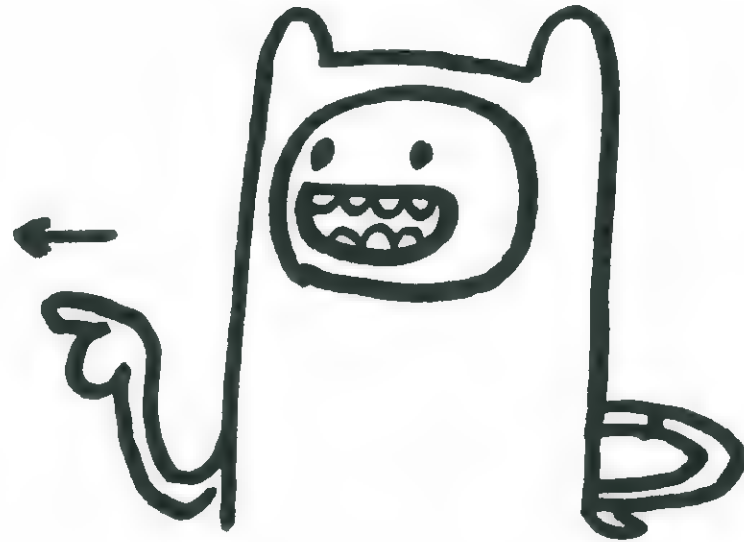
EPISODE 692004

Production





day night



she said  
J/ who's there?

⑦

## Diarrhea.

151

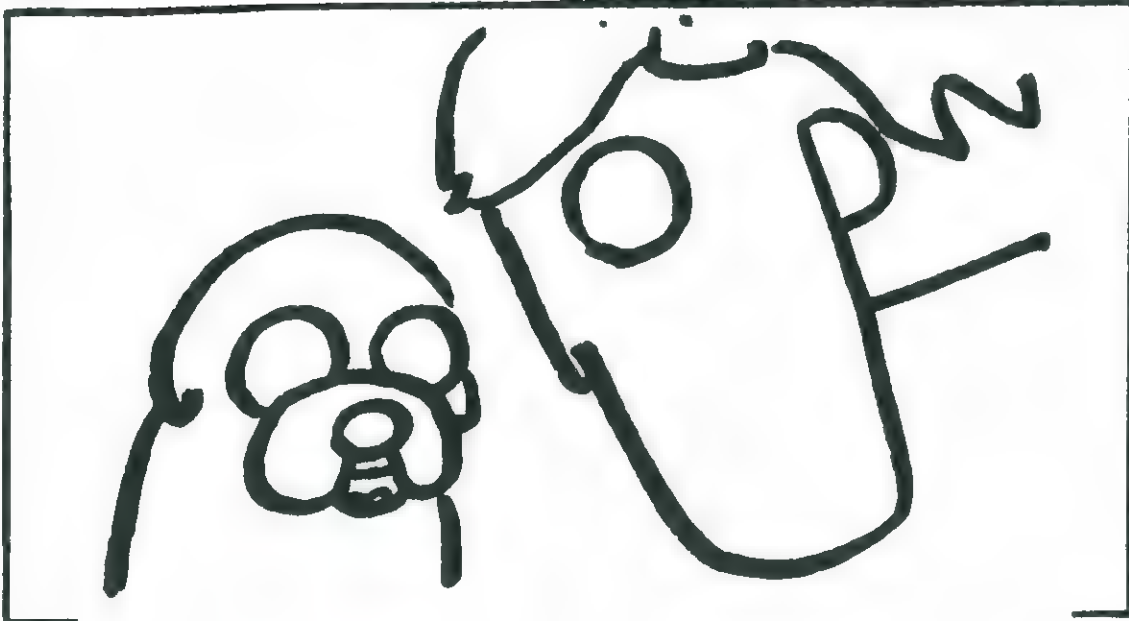
152

692004

**Production :**



Sc. Pnl. Wg. day night Sc. Pnl. Bg. day night



Dialog

Action

Timing:

153

J/ (in Korean)  
(he said startled)

(헉!)  
sul - sa !

154



EPISODE 692004

Production



Sc.

Pnl.

Dy.

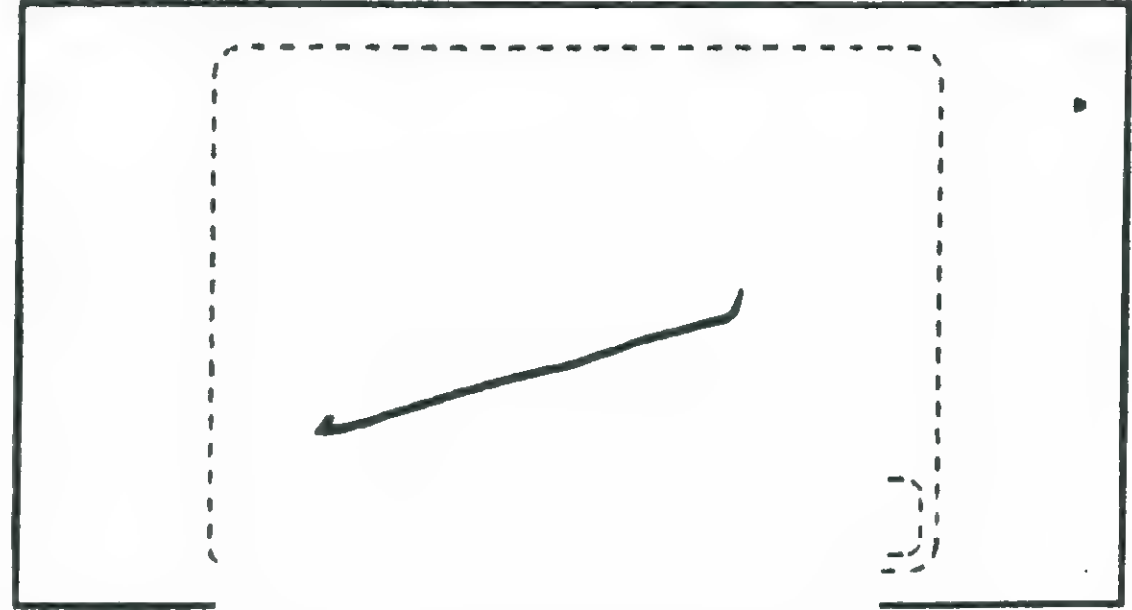
day night

Sc.

Pnl.

Bg.

day night



Dial

L/ (I heard him  
but I don't  
like this joke)

Act

Timing:

나도 웃었어. 뭐야, 안웃겨.

EPISODE # 692004

Production :

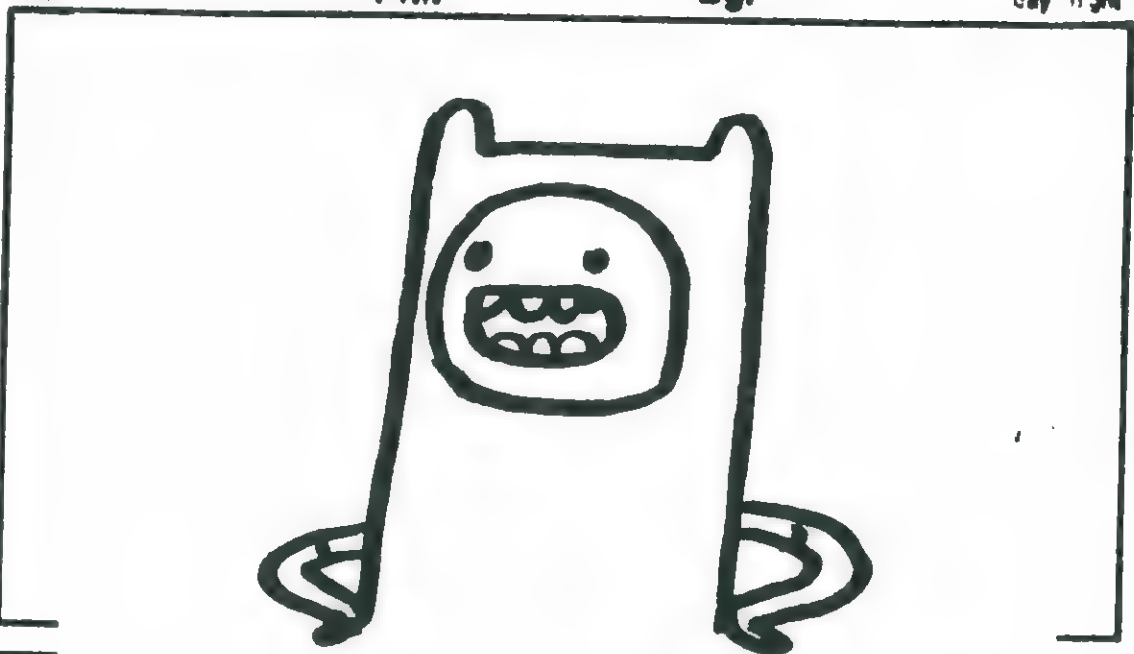
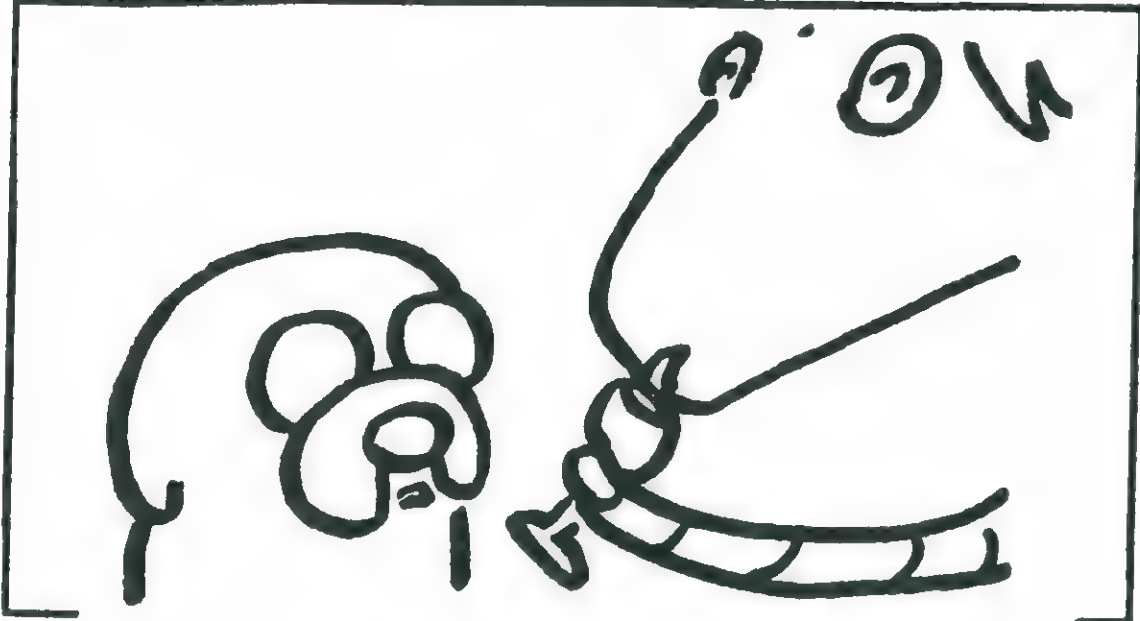
155

156





Sc. Pnl. Day Night Sc. Pnl. Day Night



Dialog  
Action  
Timing:

(sip)

F / did she say  
"diarrhea who"?

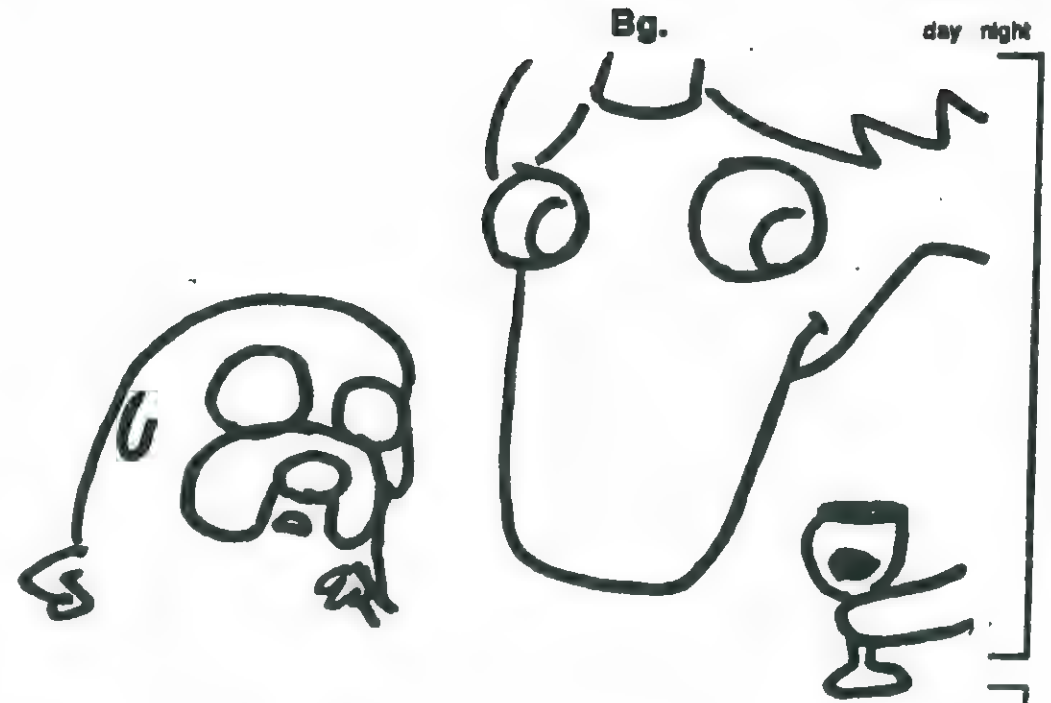
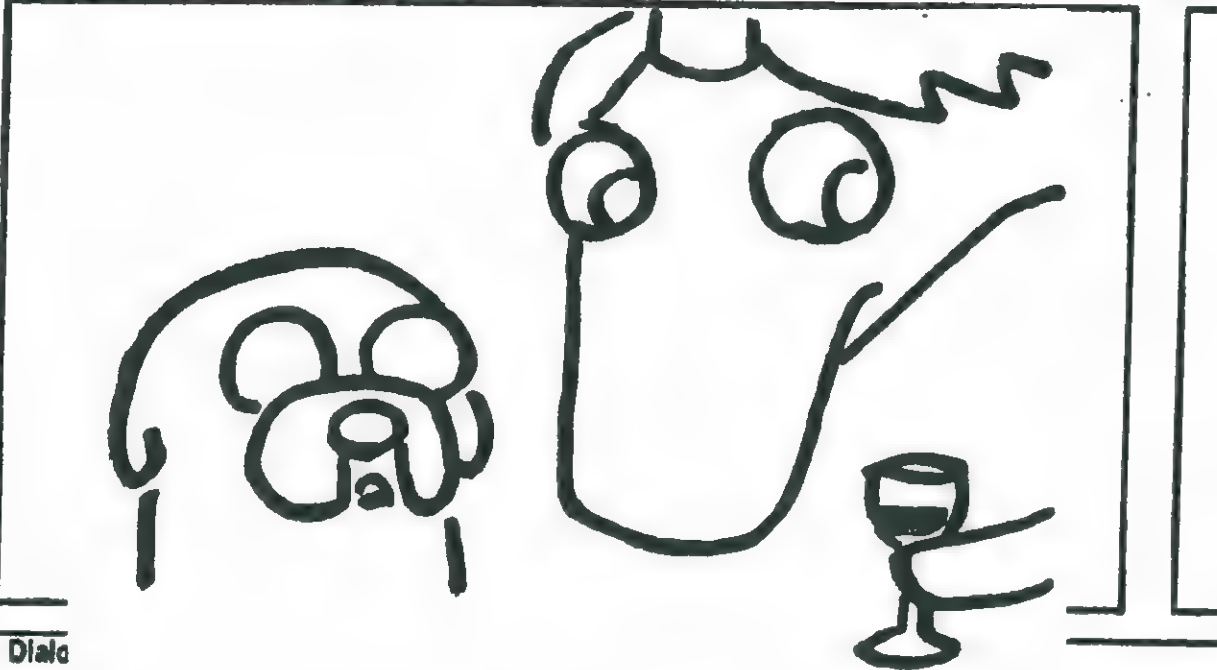
157

158

EPISODE 692004  
Production



Sc. Pnl. ey. day night



Dialo

Actio

J / uh no.. no she  
didn't say "diarrhea  
who?"

J: she did not.

Timing:

159

160

EPISODE # 692004

Production :


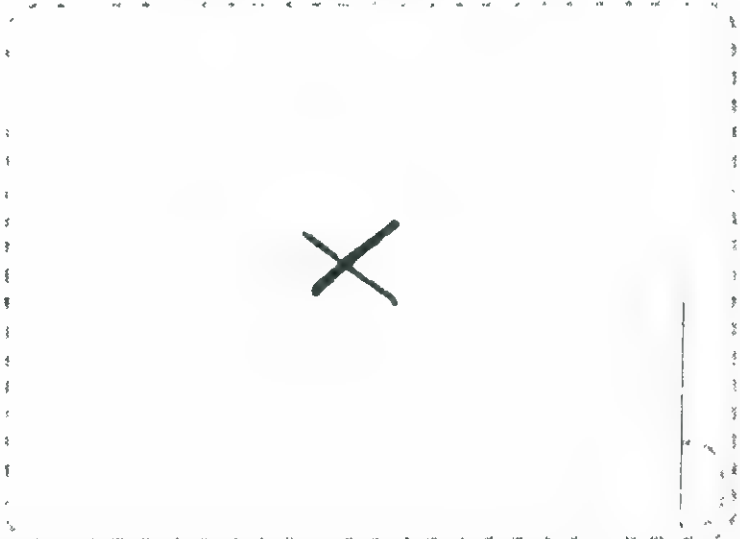
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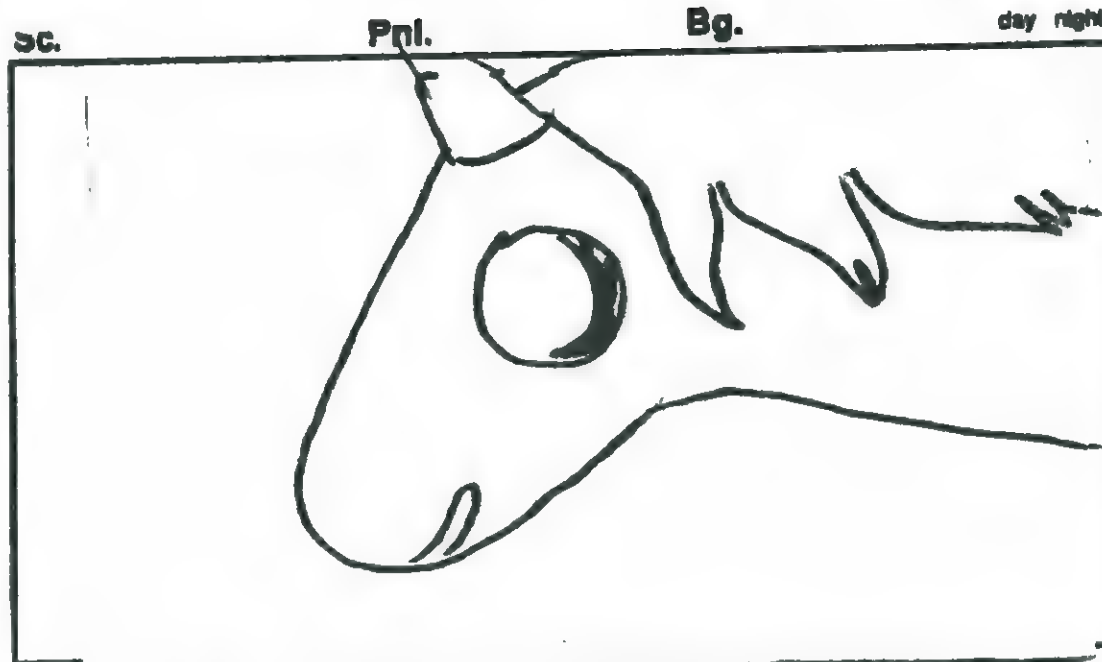
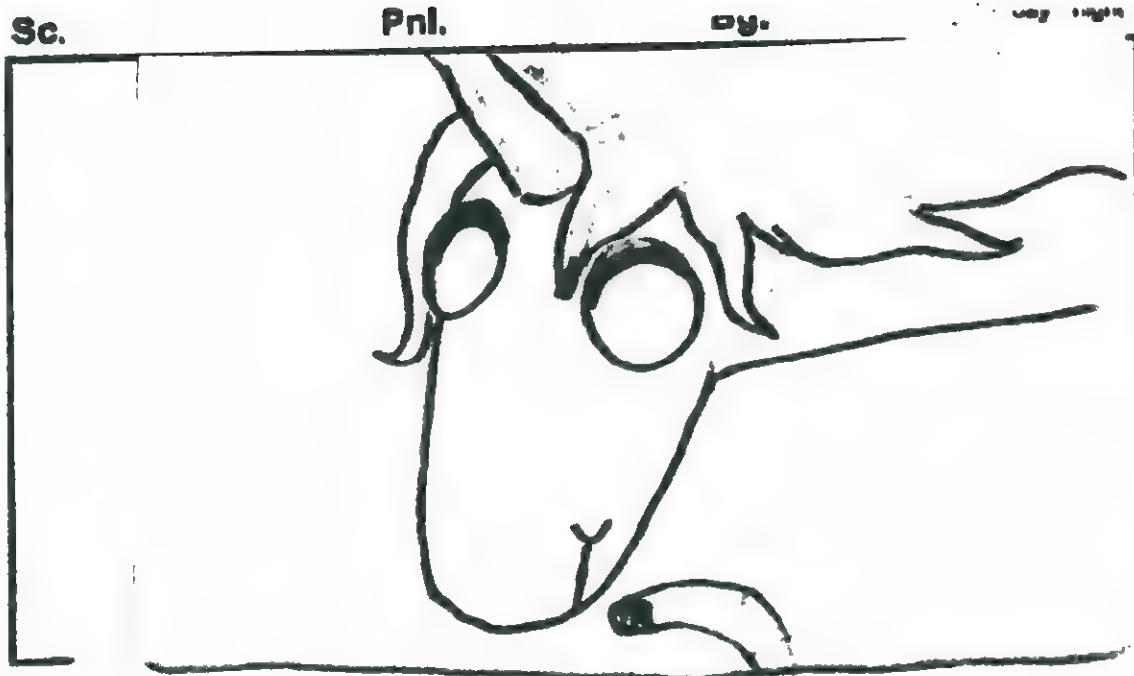
ADVENTURE TIME



Page 64

Sc.	Pnl.	Bg.	day night	Sc.	Pnl.	Bg.	day night
							
Dialog: (J) Lady, how Bout You tell a Joke?							
Action:							
Timings:							
161				162			

EPISODE # 692004  
Production :



Dialog:

(R:) \* hmmm \*

Action:

음 ~

Timing:

지금 생각이 바르구나 ~  
아! 우하! 빨개방고 생글방 옥/아다닌것 생글방!

163

(R:) I can't think of  
one.. but remember that  
time when we ran  
naked through that  
farmer's cabbage patch?!

164

EPISODE # 692004

Production :





Sc. Pnl. Wg. day night Sc. Pnl. Bg. day night



Diak

(R:) \*laugh\* he was  
so offended.

Actk

그 농부아저씨 뭐가 잘못지.

(J:) heh... (in Korean)  
let's not talk  
about that.

Timing:

165

그건 네말이잖아.  
ku-kun - Pimil - E-Jan-a

166


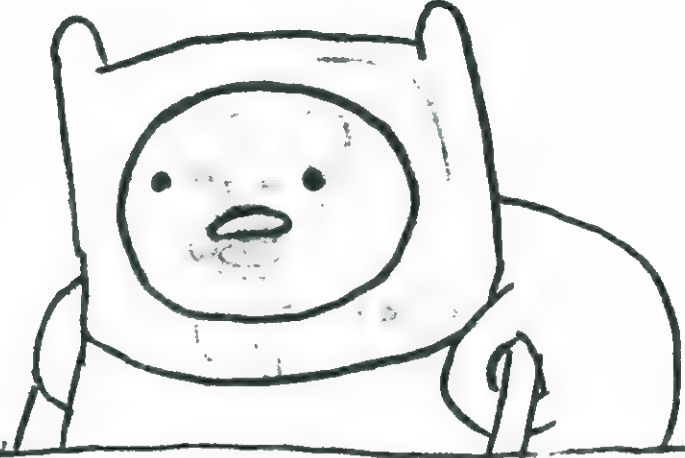


EPISODE 692004

Production

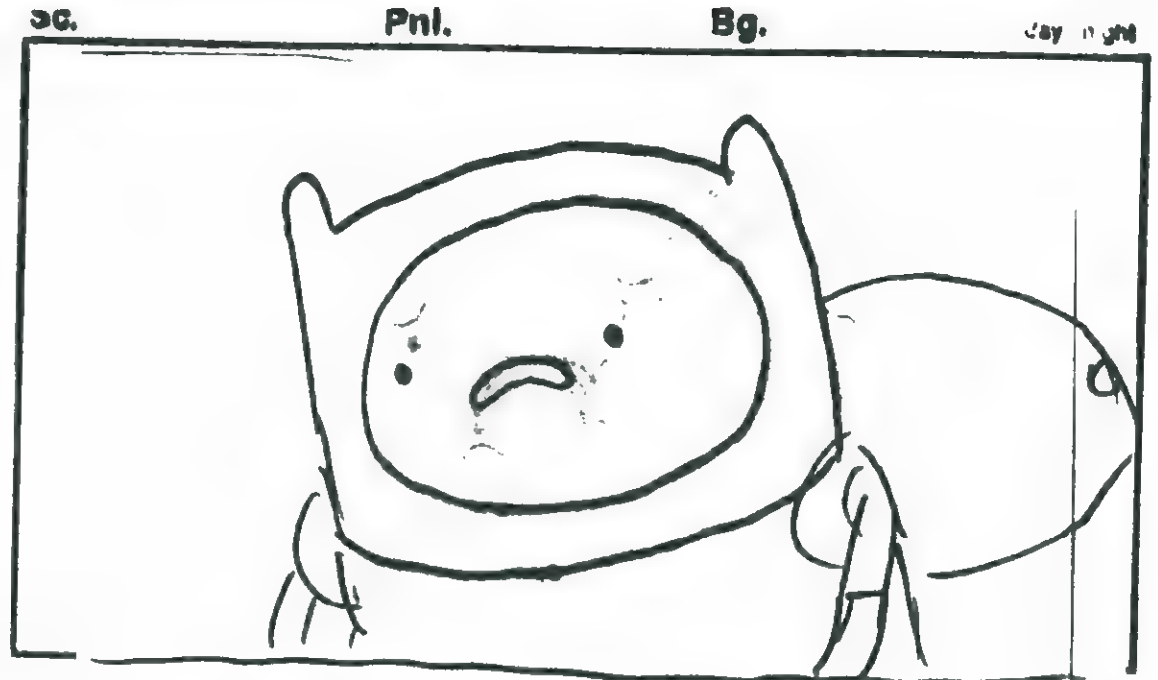
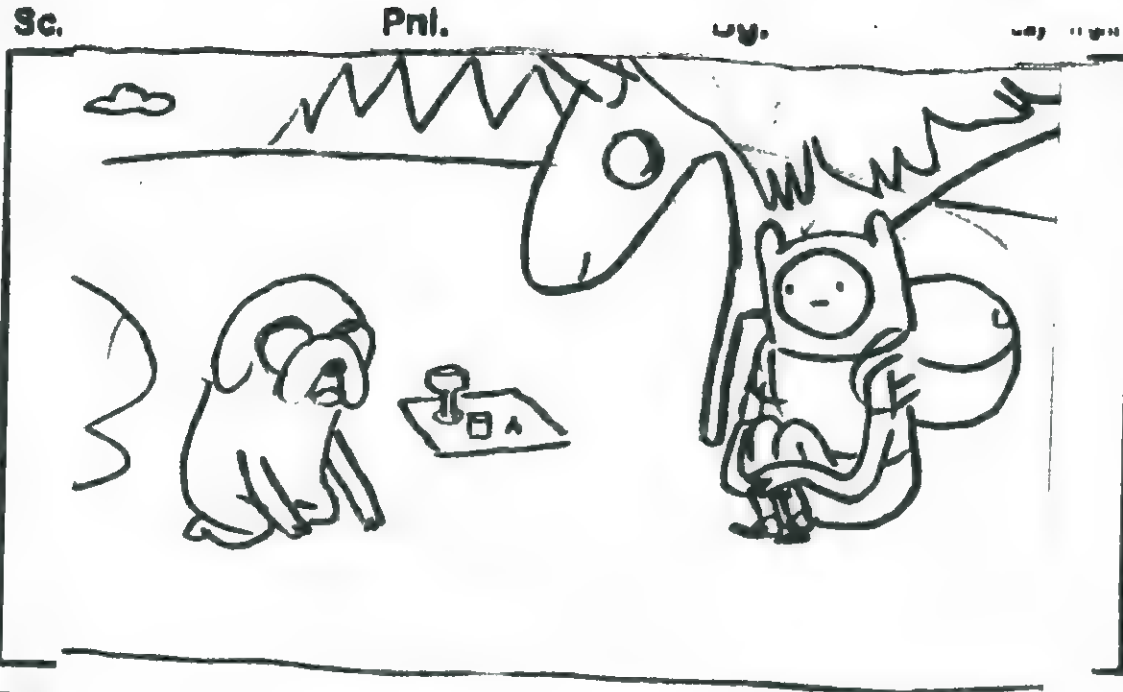
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Sc.	Pnl.	By.	day night	Sc.	Pnl.	Bg.	day night		
									
Dialog		(R & J) * laughing *						(F:) What's the joke?	
Action									
Timing:		167						168	

EPISODE # 692004

Production :



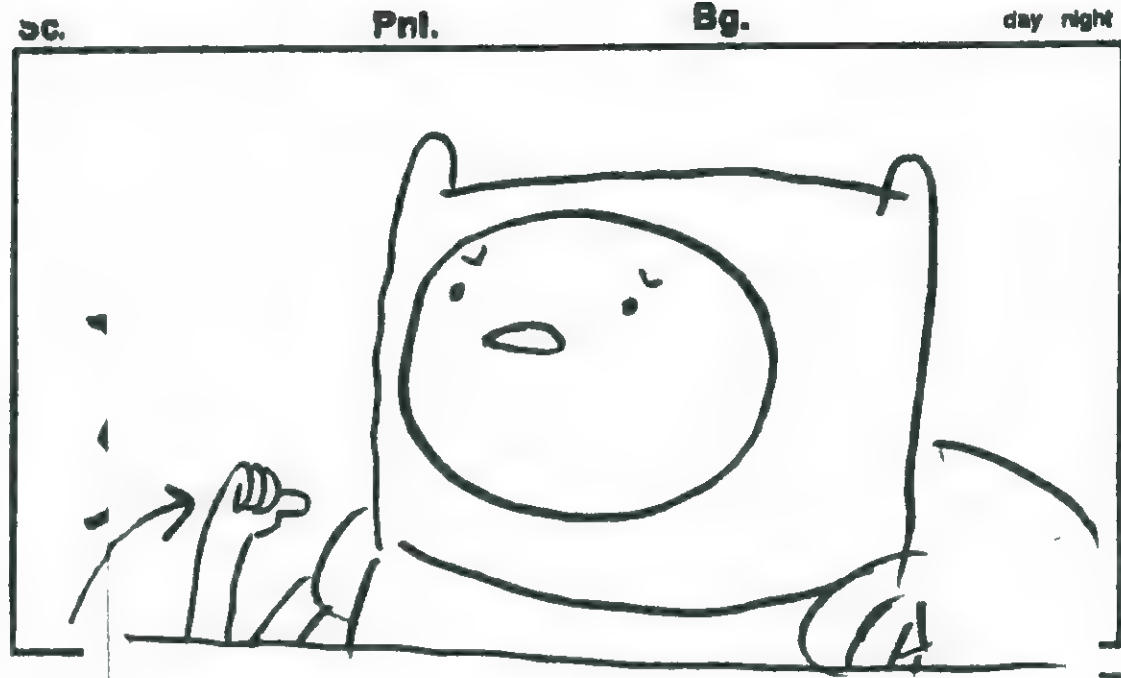
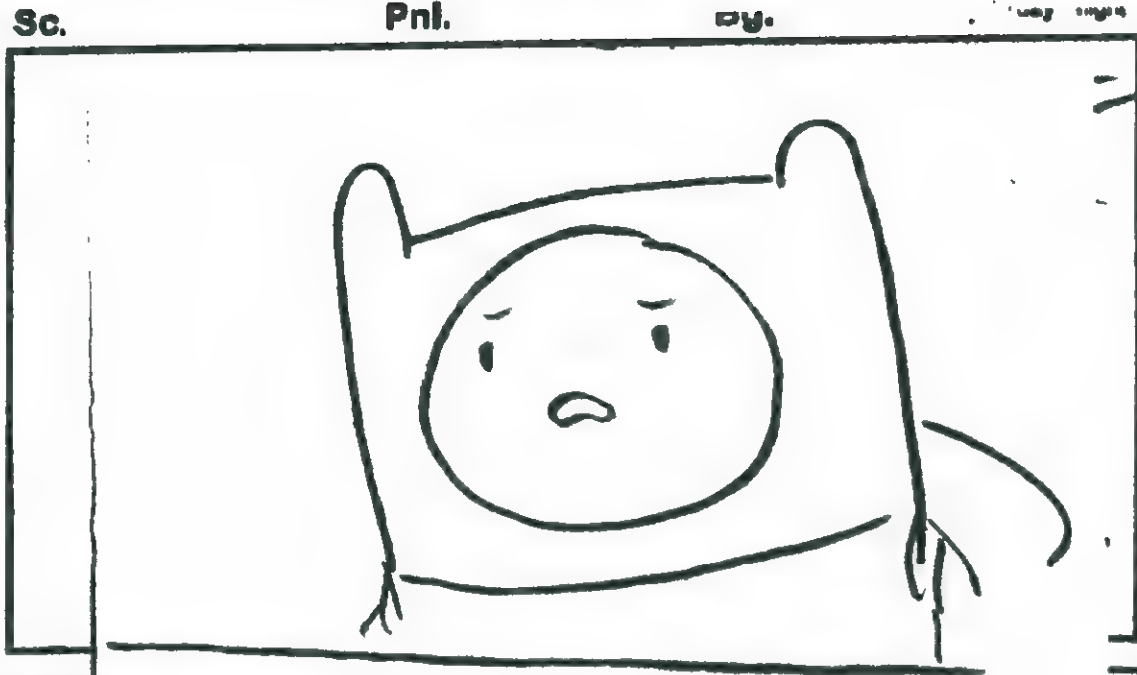
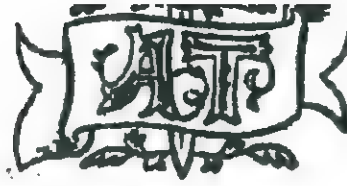
Dial  
 (J:) Oh uhh... the joke  
 doesn't translate very well.  
 Act  
 It'd probably be boring if I  
 Timing: told it.

(F:) \*sighh...\*

169

170





Dialog

(F) Man.. I might leave?

Action

Timing:

171

(F:) Is it ok if I leave? I kinda want to go fight something.

172

EPISODE # 692004

Production :

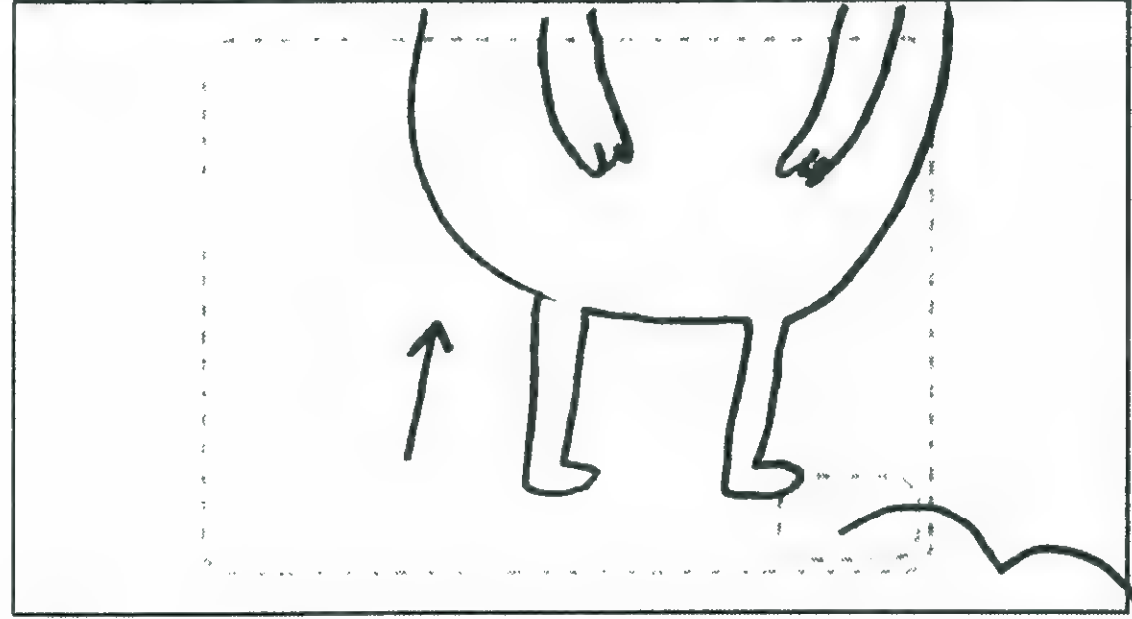


# ADVENTURE TIME



Page 70

Sc. Pnl. Bg. day night Sc. Pnl. Bg. day night



Diak

(J: NOO! Don't leave!

Acti

Timing:

173

174

EPISODE # 692004

OUT

Production :



Sc.	Pnl.	Wg.	Day Night	Sc.	Pnl.	Bg.	Day Night
Dialog							
J: hmm, if there was only some way				J: You two could talk to each other directly....			
Action							
Timing:							
175				176			

EPISODE 692004

Production





Sc. Pnl. day night Sc. Pnl. Bg. day night



Dialog:

Action:

Timing:

177

178



Page

B

Sc.

Pnl.

Wg.

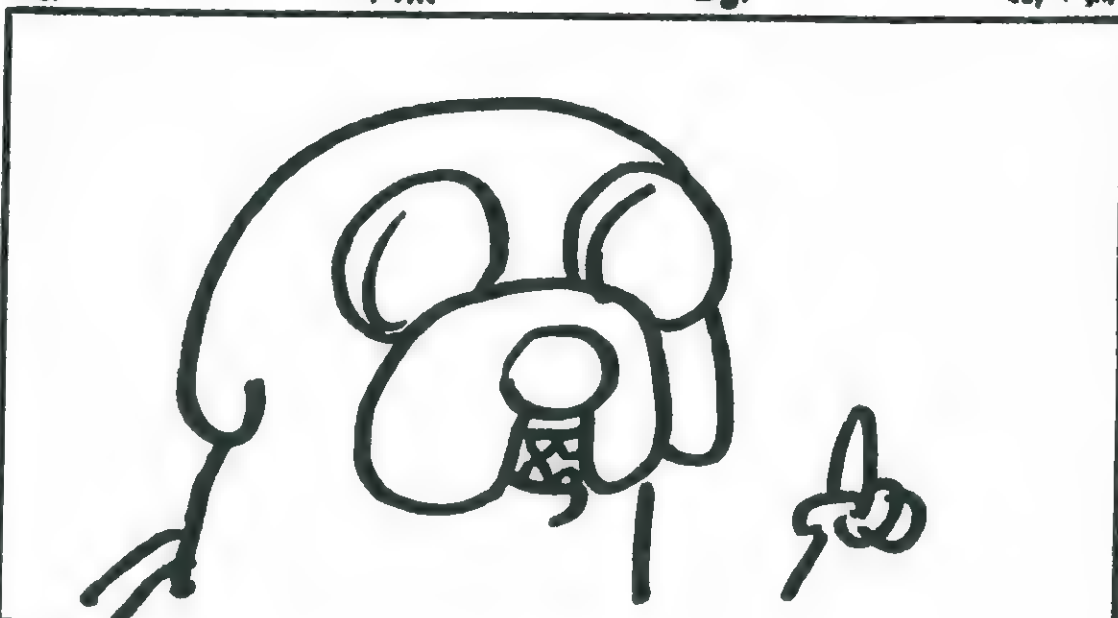
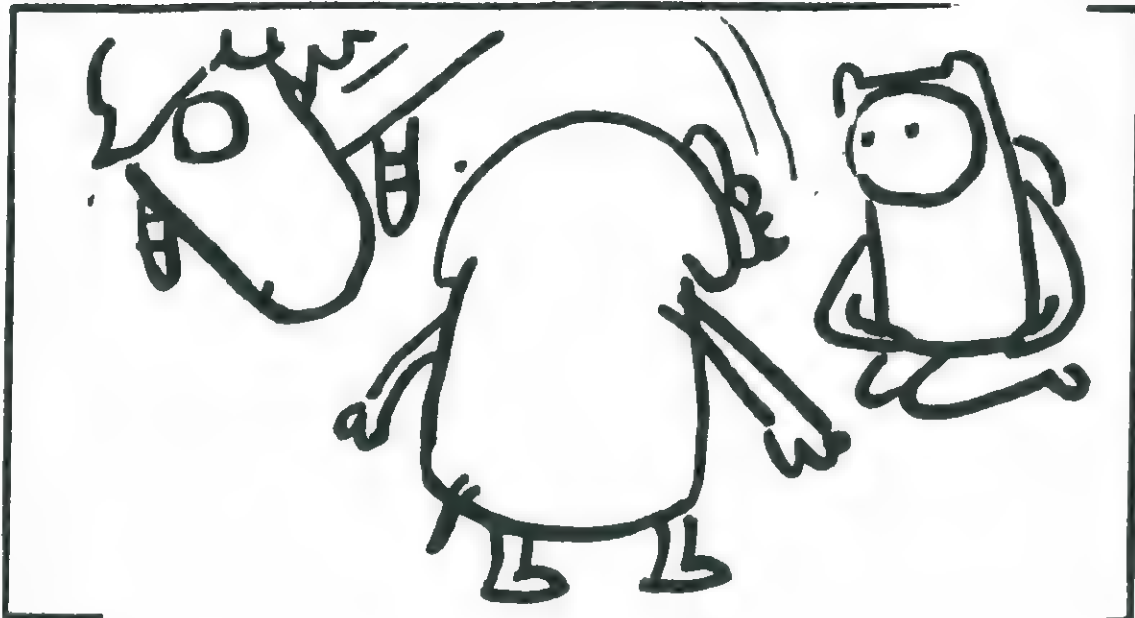
day night

Sc.

Pnl.

Bg.

day night



Dialog:

Oh!  
J: Dude I just remembered!

Action:

J: There's a universal translator device at the bottom of Lake Szelezon!

Timing:

179

180



EPISODE 692004





Page 74

Sc.	Pnl.	cg.	day night	Sc.	Pnl.	Bg.	day night
Dialog							
F: the Lake quarded by evil LAKE knights?							
Action							
Timing:							
181				182			

EPISODE # 692004

Production :



Sc.

Pnl.

Wg.

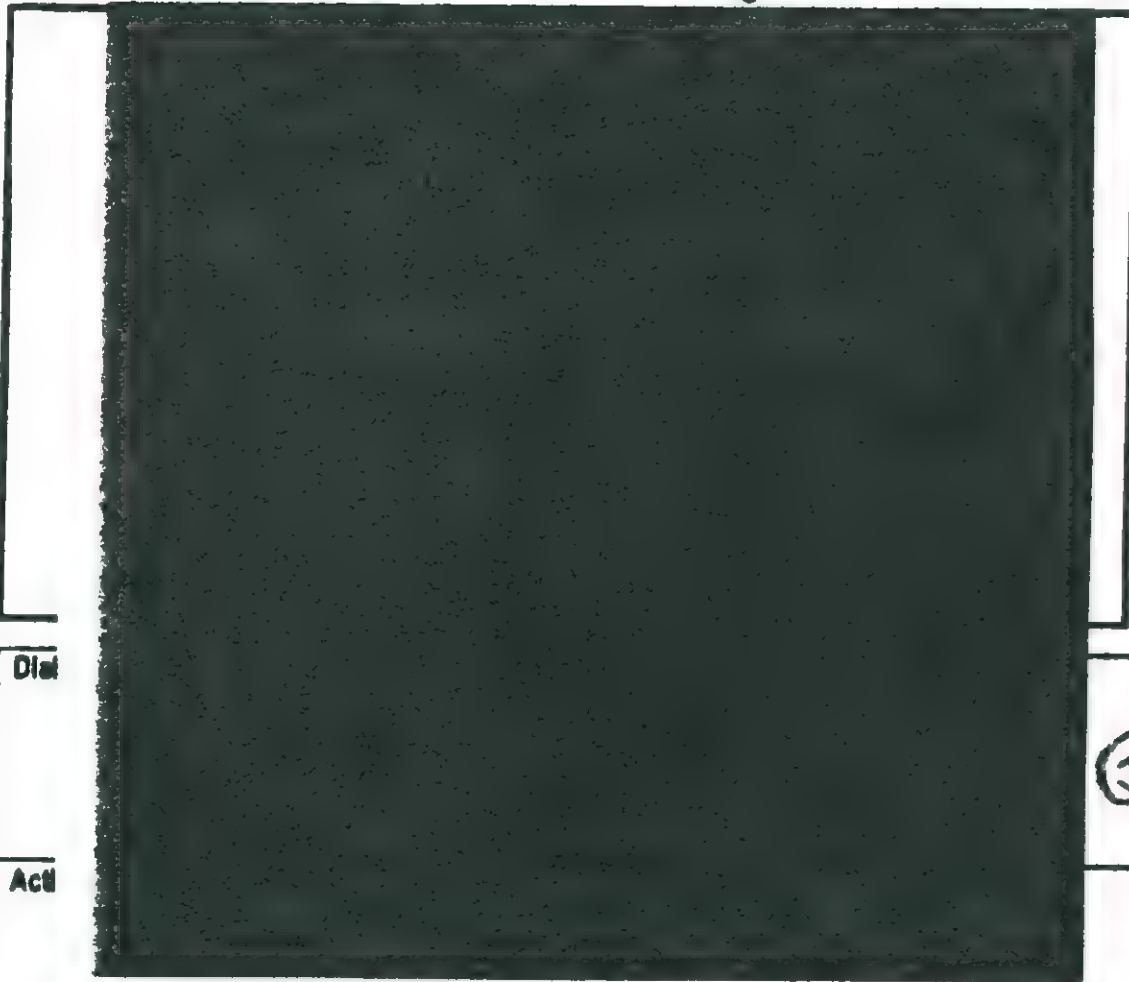
day 11 PM

Sc.

Pnl.

Bg.

day 1 PM



Dial

Act



⑤ Yeah I can't remember  
why I threw it  
in there! Let's all go  
and get it!

Timing:

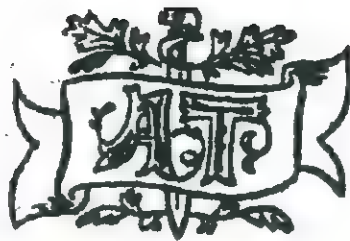
183

184

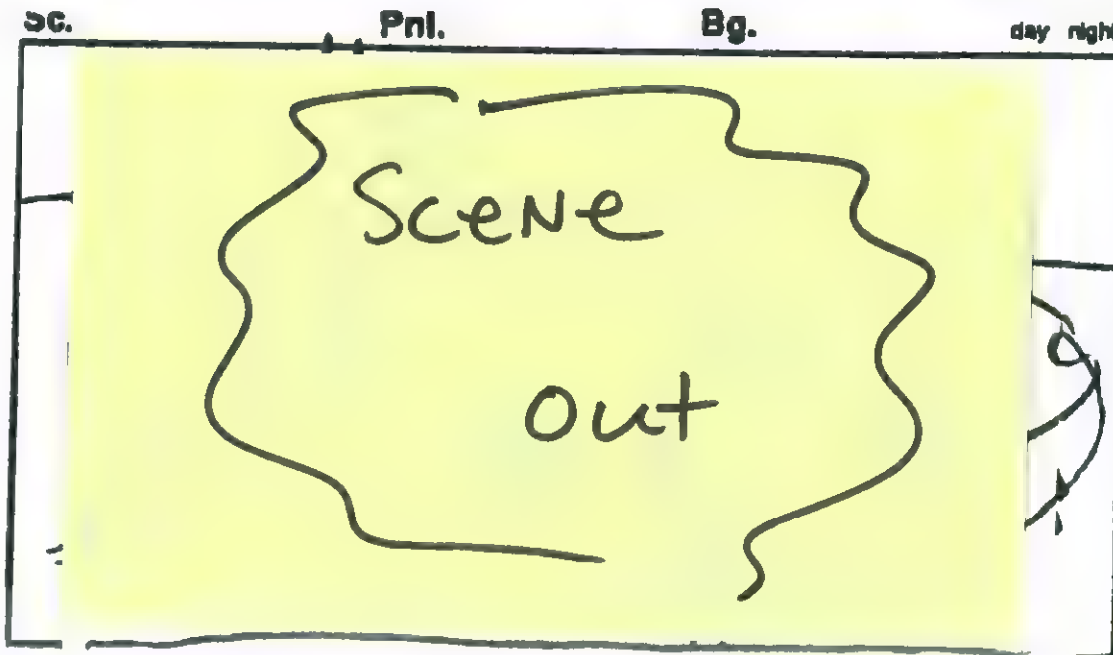
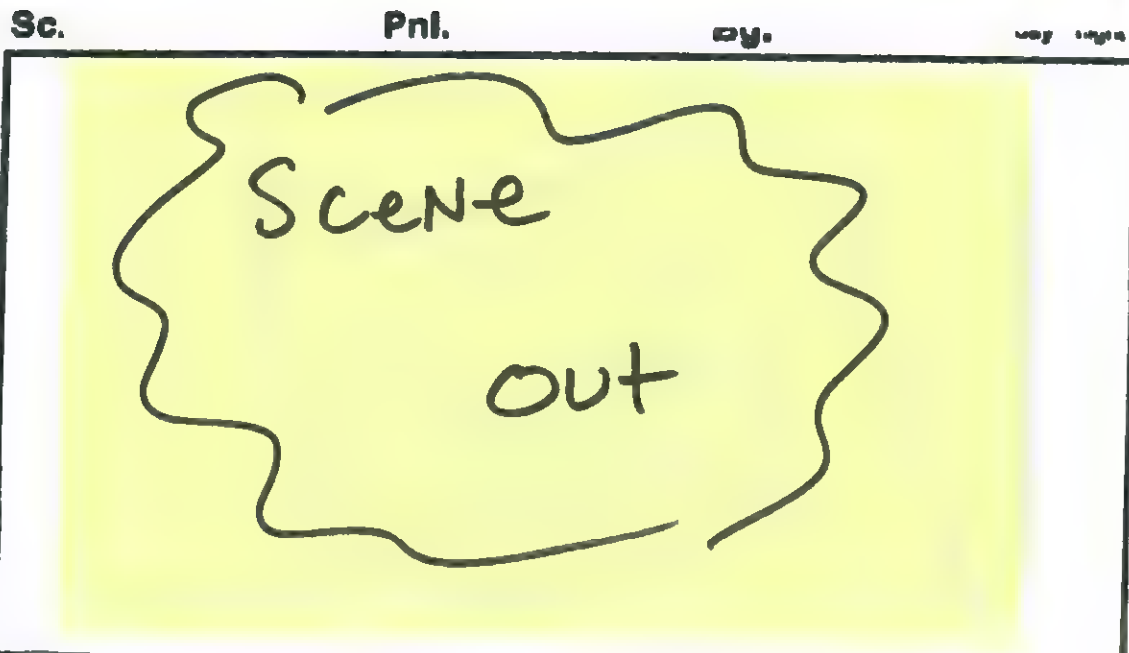
EPISODE 692004

Production





Page 76



Dialog

ⓕ Aww yeah!  
that sounds awesome!!  
let's go get it!

ⓙ ok..

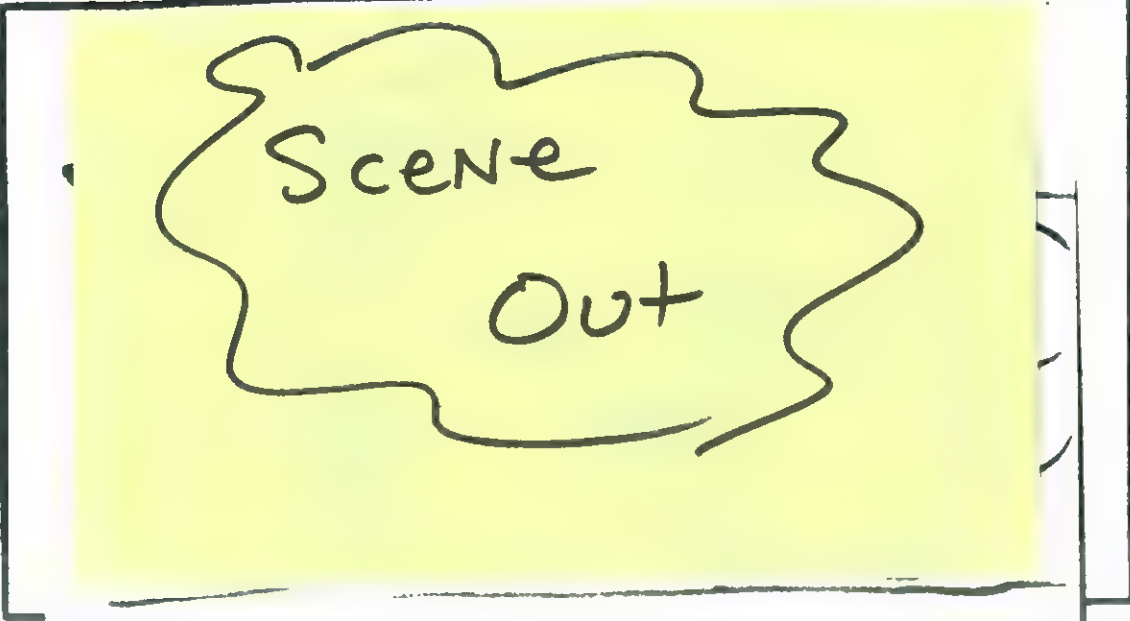
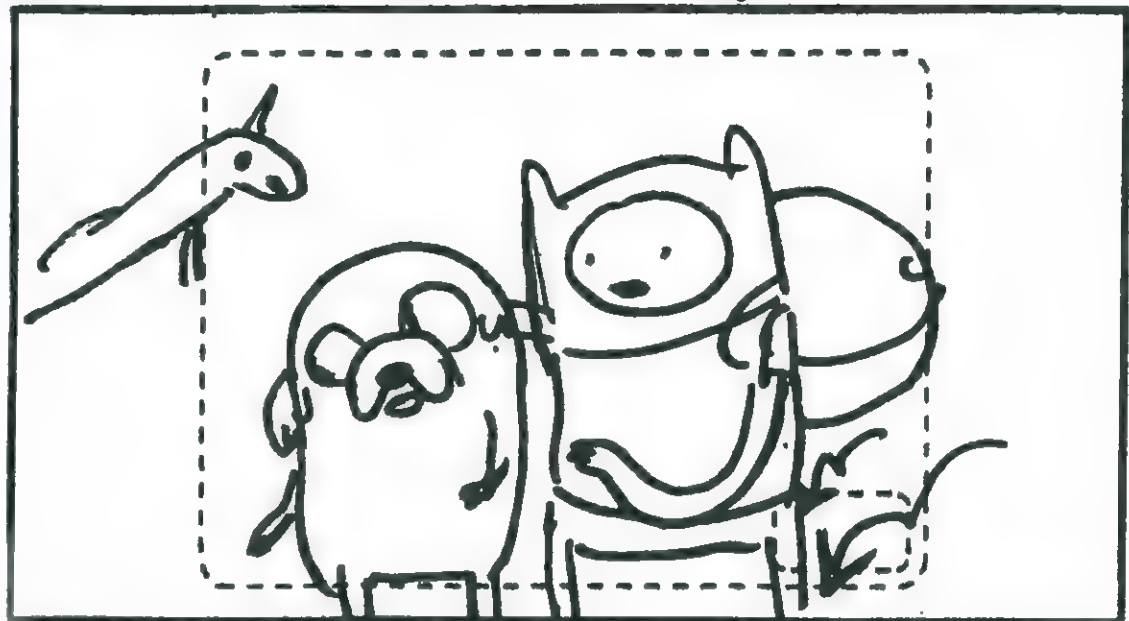
185

186

EPISODE # 692004

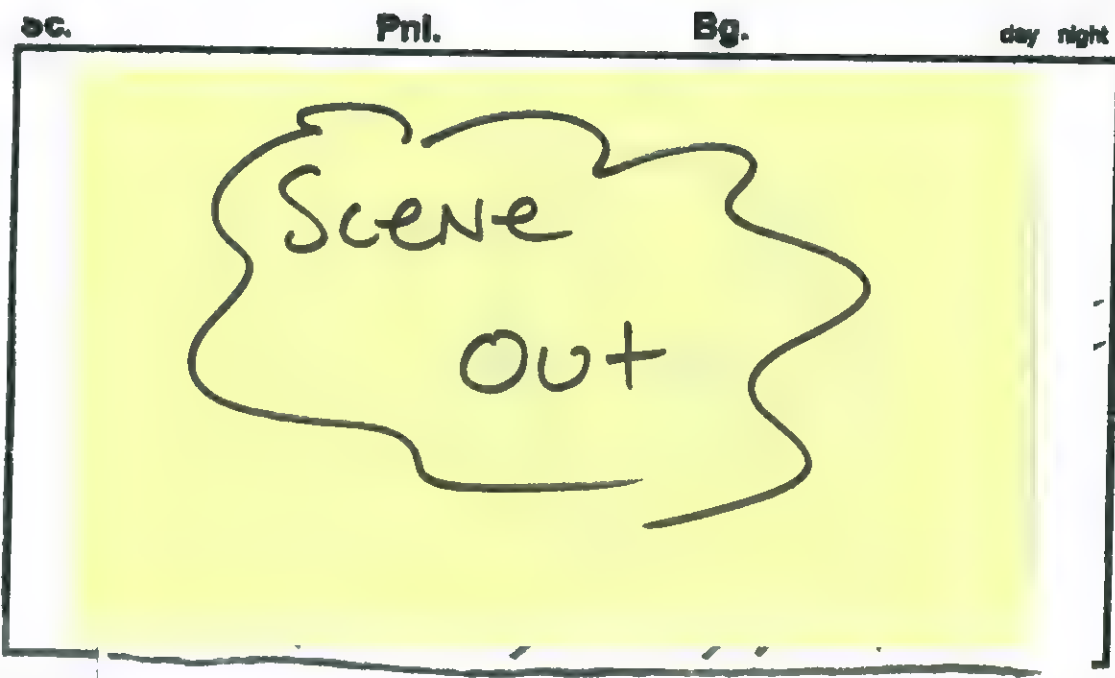
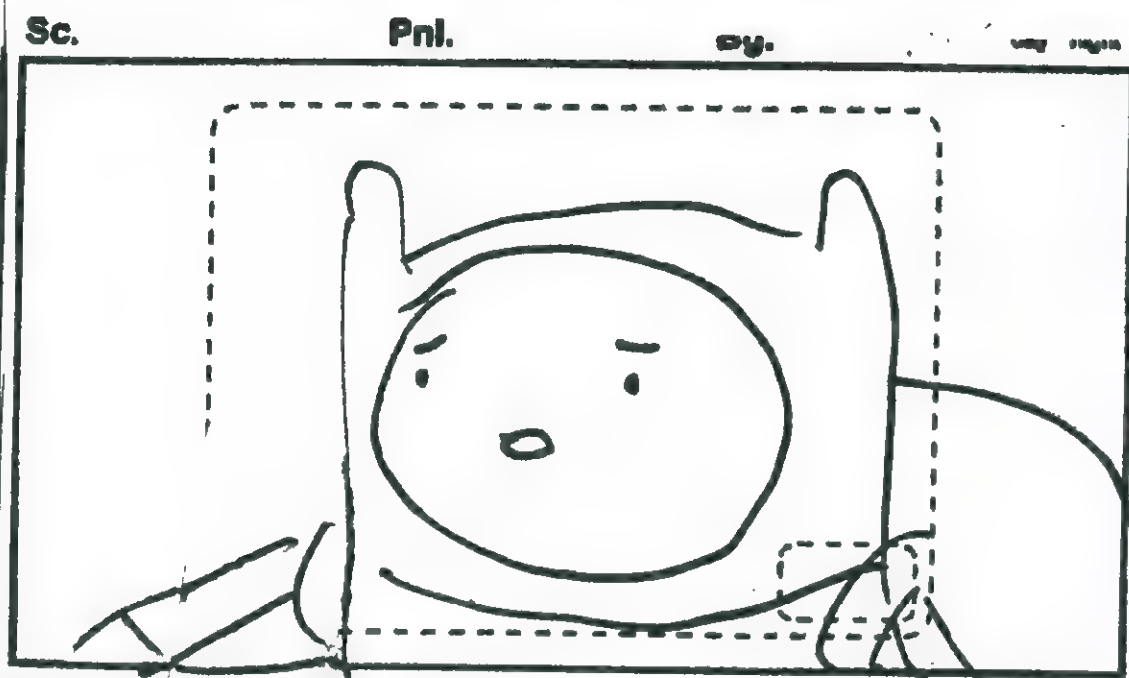
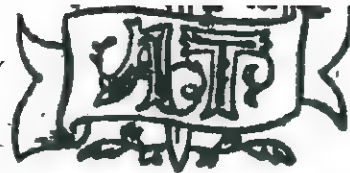
Production :



Sc.	Pnl.	Day	Sc.	Pnl.	Day
					
DI	J: come on, momma, we're goin to a dangerous lake!		Dialog:	(F:) Woho.. Jake.. you're inviting Rainicorn?	
AI			Action		
Timing:					
187			188		







Dialog:

(F) no offense but  
isn't she a little  
too sweet for deadly  
adventure.

Action:

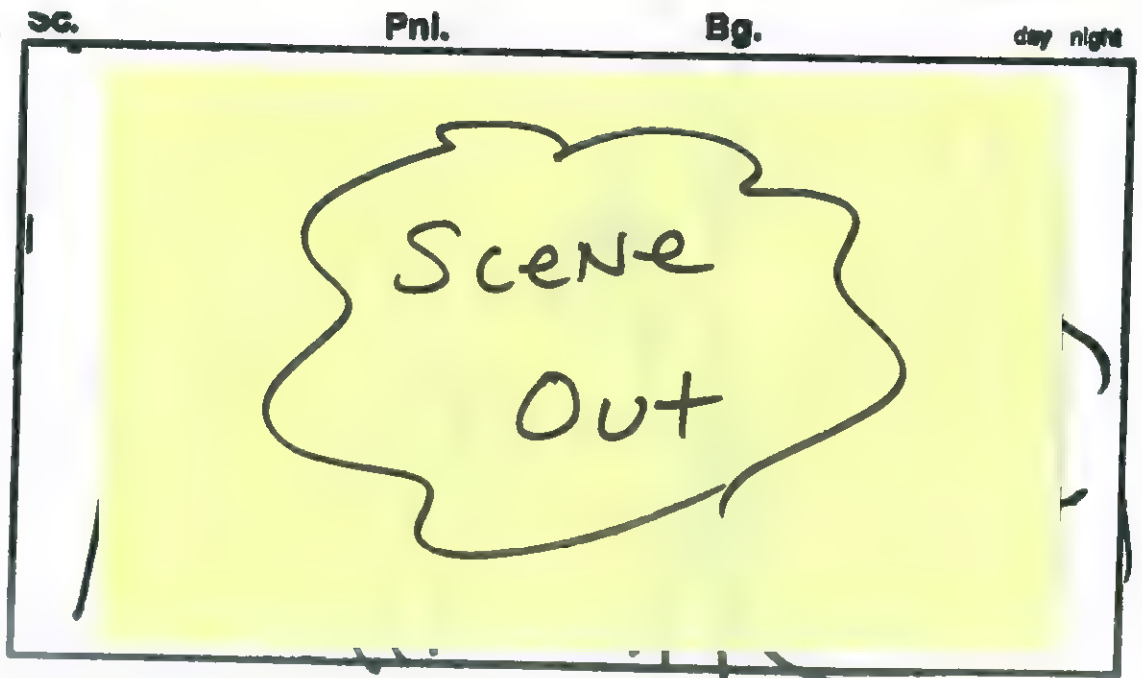
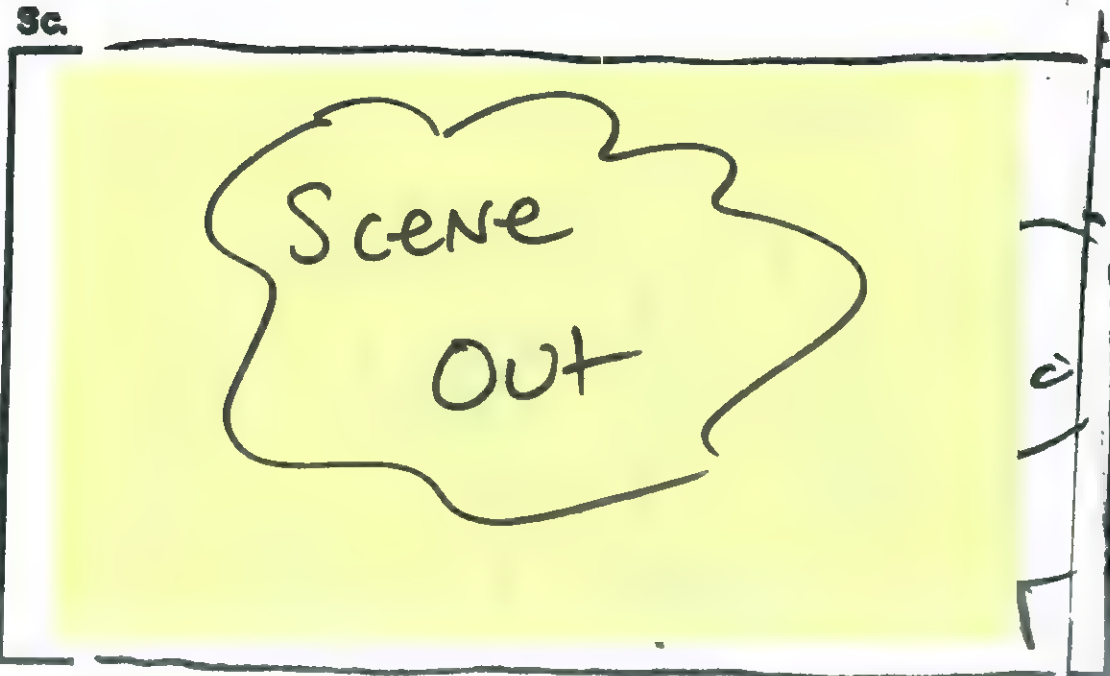
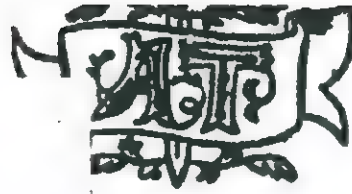
Timing:

189

(J) what?! why do people  
always say that about  
her? You'd be surprised  
how rowdy  
she is.

190

EPISODE # 692004



Dialog

(F!) Sorry.. I just mean..

Action

Timing:

hey!  
(R!) What's the hold up? ~~the~~

성명아, 재가 뭐래?

191

192

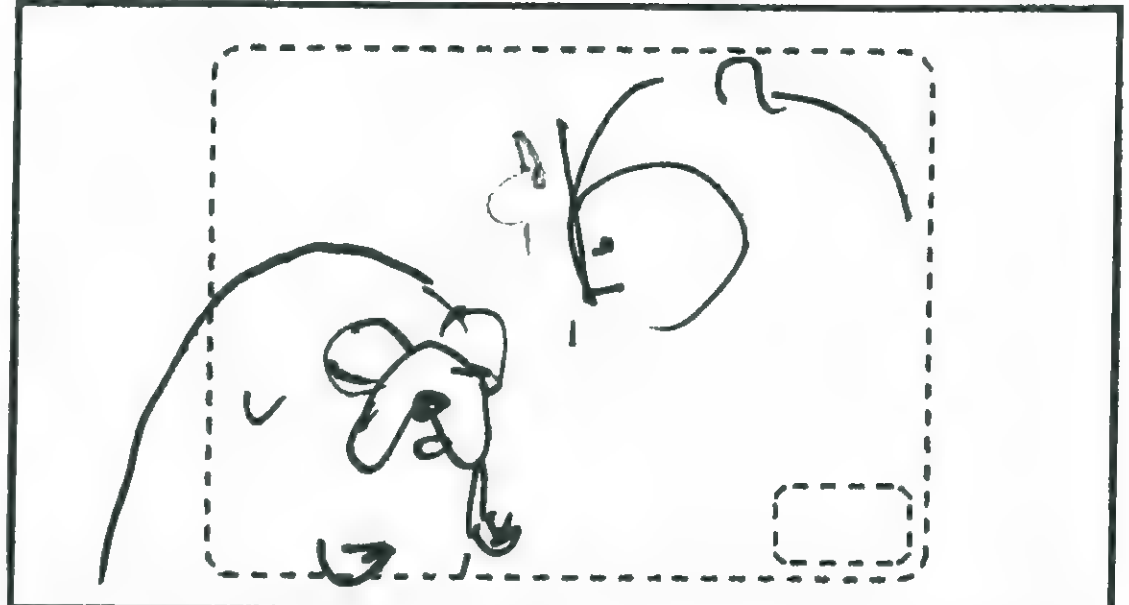
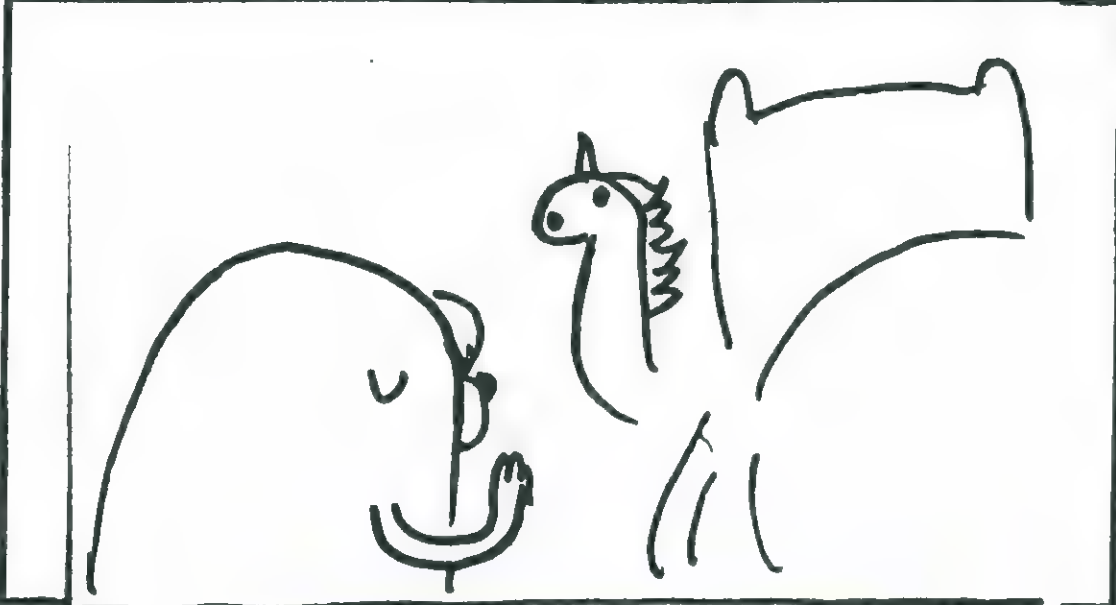
EPISODE 692004

Production





Sc. Pnl. Pg. day night Sc. Pnl. Bg. day night



Dial  
Act



J: No how!



Trust me, Finn.  
She's the rowdy  
Queen... She  
can do anything.

Timing:

193

194 Trust me.

EPISODE # 692004

Production :

# ADVENTURE TIME



Page **81**

Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

EPISODE # 692004

Dialog:	(F:) alright. <u>TRUST POUND!</u>	
Action:		
Timing:	195	196

Production :



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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:	shing! :
Action:	
Timing:	197 198

EPISODE 692004

Production :

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# ADVENTURE TIME



Page 83

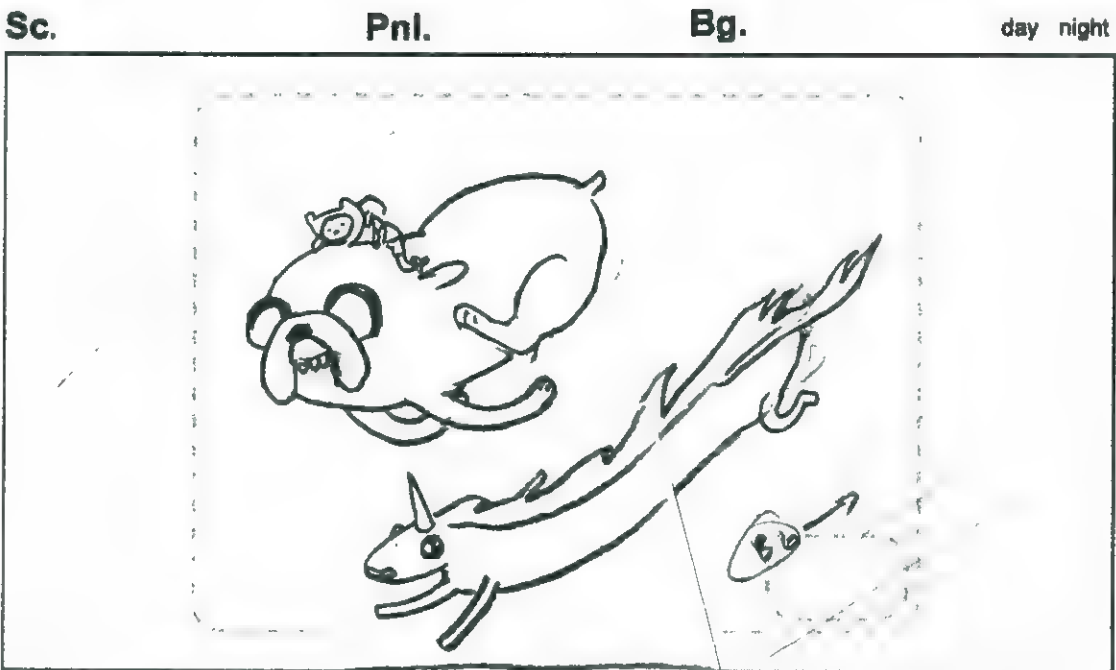
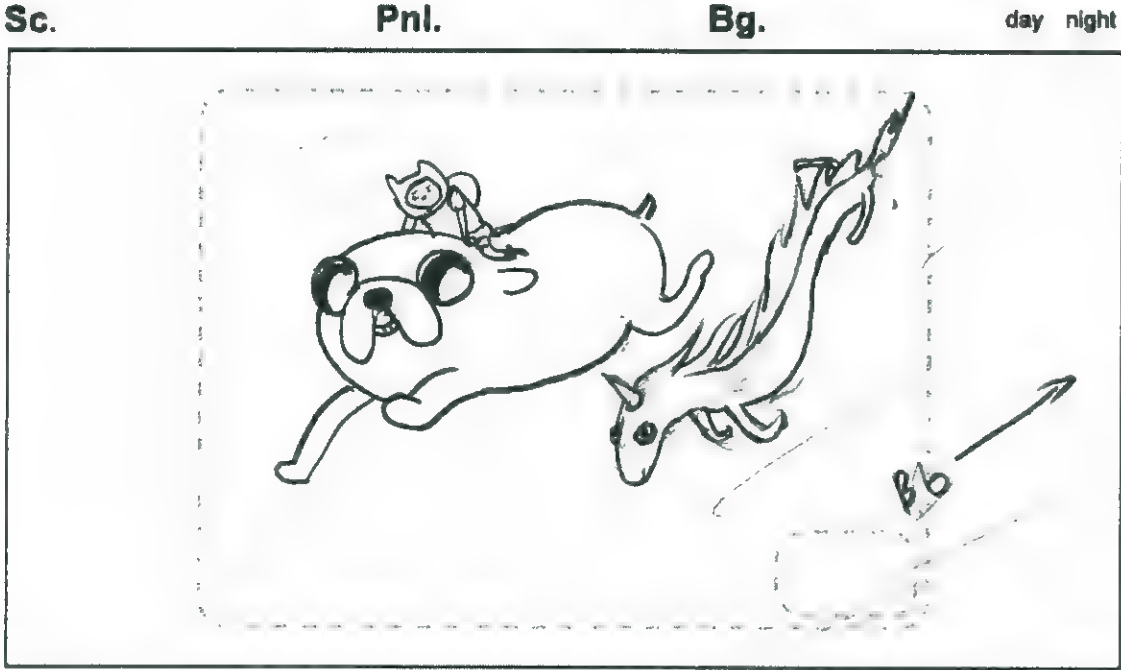
Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

Dialog:	JAKE FINN RAINICORN	>	Woo Hoo! Yea! Alright! HaHa!
Action:			
Timing:	199		200

EPISODE # 692004

Production :

# ADVENTURE TIME



Dialog:
Action:
Timing:

201

202

# ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night

Sc.	Pnl.	Bg.	day	night

Dialog:
Action:
Timing:

203

204

(Jace Begins to drink)



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# ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night

Sc.	Pnl.	Bg.	day	night

Dialog:
Action:
Timing: <div>205</div> <div>206</div>

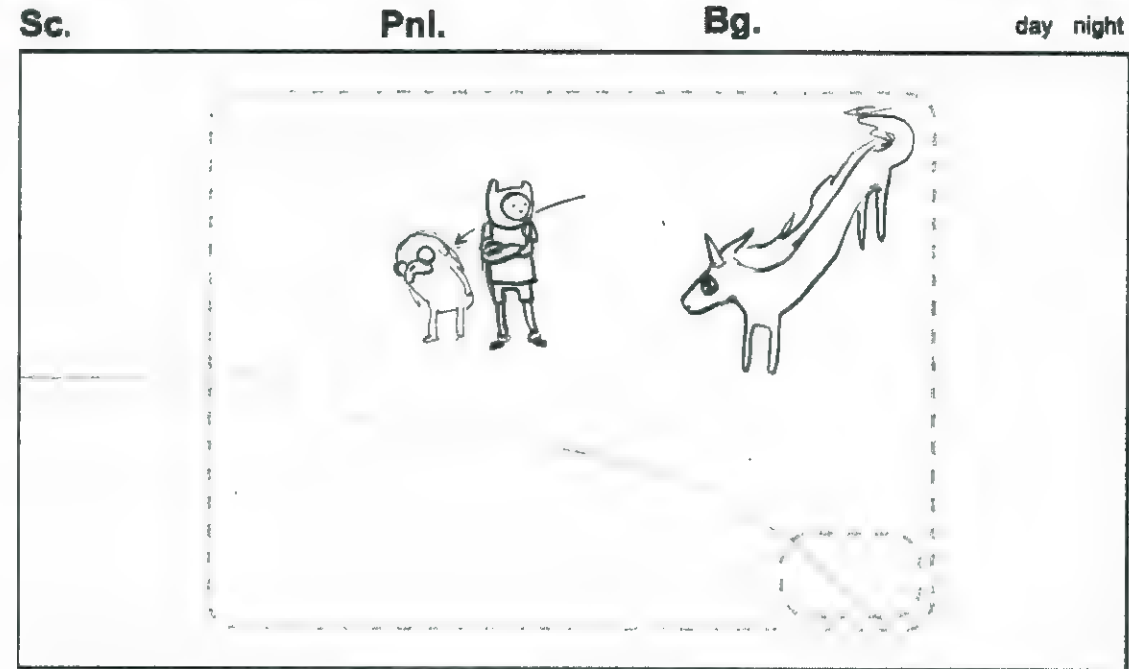
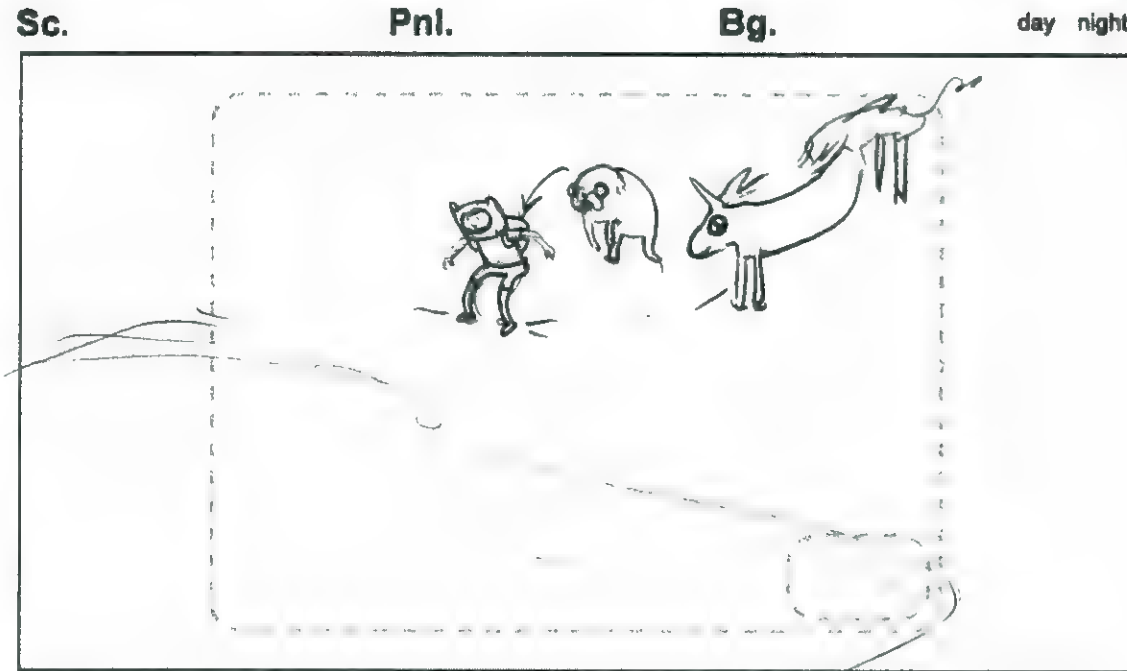
EPISODE # 692004

Production :

# ADVENTURE TIME



Page 87



Dialog:	
Action:	
Timing:	<div>207</div> <div>208</div>

EPISODE # 692004

Production :

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ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

Dialog:
Action:
Timing:

209

210

EPISODE# 692004

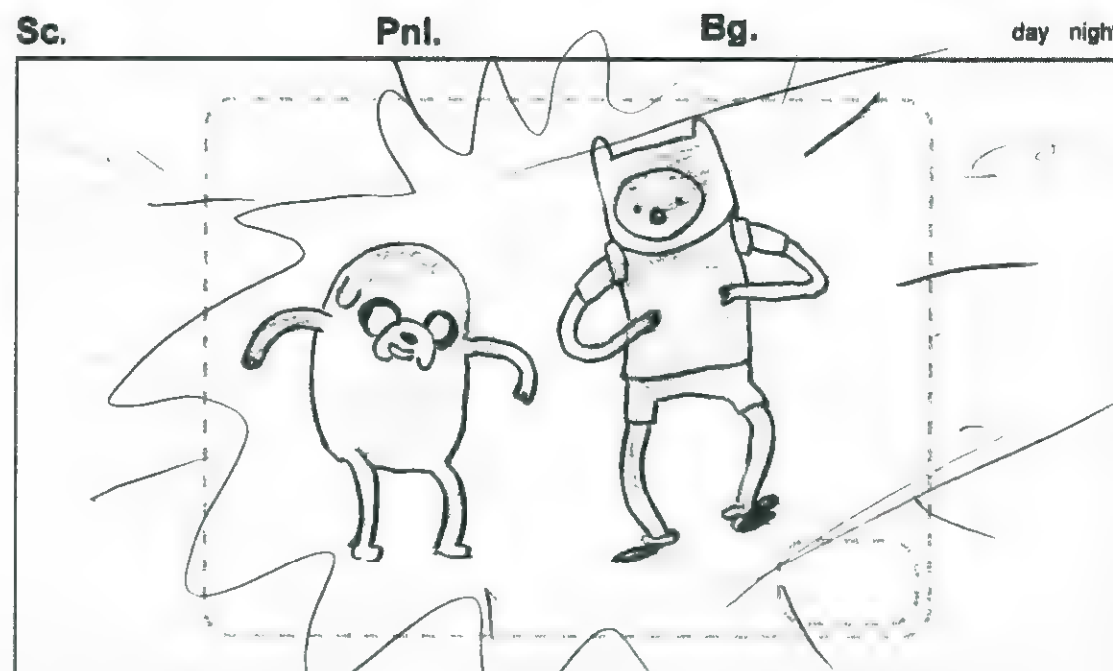
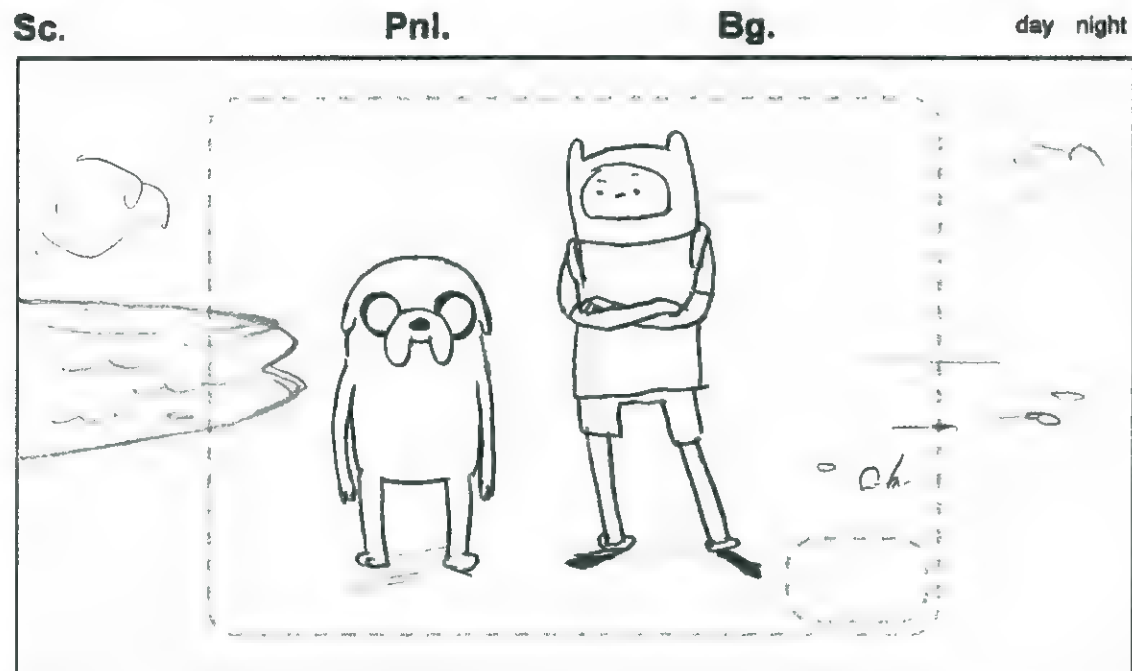
Production :

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# ADVENTURE TIME



Page 89



Dialog:
Action:
Timing: <div>211</div> <div>212</div>

EPISODE # 692004

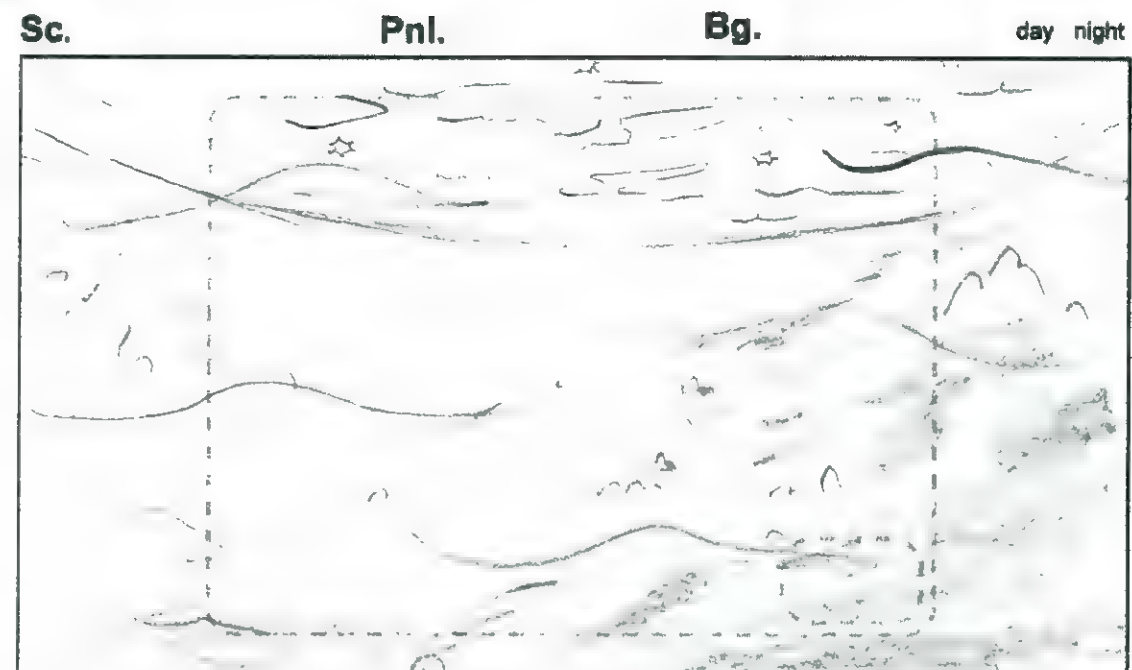
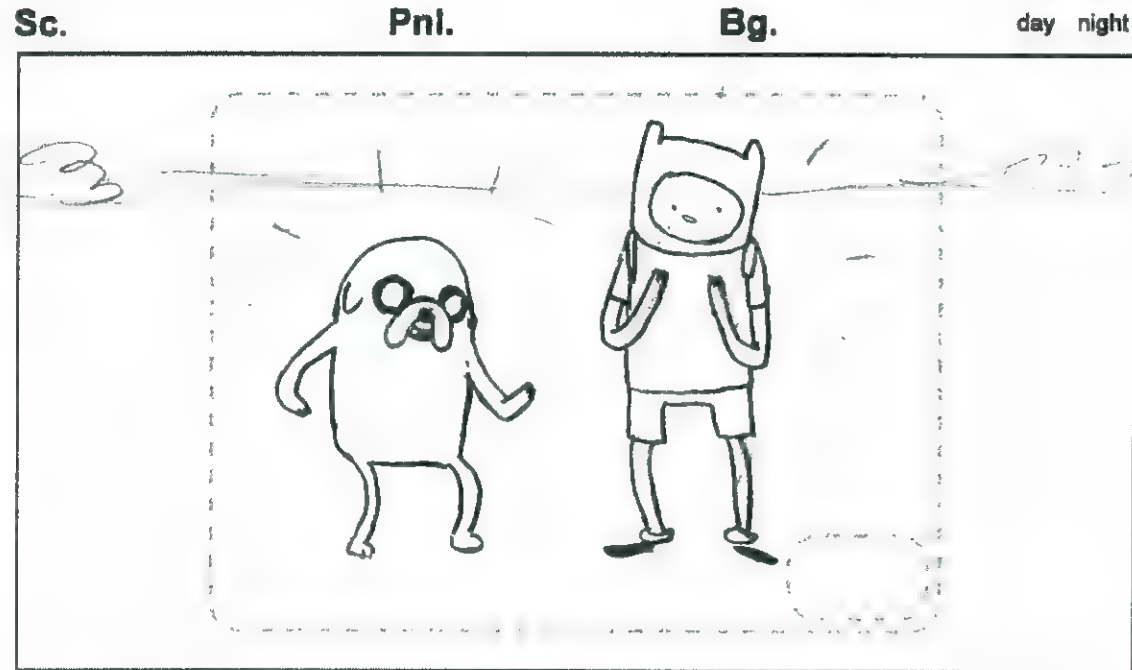
Production :



# ADVENTURE TIME



Page 90



Dialog:		
Action:	<p><u>Finn:</u> UNDERwater Camouflage!</p>	
Timing:	213	214

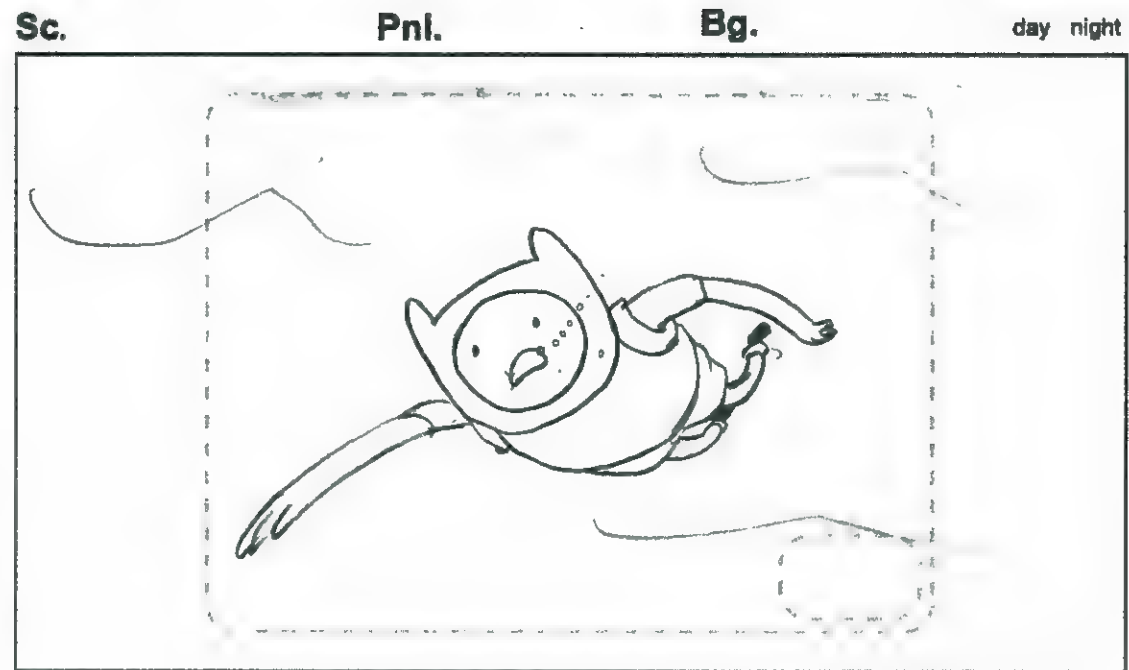
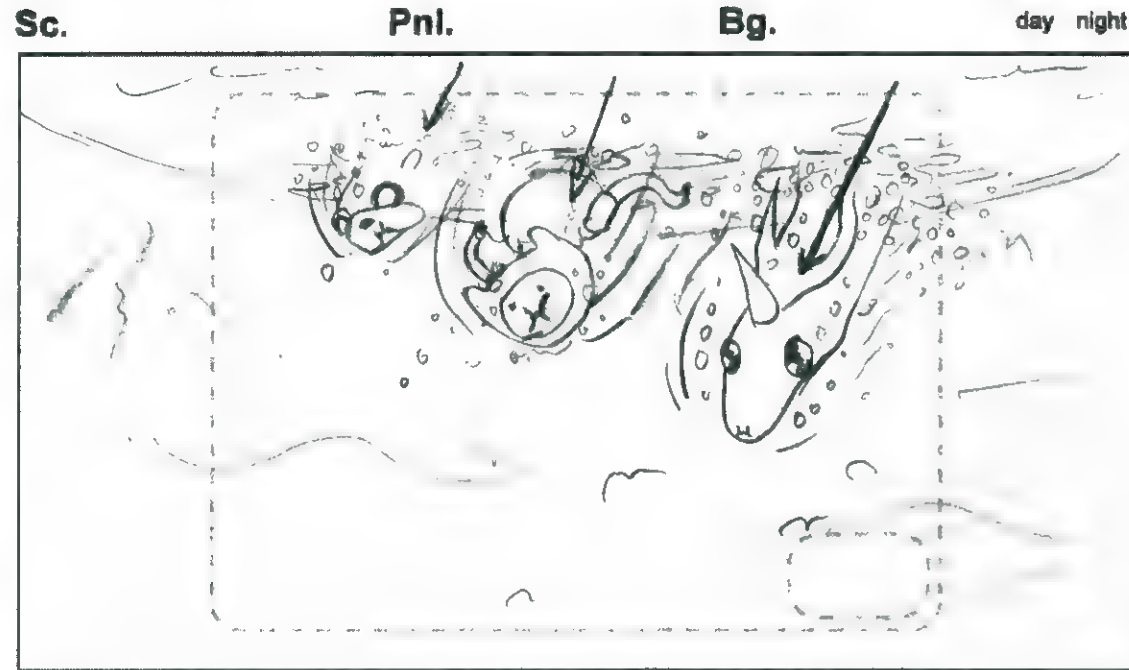
EPISODE # 692004

Production :

# ADVENTURE TIME



Page 91



Dialog:
Action:
Timing:

215

216

EPISODE # 692004

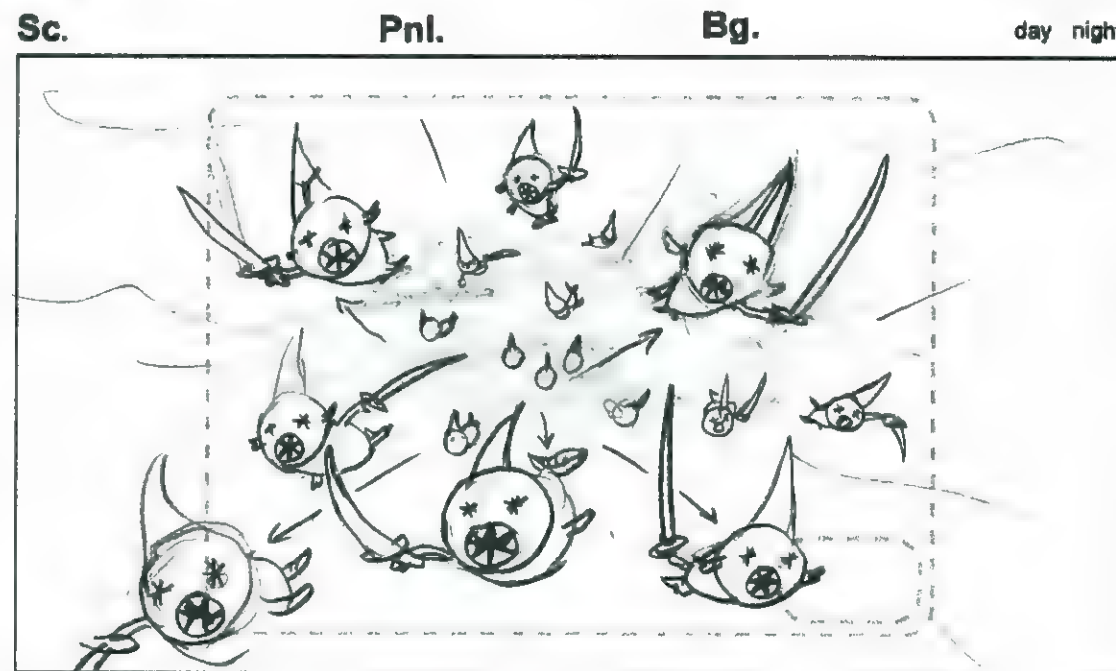
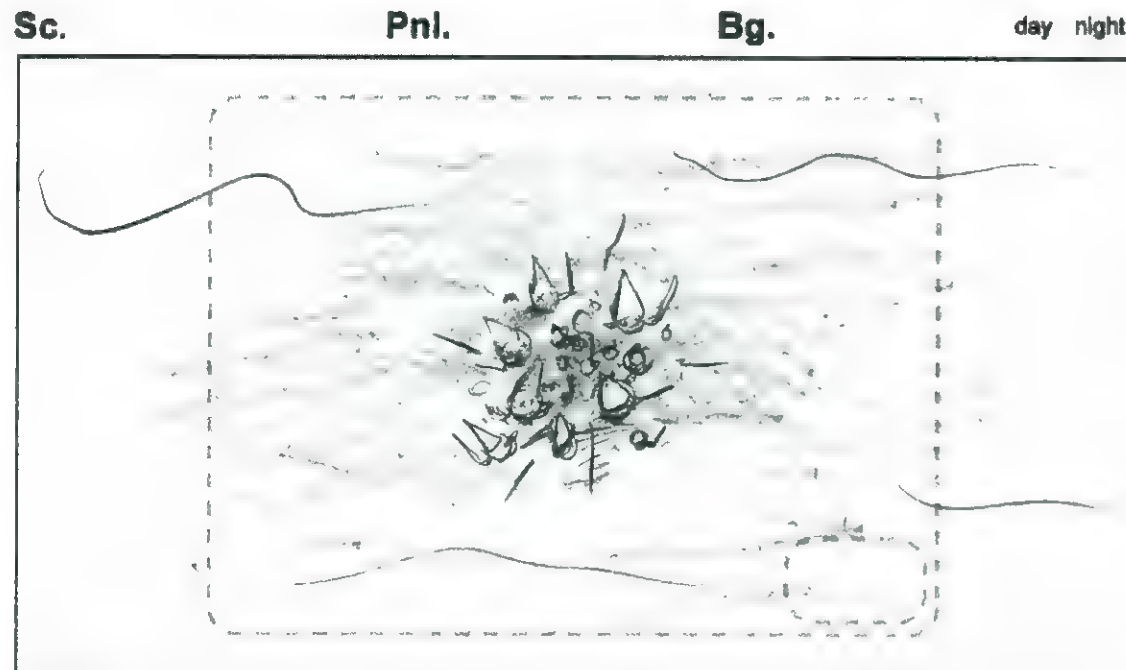
Production :

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# ADVENTURE TIME



Page 92



Dialog:
Action:
Timing:

217

218

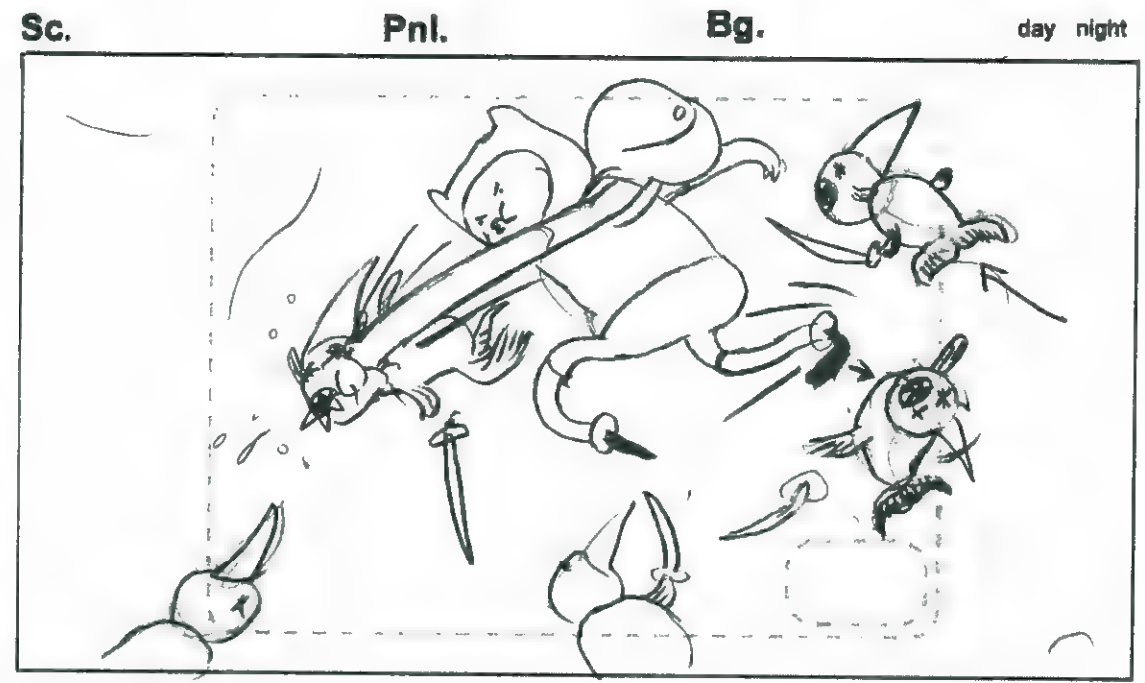
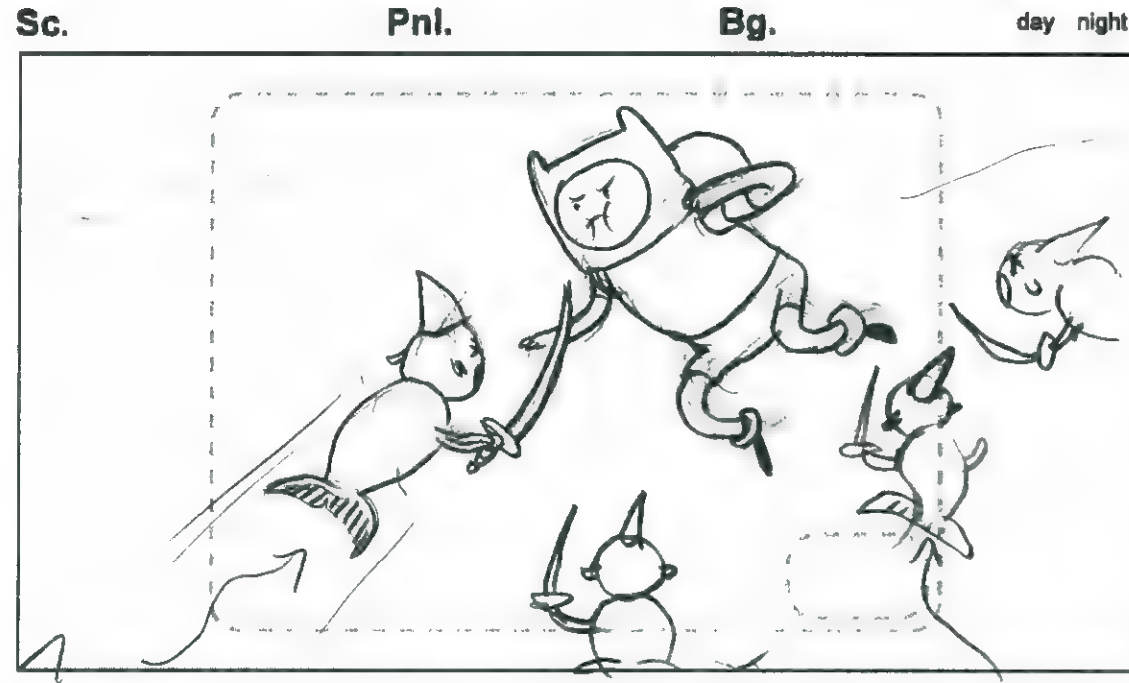
EPISODE # 692004

Production :

# ADVENTURE TIME



Page 93



Dialog:	
Action:	
Timing:	<div>219</div> <div>220</div>

692004

EPISODE #

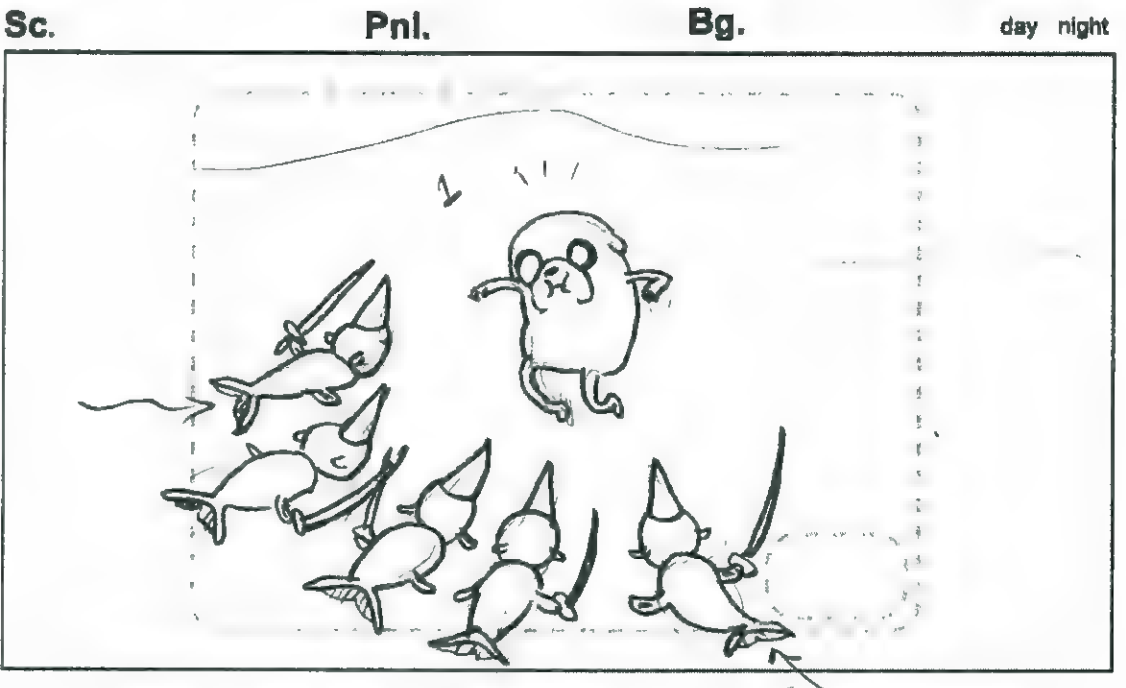
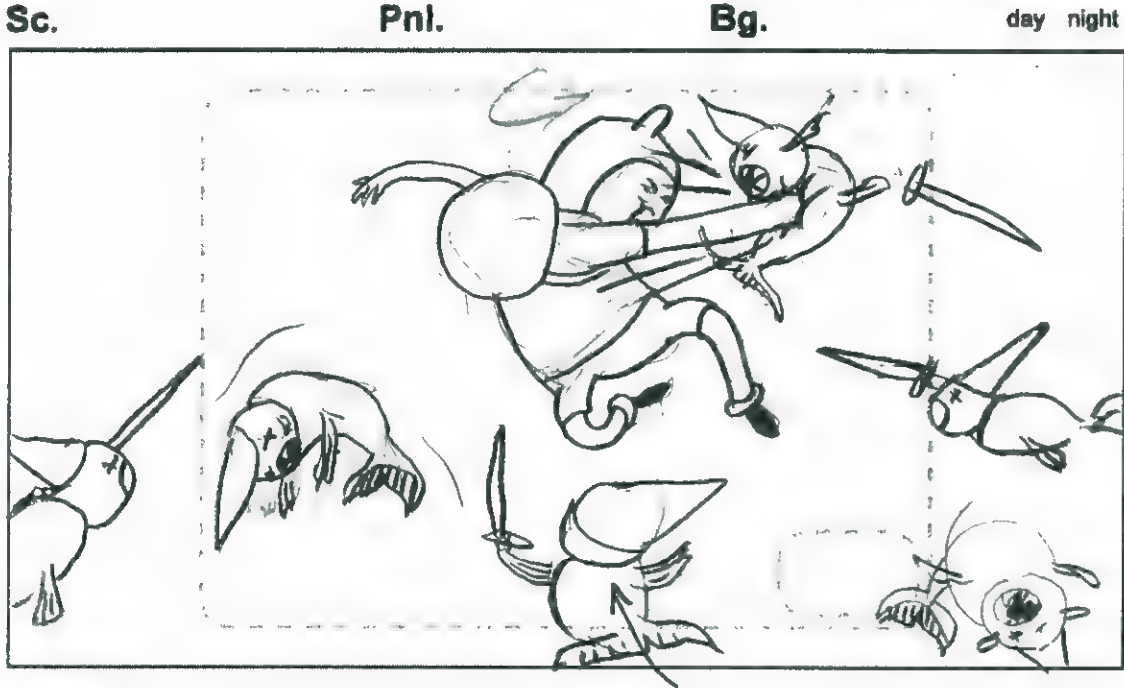
Production :

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# ADVENTURE TIME



Page 94



Dialog:	
Action:	
Timing:	

221

222

Jake stretches his arm but

EPISODE # 692004

Production :



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# ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night

Sc.	Pnl.	Bg.	day	night

Dialog:	
Action:	Jake stretches arm around
Timing:	223

Jake's fist swells

224

EPISODE # 692004

Production :

# ADVENTURE TIME



Page 96

Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

Dialog:
Action:
Timing:

225

226

EPISODE # 692004

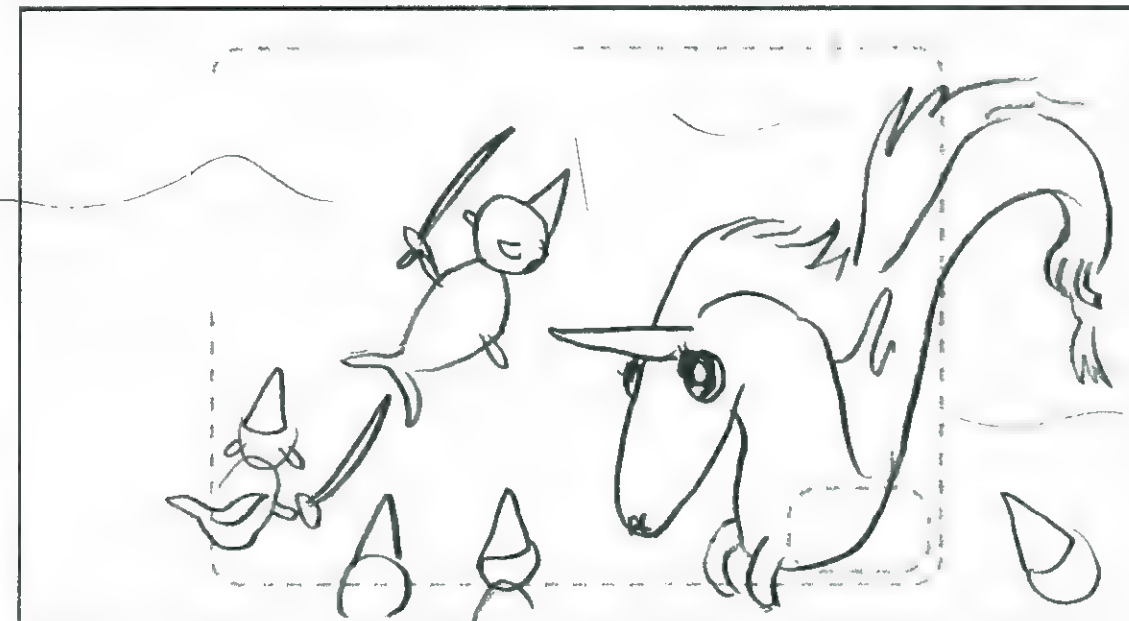
Production :

# ADVENTURE TIME

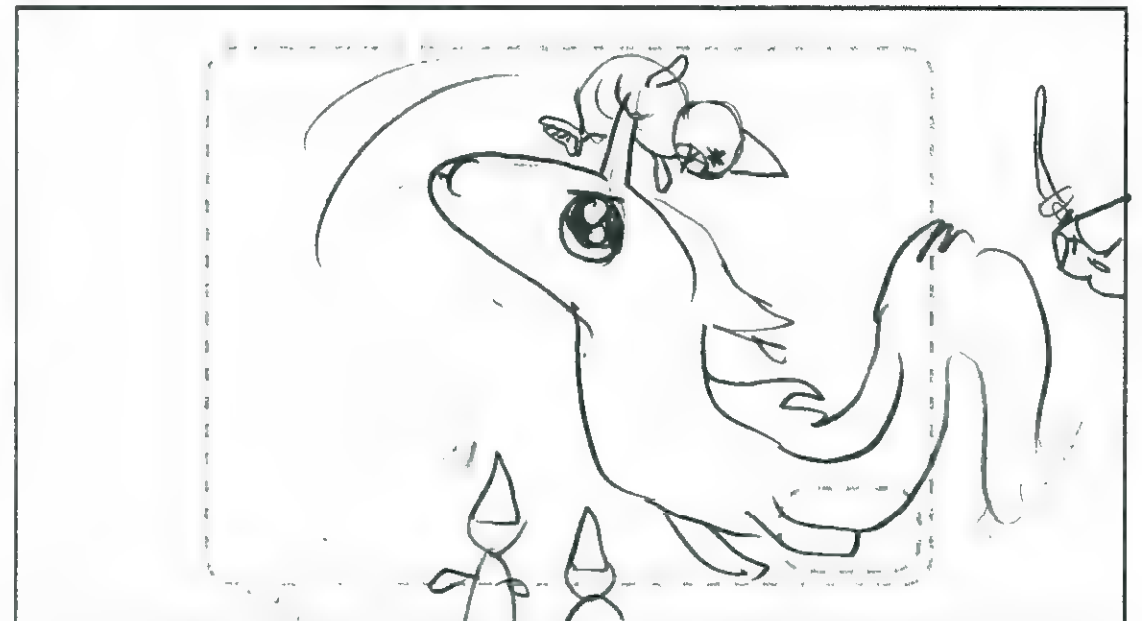


Page 97

Sc. Pnl. Bg. day night



Sc. Pnl. Bg. day night



Dialog:
Action:
Timing:

227

228

692004

EPISODE #

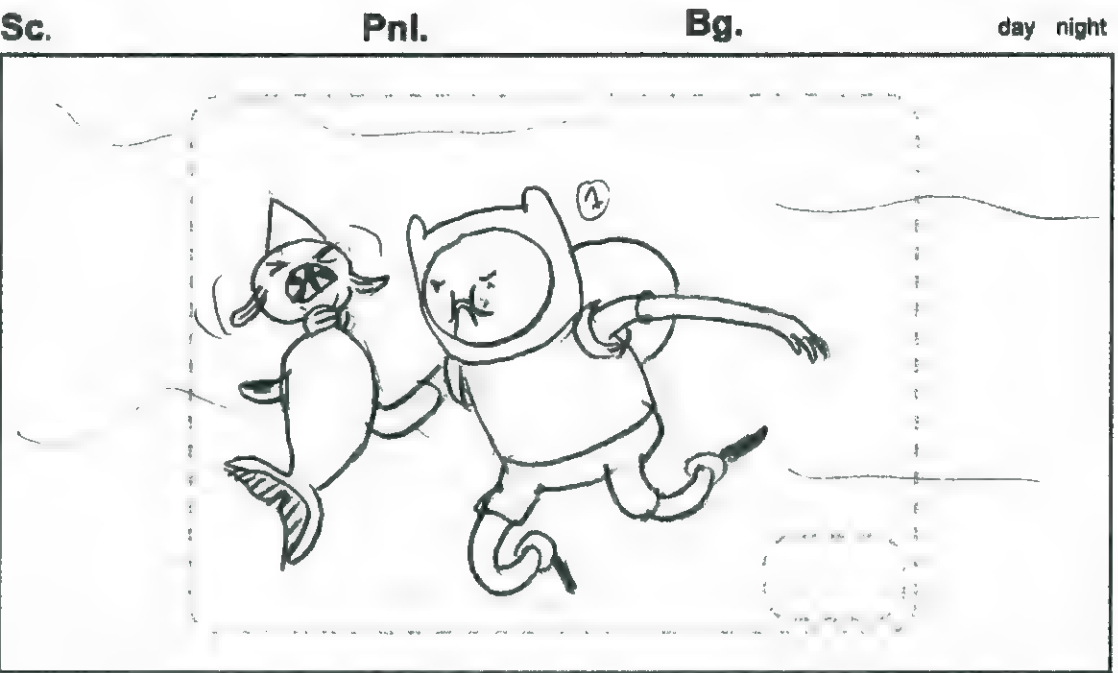
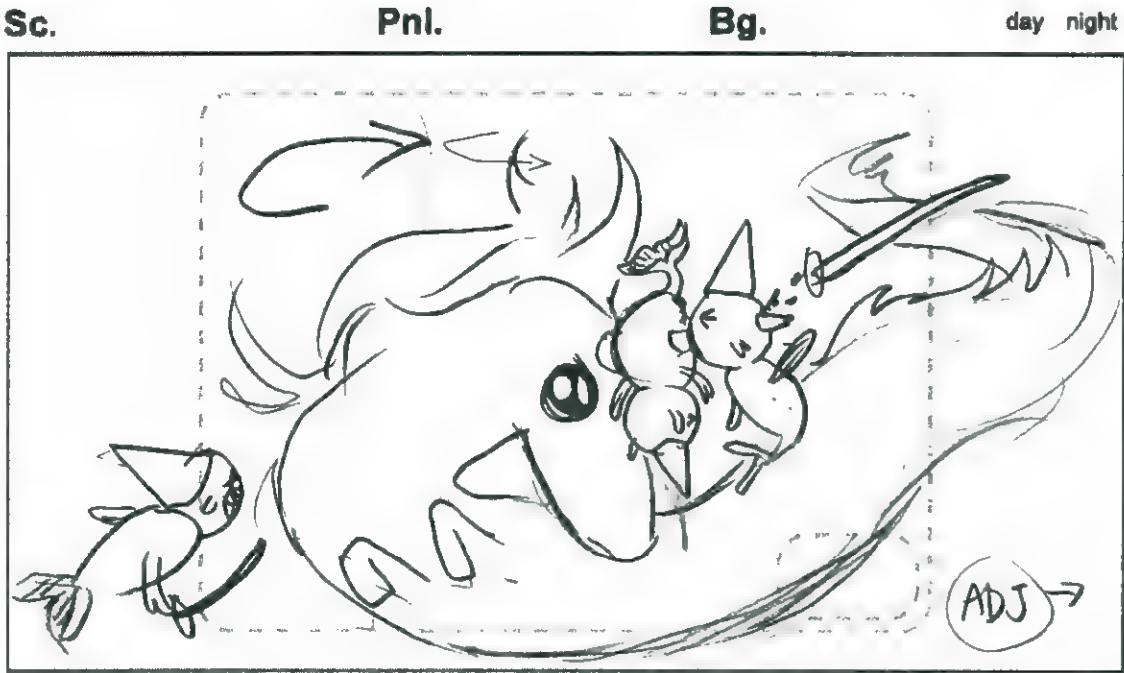
Production :

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# ADVENTURE TIME



Page 98



Dialog:		
Action:		
Timing:		

229

230

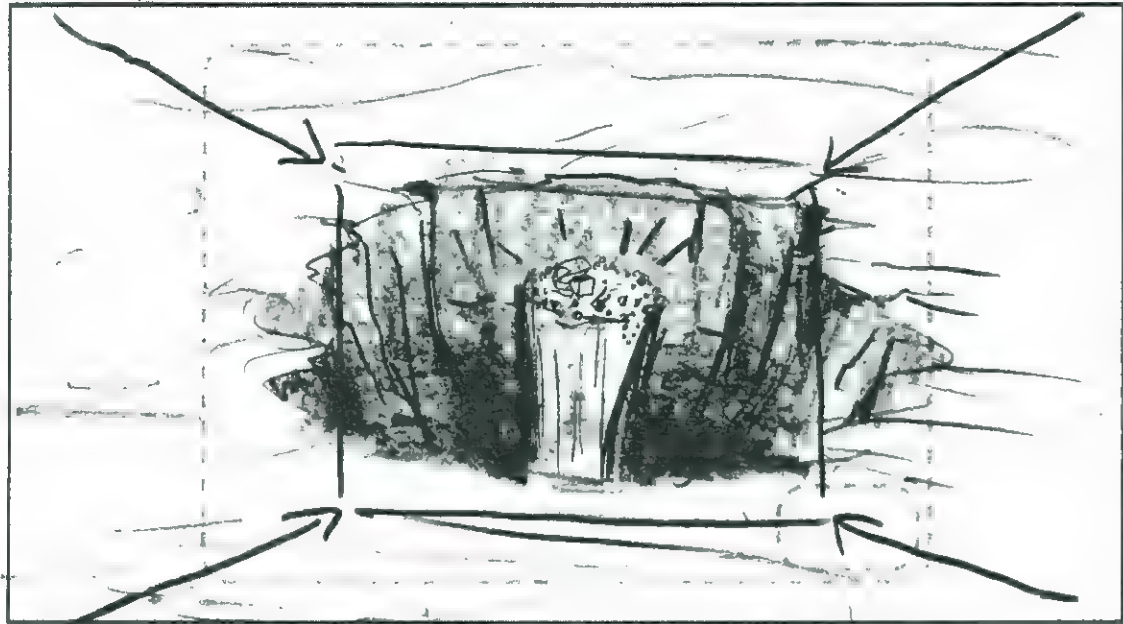
EPISODE # 692004

Production :

ADVENTURE TIME



Sc. Pnl. Bg. day night Sc. Pnl. Bg. day night



Dialog:
Action:
Timing:

231

232

EPISODE # 692004

Production :



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# ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night

Sc.	Pnl.	Bg.	day	night

Dialog:
Action:
Timing:

233

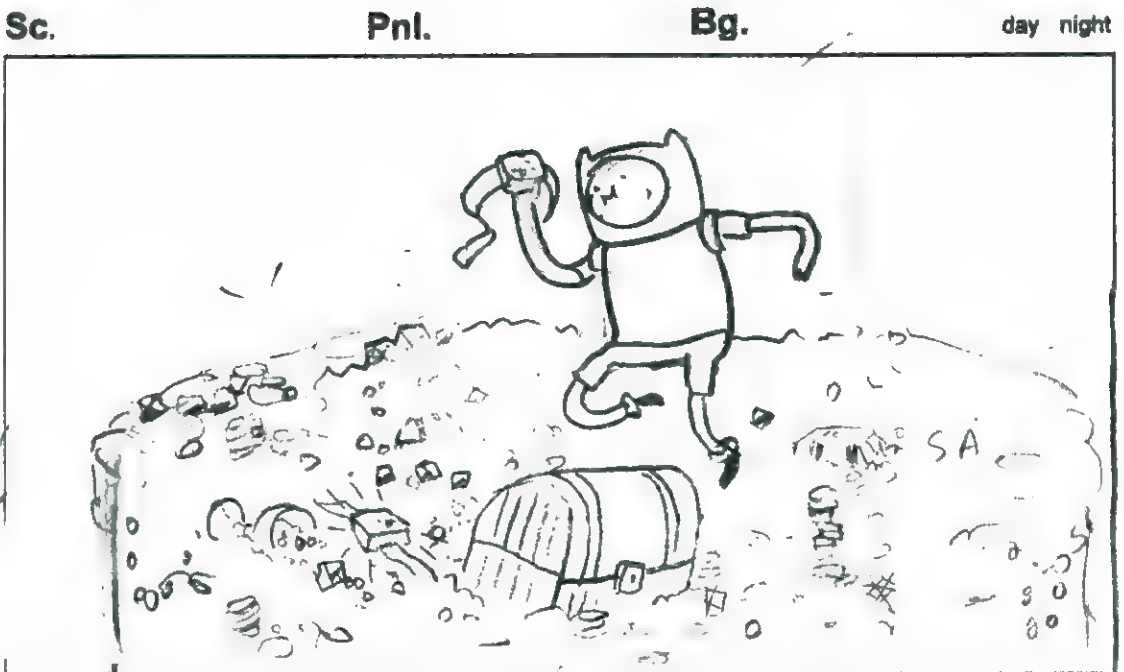
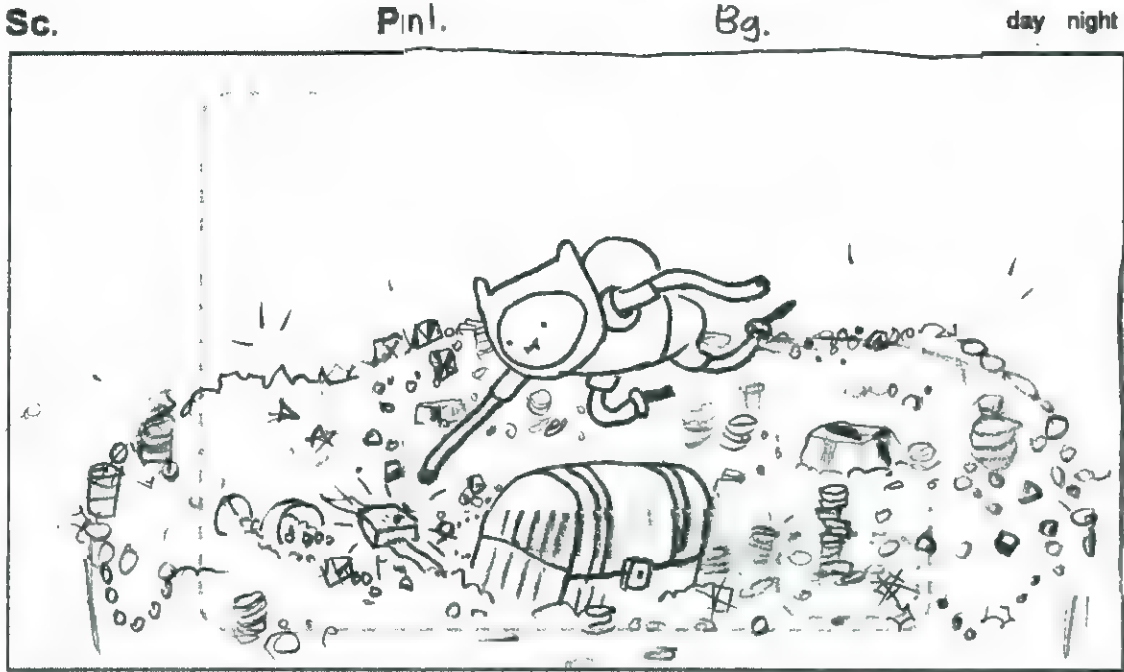
234

EPISODE # 692004  
Production :

# ADVENTURE TIME



Page 101



Dialog:
Action:
Timing:

235

236

EPISODE #

Production :

692004

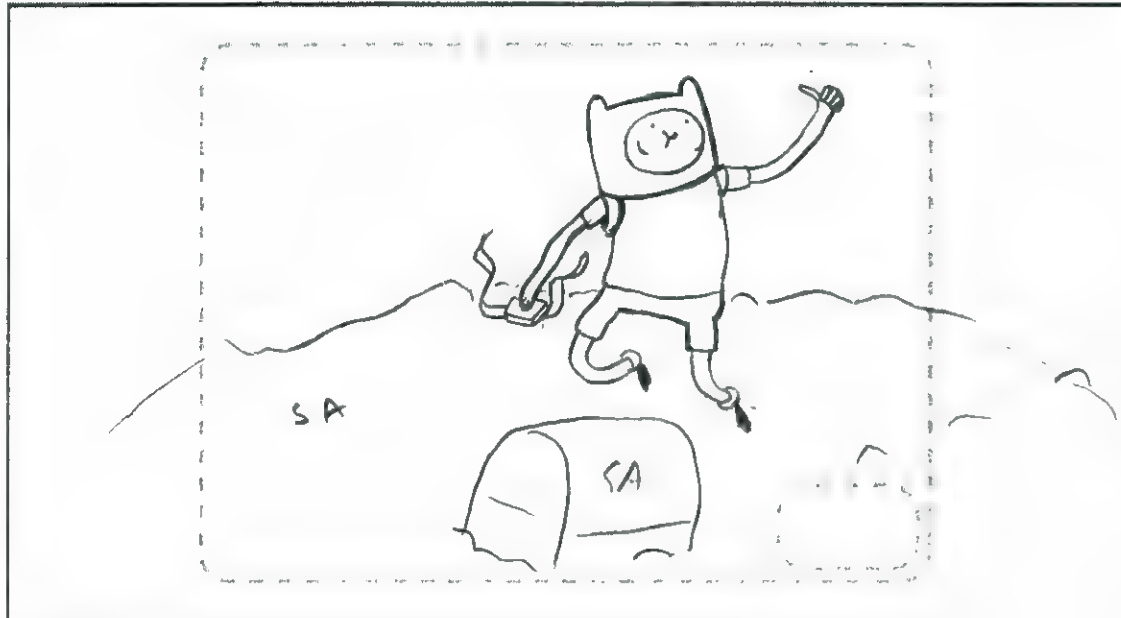
© 2007 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from this studio. Adapted or used in any manner, except for production purposes, and may not be sold or transferred.

# ADVENTURE TIME

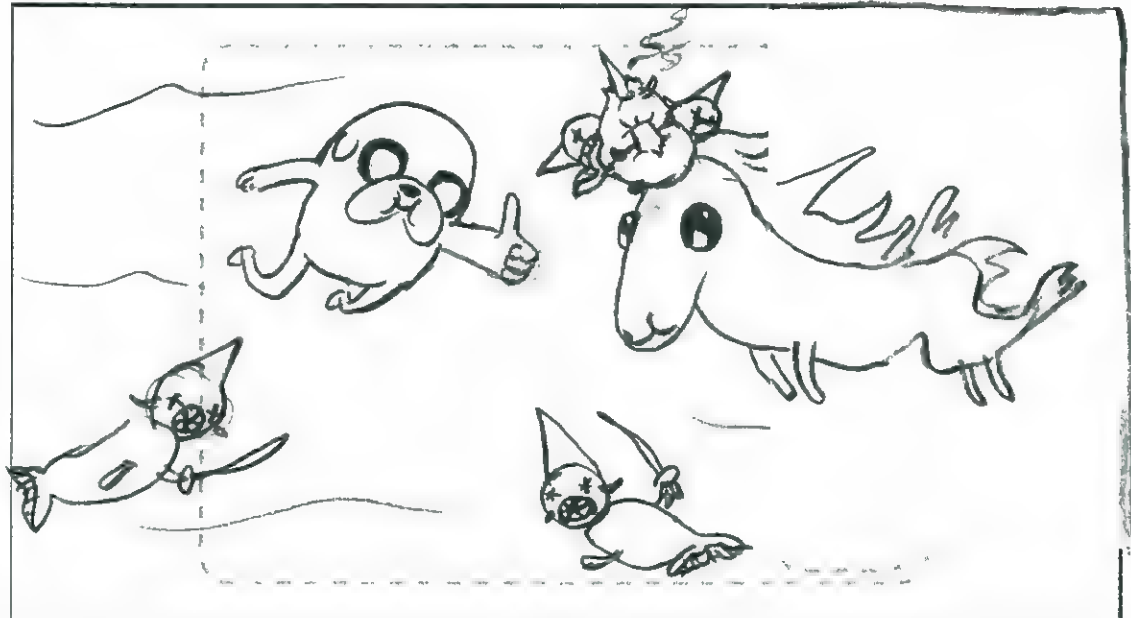


Page 102

Sc. Pnl. Bg. day night



Sc. Pnl. Bg.



Dialog:
Action:
Timing:

237

238

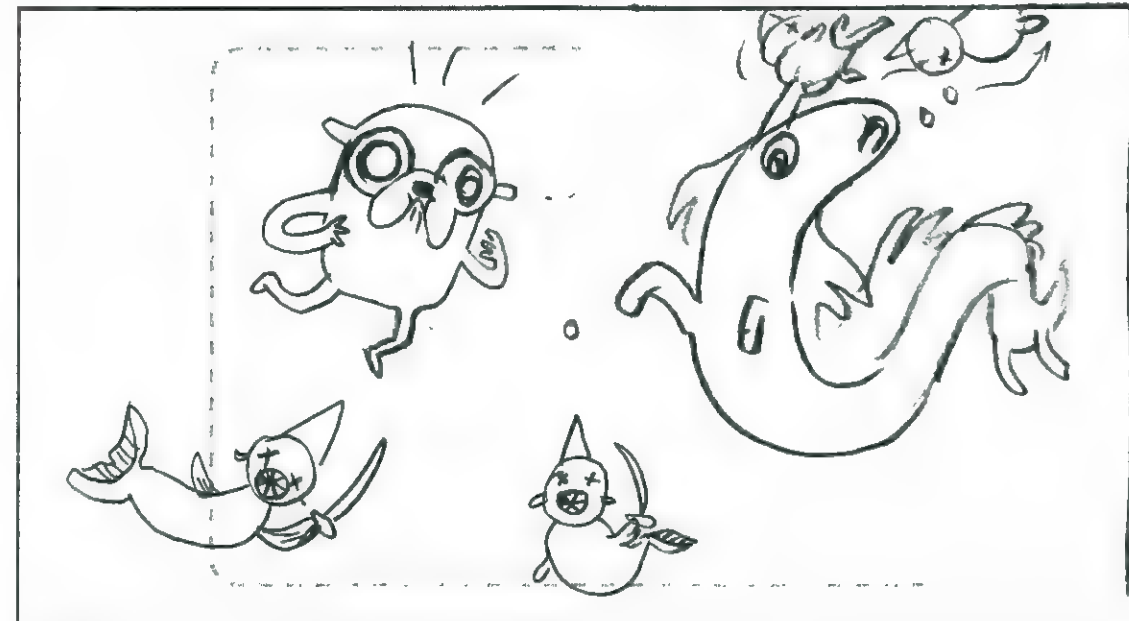
EPISODE # 692004

Production :

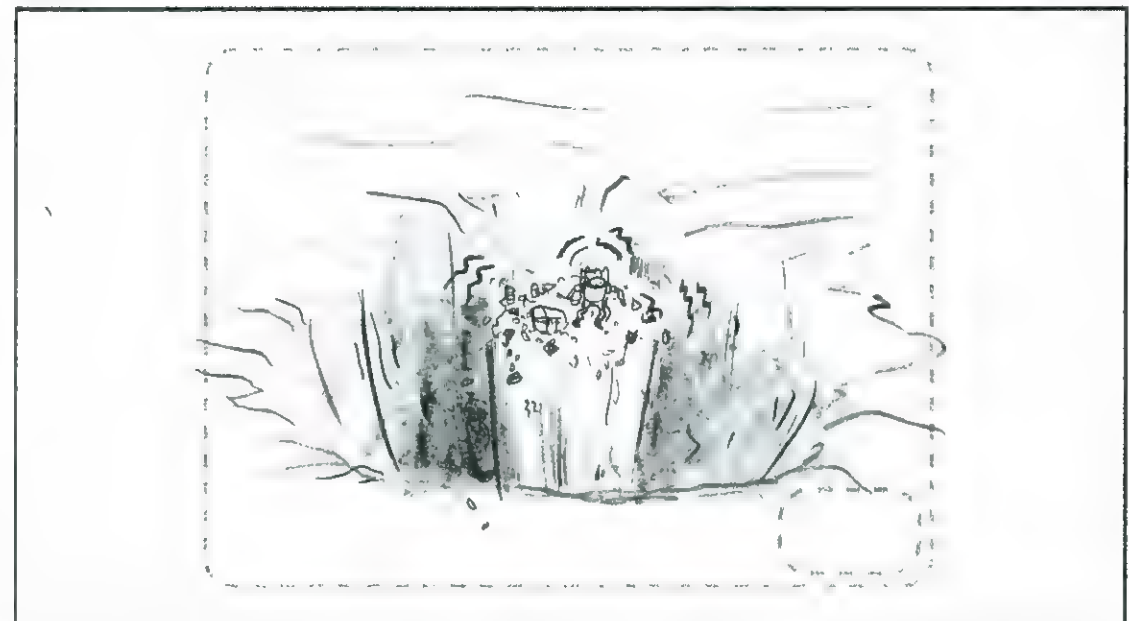
# ADVENTURE TIME



Sc. Pnl. Bg. day night



Sc. Pnl. Bg. day night



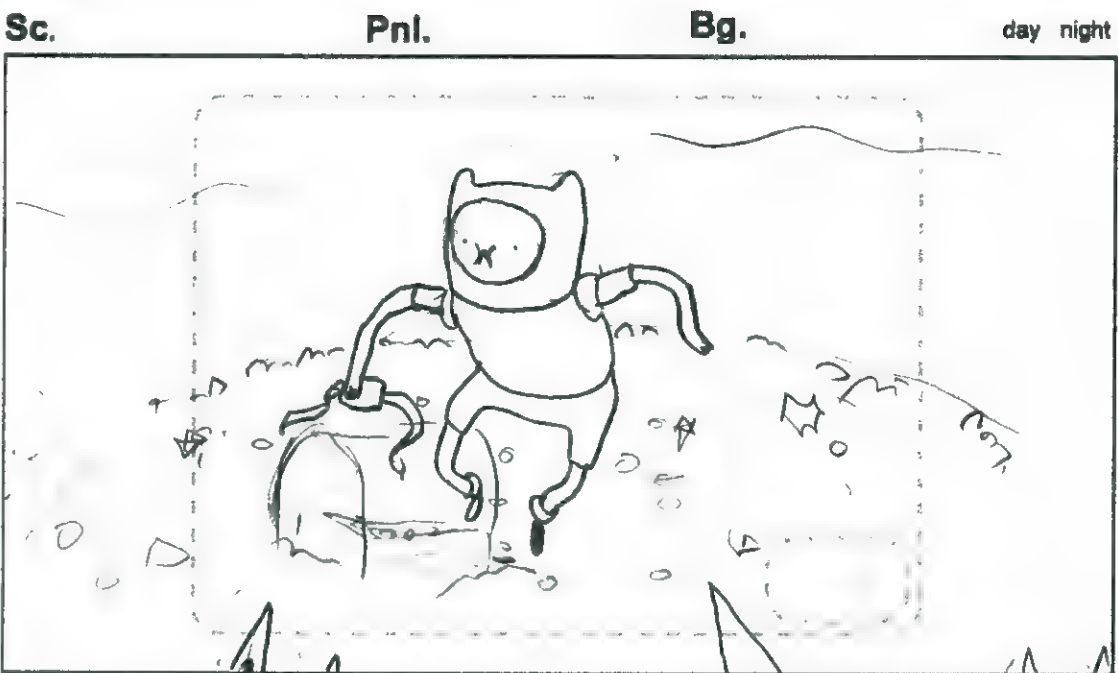
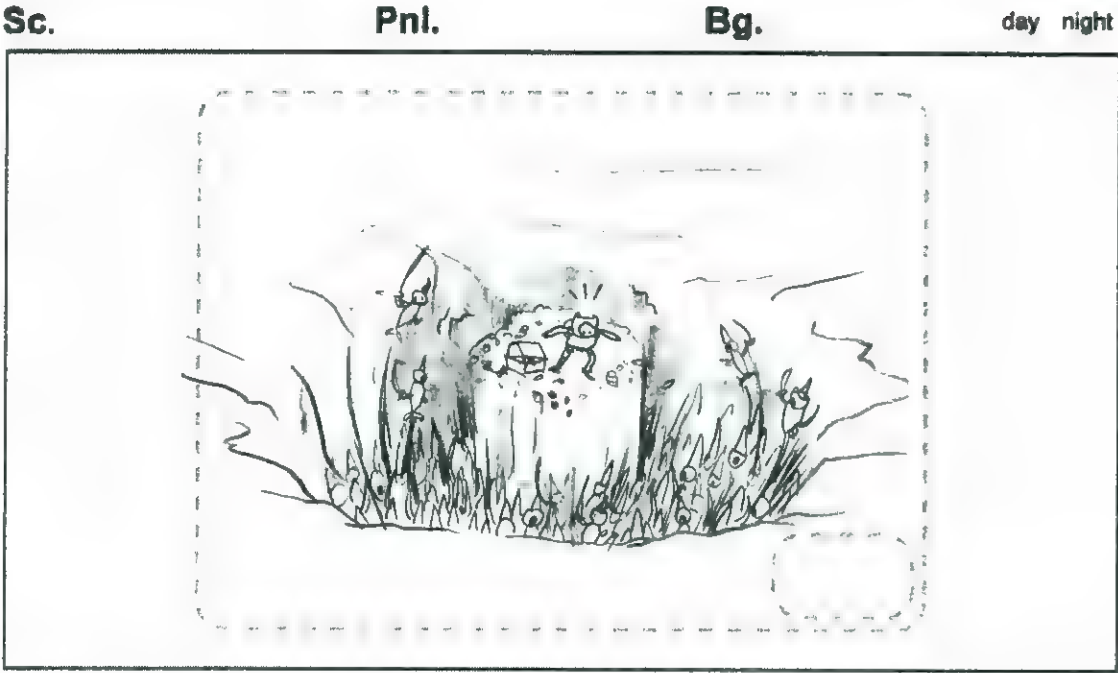
Dialog:	
( Sfx rumbling )	
Action:	( Lady shakes off knights ) ( camera shake ) → ( Rumbling )
Timing:	
239	240

EPISODE # 692004

Production :

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# ADVENTURE TIME



Dialog:

Action:

Timing:

241

242

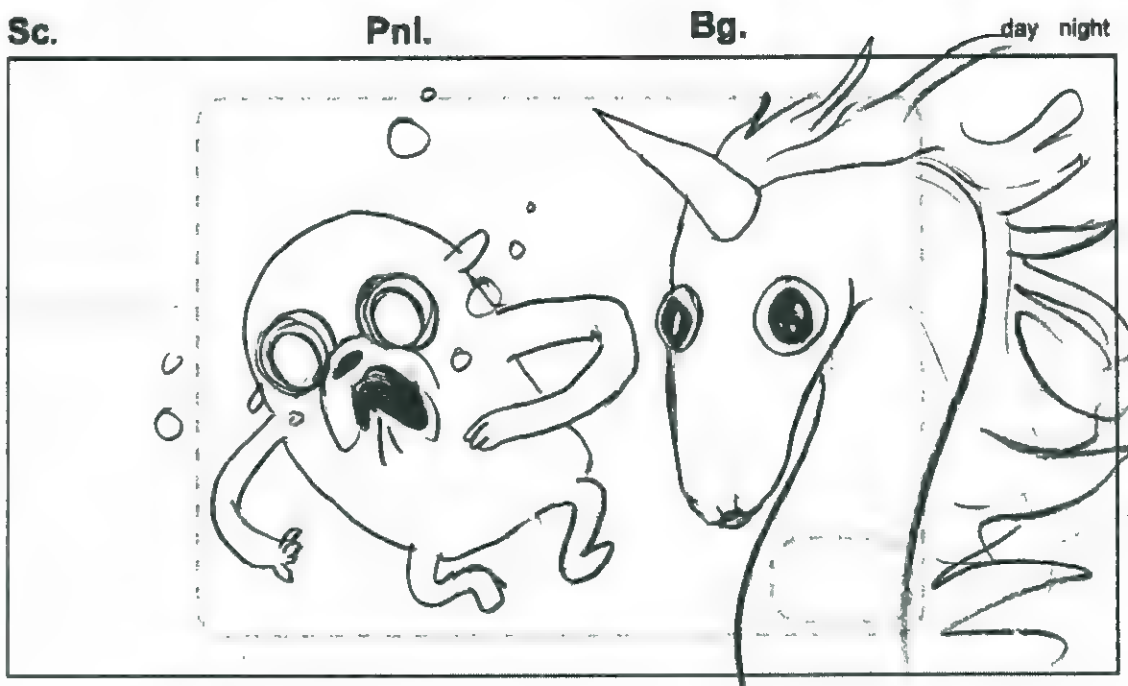
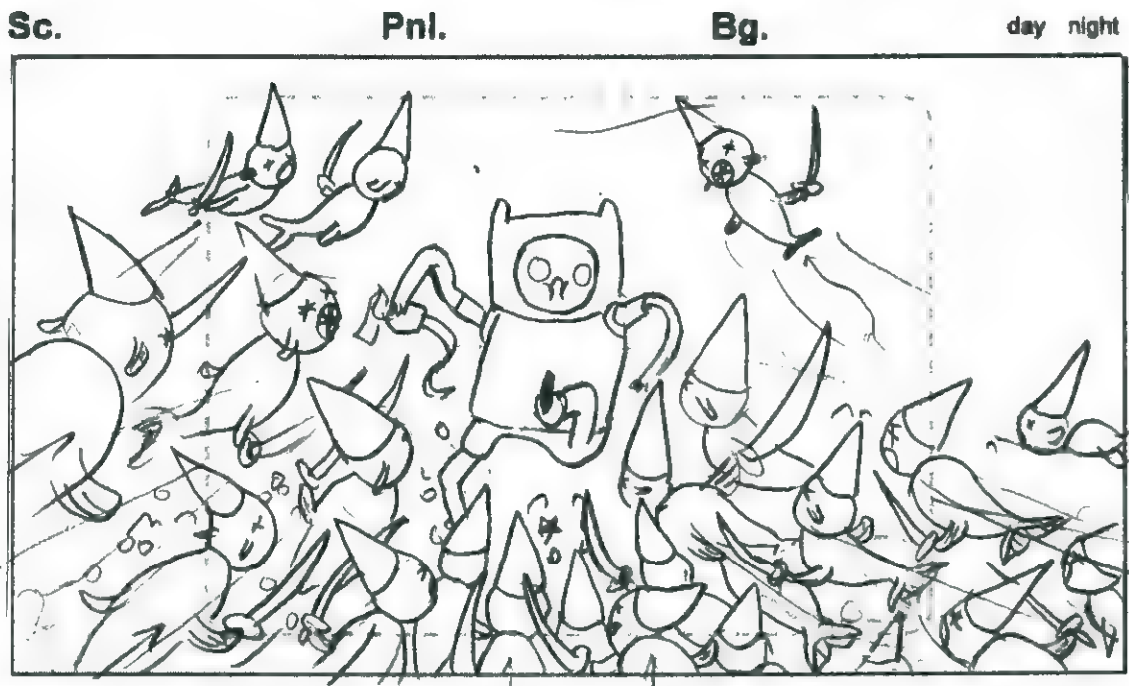
EPISODE # 692004

Production :



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# ADVENTURE TIME



Dialog:	⑤ Finn!!
Action:	
Timing:	243 244

EPISODE # 692004  
Production :

# ADVENTURE TIME



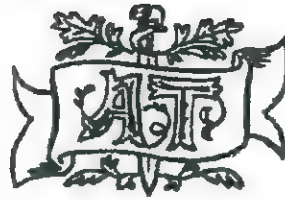
Page 106

Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night
Dialog:									
Action:									
Timing:									
245					246				

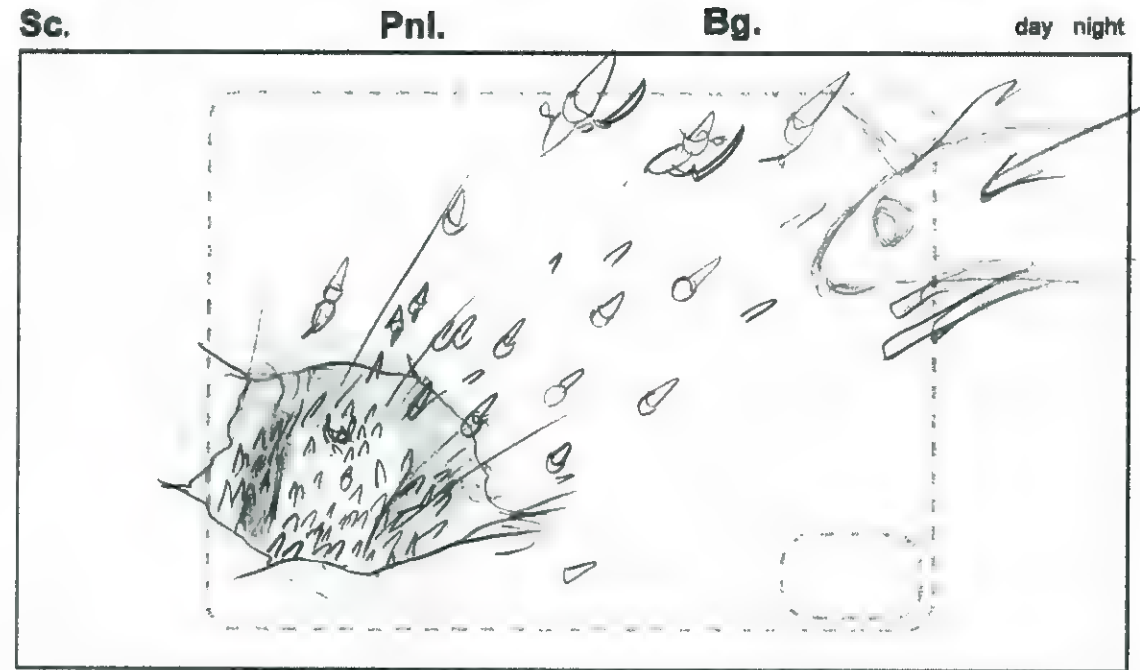
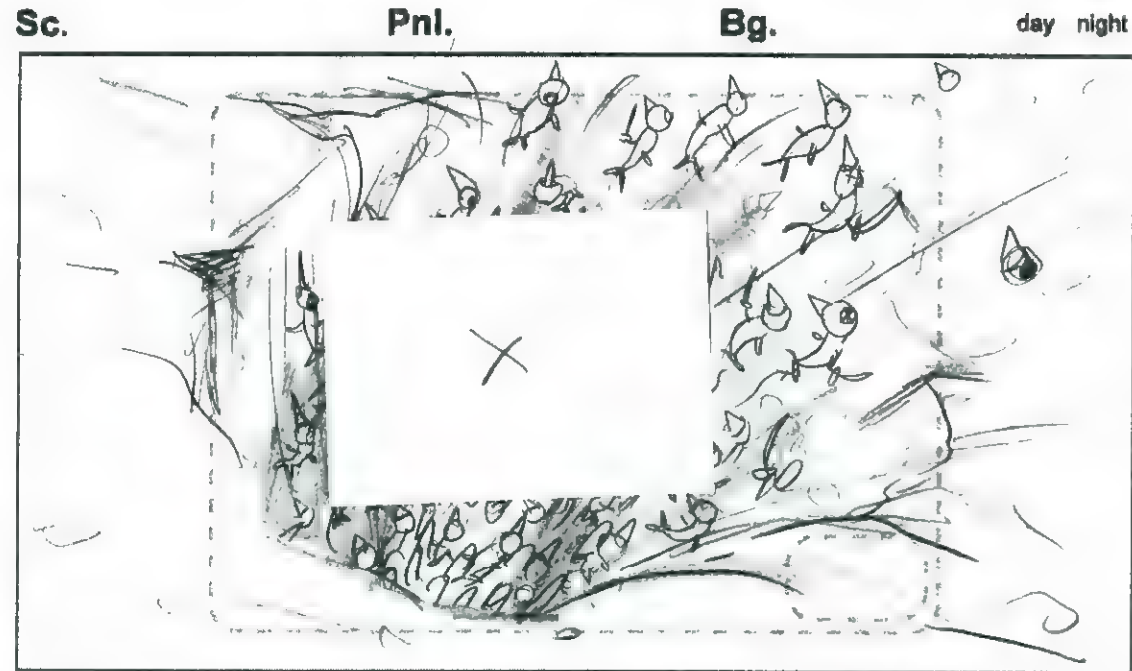
EPISODE # 692004

Production :

# ADVENTURE TIME



Page 107



LADY IN

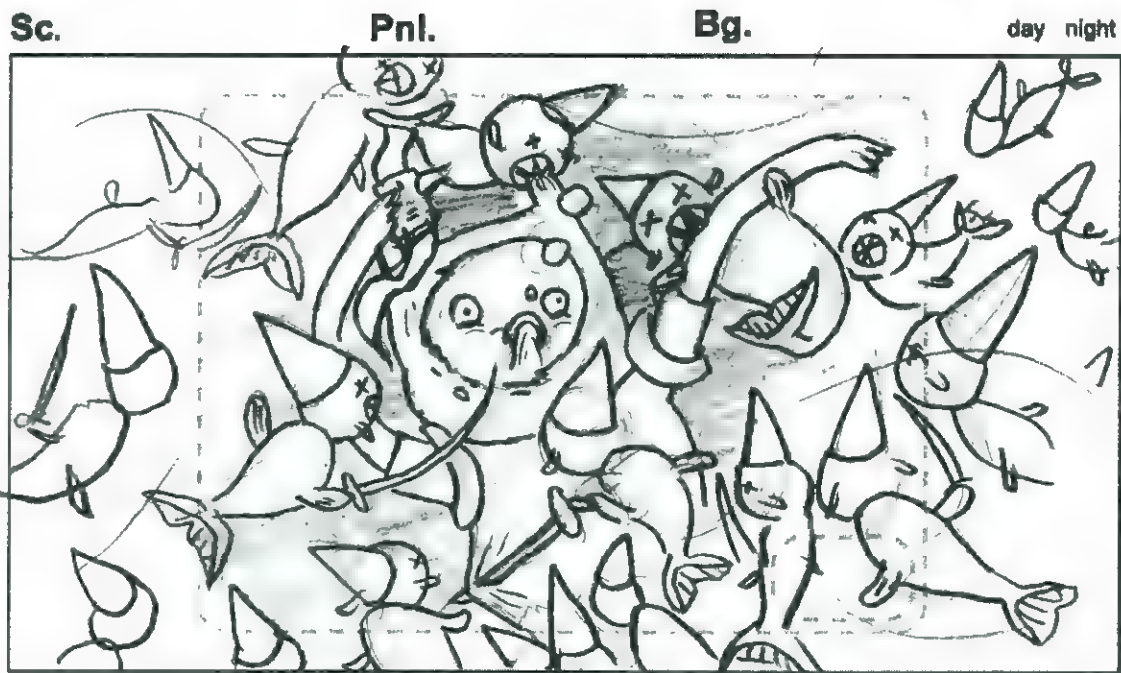
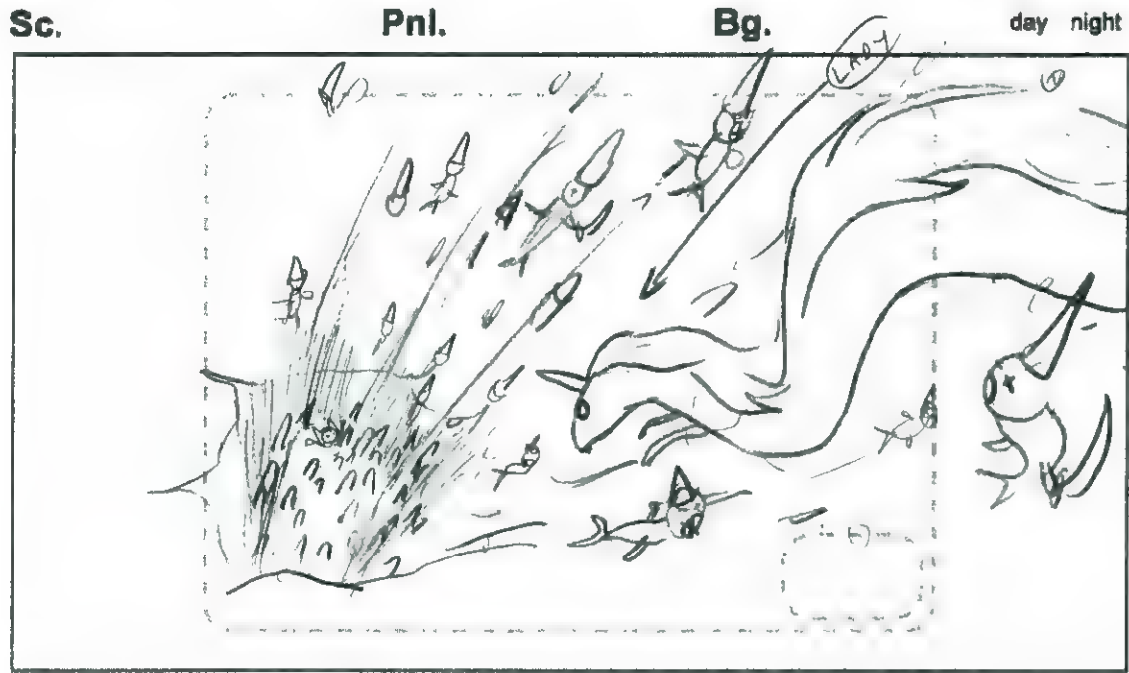
EPISODE # 692004

Dialog:	
Action:	
Timing:	<div>247</div> <div>248</div>

Production :

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ADVENTURE TIME



Dialog:
Action:
Timing:

249

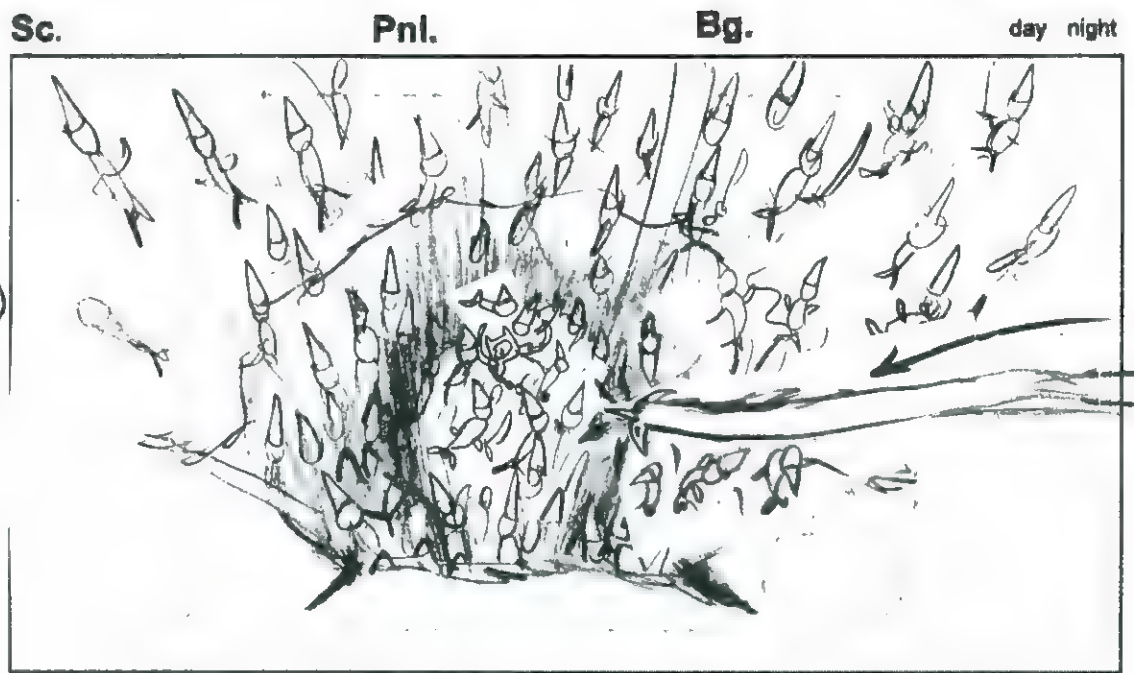
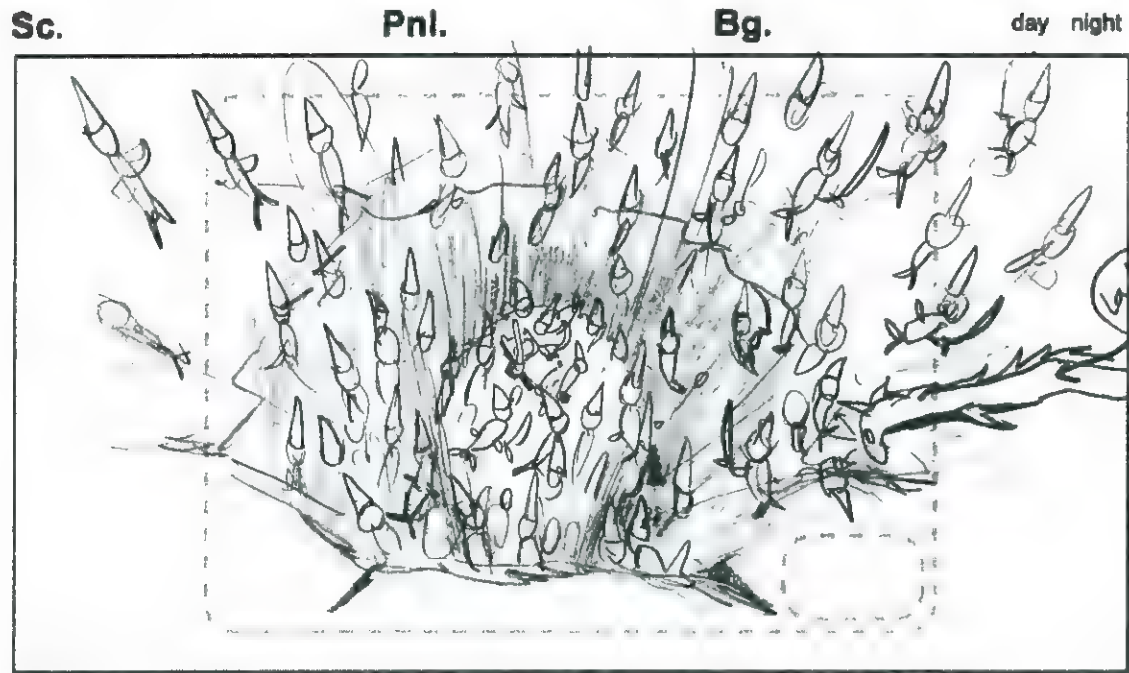
250

EPISODE # 692004  
Production :



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ADVENTURE TIME



Dialog:
Action: lady knocks Knights out of the way as she swims over the hole
Timing: 251 252

EPISODE # 692004  
Production :

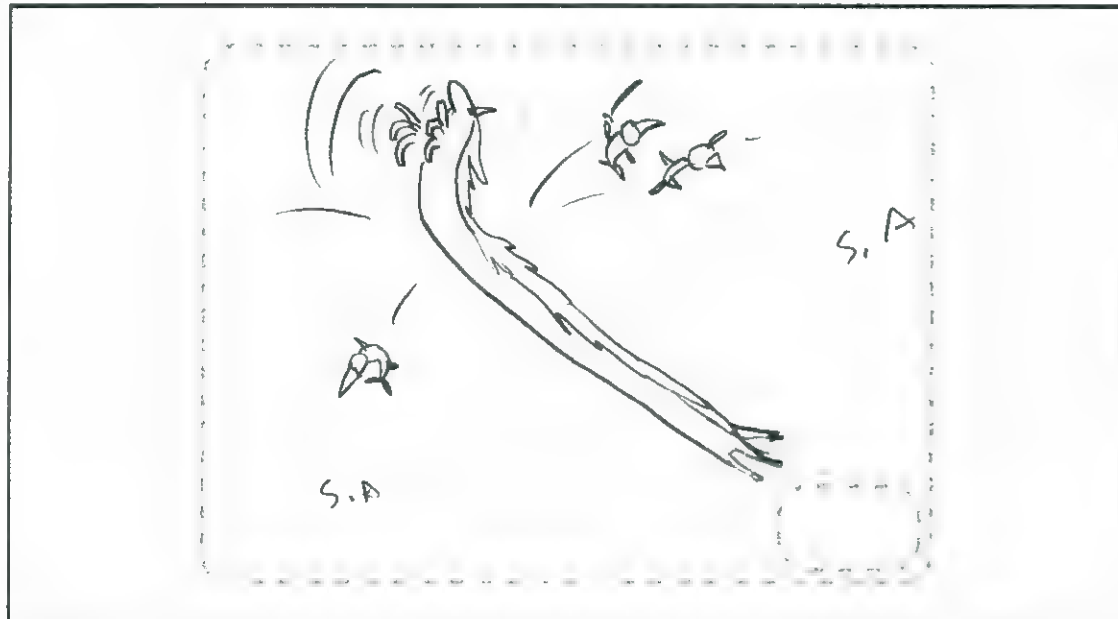


# ADVENTURE TIME

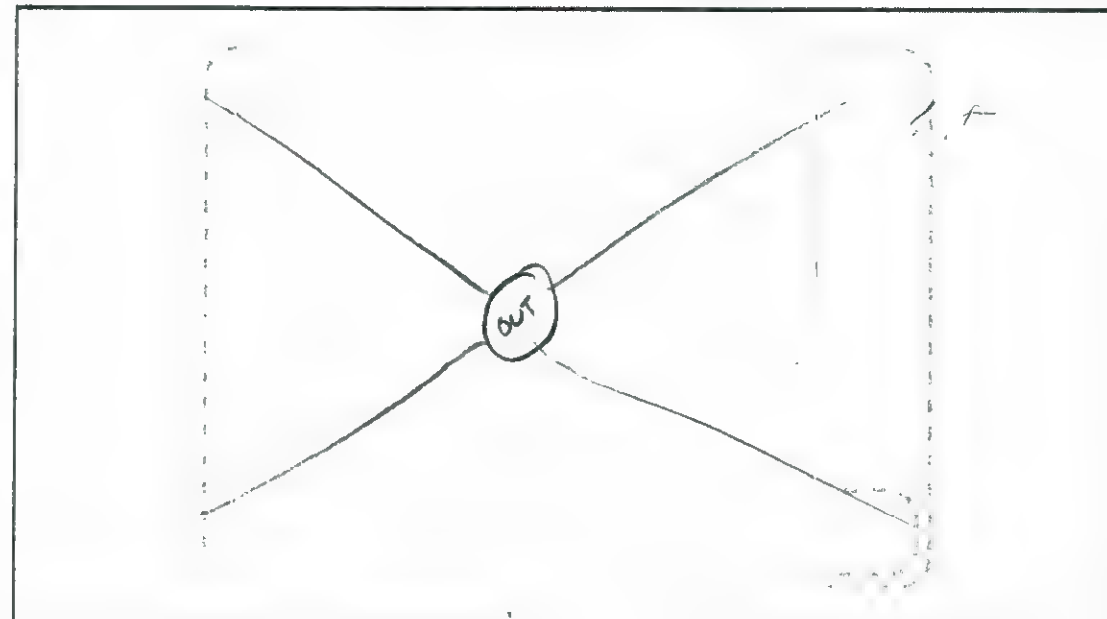


Page 110

Sc. Pnl. Bg. day night



Sc. Pnl. Bg. day night



Dialog:

Action:

Timing:

253

254

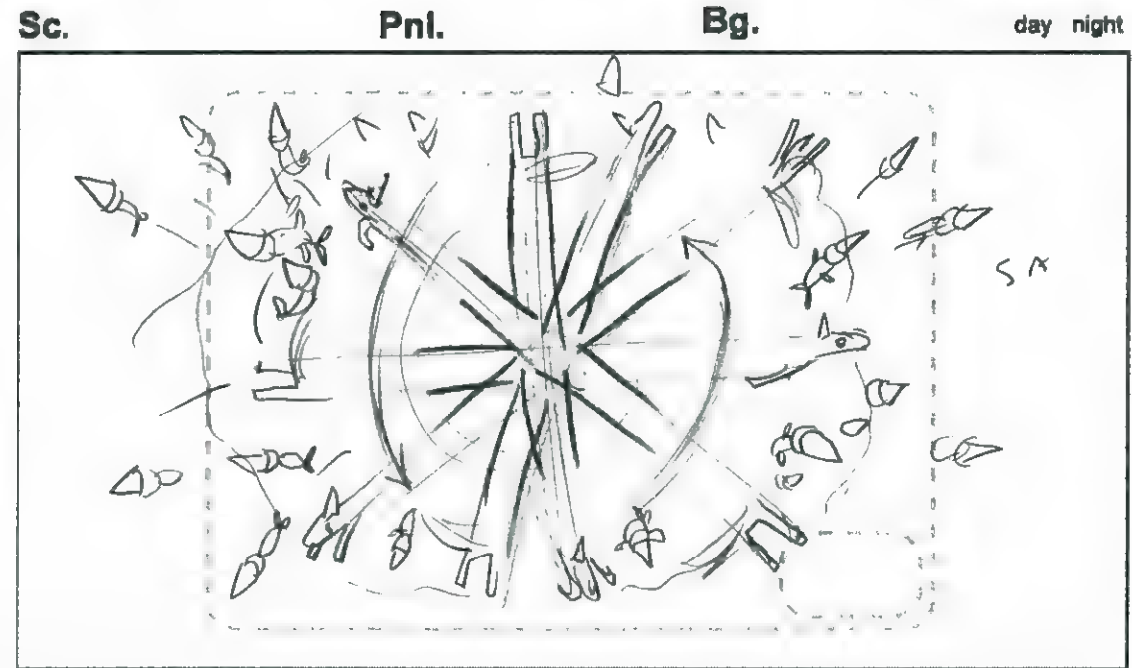
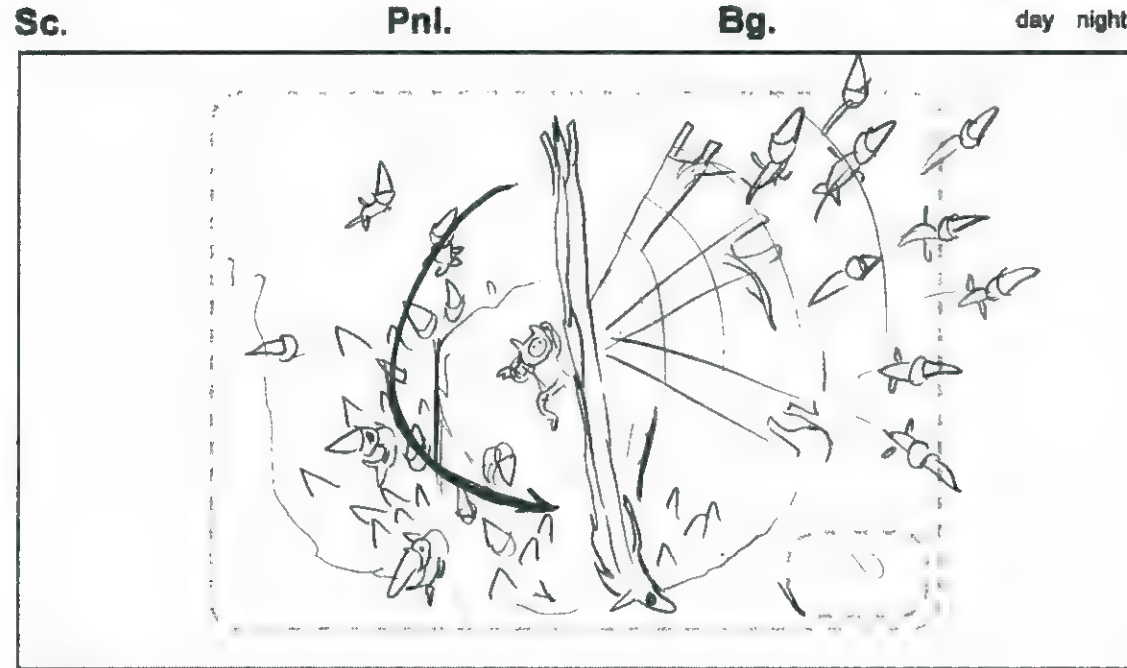
EPISODE # 692004

Production :

# ADVENTURE TIME



Page 111



Dialog:
Action:
Timing:

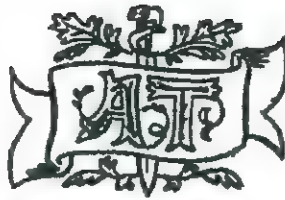
255

256

EPISODE# 692004

Production :

# ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

Dialog:		
Action:		
Timing:		

257

258


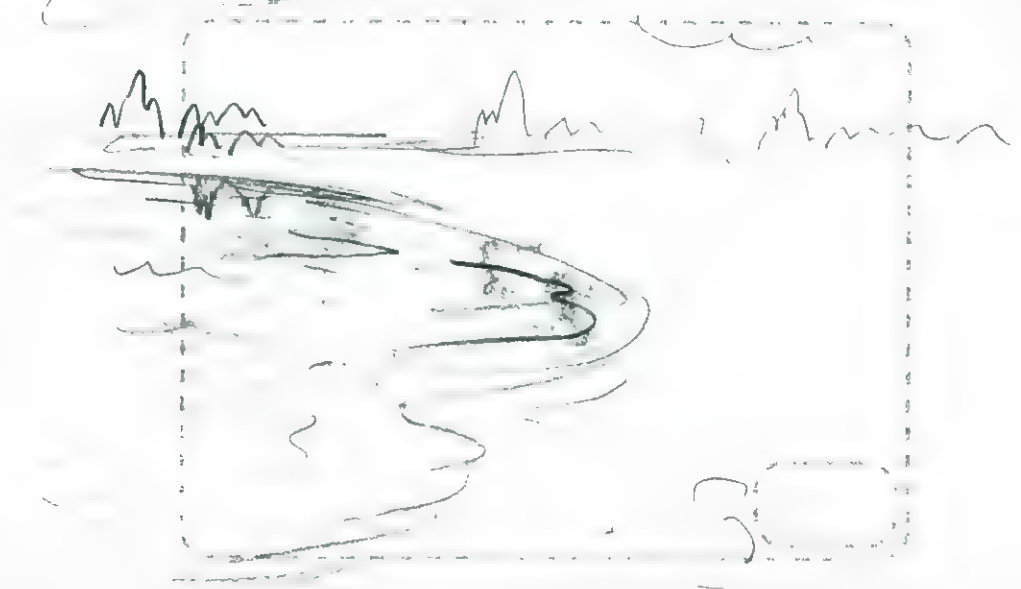
EPISODE # 692004

Production :

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# ADVENTURE TIME



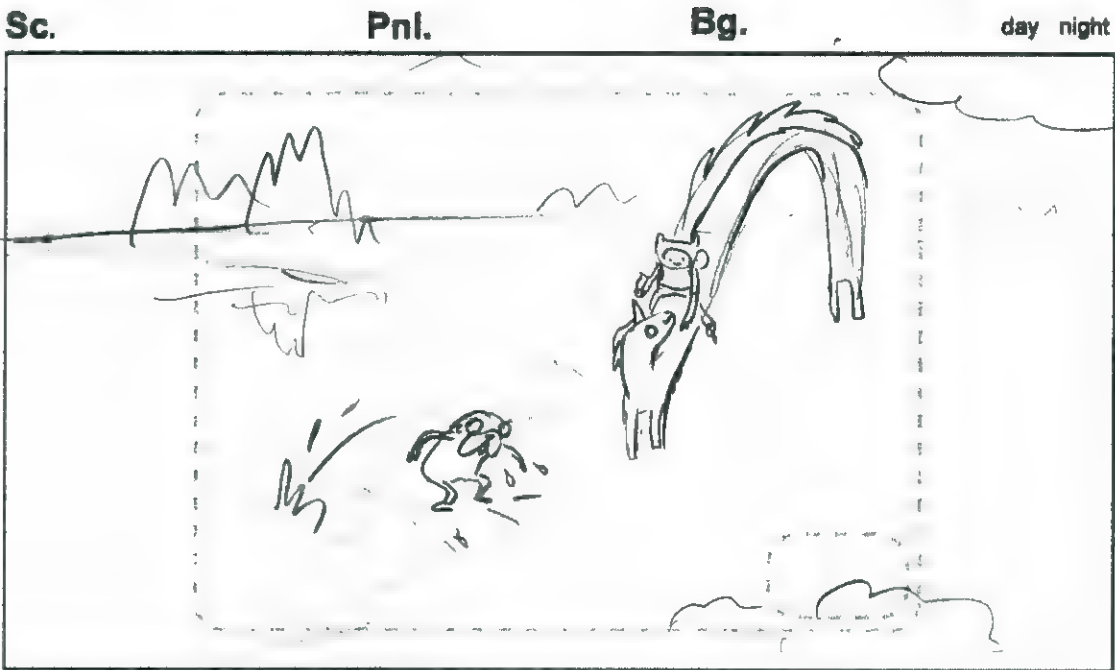
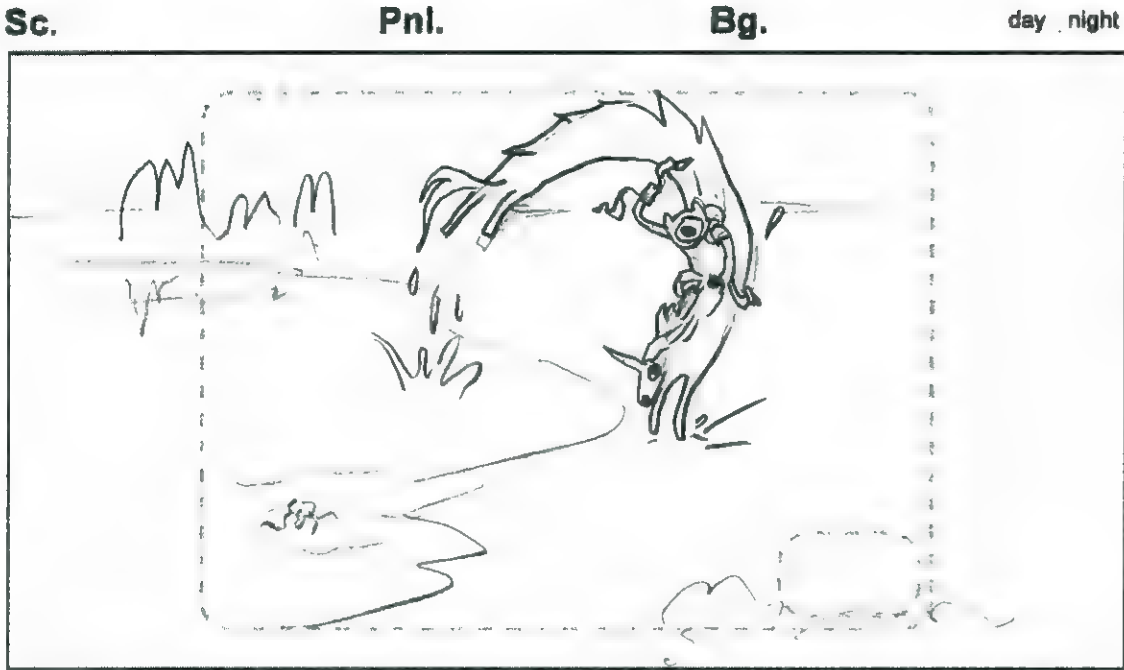
Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night
									

Dialog:
Action:
Timing: <div>259</div> <div>260</div>

EPISODE # 692004  
Production :

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# ADVENTURE TIME



Dialog:	(splashing, breathing)
Action:	
Timing:	261 262

EPISODE # 692004  
Production :



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# ADVENTURE TIME



(NEXT PG. 119)  
Page 115

Sc.	Pnl.	Bg.	day	night

Sc.	Pnl.	Bg.	day	night

Dialog:
Action:
Timing:

263

264

EPISODE # 692004  
Production :



119

Page

Sc.

Pnl.

Cg.

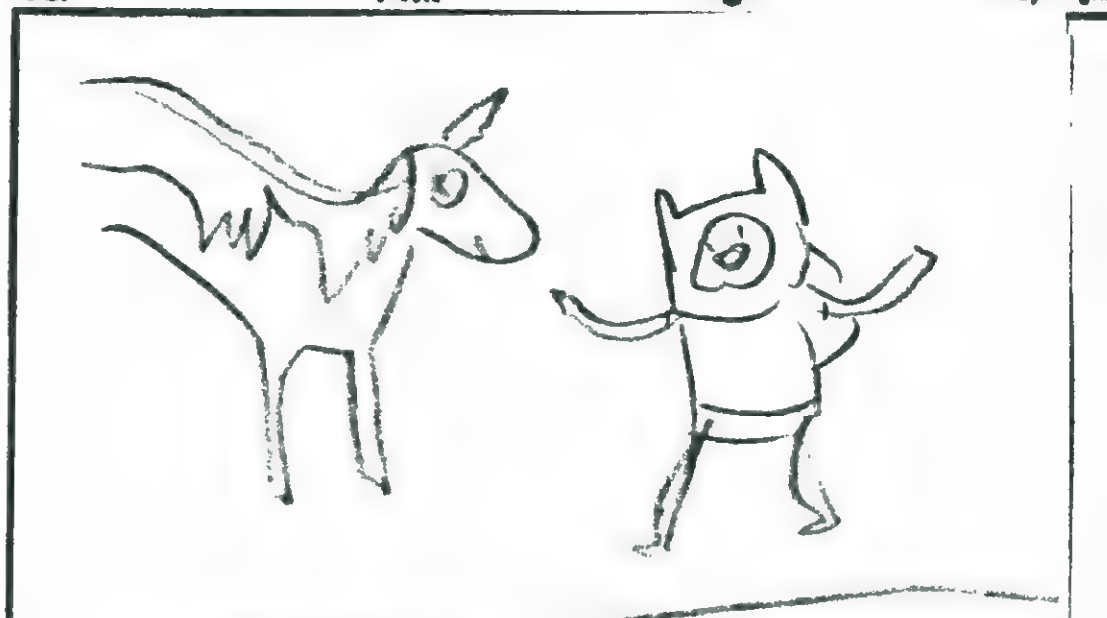
day night

Sc.

Pnl.

Bg.

day night



Di

(F)

Hahaha!  
lady! You were  
McGable!

A

(F)

You should Adventure  
with us all the  
time!

Timing:

265

266

692004

EPISODE

Production



**Sc.**



Disk

heh heh heh...  
⑥ All according

## Action

to plan..

## Timeline

267

Volume 2 Number 1

SC.

**Pnl.**

Bq.

day night



④ [thanks, it was Fun!]

Laugh.

과워. 나도 재미있었어

③ ④ what?

268

692004

END OF FILE



Page 121

Sc.

Pnl.

cg.

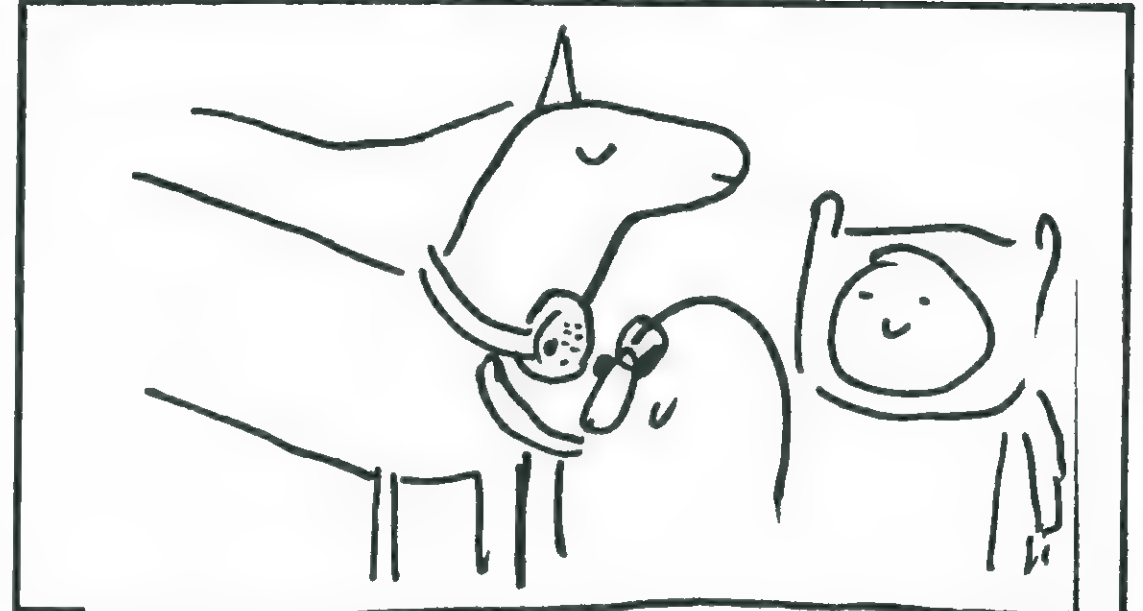
day night

Sc.

Pnl.

Bg.

day night



Dialog

Action

Timing:

⑤ Alright...  
here's the translator.

269

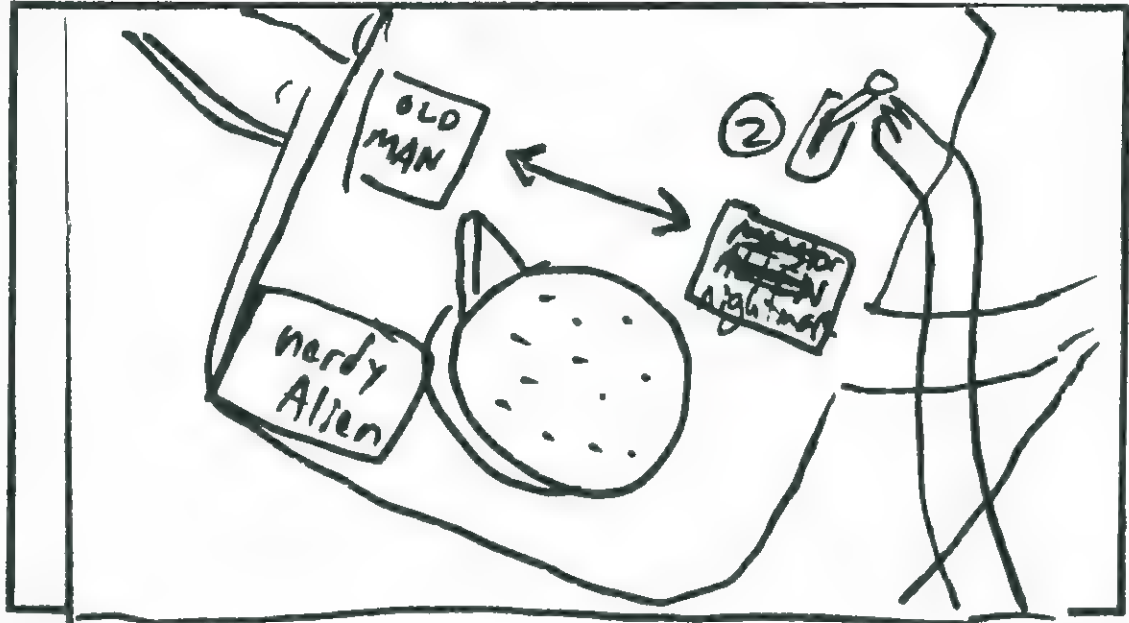
270

EPISODE 692004

Production



Sc. Pnl. Pg. 5C.



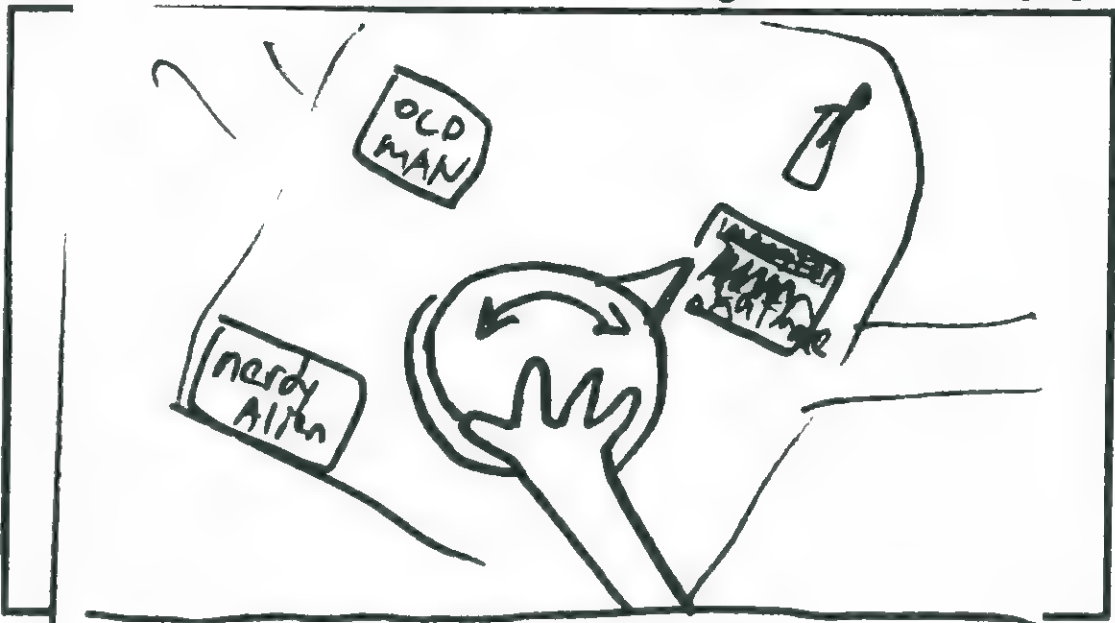
Dis

⑤ let's see here..



271

Pnl. Bg. day night



voice options are..  
old man...  
nerdy Alien...  
~~monster?~~  
or.. ~~monster?~~ nightmare

(switch back and forth  
and lands on ~~monster~~)

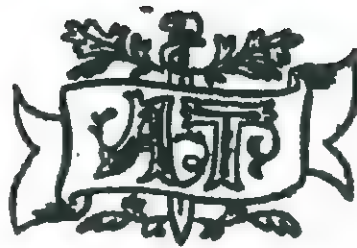
272

nightmare

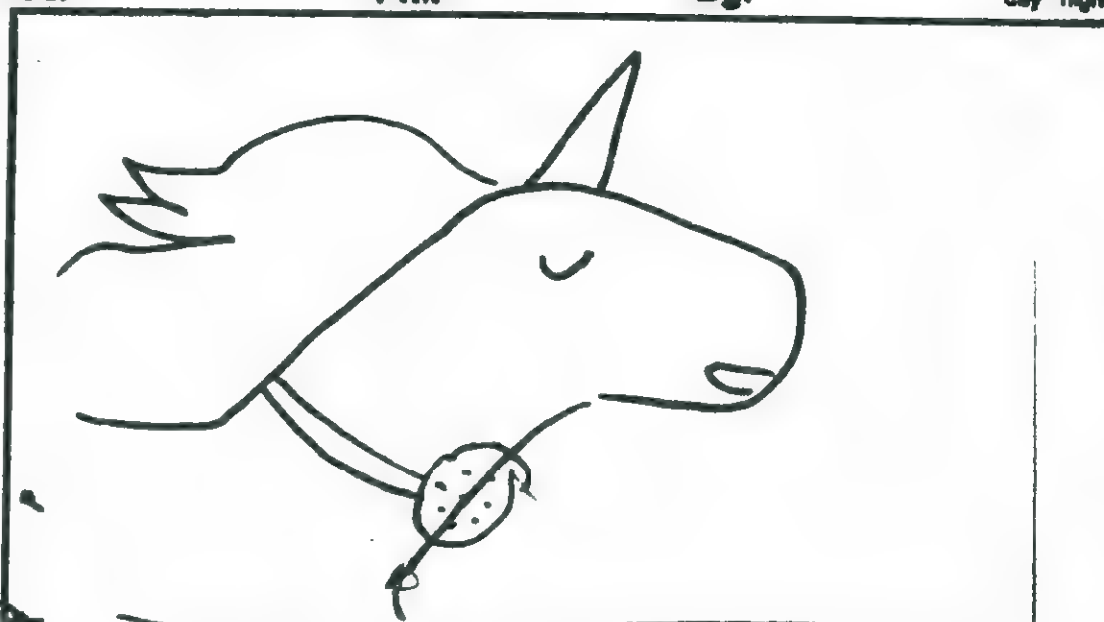
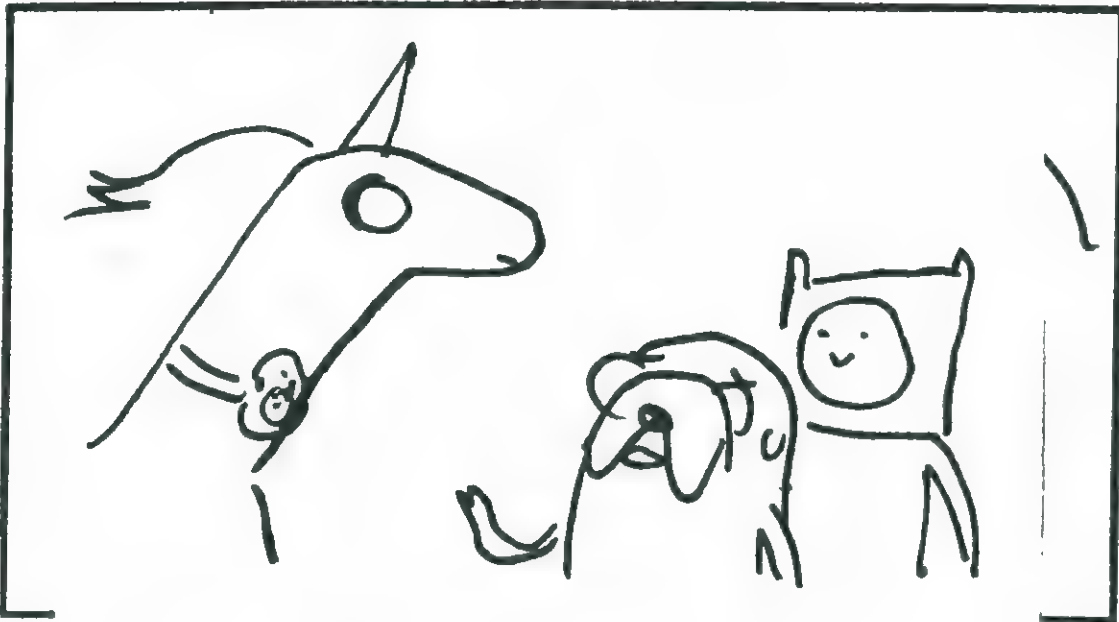
EPISODE # 692004

Production :





Sc. Pnl. day night Sc. Pnl. Bg. day night

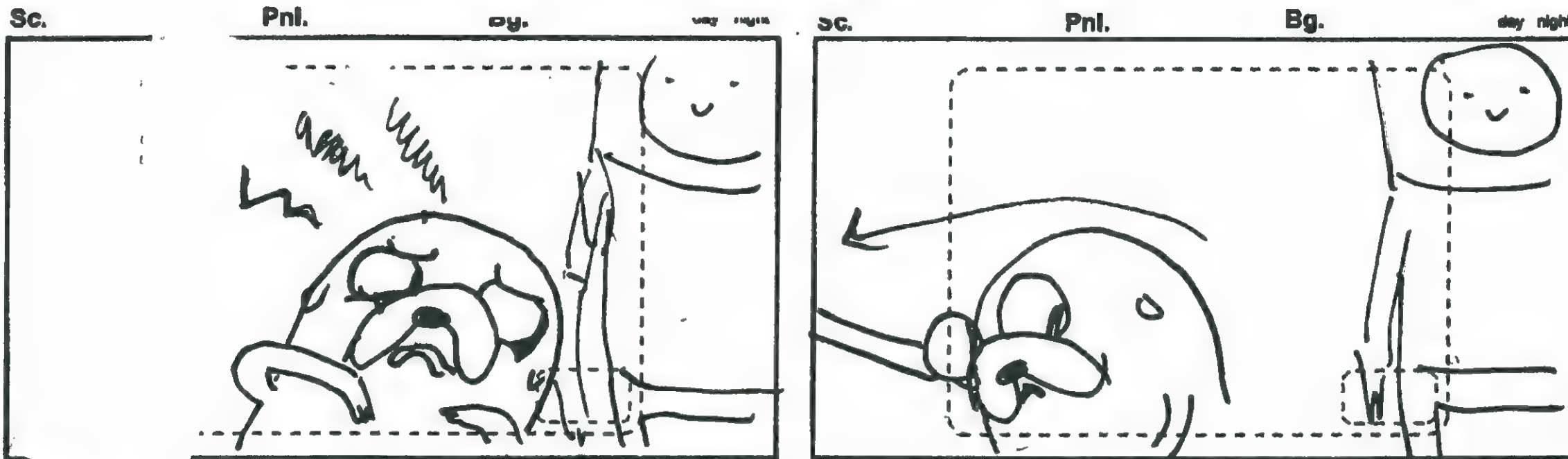


Dis  
ehh..  
⑤ Try sayin somethin, in to  
toots ~~time~~.  
Act  
Tell a story.  
\* ~~monster gibberish~~ \*  
horrible nightmare sounds.

Timing:  
273 274



Page 124



Dialog:

⑤ euh!

Action:

Rainicorn ~~as a~~ Gibberish  
nightmare

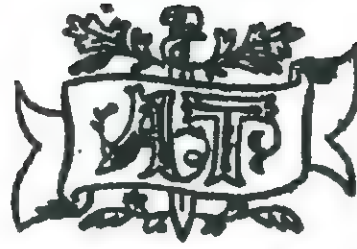
Timing:

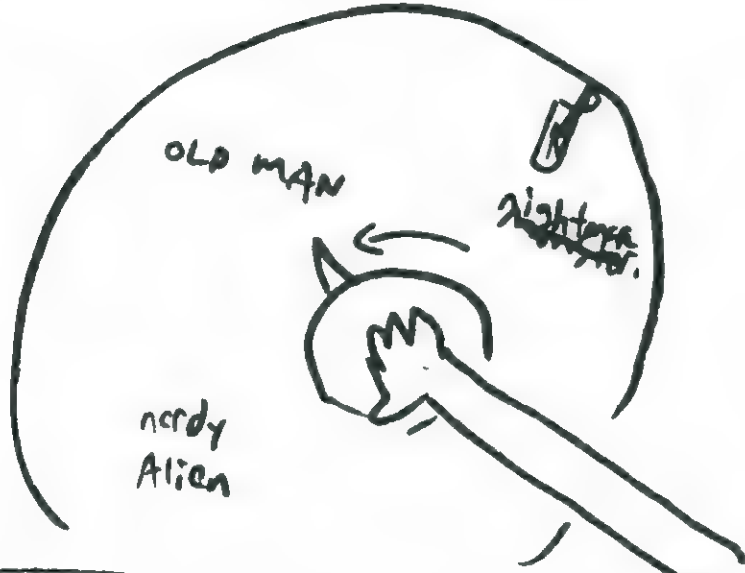
275


276

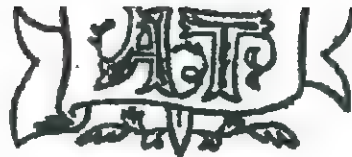
EPISODE # 692004

Production :



Sc.	Pnl.	Obj.	day night
			
Dial			
Act			
Timing:			
277			

Sc.	Pnl.	Bg.	day night	
				
<p>① and then I ate all the peaches in the orchard.. and that farmer was so angry..</p>				
278				

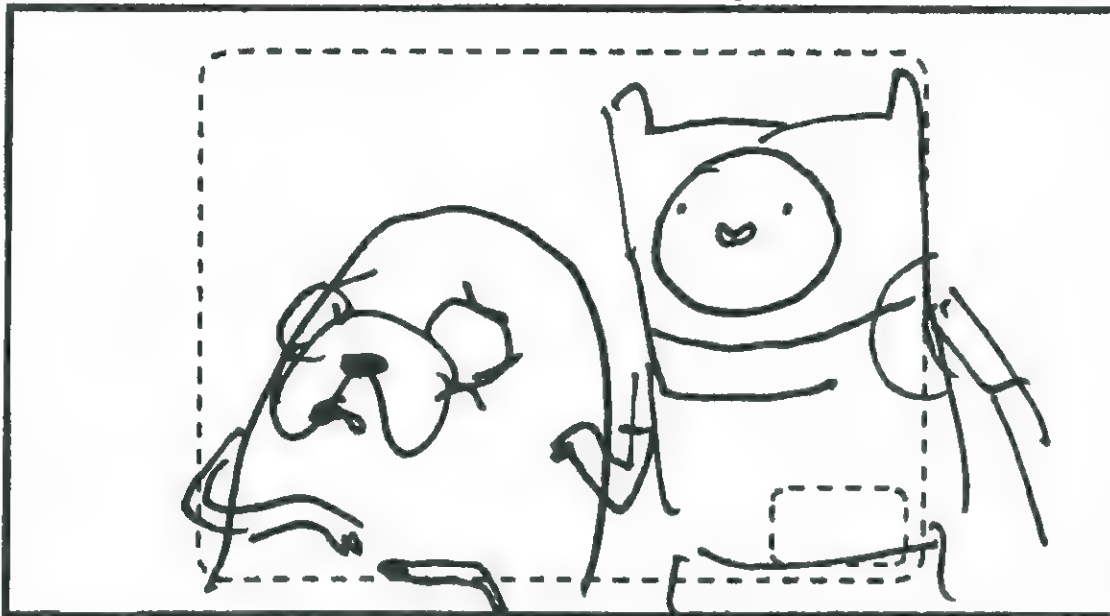


Sc.

Pnl.

dy.

day night

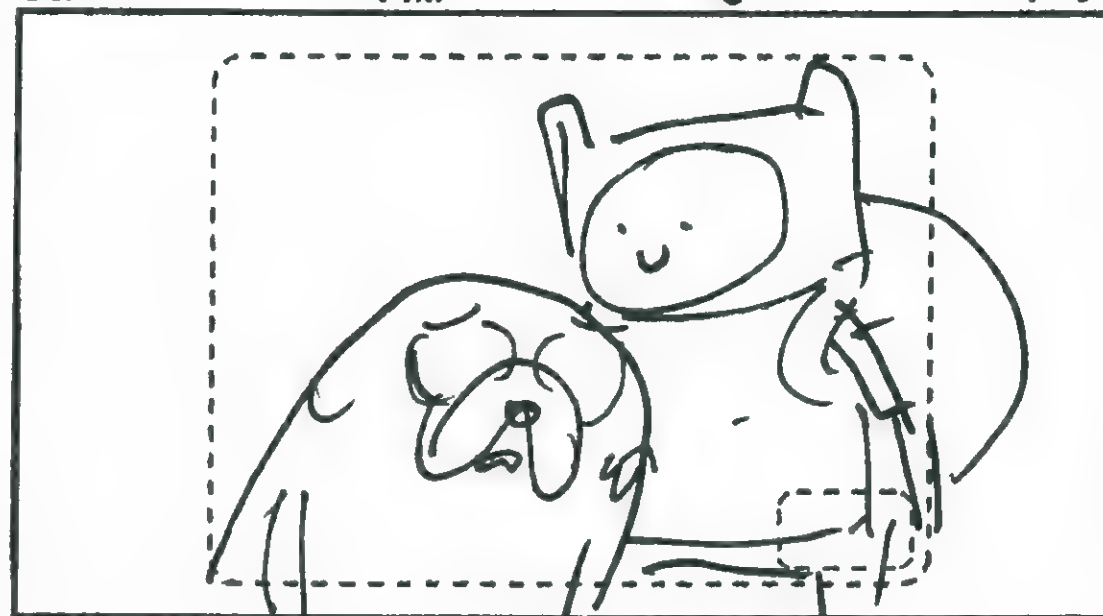


Sc.

Pnl.

Bg.

day night



Dialog:

(A) (F) Lhe.. I like this  
VOICE

(J) .....

(B) (L) so i sang him a  
secret song...

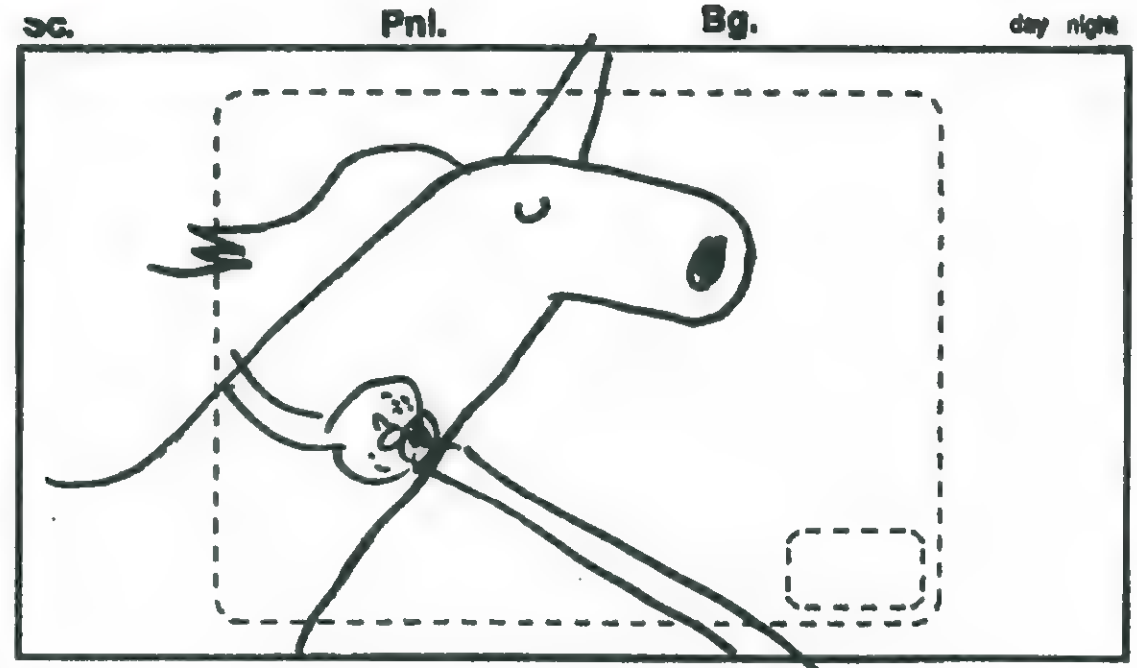
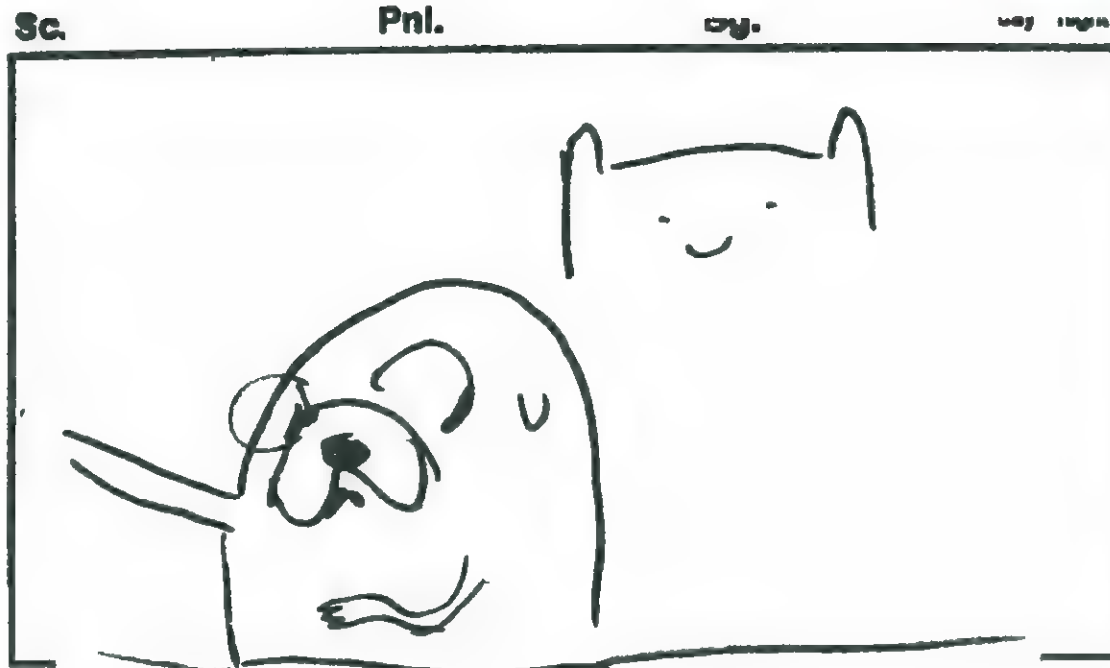
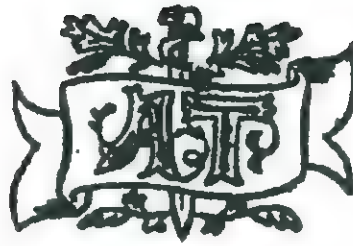
(L) that i heard from  
a secret bird.

279

280

EPISODE # 692004

Production :



Dk

Ac

Timing:

281

282

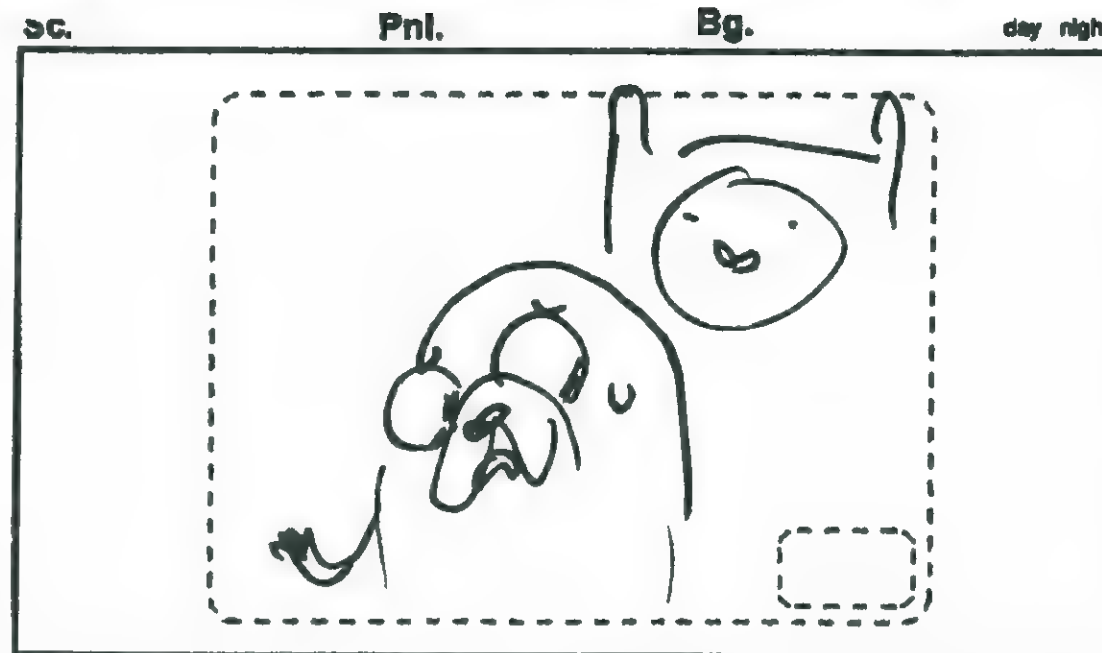
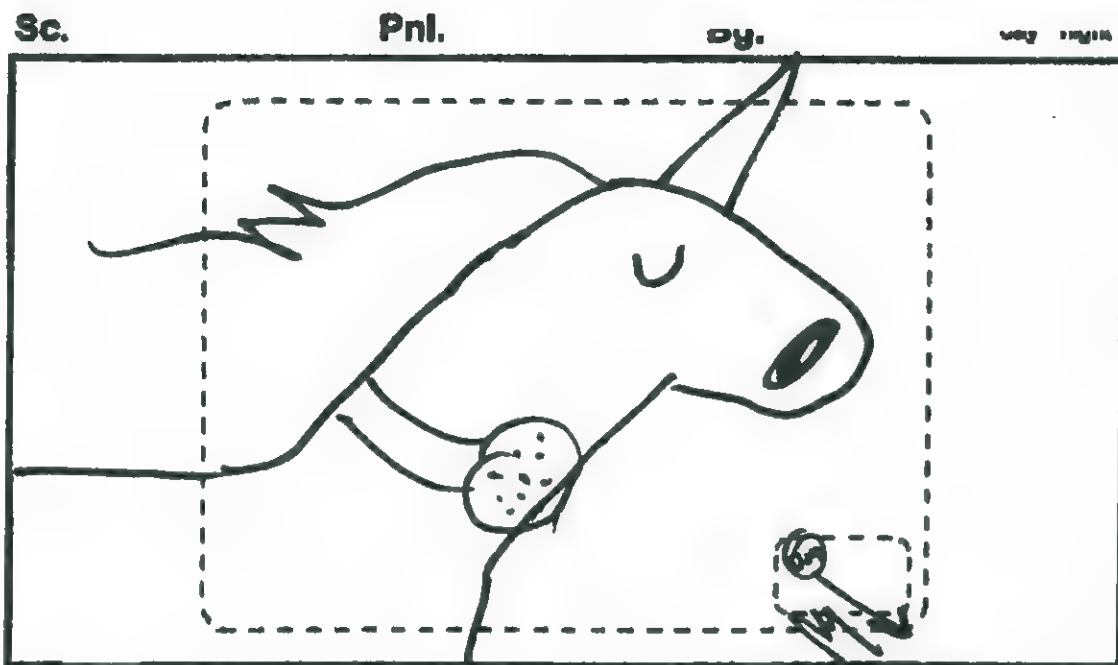
singing: "ehh h h.."

Ok's arm switches  
Rahians transfer  
back to other  
monster





Page 128



Dialog:

~~\* was to giffish \*~~

haha!

Action:

nerdy Alvin voice

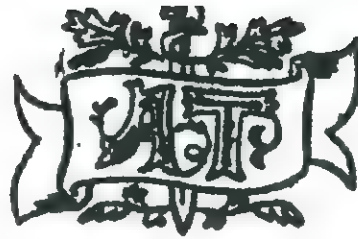
Timing:

283

284

EPISODE # 692004

Production :

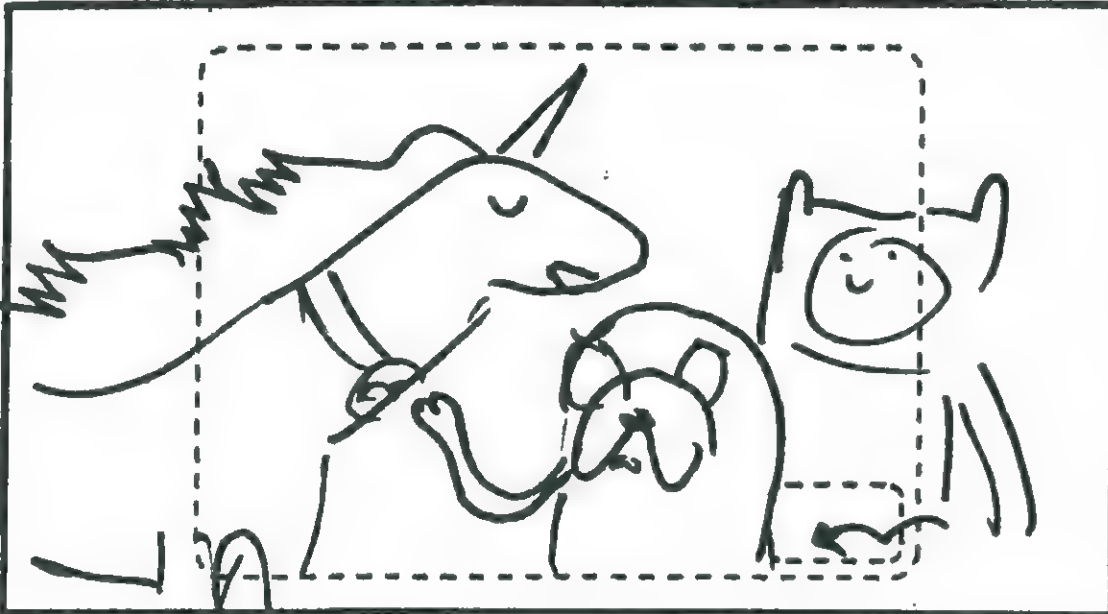


Sc.

Pnl.

Cg.

day night

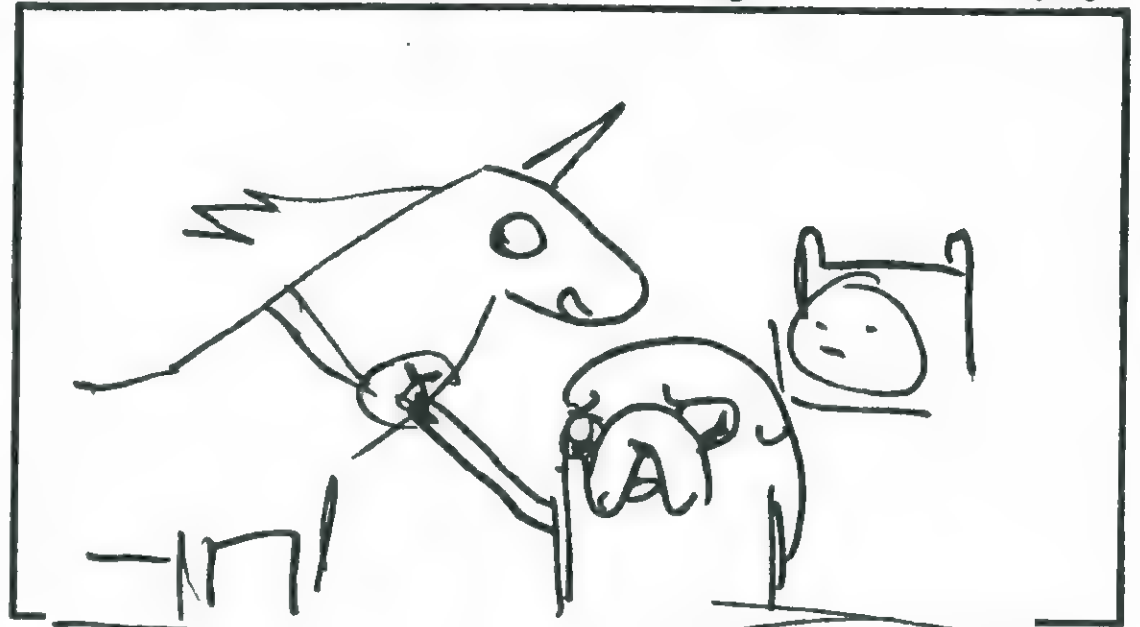


Sc.

Pnl.

Bg.

day night



Dialog:

~~\* *breath* *glitch* \*~~

nerdy Alien voice

Action:

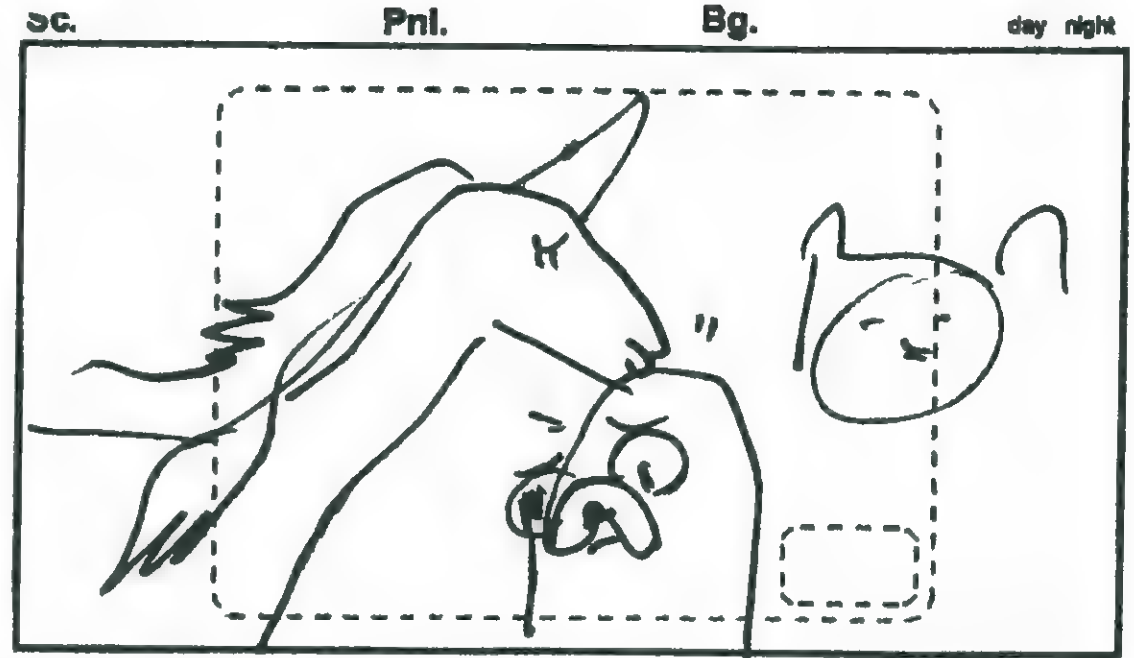
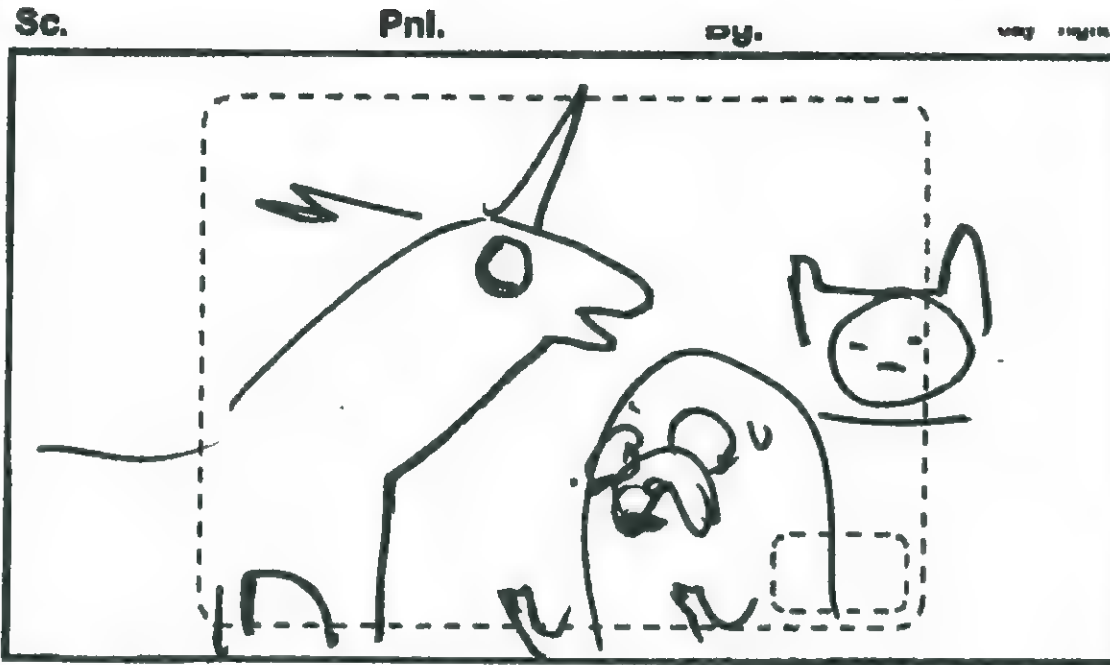
Timing:

285

Ⓛ And that's  
the end of  
my story.

(switches  
to OMV)

286



Dialo  
Actio  
Time

① \*sigh\* well, at  
least with old man  
option we can  
understand him...  
I mean her!!  
I mean you,  
sugar.

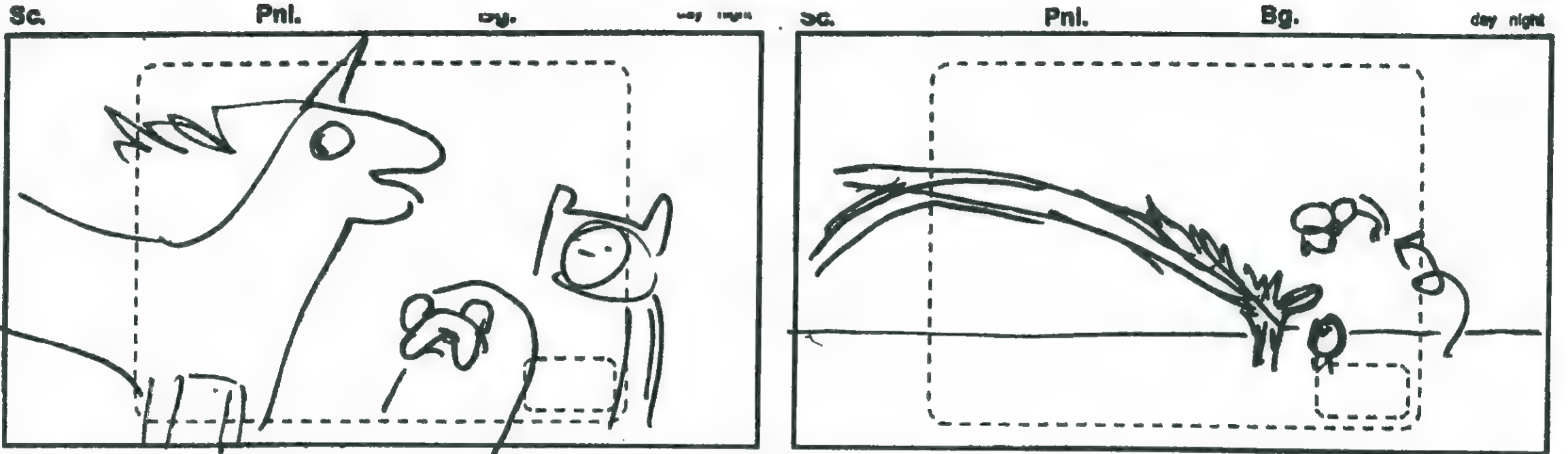
287

288

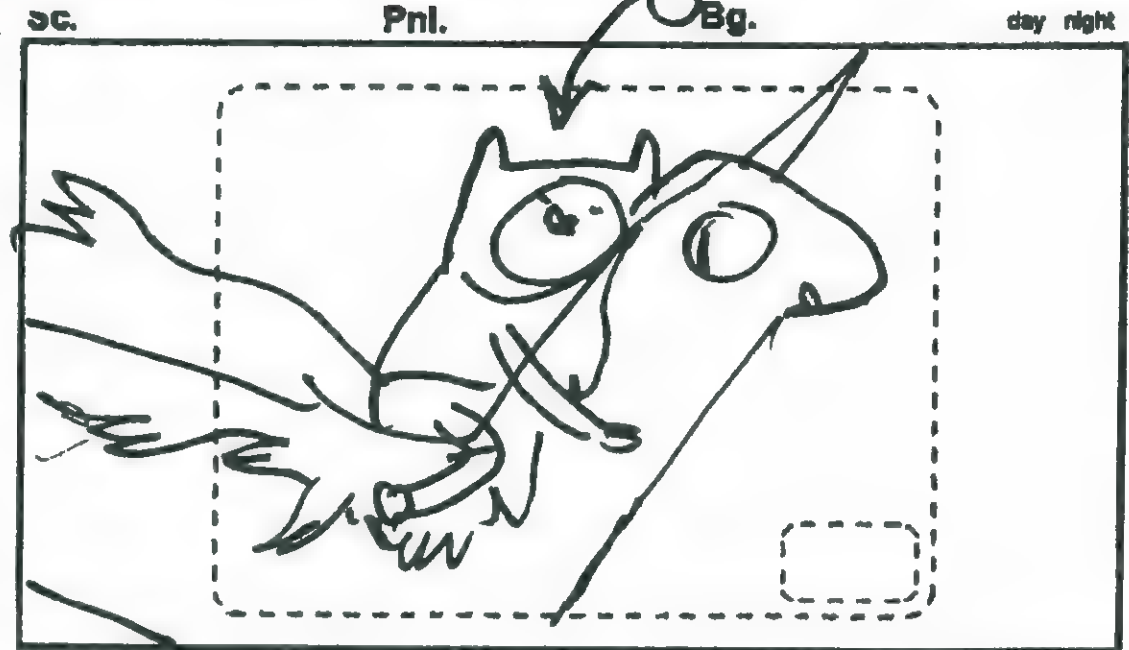
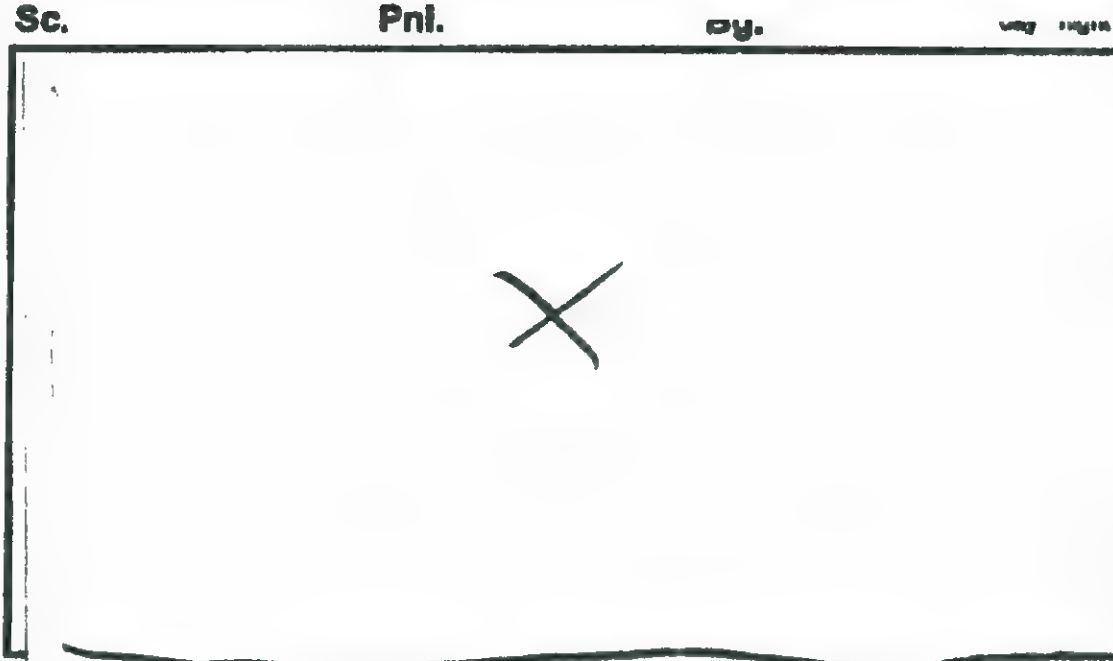
\*lg'ss\*

EPISODE # 692004

Production :



Dialog:	Ⓡ hop on my back and i'll give you both a ride home.	Ⓡ <del>haha!</del> whatever you say <del>haha</del> grandpa.
Action:		
Timing:	289	290



Timing:

291

(R:) come on ~~smile~~  
my darling.  
wrap your legs  
around me.

292

692004

EPISODE #

Production :



# ADVENTURE TIME



Page **133**

Sc.	Pnl.	Bg.	day	night

Dialog
<p><b>J:</b> *sigh*</p> <p>I remember why I drowned that translator now~</p> <p><b>293</b></p>
Action
Timing:

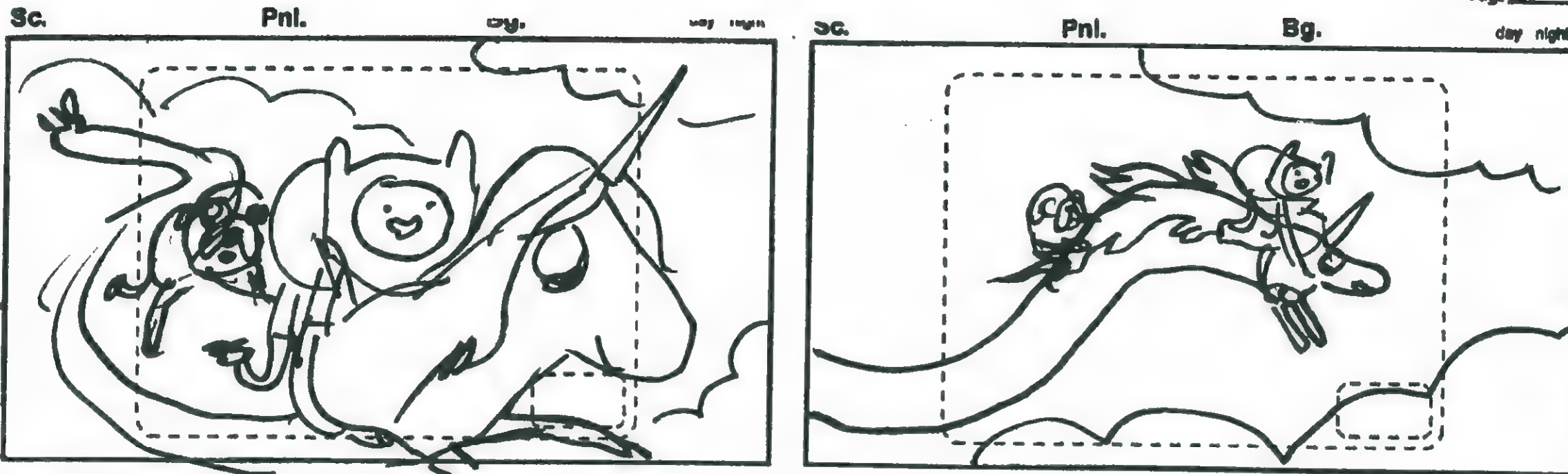
Sc.	Pnl.	Bg.	day	night

<b>294</b>

692004

EPISODE #

Production :



692004

EPISODE

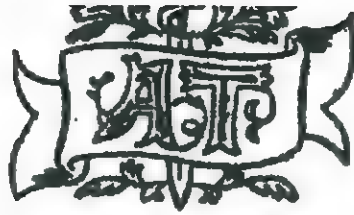
Dialog:	Action:	Timing:
<p>① Hey Grandpa,</p> <p>how are you</p> <p>able to fly if</p> <p>you don't have</p> <p>wings?</p>		
<p>② woh!</p> <p>③ R: <del>There</del></p> <p>well.. light travels</p> <p><del>from</del> from the sun, then is</p> <p>bounces off of <del>the</del></p> <p><del>the world</del> our planet</p> <p>and back into our</p> <p>eyes so we can perceive</p> <p>color.</p>		

Production

295

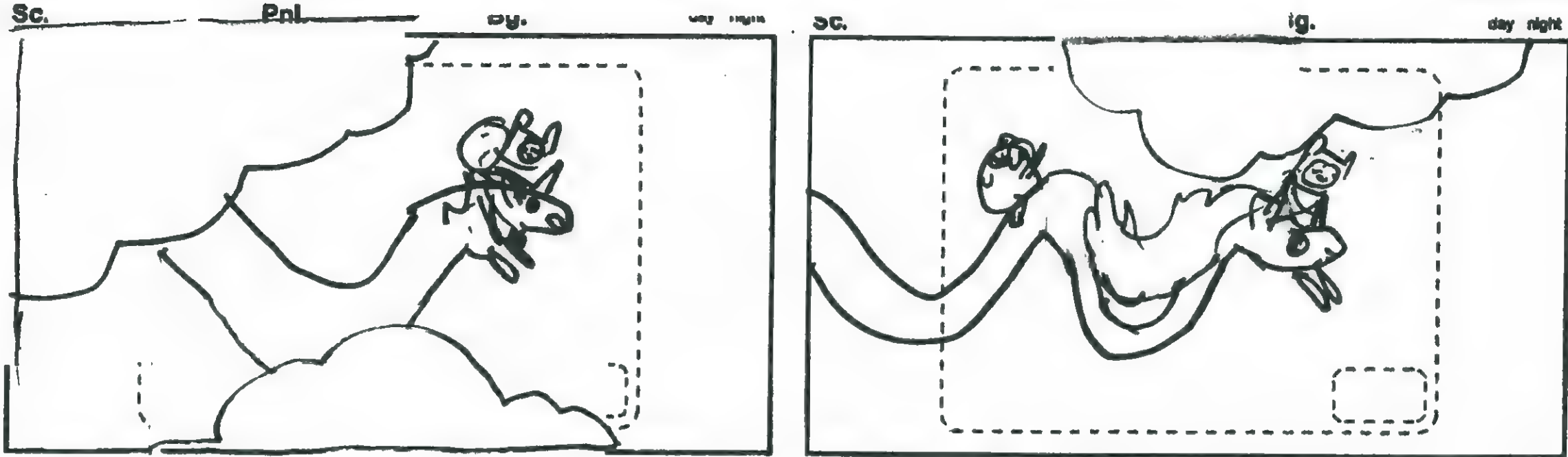


296



eyes so we can perceive color.

Page 135



Dialog:

(A) (5) woh!

(B) (R) ~~woh!~~

Action:

my body can  
intercept that light

Timing:

and dance around on it!  
ha ha!

297

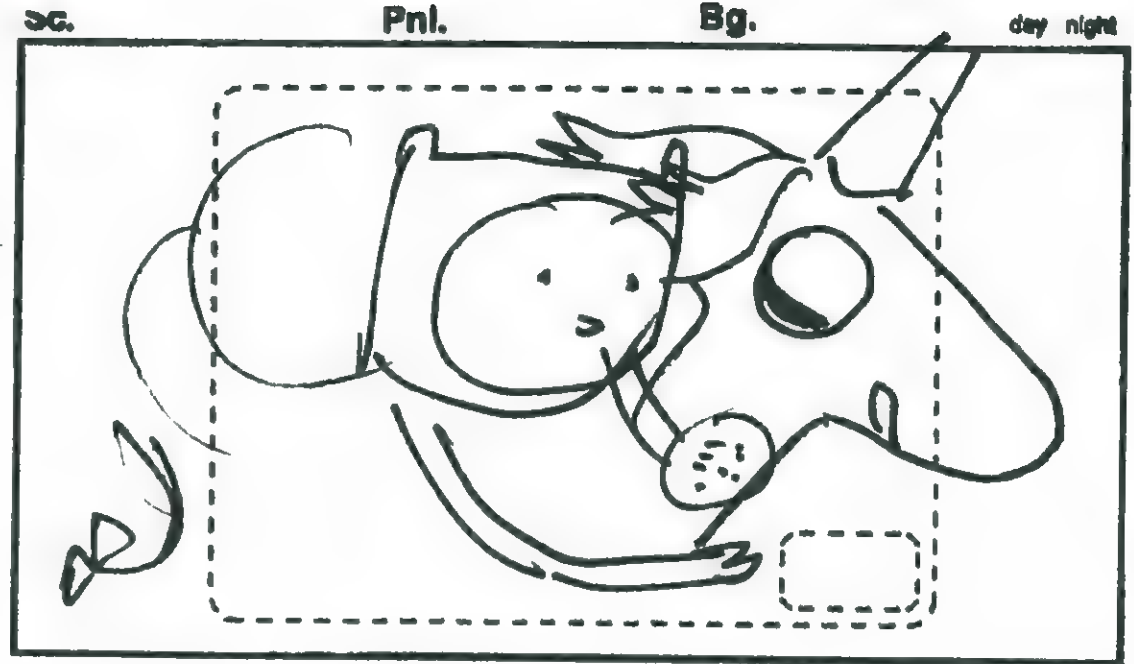
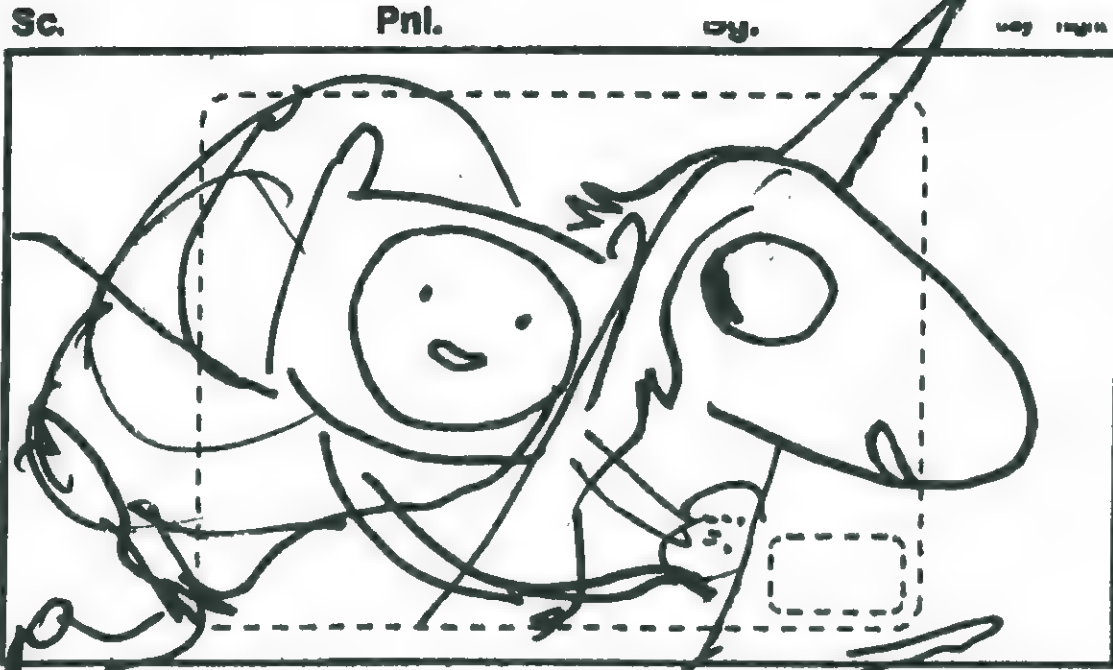
(5) woh!

Baby, it's a little rocky in  
the back seat here..

298

EPISODE # 692004

Production :



Dialog:  
 (F) That sounds  
 awesome.  
 hey, where are  
 you from  
 by the way?

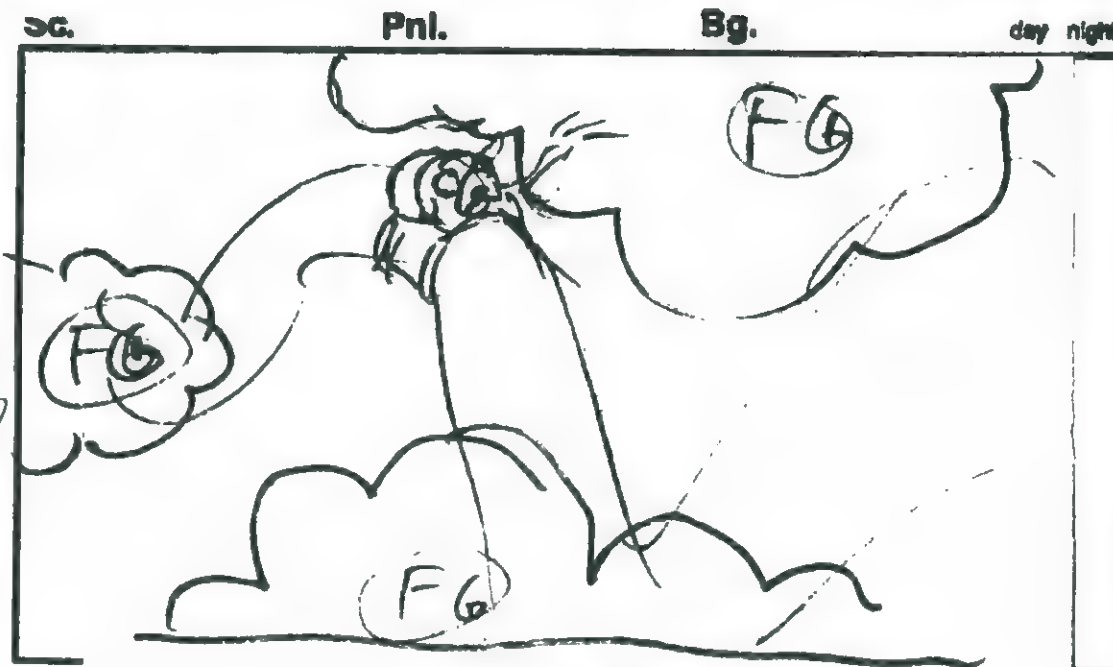
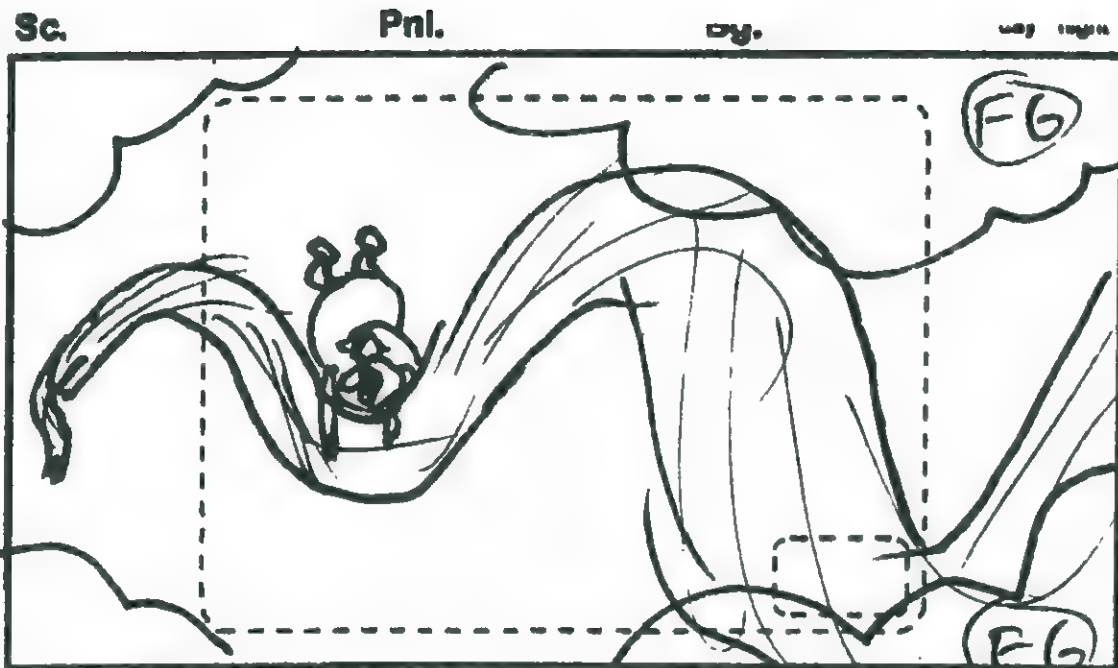
Action:

Timing:

(R) another ~~universe~~ universe.  
 I ~~travell~~ came to your  
 world by accident ~~while~~  
~~after~~ after a cluster of  
 moons inverted and  
 black-holed ~~into~~ each  
 other. ~~with~~







Dialog:

JB woh!

Action:

F&R (laughter)

Timing:

301



clouds

302

~~Lady~~  
Lady, Slow down!

EPISODE 692004

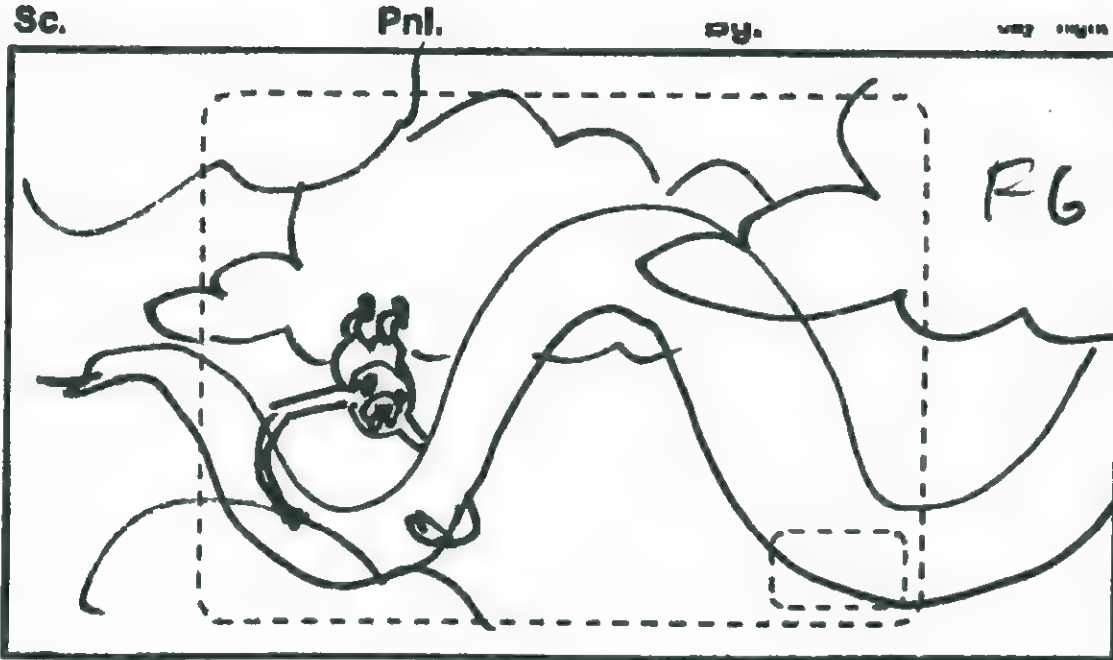
Production







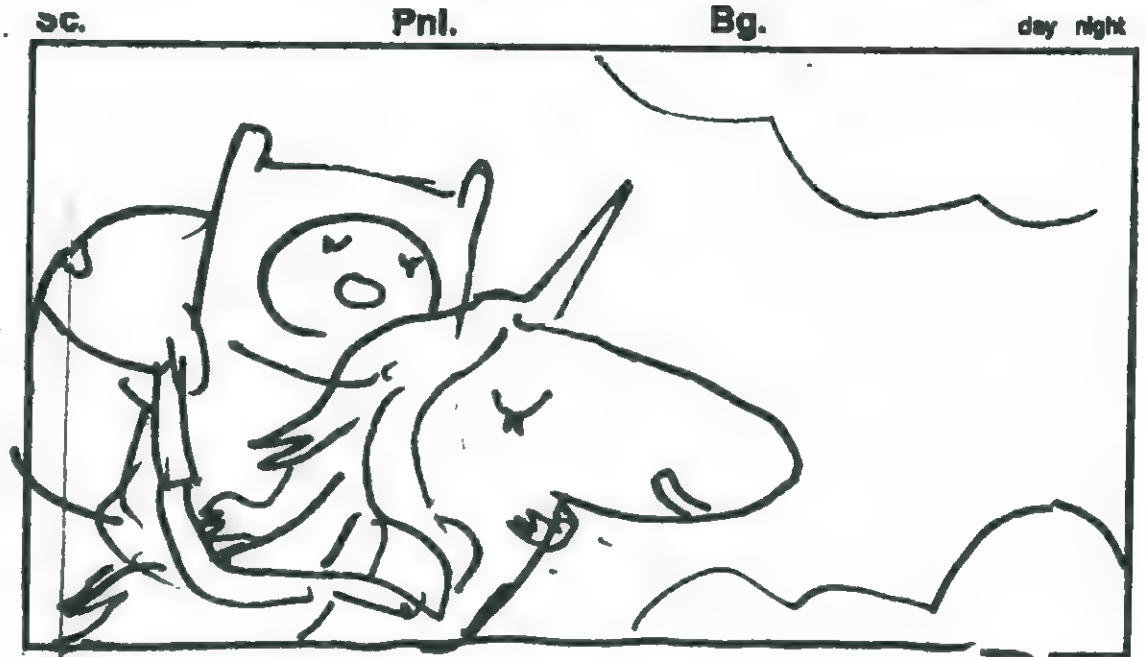
Page 138



Dialog: AAh! ~~cat~~!

Action: (cont) ~~~~~>

Timing: 303



A. (F) That's wild!

B. (F)&(L) [Laughter]

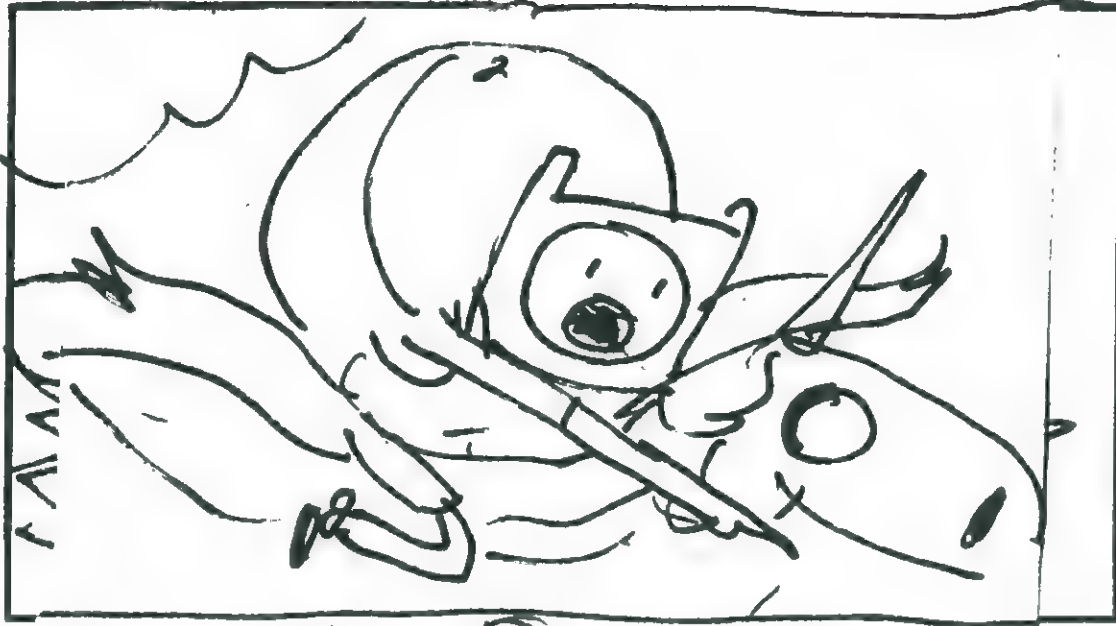
304

EPISODE # 692004

Production :

Sc.

Pnl.

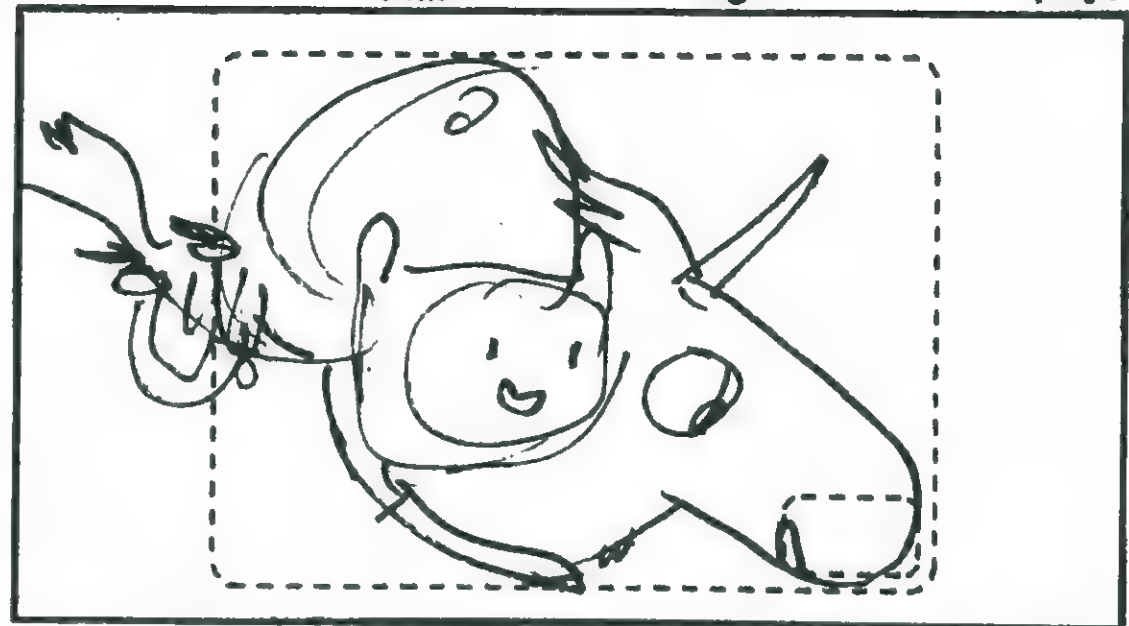


Sc.

Pnl.

Bg.

day night

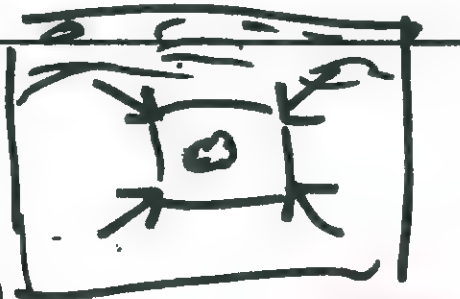


692004

EPISODE

(F) ~~show!~~ That forest  
Wizard is giving  
away free power rings!!

Timing:



①

305

②



(R) Do you want ~~to~~  
— ~~some~~ to try getting  
some, Fm?

Product

306

Page 140



Sc.

Pnl.

Bg.

day - night



Dialog:

ⓕ

Yeahs!!!

Action:

Ⓛ

then ~~hold on!!~~ (2) put

Timing:

307

308

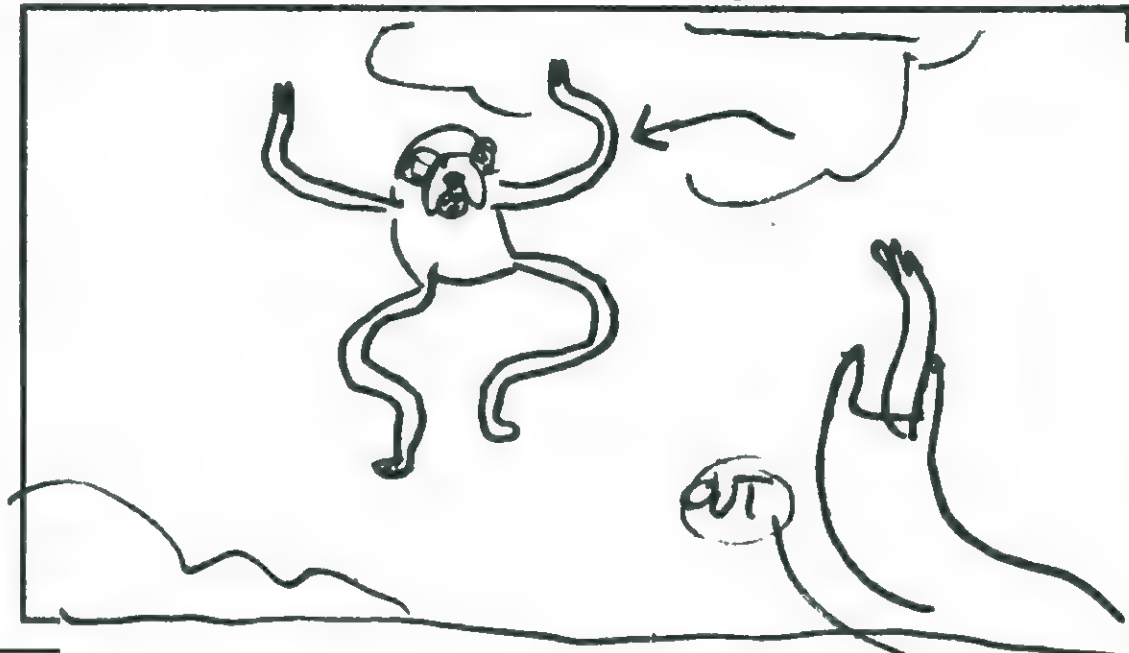
EPISODE # 692004

Production :

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Sc. Pnl. day night Sc. Pnl. Bg. day night



D  
A  
(1) woh!

(5) lady!!!?

Timing:

309

310

EPISODE 692004

Production

AST



<b>Sc.</b>	<b>Pnl.</b>	<b>Bg.</b>	<b>day night</b>
------------	-------------	------------	------------------



~~XXXXXXXXXX~~  
Rom!!

**Timing:**

311



312

692014

## ◆ 2004年12月

## Production :





Page 143

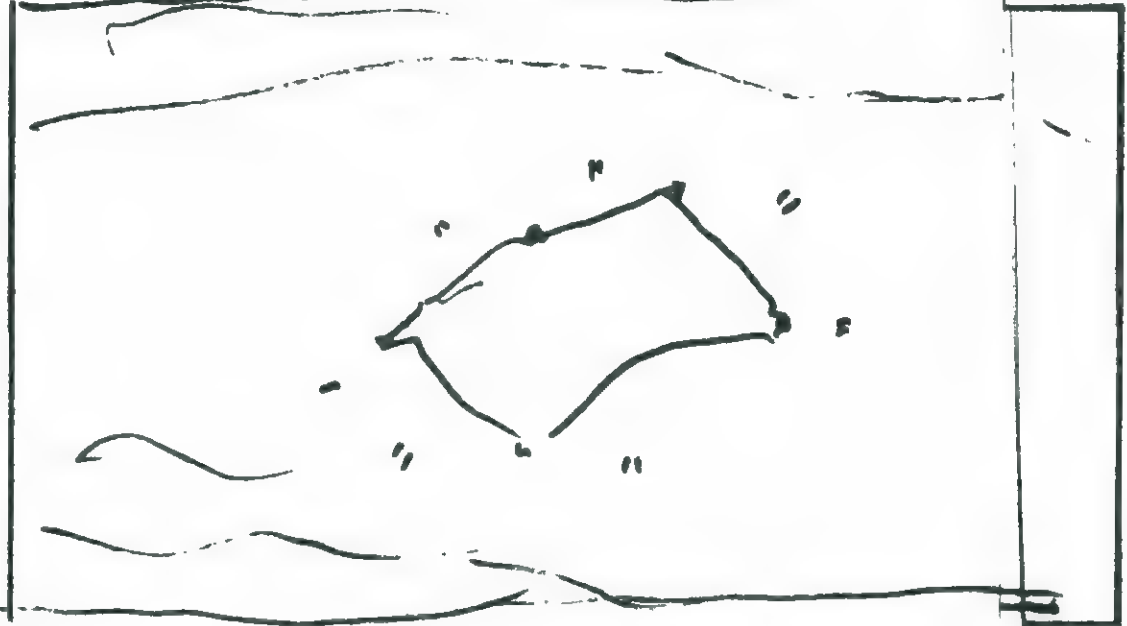
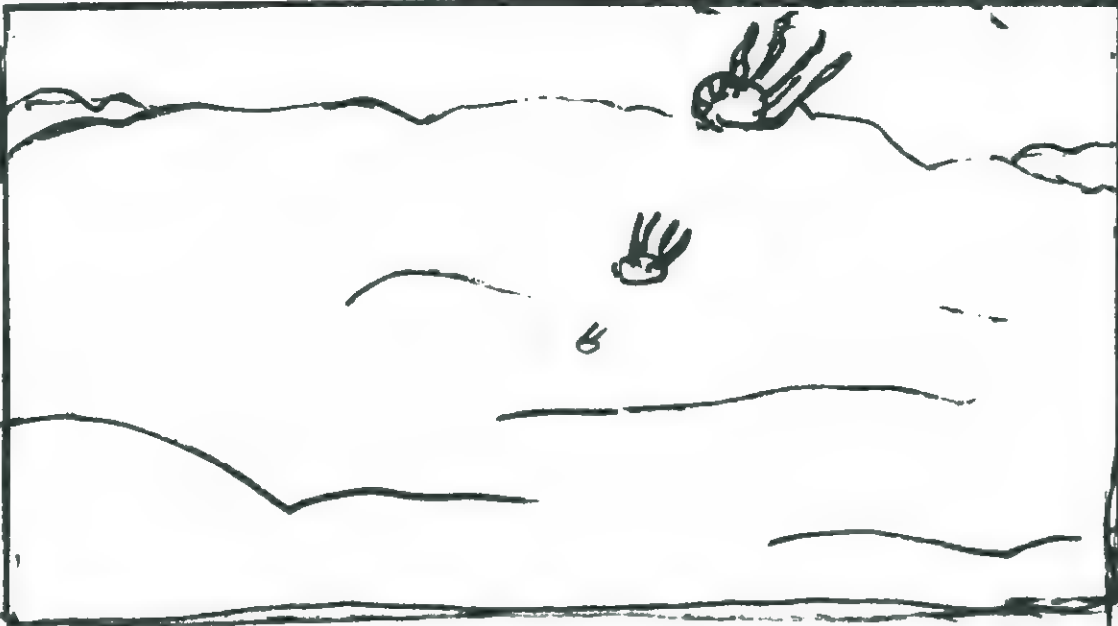
Sc.

Pnl.

ay.

way ingra

day night



\*FWOOP\*

(falls towards  
Brest)

313

314

EPISODE 692004

Production



Sc.	Pnl.	cg.	day night	Sc.	Pnl.	Bg.	day night
Dialog	<p>⑤ where the nuts did they go?</p>						
Action							
Timing:							
315				316			

DRIFT  
IN



Sc.	Pnl.	Bg.	day night
Timing:			
317			
318			

(pulls himself back together)



A simple line drawing of a landscape. The foreground features rolling hills and a few scattered lines representing grass or small plants. In the background, there are two stylized clouds and a small, simple tree on the right side. The drawing is enclosed in a rectangular frame.

⑤ Lady?! Film!?

(tree tops)

319

320

EPISODE# 692004

**Production :**



Page 147

Sc.	Pnl.	cg.	way	right	Sc.	Pnl.	Bg.	day	night
<p>Dialog</p> <p>Whered y'all go?!</p>					<p></p>				
<p>Action</p> <p>(birds fly up)</p>									
<p>Timing:</p> <p>321</p>					<p>322</p>				

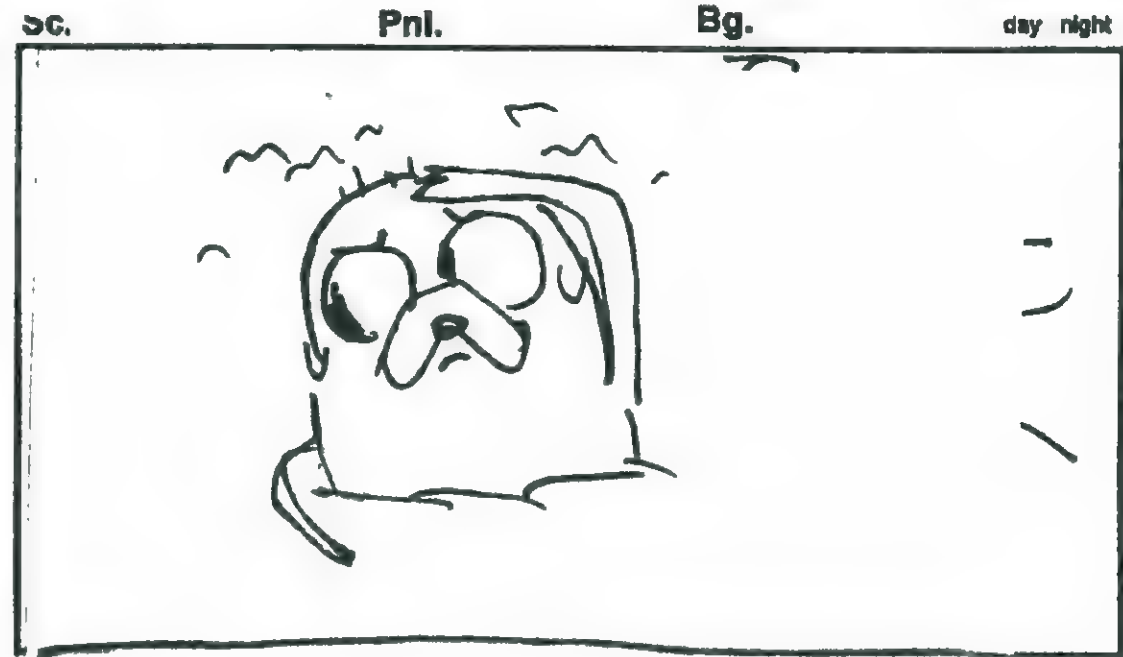
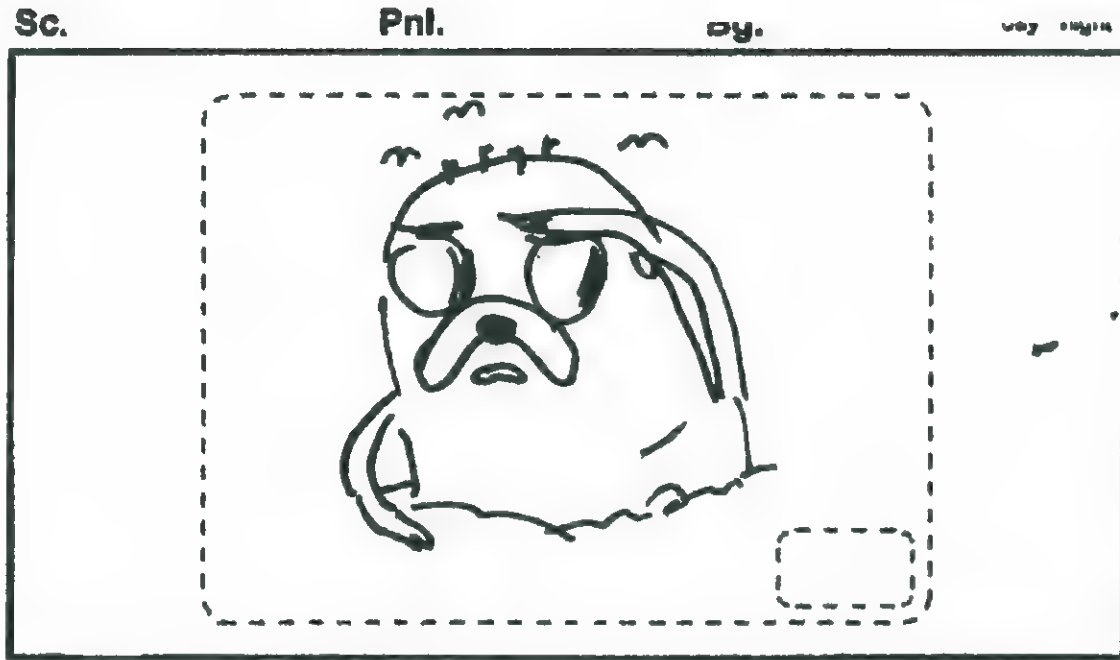
EPISODE 692004

Production





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Dialog:

Ⓢ! Dangit..

Action:

(birds land on head.)

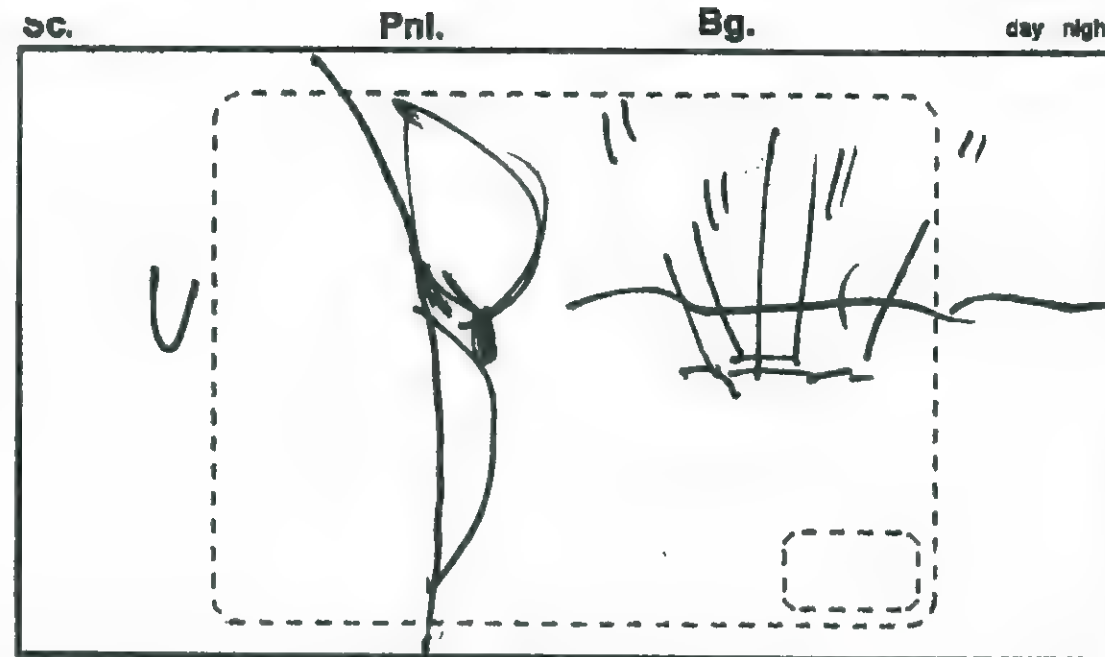
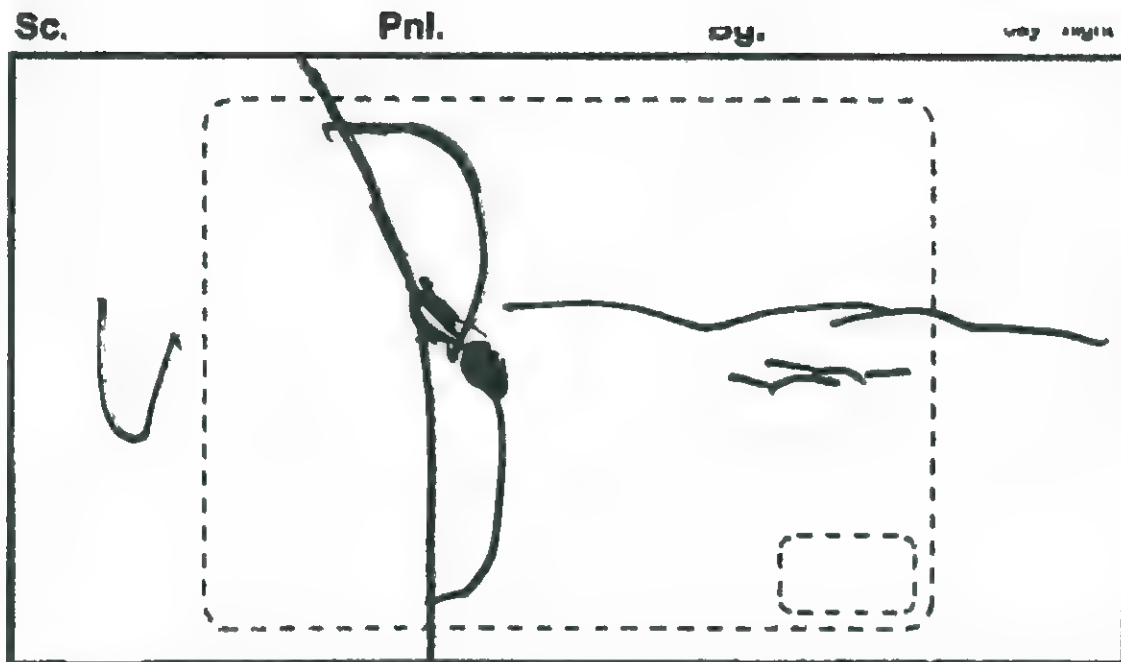
Timing:

323

324

EPISODE # 692004

Production :



Dialog:

faints (A) uhh! (B) ...!

Action:

think of cooler powers.

Timing:

325

326

EPISODE # 692004

Production :

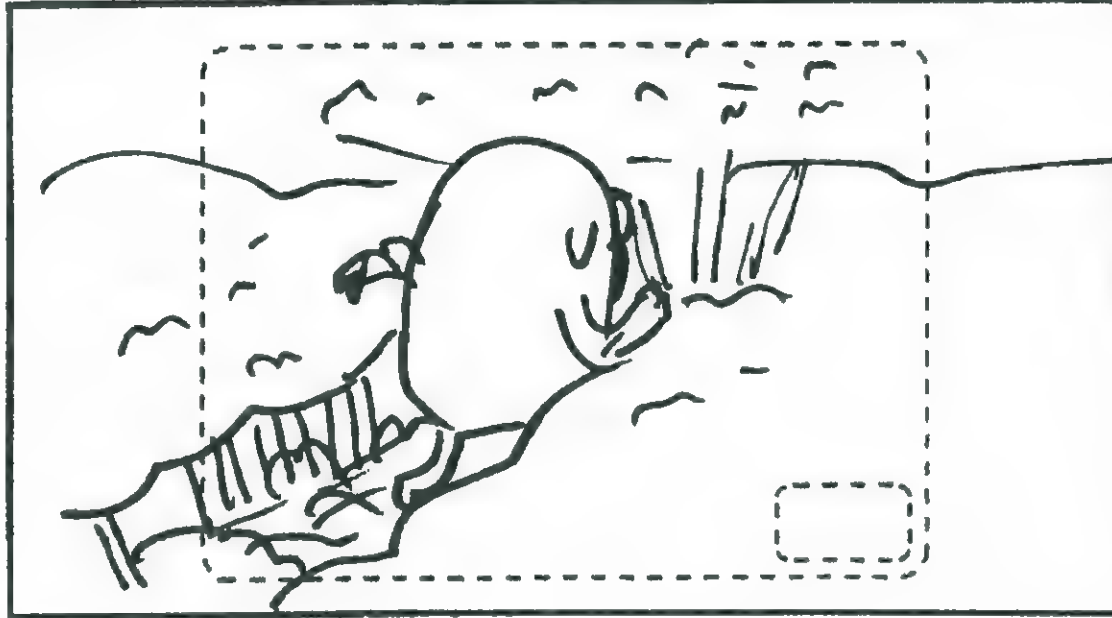


Sc.

Pnl.

cg.

day night



Sc.

Pnl.

Bg.

day night



EPISODE 692004

Dialog:

Action:

Timing:

(PARTYING WALLA)

327

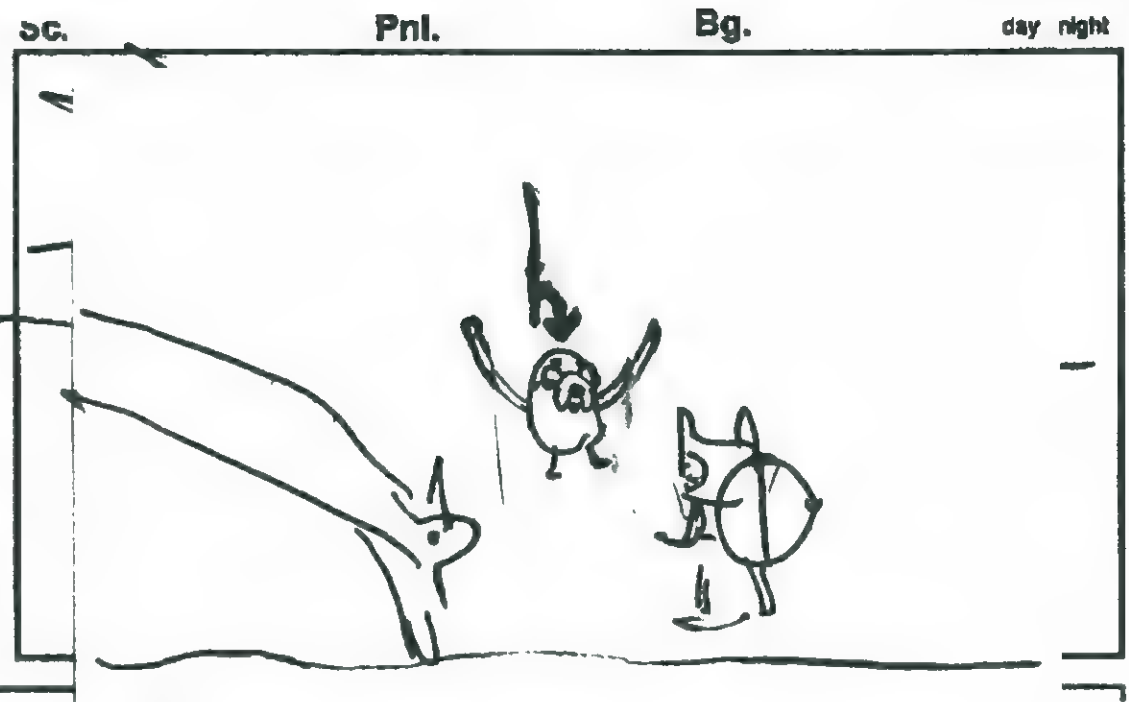
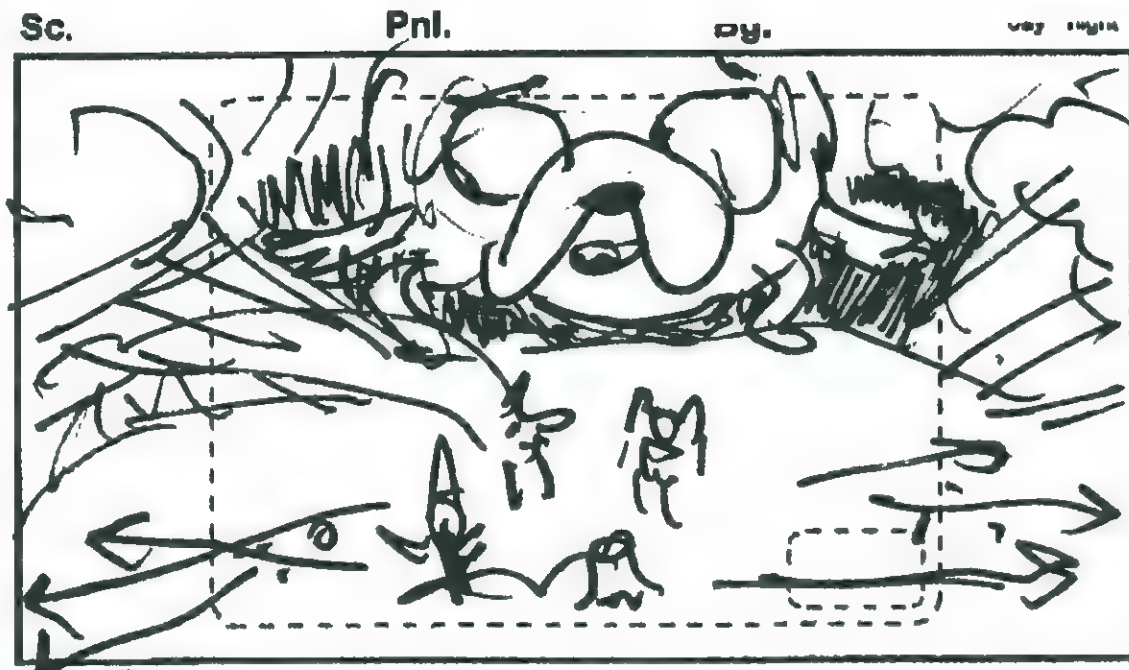
328



Production



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Dialog:

⑤ There you ~~are~~ are!

Action:

~~There you are!~~  
Jaked spreads with drink of  
left in 5

Timing:

⑤ Where were you guys?

329

330

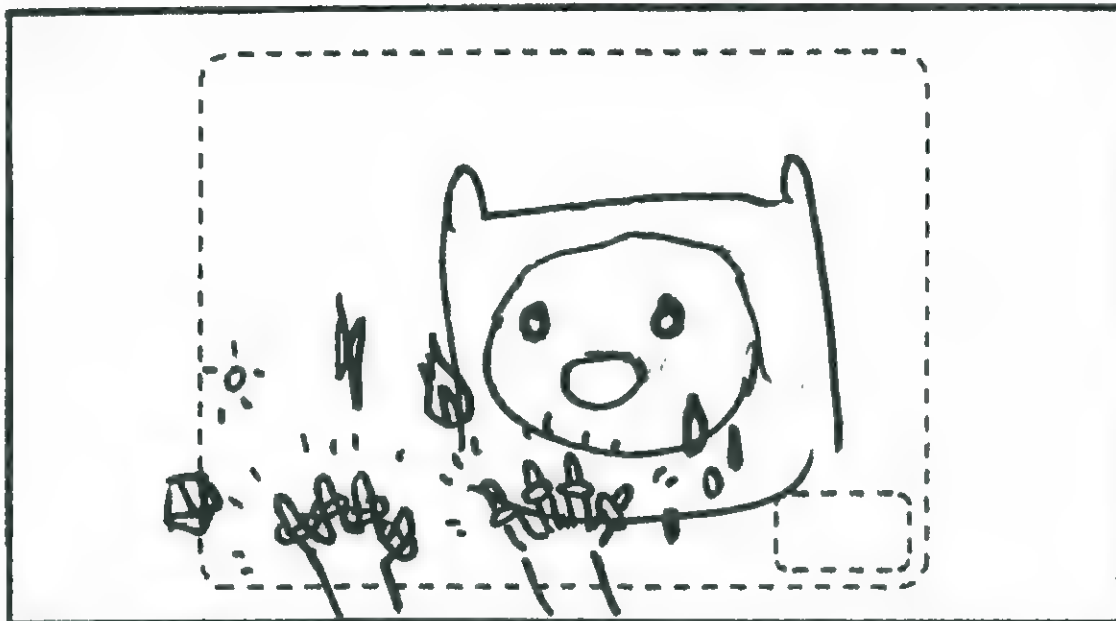
EPISODE # 692004

Production :

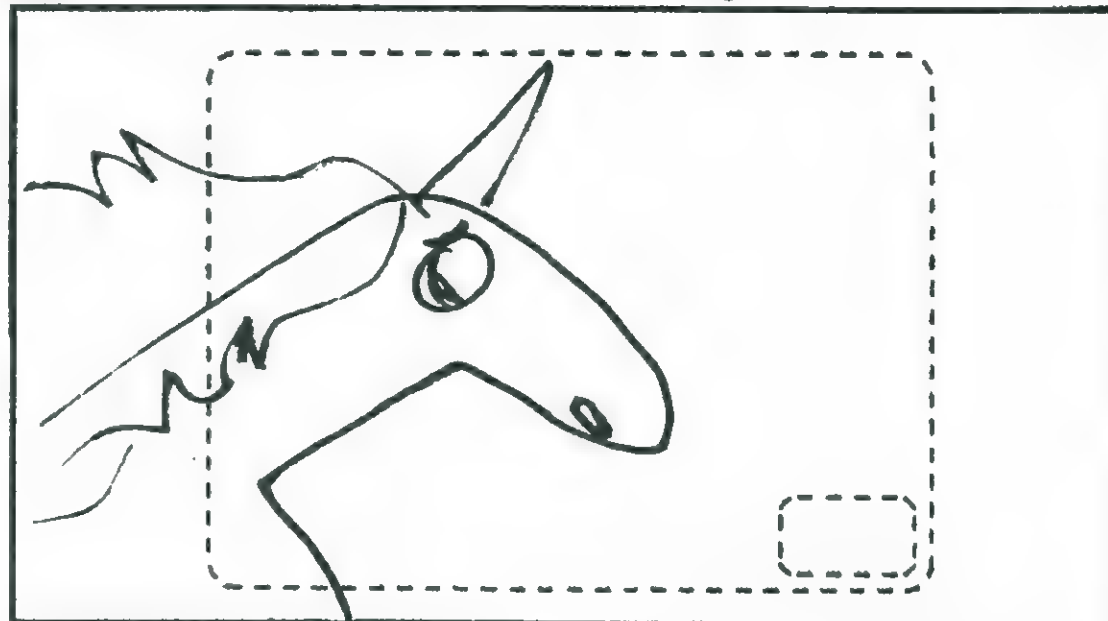


Page 152

Sc. Pnl. Wg. day night



Sc. Pnl. Bg. day night



Diato

(F) uh... huh? You didn't fly down with us?

Action:

Timing:

331

(F) I thought you were behind us this whole time.

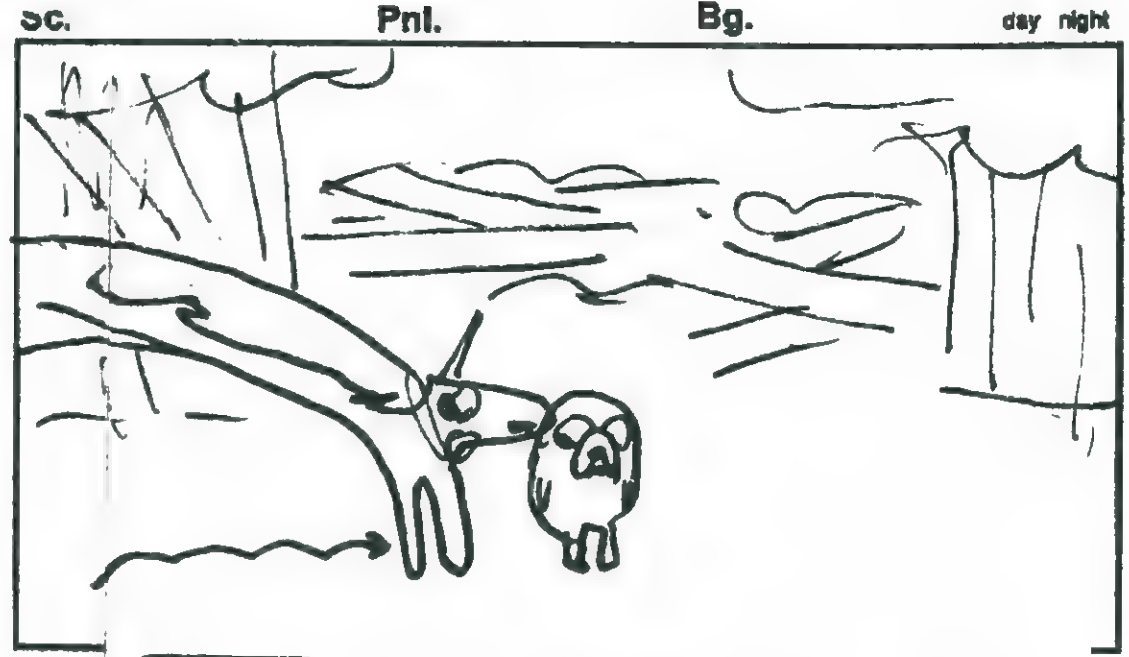
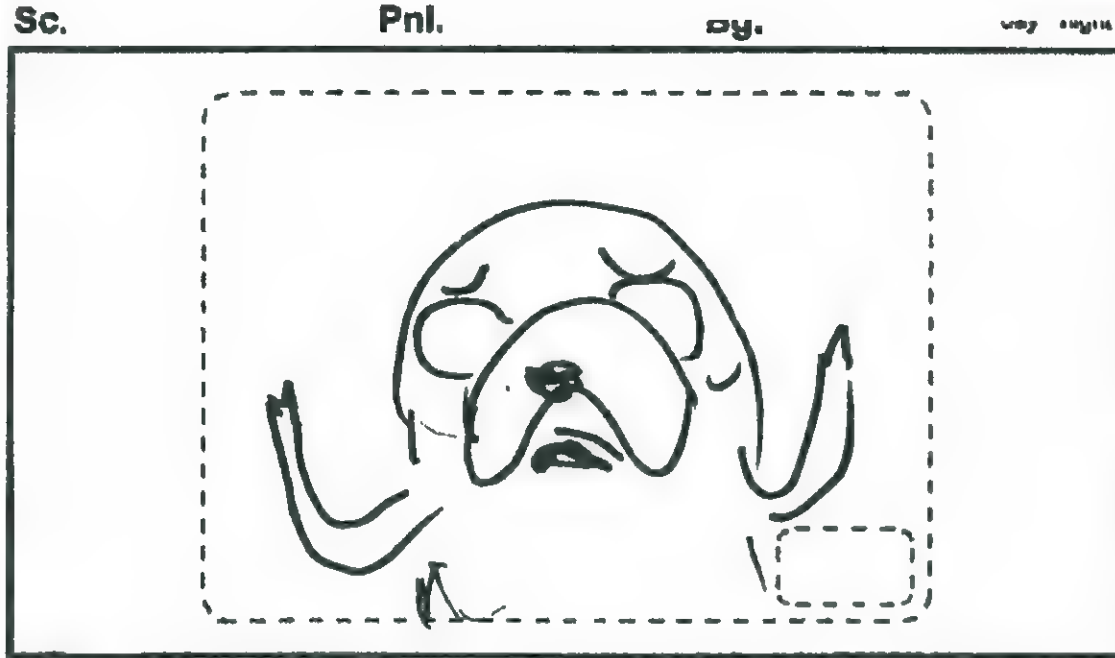
332

EPISODE 692004

Production

AST





EPISODE # 692004

Dialog:

Action:

Timing:

(J) No! I fell  
off of your tail  
end. I was  
shouting your names!

333

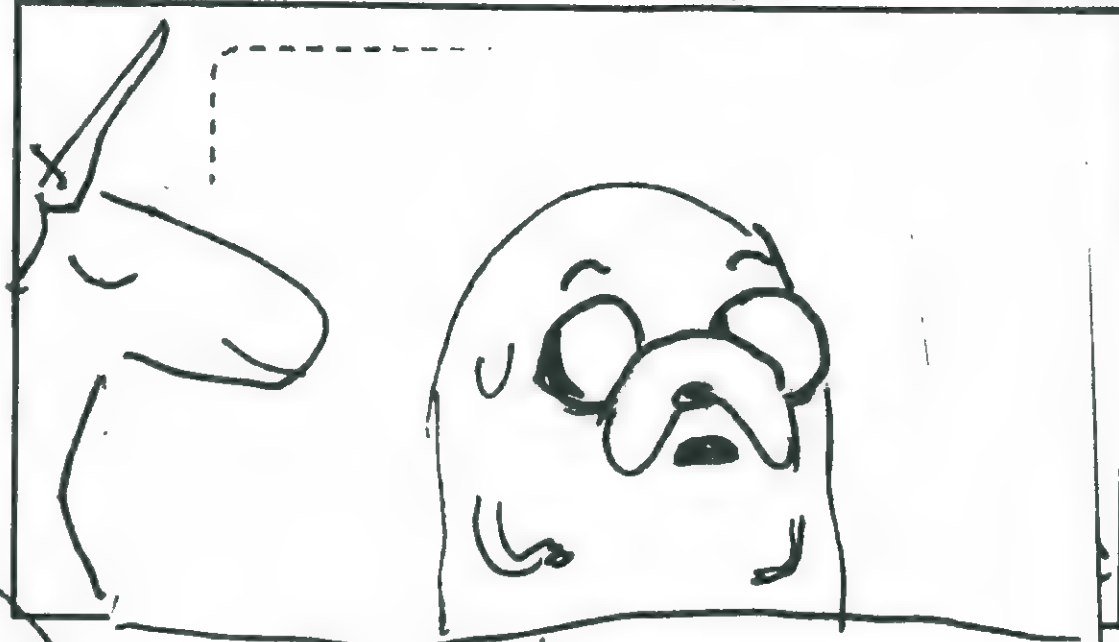
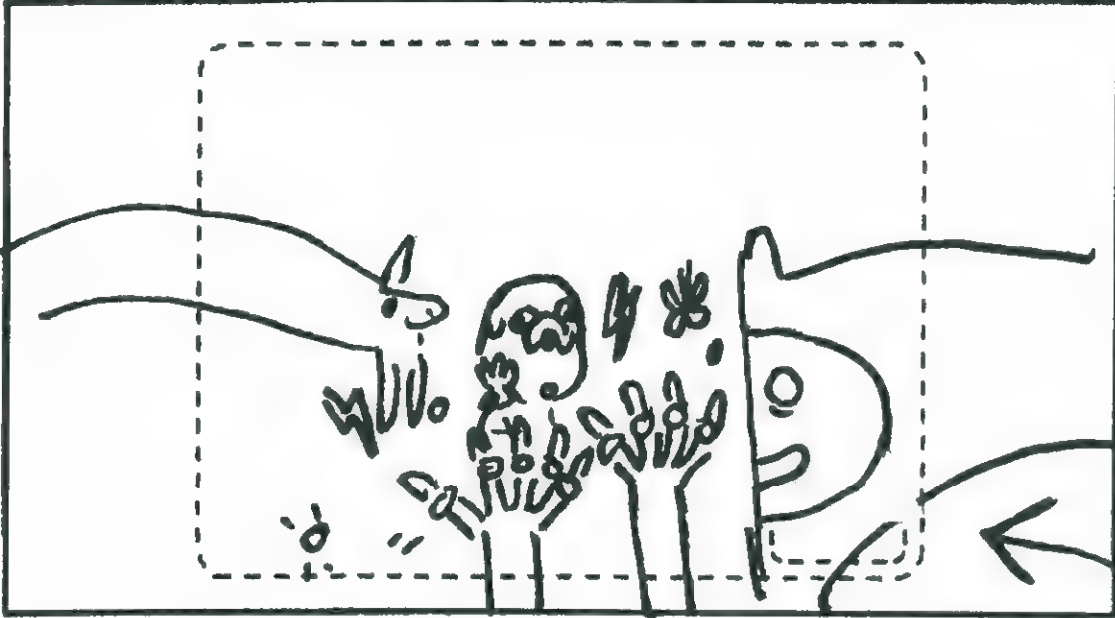
(R) ohh... ~~honey pot...~~  
~~we~~ We probly couldn't  
hear you because ~~the~~  
of the cloud density. ~~was too low.~~

334

Production :



Sc. Pnl. Pg. way in/sg. Pnl. Bg. day night



Dialog: (F) Take! check out these  
free power rings that  
a forest wizard was  
handing  
out before you  
scared him away!

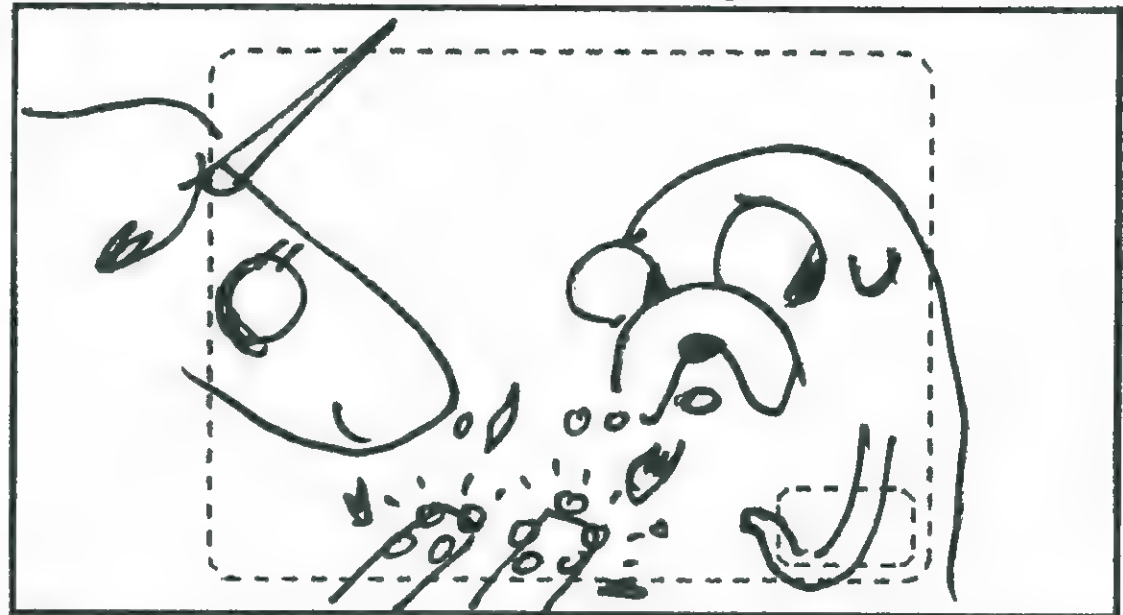
(IN) (J) woh..  
that's cool..  
Yo u got 10  
of them?

Timing:

335

336

day night



7

ⓕ: Yeah! Lady got some too!

51

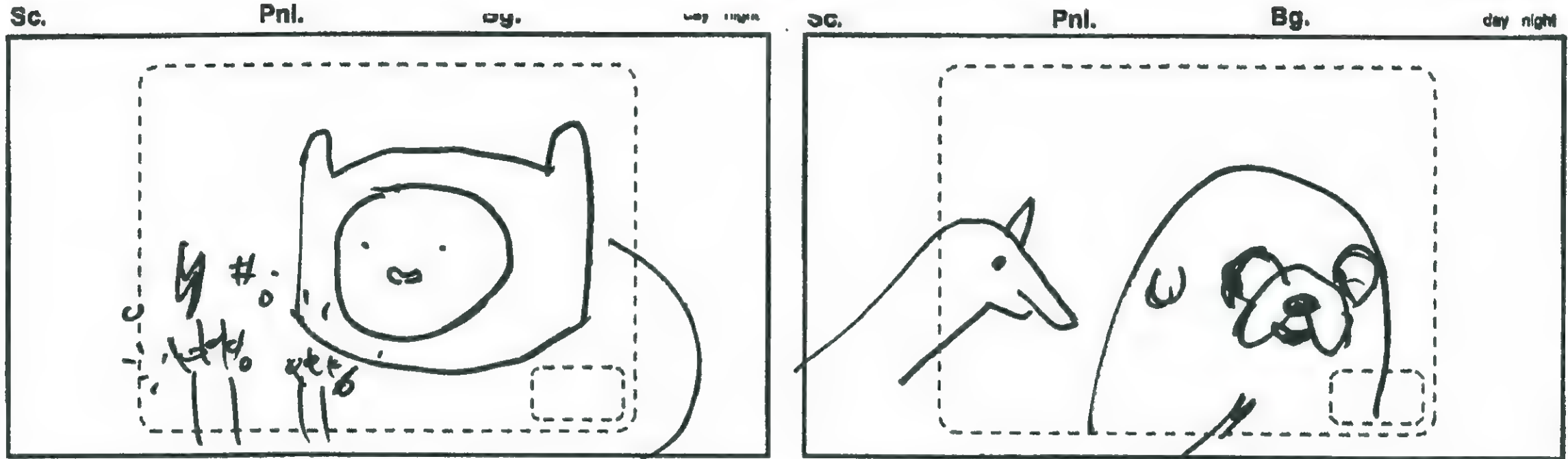
⑤ oh .. cool.

**Timing:**

337

338

**Production :**



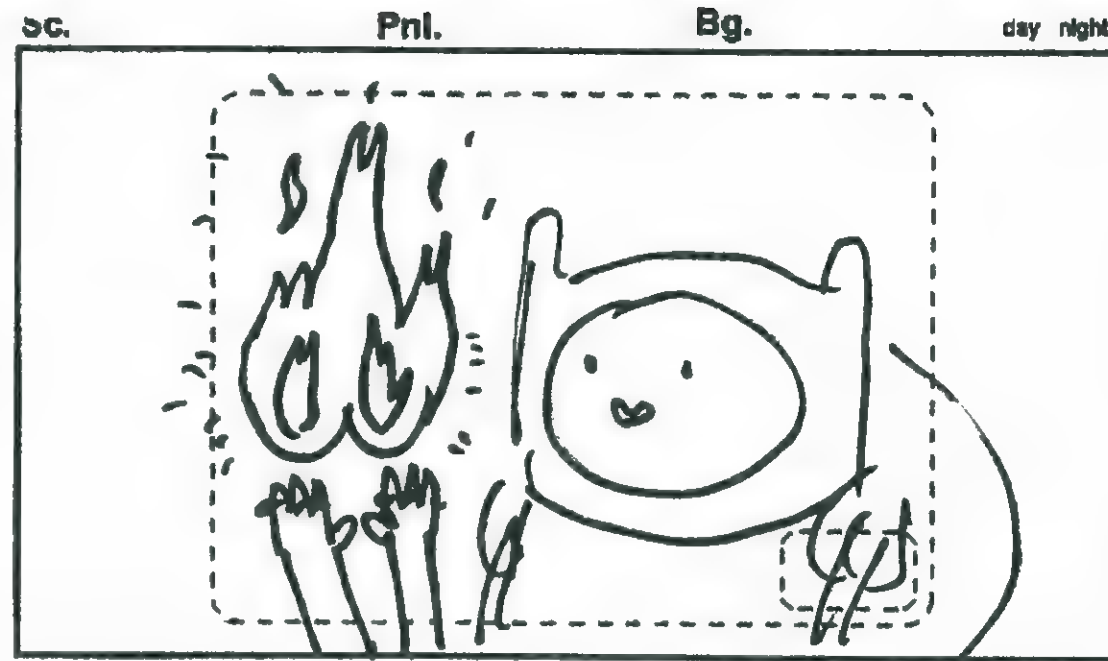
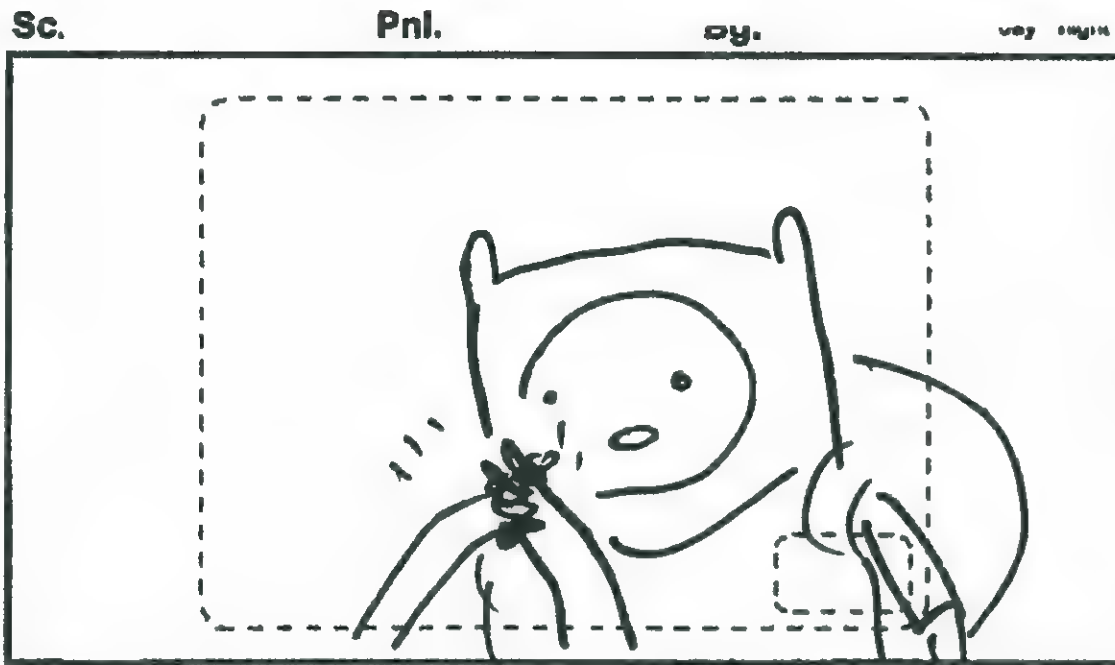
Dialog:	(F) You want one of mine? I've got	(J) Yeah! Thanks man!
Action:	so many..	
Timing:	339	340

EPISODE 692004

Production

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Dialog:

(F:) Oh wait.. I can't  
take them off..

(F:) Still pretty cool  
though!

Action:

I guess they're  
cursed..

Timing:

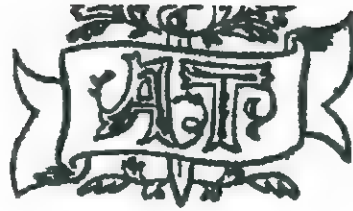
341

342

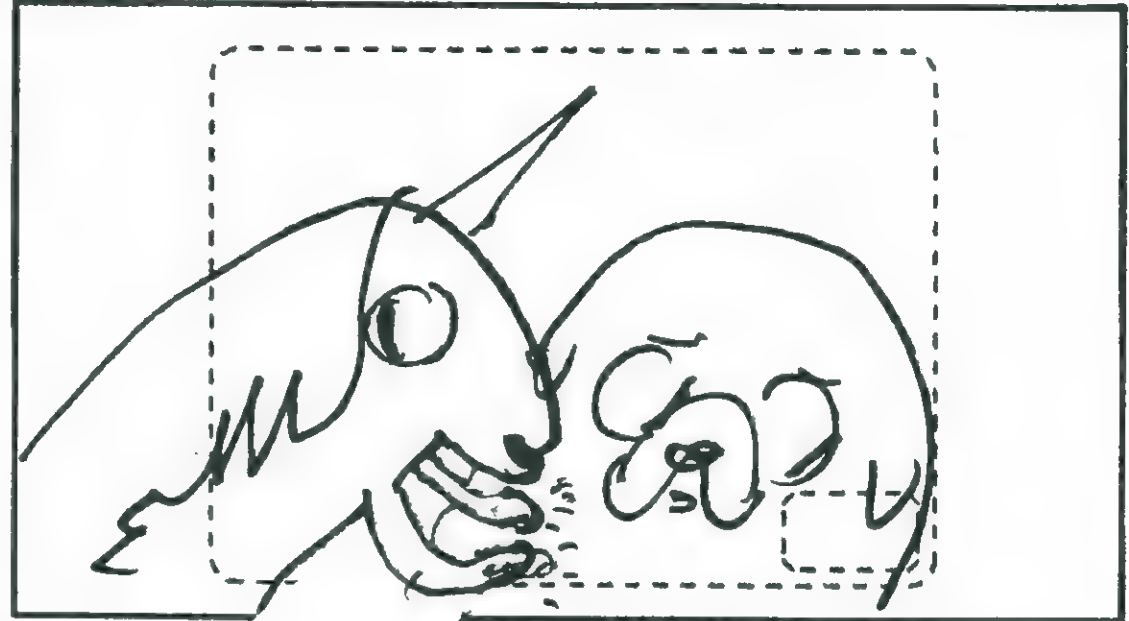
EPISODE # 692004

Production :





Sc. Pnl. Cg. day night Sc. Pnl. Bg. day night



Di (S) Yeah... they're awesome  
...

R) Come on ~~I'll take~~  
~~you~~ let's get back  
to YOUR house, I'll make  
you some ~~tea~~ sweet tea.

Ac

Timing:

343

344



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Production

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Sc.

Pnl.

py.

day night

Sc.

Pnl.

Bg.

day night

x

G

345

346

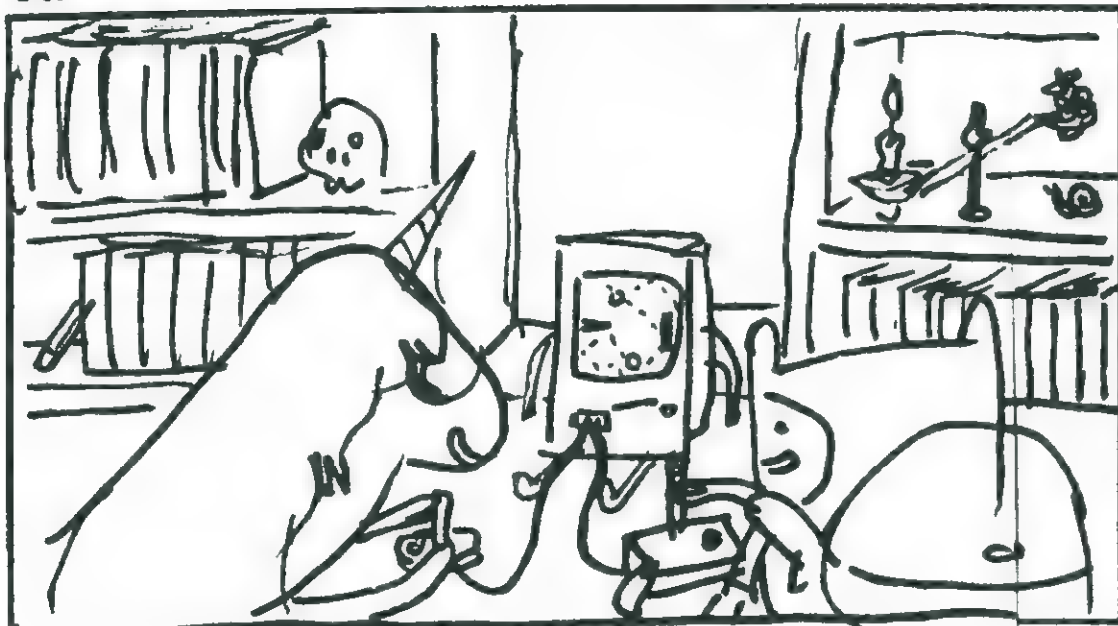
EPISODE # 692004

Production :

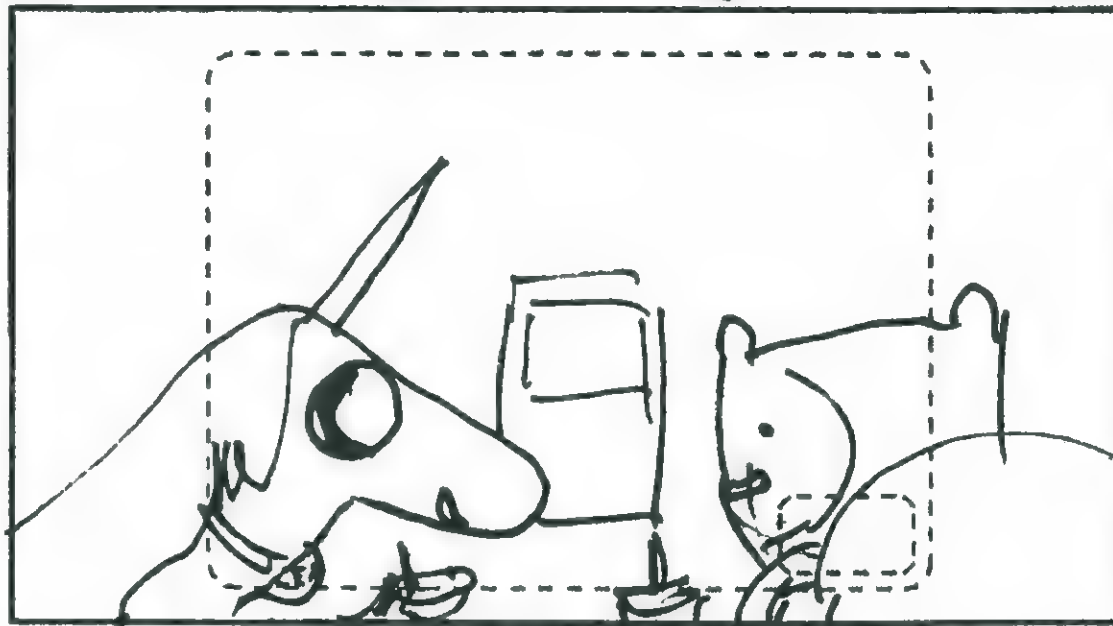


Page 160

Sc. Pnl. Wg. day night



Sc. Pnl. Bg. day night



(F2 R) hahahah!  
woh!!

(F3) I didn't know you  
were so good at video  
games

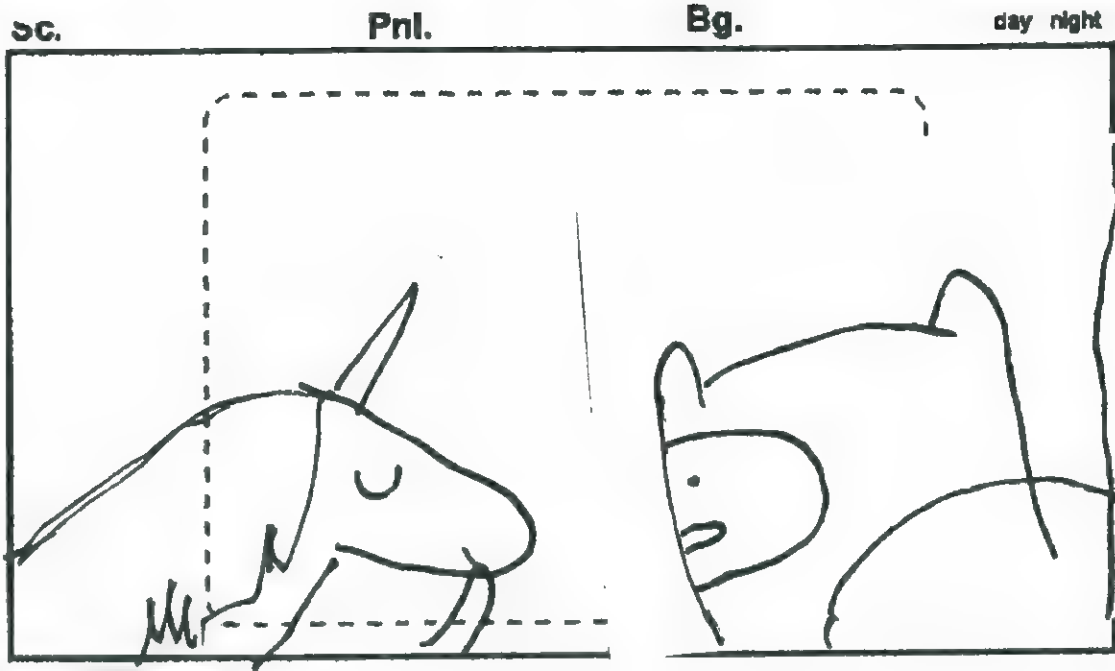
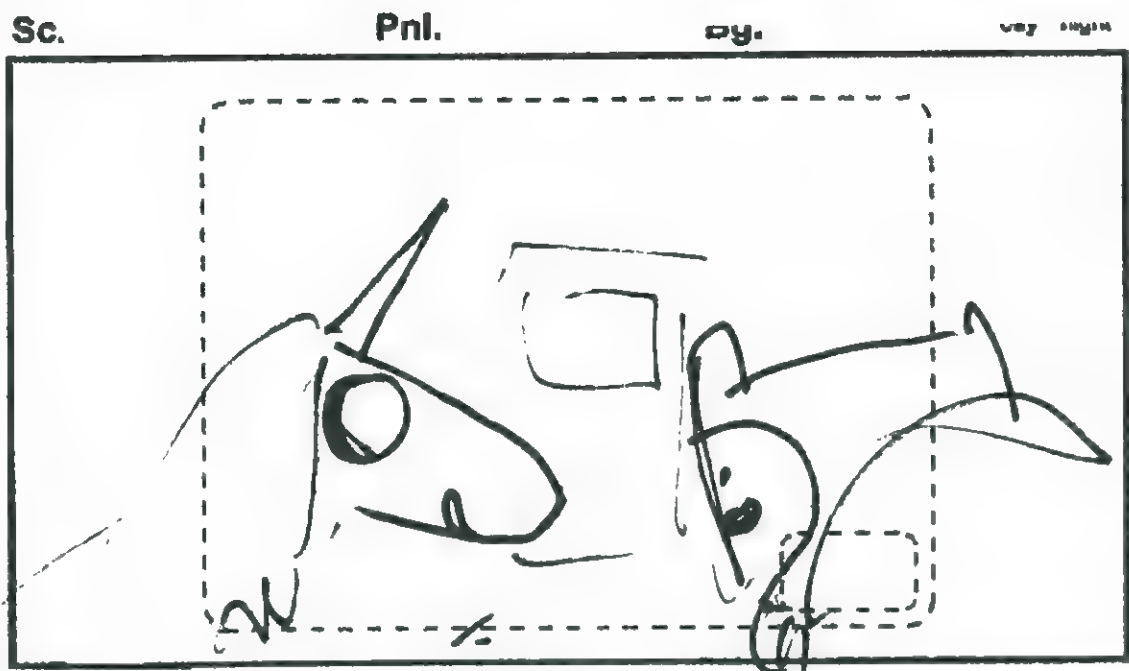
Timing:

347

348

EPISODE 692004

Production



692004

Dialog:

Ⓐ me neither... You  
 Promise you're not  
 letting me win?

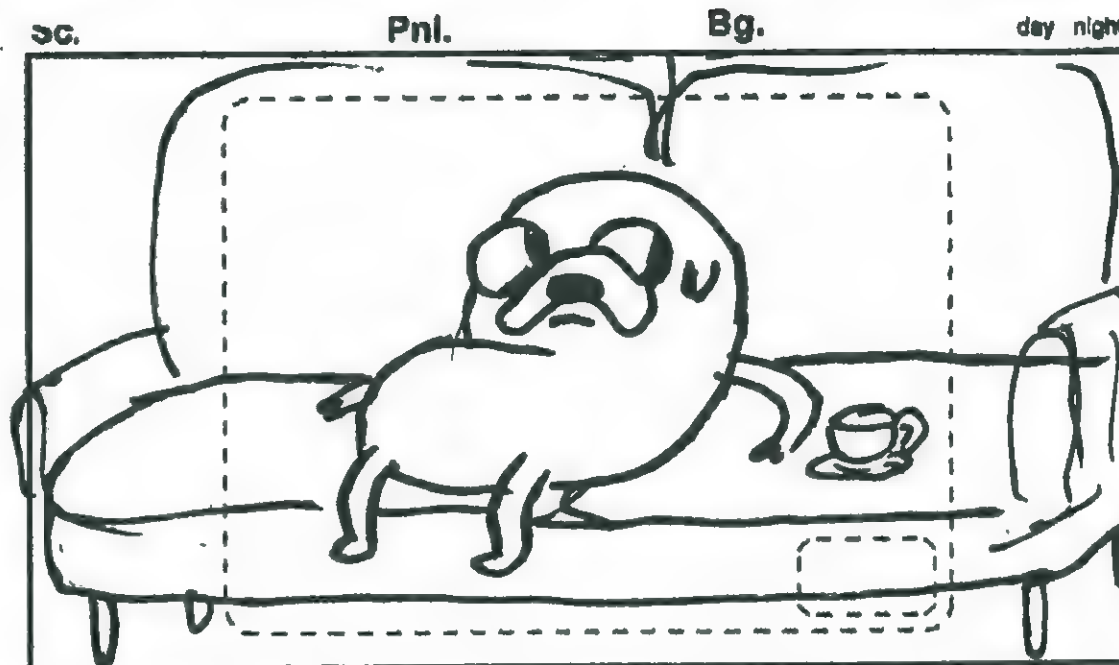
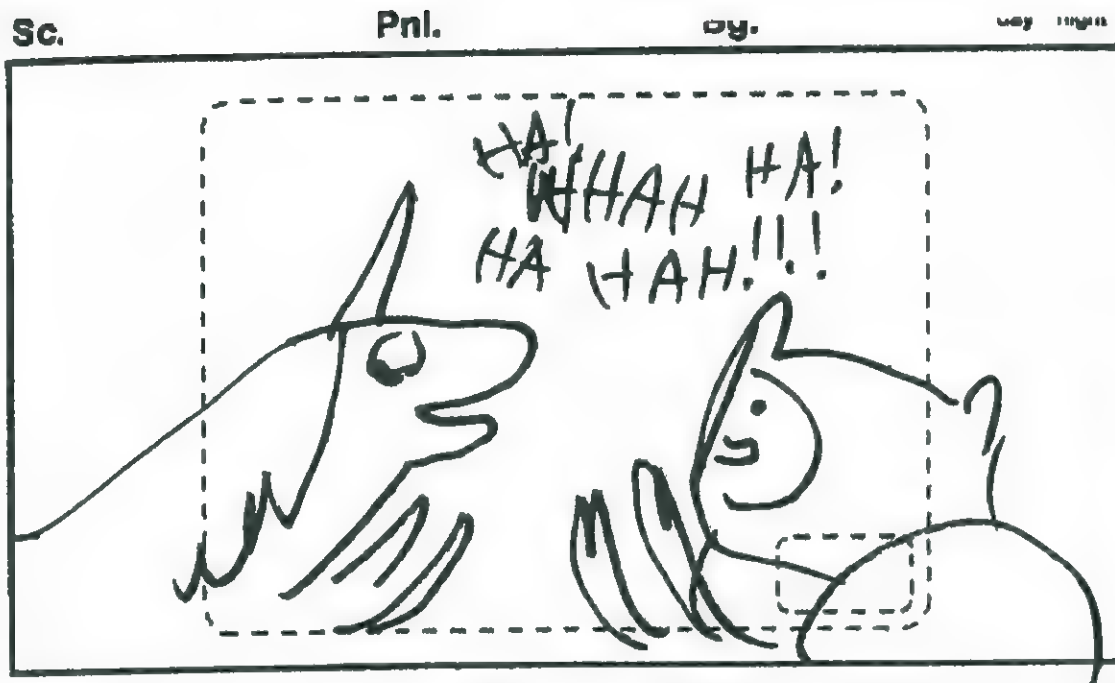
Action:

Timing:

349

Ⓕ Hey Lady! I  
 don't Let people  
 Kick my Butt, okay?

350



Dialog:

Action:

Timing:

351

352

692004

EPISODE

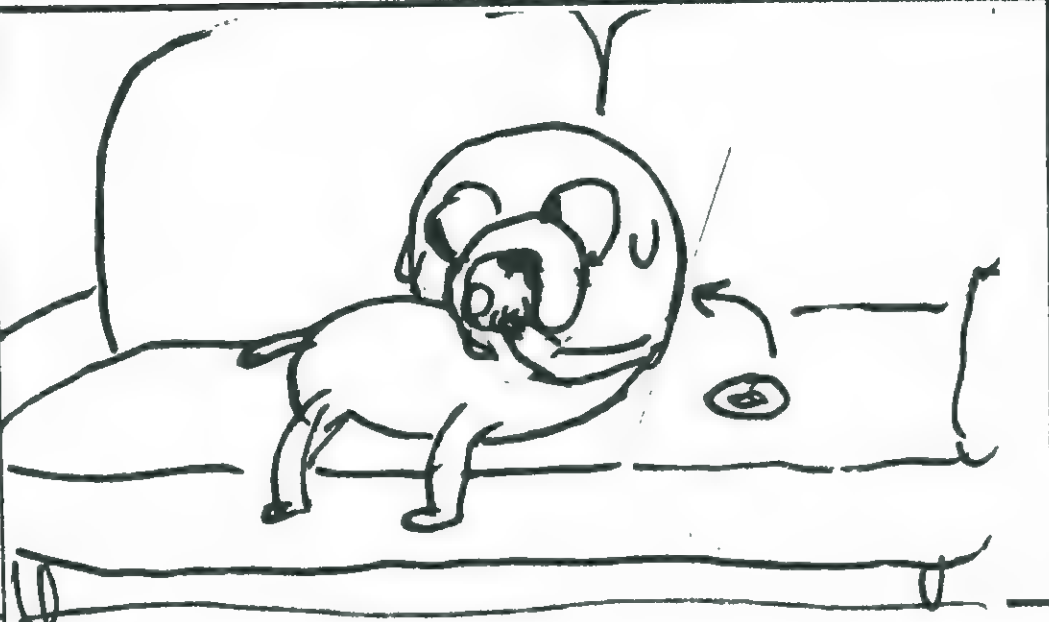
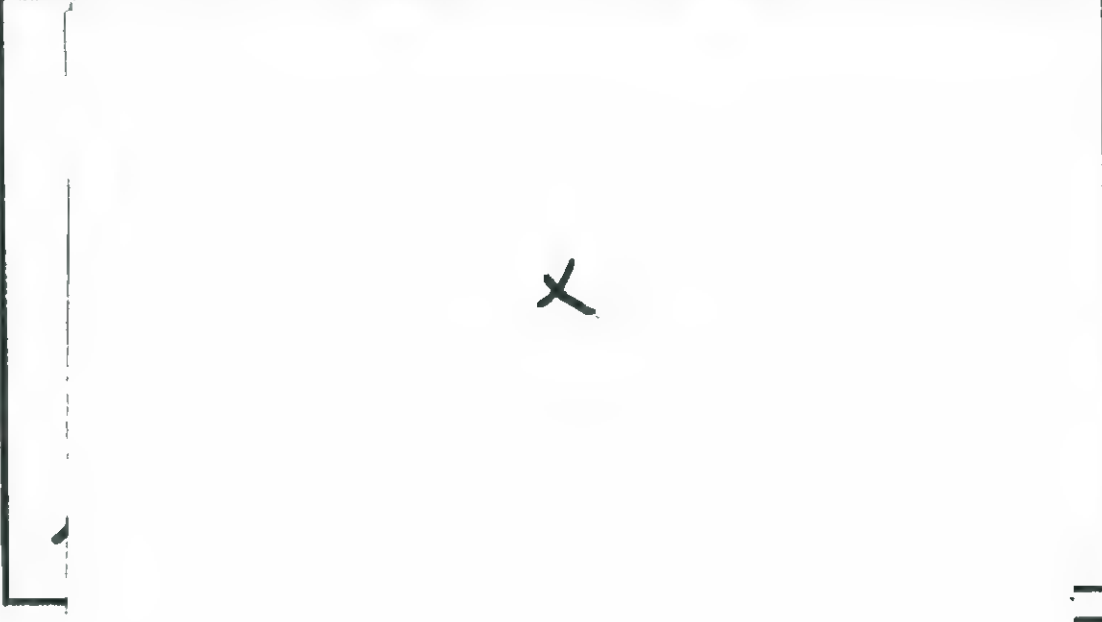
Production







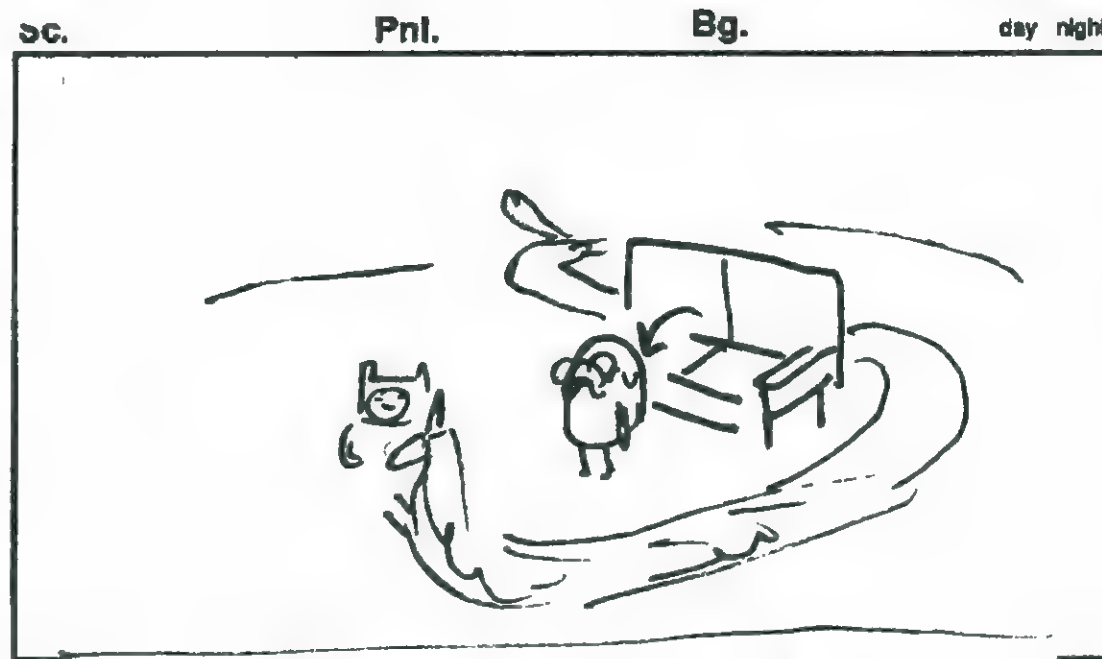
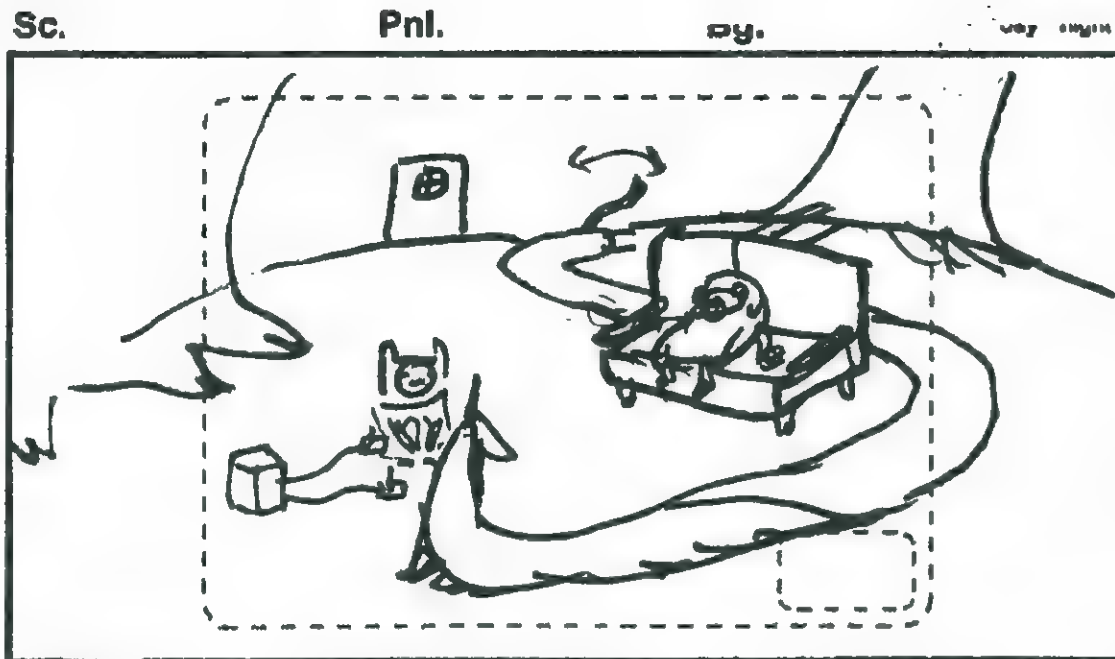
Page 163

Sc.	Pnl.	Bg.	day	night	Pnl.	Bg.	day	night
								
Dial								
* sip *								
Action				!				
Timing:								
353				354				

692004

EPISODE #

Production :



Dialo

(F) alright.. this time..  
I'm gonna destroy you,  
Rainicorn.

Actio

Timing.

(R) ok! that  
sounds nice.

355

356

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165  
Page  
day night

~~PAR~~  
PAR

Sc.

Pnl.

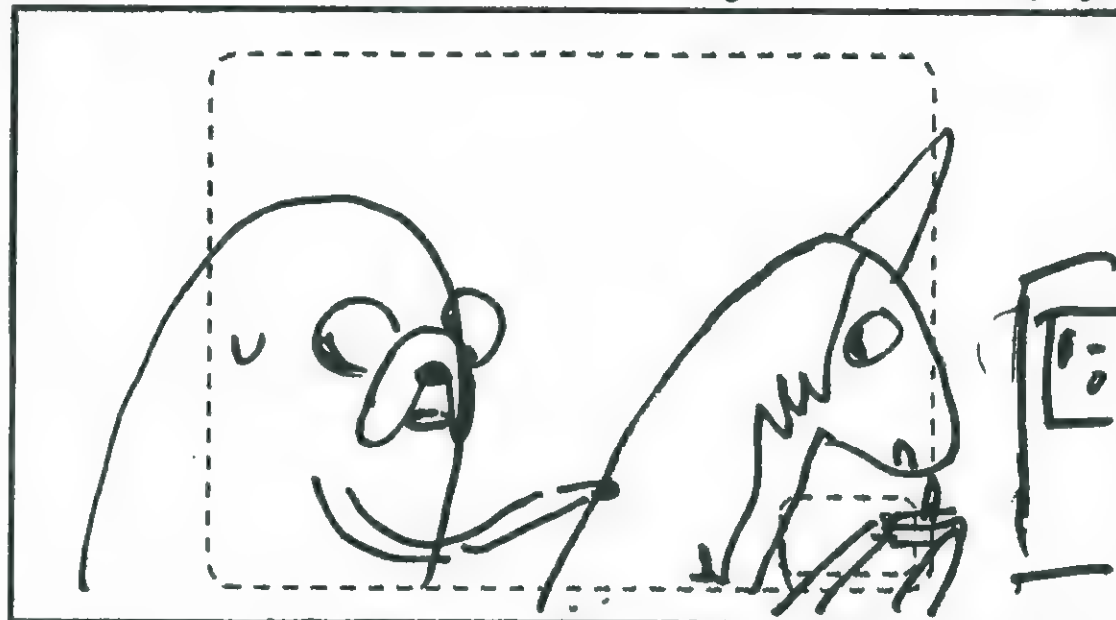
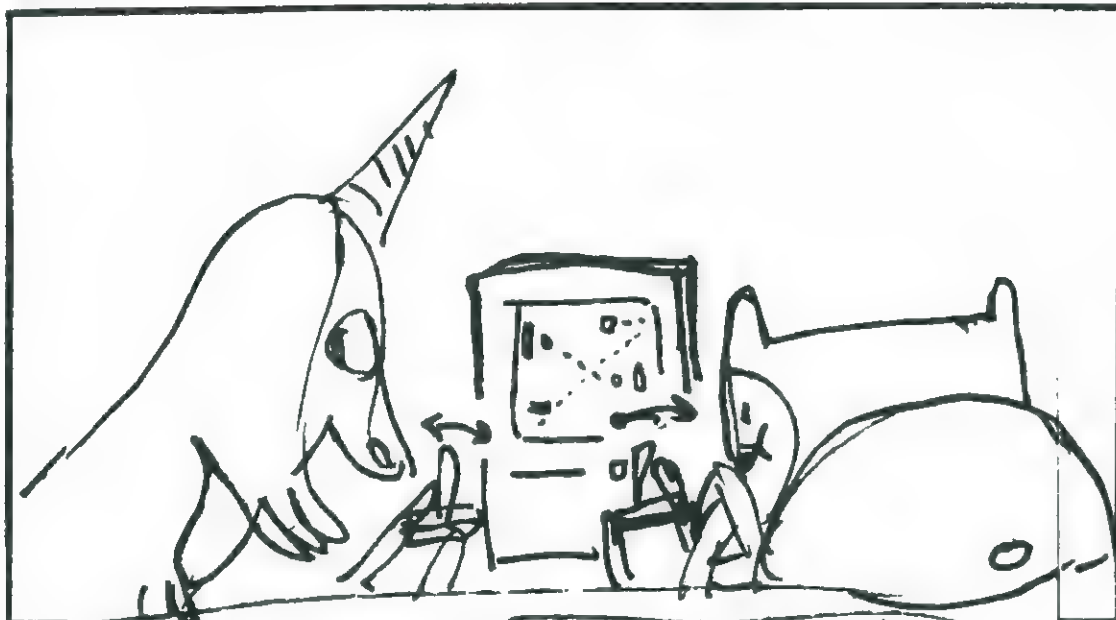
cg.

way right

Sc.

Pnl.

Bg.



Dial

R  
F

left! left! right! jump!  
Wo o. go go,  
I'm gonna beat you!  
(C/A || a)

Acti

5: ~~hey~~ hey ~~hey~~ you  
wanna go play  
music together or somethin?

Timing:

357

358

EPISODE

692004

Production



Sc. Pnl. day night



Sc. Pnl. Bg. day night



Dialog:

Action:

Timing:

oh.. ~~oh..~~  
.. I would.. but I'm  
in the middle of  
~~something~~ this  
game.

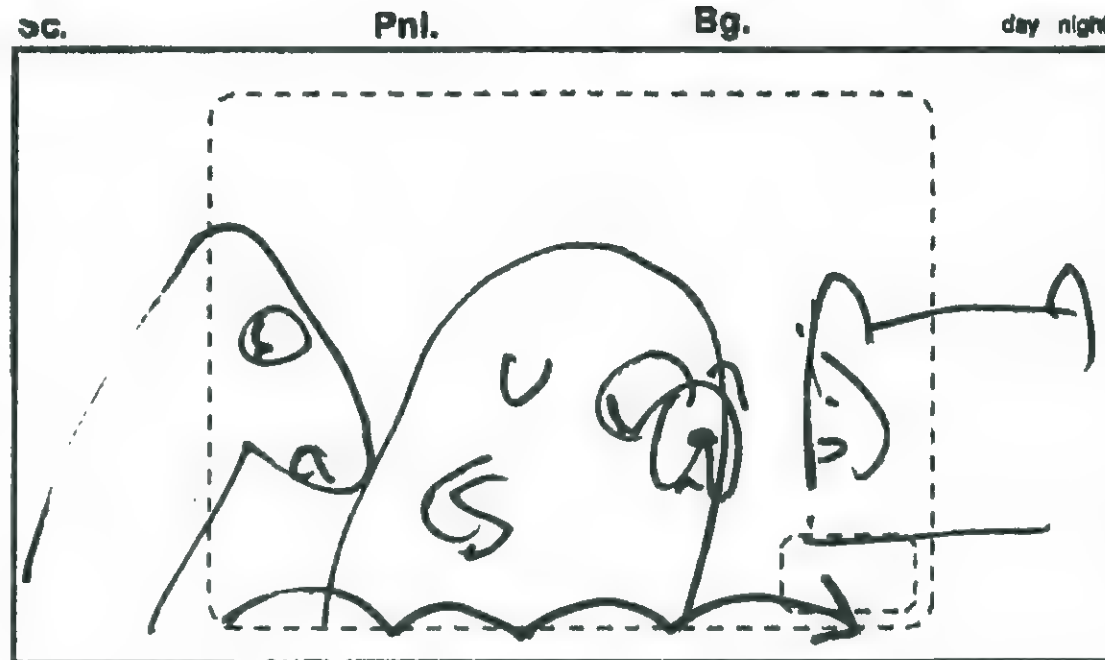
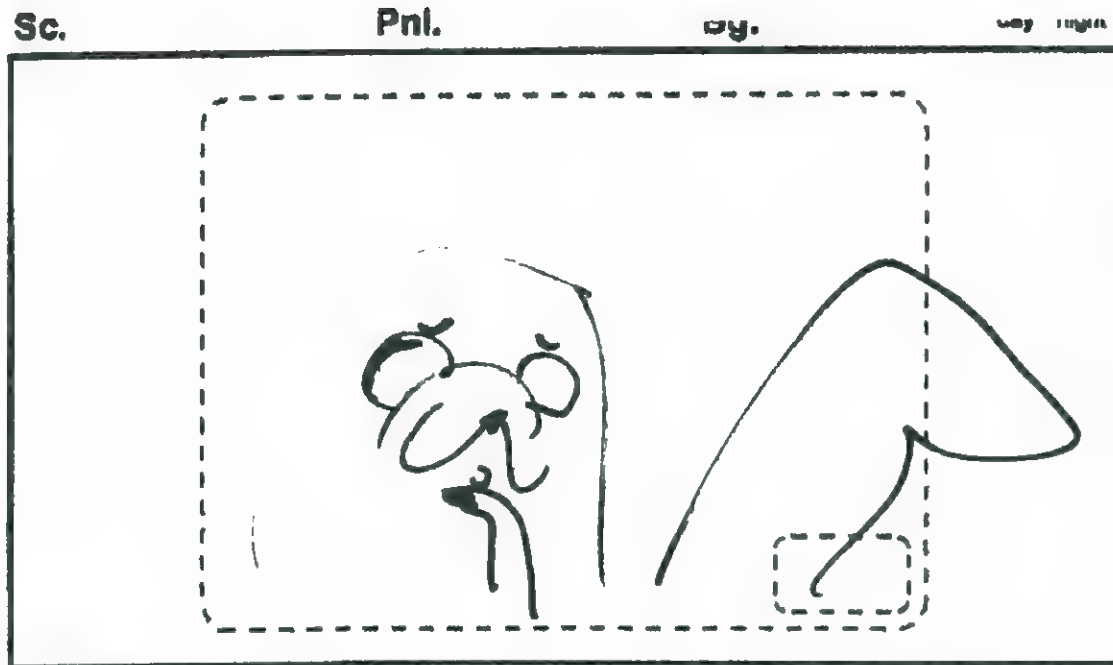
J: Oh...

359

360

EPISODE # 692004

Production :



Dialog:

Action:

Timing:

361

362

EPISODE 692004

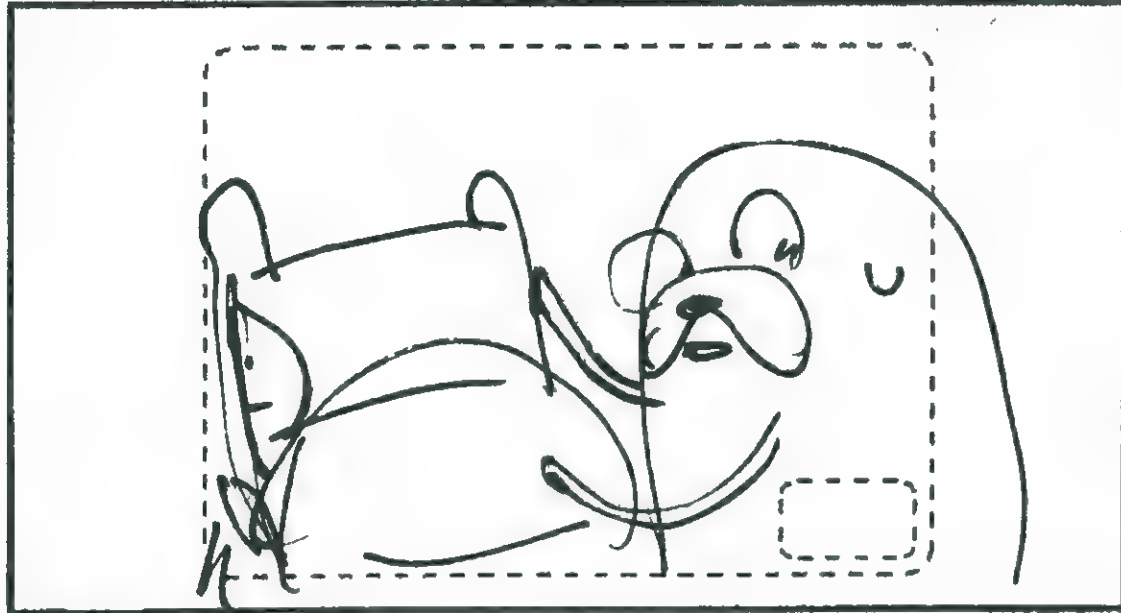
Production



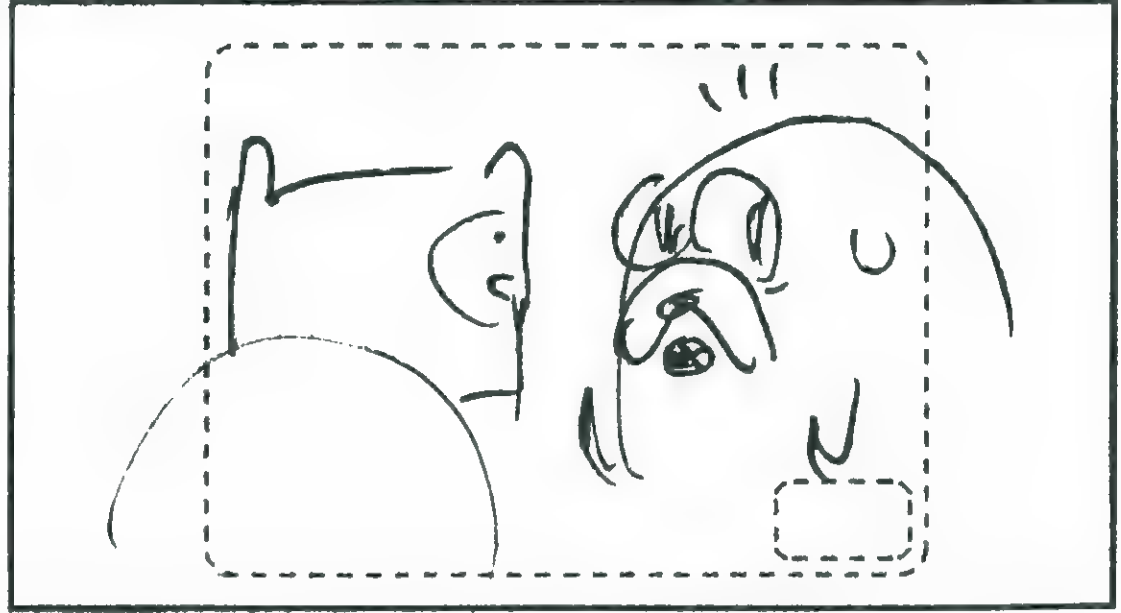




Sc. Pnl. Pg. key origin



Sc. Pnl. Bg. day night



Dialog:

Action:

Timing:

(J) hey Finn...  
After this next  
game do you want  
go adventure with  
me.

363

(F) ~~uhh~~ uhh...  
Lady and I are  
going to a party  
in the cloud kingdom  
tonight.. ...

364 (J) \*gasp\*

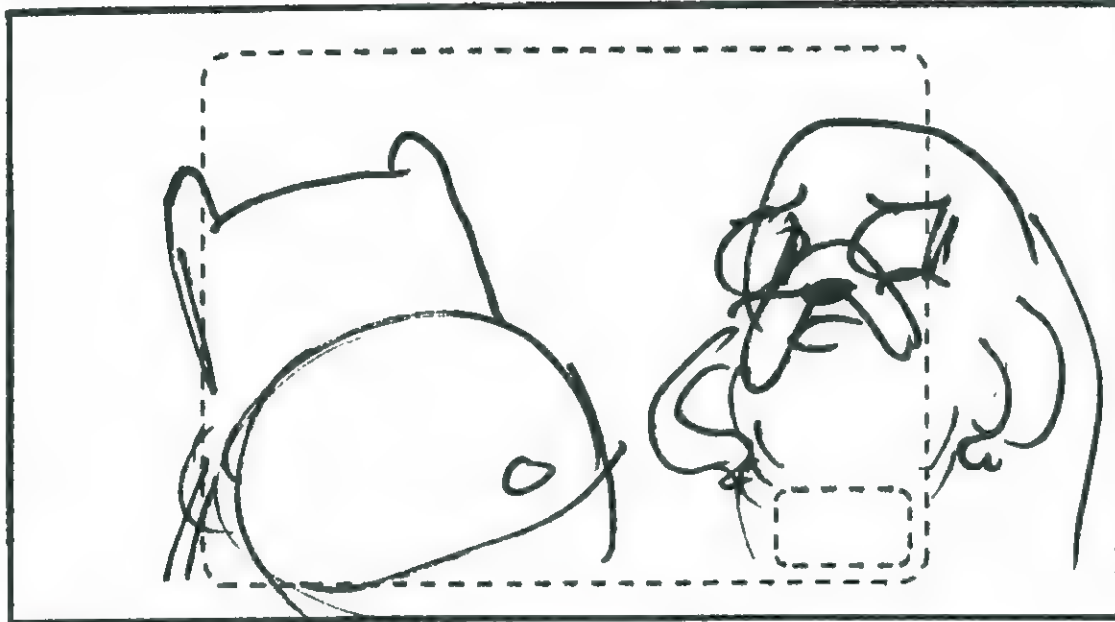
EPISODE # 692004

Production :

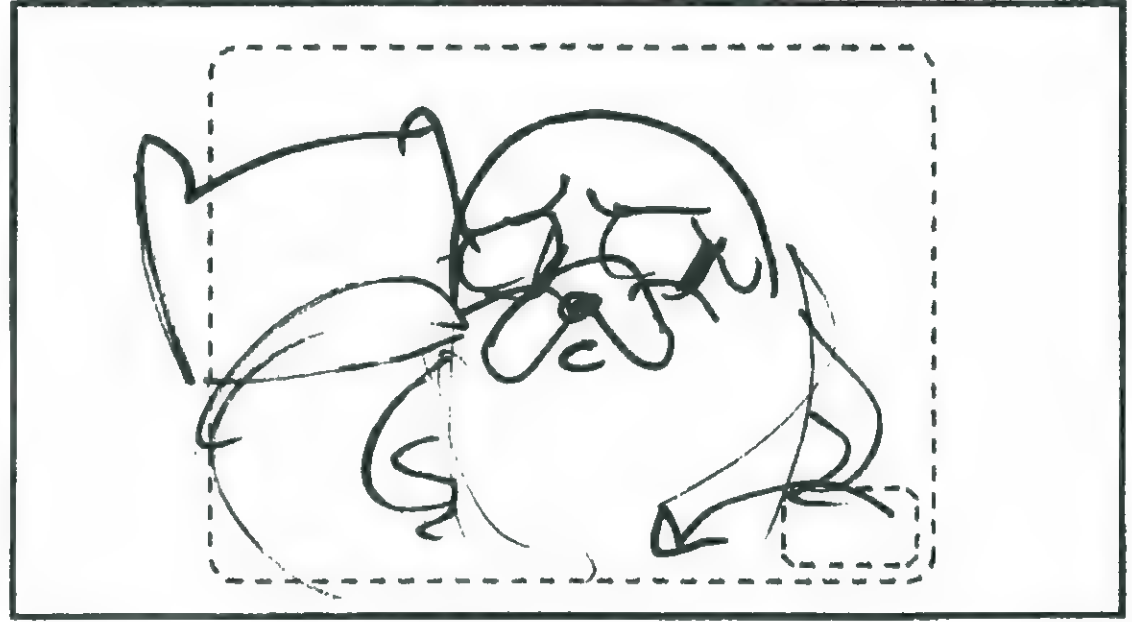


Page 169

Sc. Pnl. cy. way light



Sc. Pnl. Bg. day night



Dialog:

(F:) You should  
(A) go do that

(J) hmph  
(B)

(J) hmph

Action: with us.

Timing:

365

366

EPISODE 692004

Production

3/10/2004



170

Sc.

Pnl.

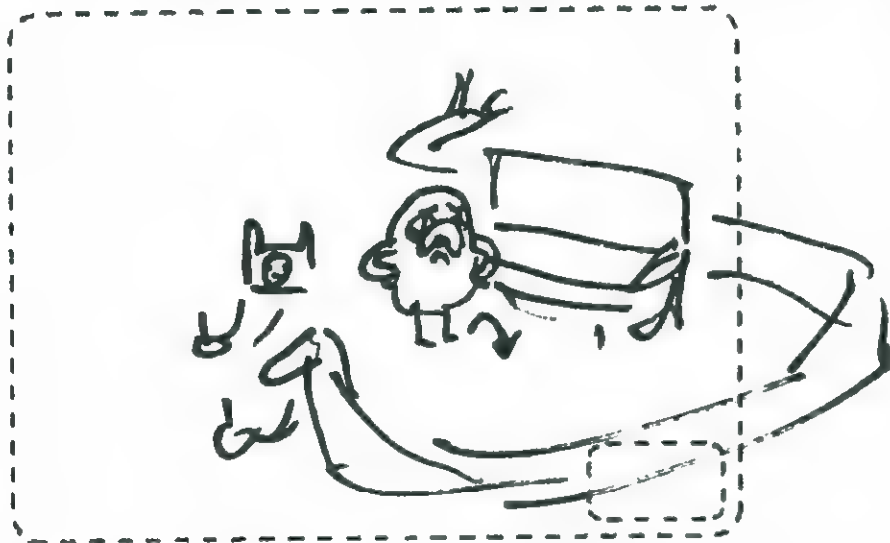
dy.

day night

Sc.

Pnl.

day night



Dialog:

J: hmph! hmph! hmph!

Action:

J: siiiiiigh..

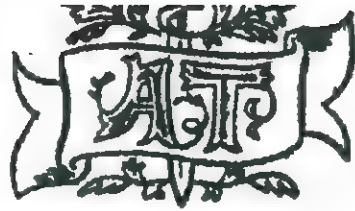
Timing:

367

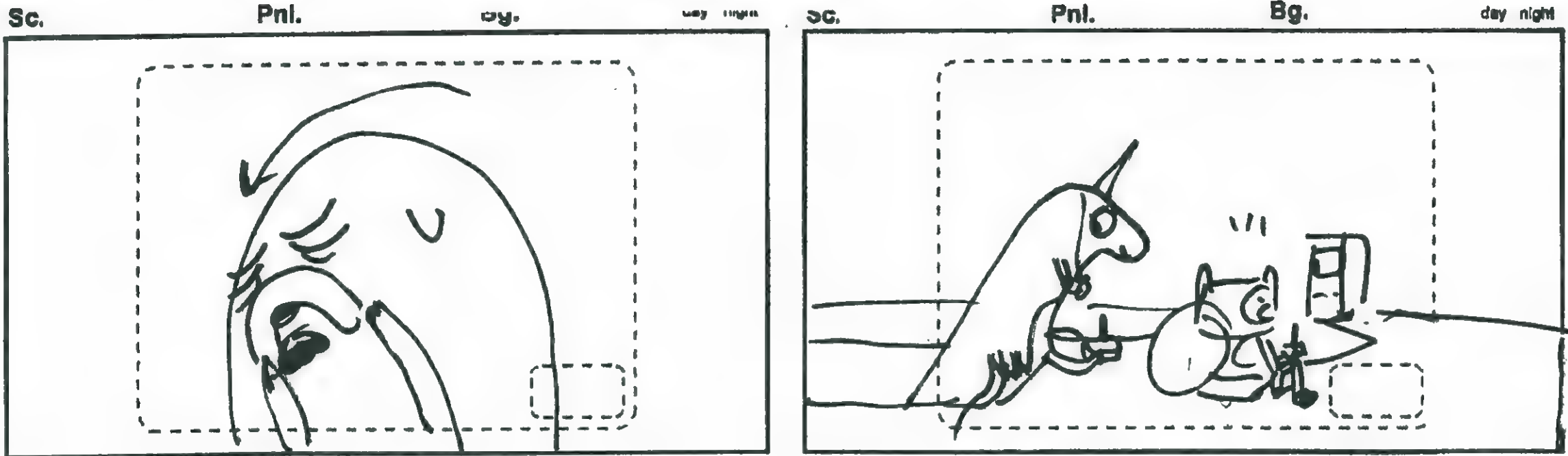
368

EPISODE # 692004

Production :



Page 171



Dialog:

J: Siiiiiiiiighh..

(F:) Jake stop sighing  
you're messing up my  
game!

Action:

Timing:

369

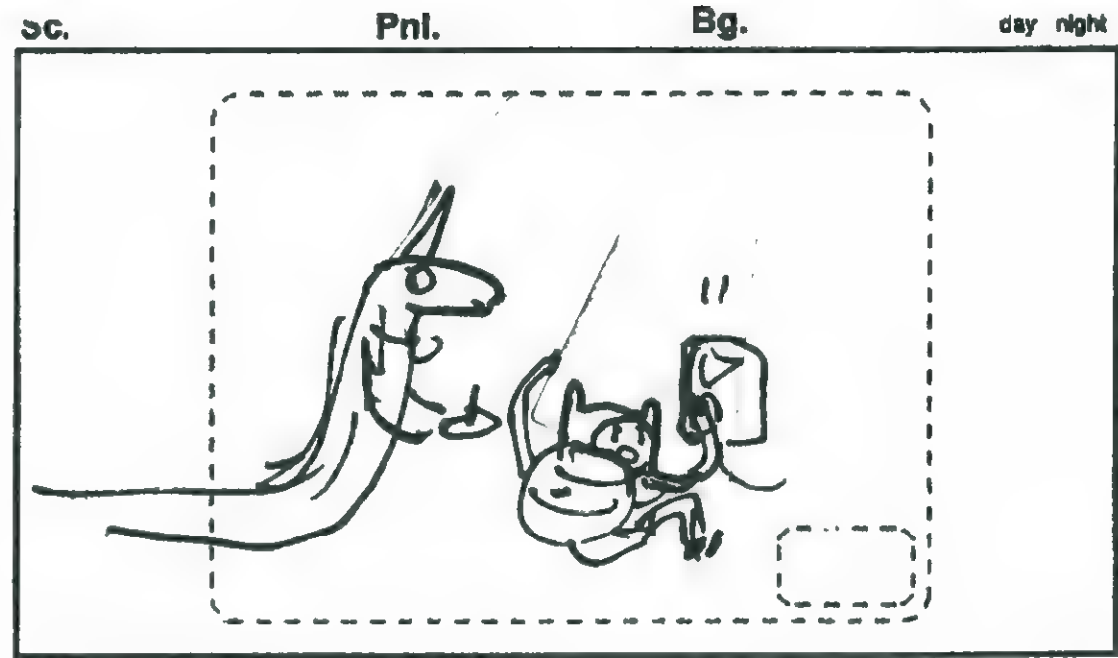
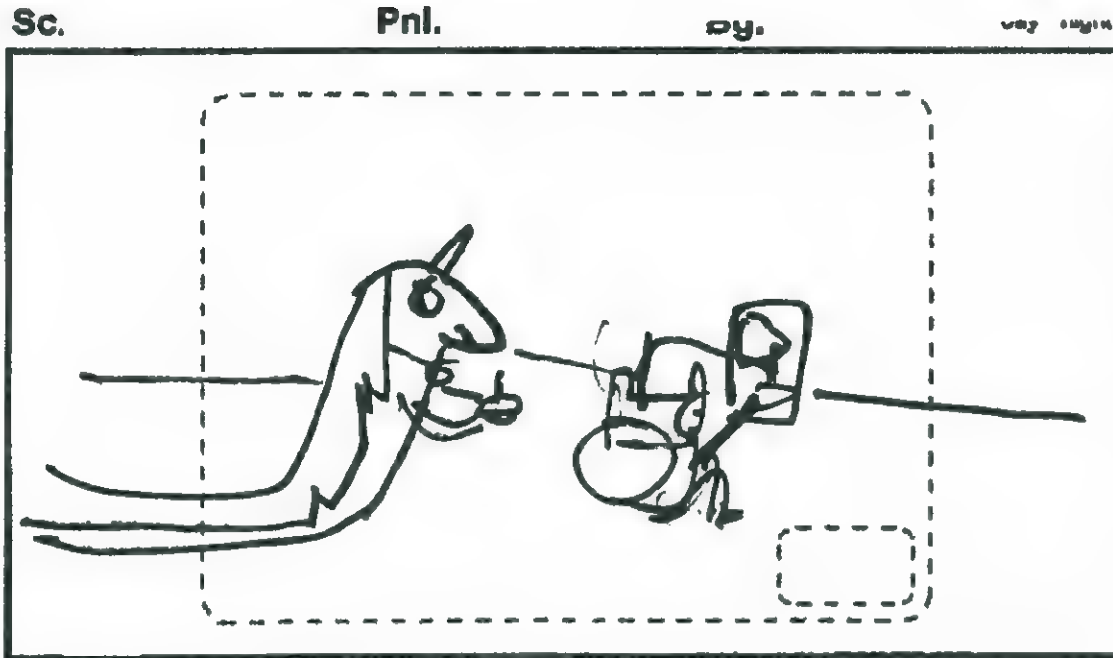
370

692004

EPISODE

Production





Dialog:

Ⓜ Ⓟ: \*Sighhhhh \*

ⓕ: Take! what's goin on with you?!

Action:

Timing:

371

372

EPISODE # 692004

Productio





Sc. Pnl. by.



Di

⑤ \* Siggghh \*

Ac

Timing:

373

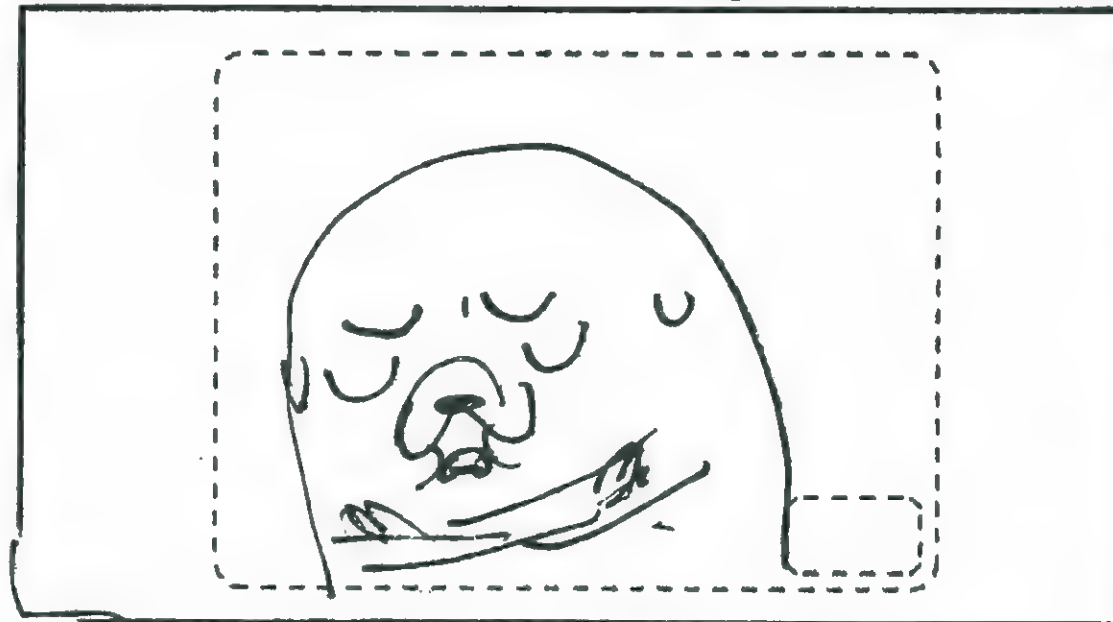
way

Sc.

Pnl.

Bg.

day night



⑤ nothing..

692004

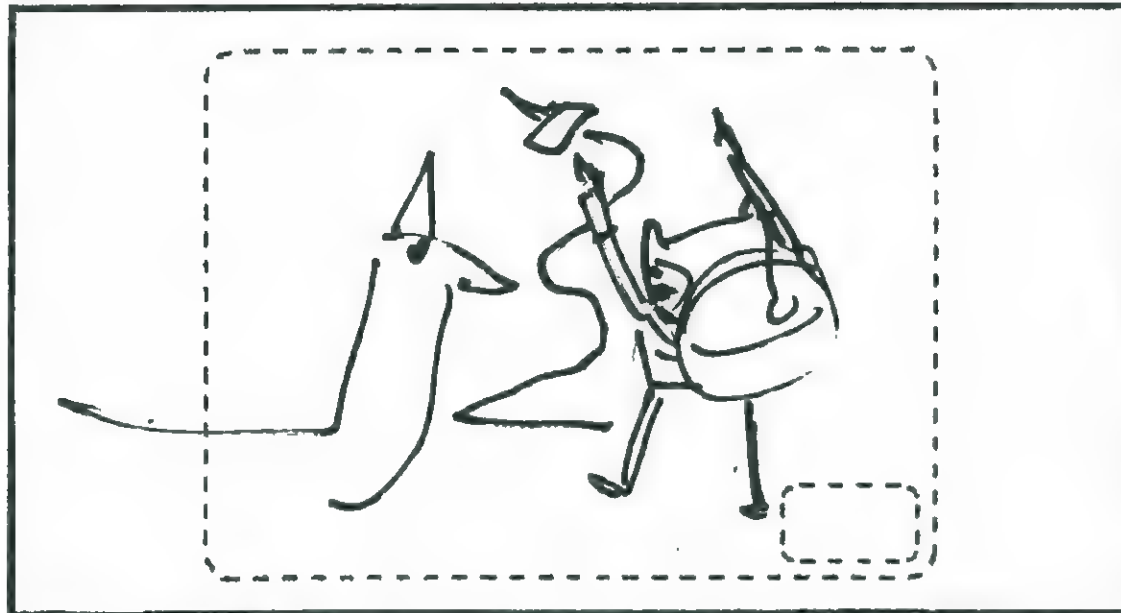
EPISODE

Production





Sc. Pnl. ay. day night



Dialog:

(F)

Agh! Dargit! ~~too~~  
Lady you're too  
good at this ..

Action:

Timing:

375

Sc. Pnl. Bg. day night

X

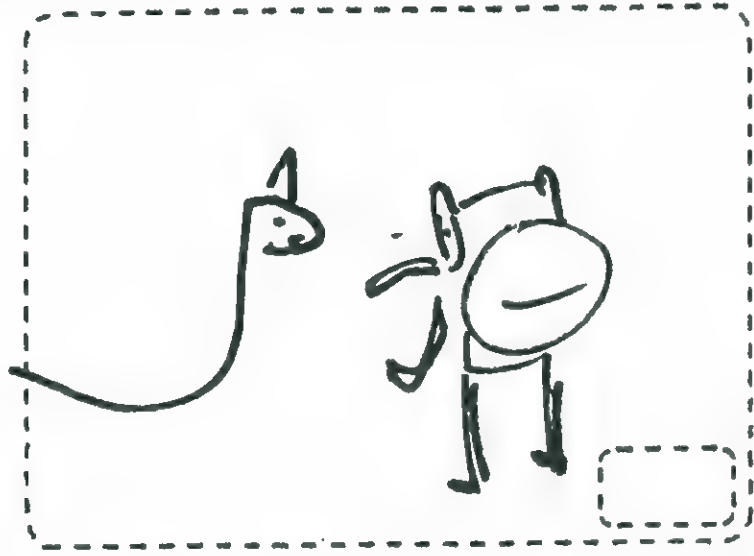

376

692004

EPISODE #

Production :



Sc.	Pnl.	By.	day night	Sc.	Bg.	day night
						
<p>Dialog:</p> <p>Ⓔ It's time to party with clouds!</p>				<p>Ⓔ I'll go put on a saddle so Nobody falls off this time.</p>		
<p>Action:</p>						
<p>Timing:</p> <p>377</p>				<p>378</p>		

EPISODE 692004

Production



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Sc.

Pnl.

By.

Day night

Sc.

Pnl.

Bg.

Page 176

day night

176



Dialo

(F) haha, yeah.  
C'mon. Jake, you  
comin'?



(J) NO.



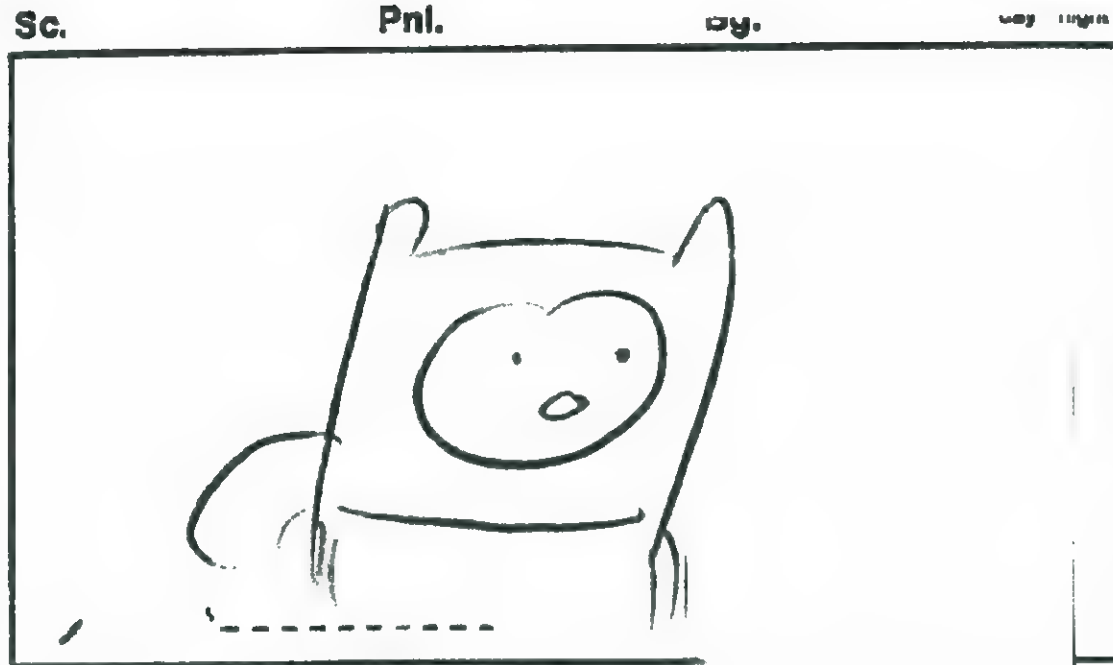
(F)  
C'MON  
JAKE,  
YOU  
COMIN'?

379

380

EPISODE# 692004

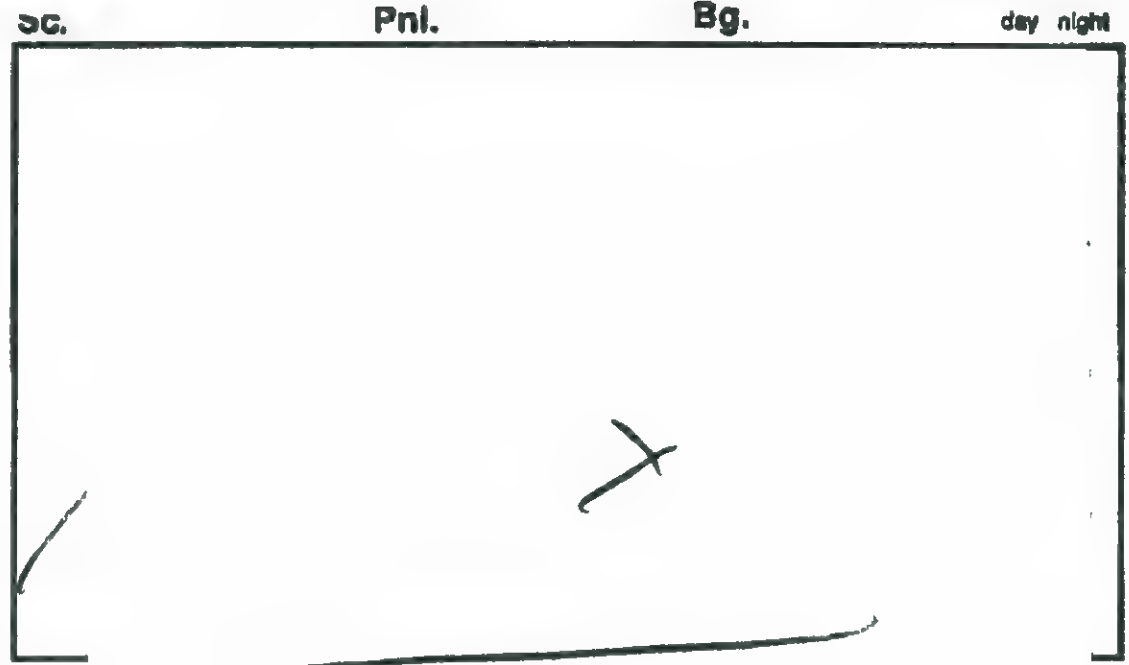
Production :



Di  
Ac  
Ti

Ⓔ Dude, I thought you wanted to spend more time with me and Lady together.

381



know each other better?

382

692004

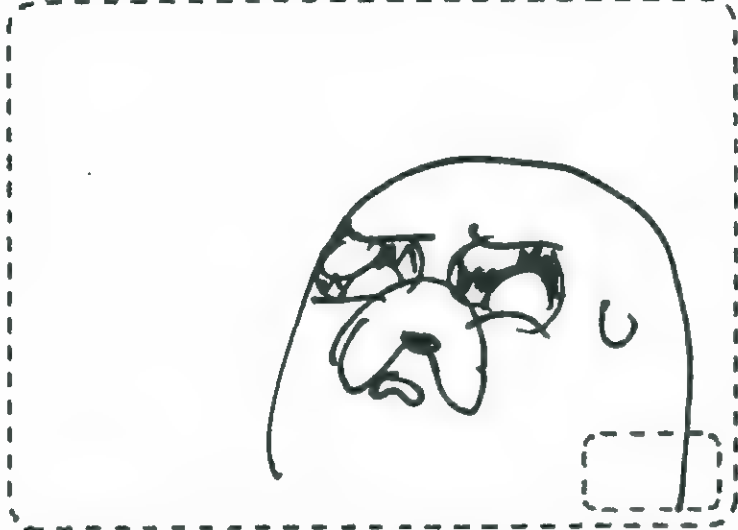
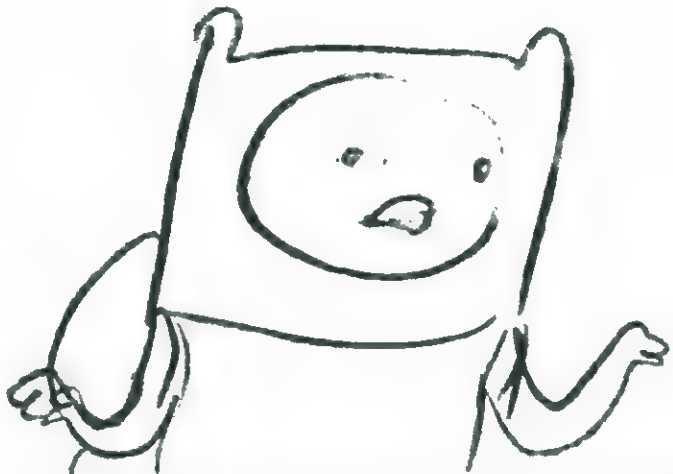
EPISODE

Production







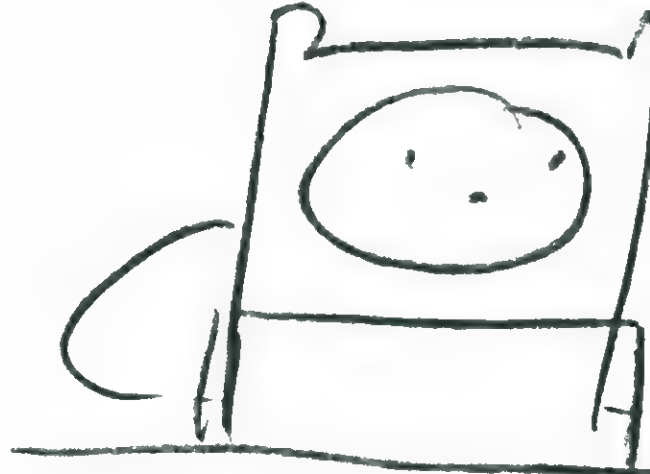
Sc.	Pnl.	cg.	day	night	Sc.	Pnl.	Bg.	day	night
									
Dialog:					Dialog:				
⑤ I <u>do</u> !					⑥ then c'mon!				
Action:					Action:				
Timing:					Timing:				
383					384				

EPISODE # 692004

Production :



day night



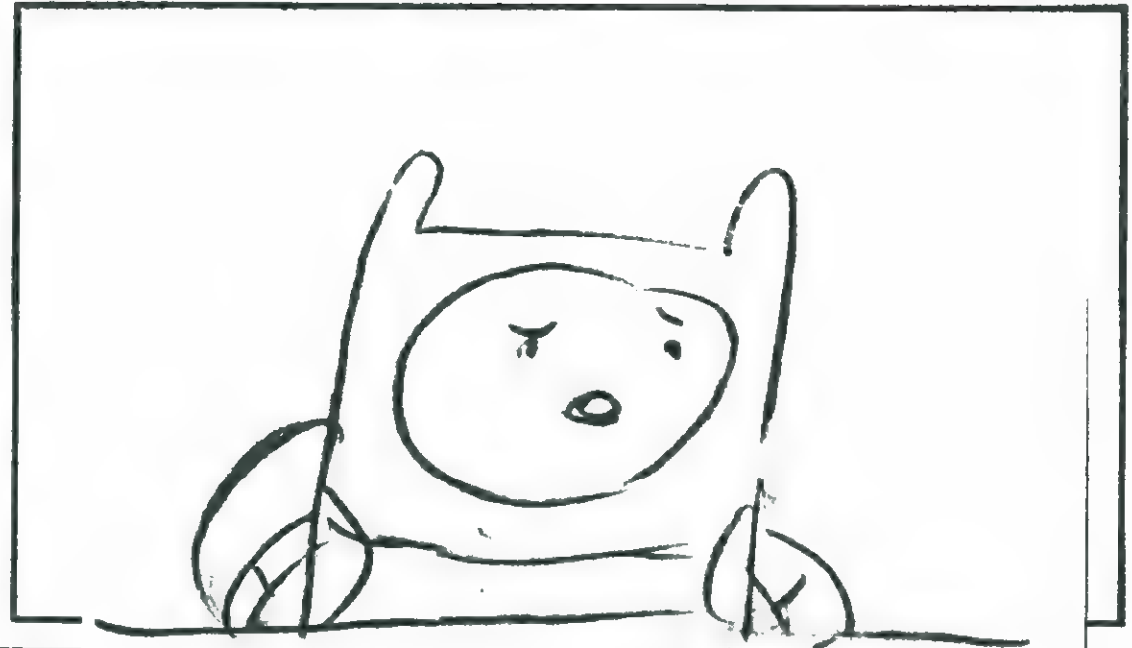
386

## Production



Page 181

Sc. Pnl. Pg. way length Sc. Pnl. Bg. day night



Dialog:

sigh hhm

Action:

Timing:

387

Ⓢ

Ⓢ alright man  
we're gonna head to  
the party. But you  
should meet us there,  
and stop acting  
weird.

388

692004

EPISODE

Production

W. B. N. S.



Sc.	Pnl.	dy.	day night	Sc.	Pnl.	Bg.	day night
Dialog:				<p>J: x sigh h x</p>			
Action:							
Timing:							
389				390			

EPISODE # 692004

Production

FADE TO →

# ADVENTURE TIME



Page 183

Sc.	Pnl.	Bg.	day	night

Sc.	Pnl.	Bg.	day	night
<p>Time Passes... Like the wind on the sails of a ship lost at sea...</p>				

Dialog:
Action:
Timing:

391
392

EPISODE # 692004

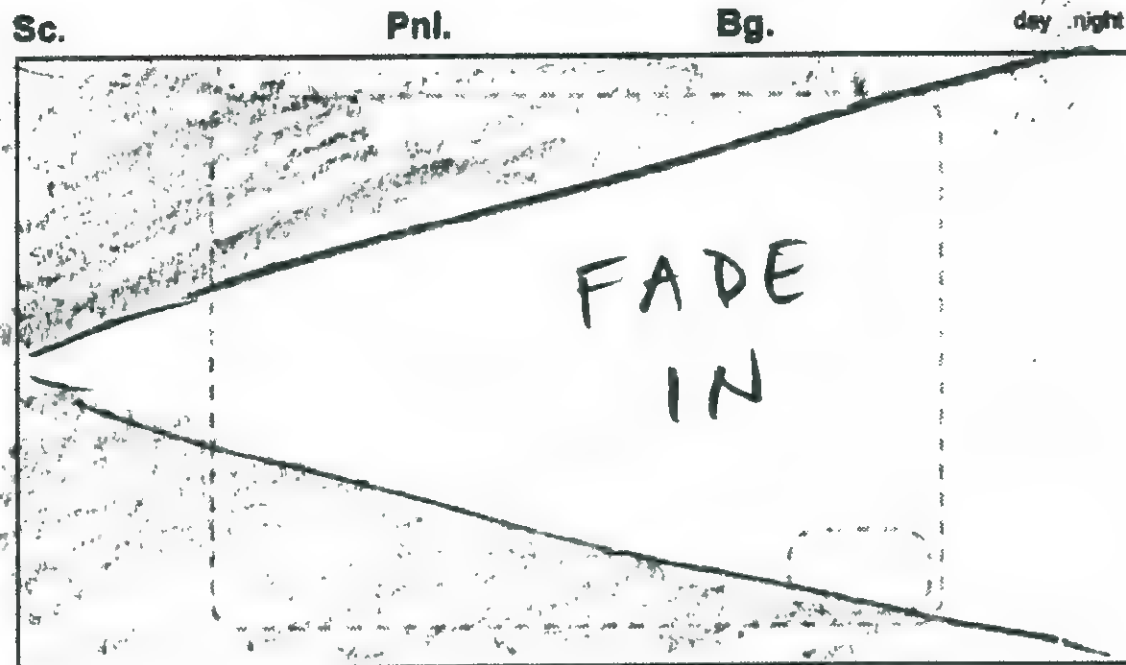
Production :



# ADVENTURE TIME



Page 184

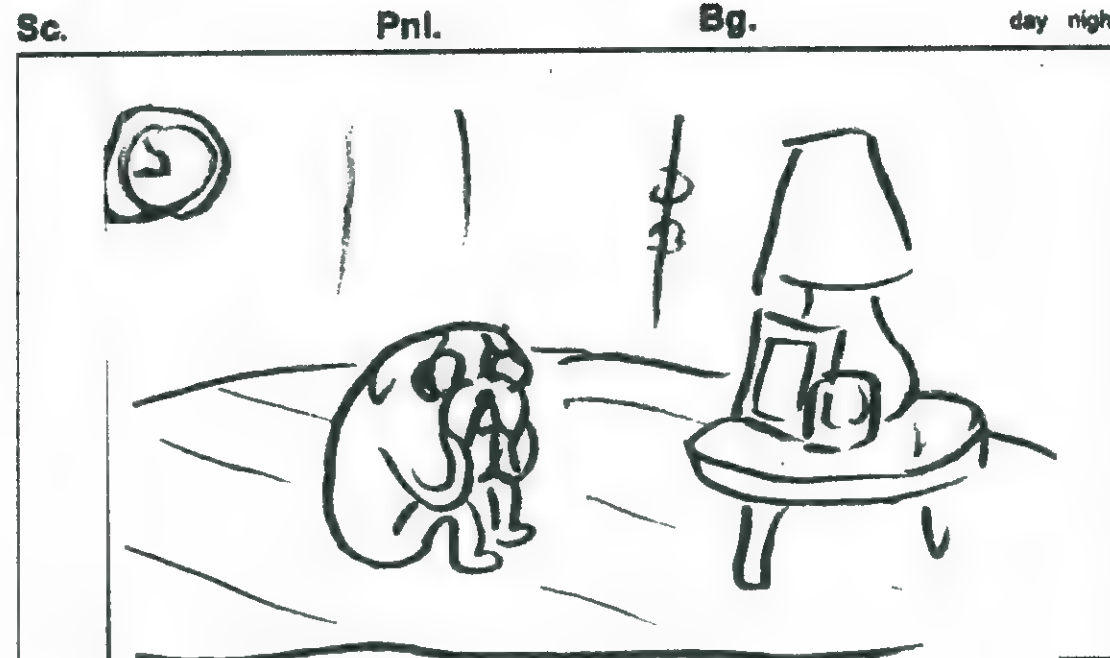


Dialog:

Action:

Timing:

393

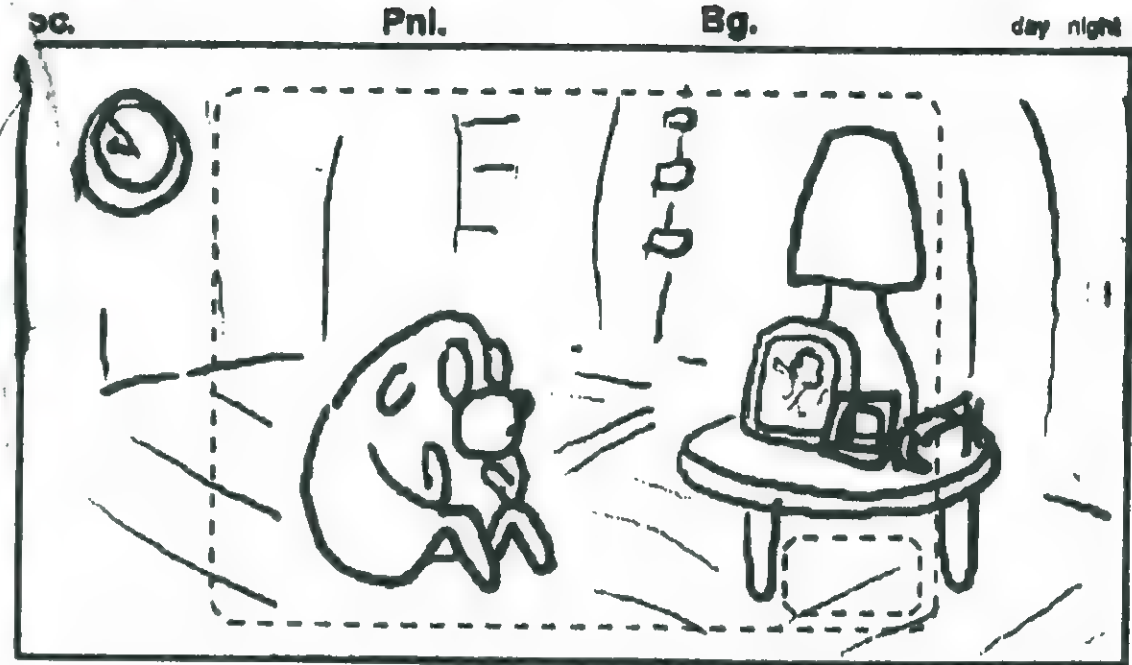
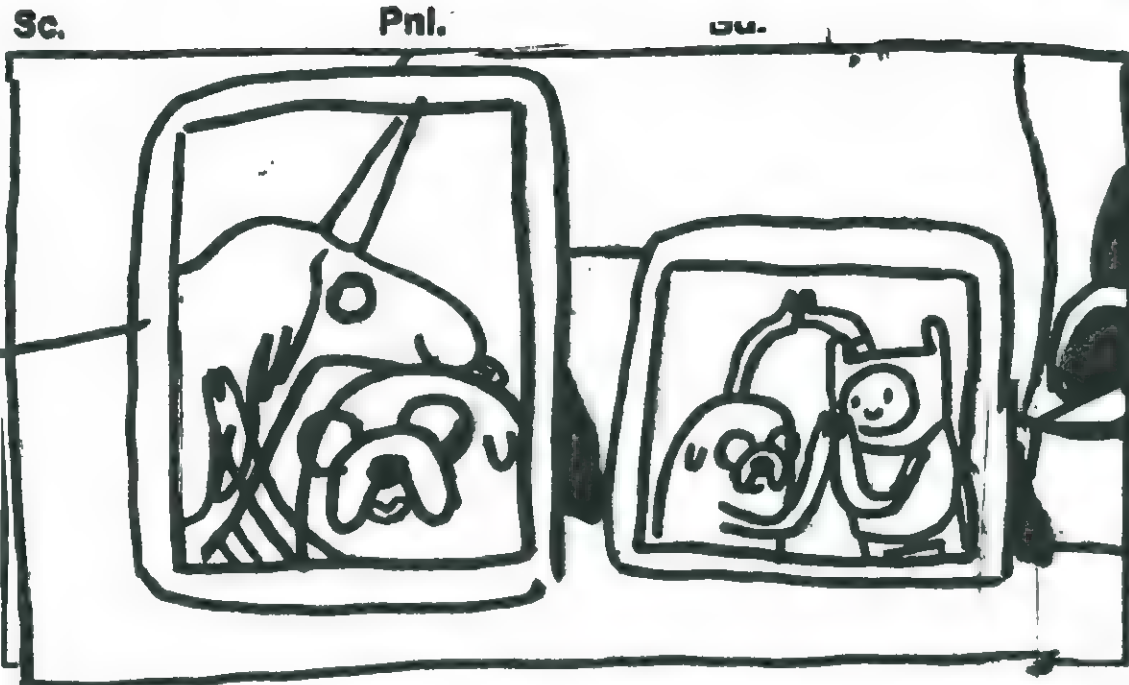


⑤ \*sigh\*

394

EPISODE # 692004

Production :



Act:

Timing:

395

346

EPISODE 692004

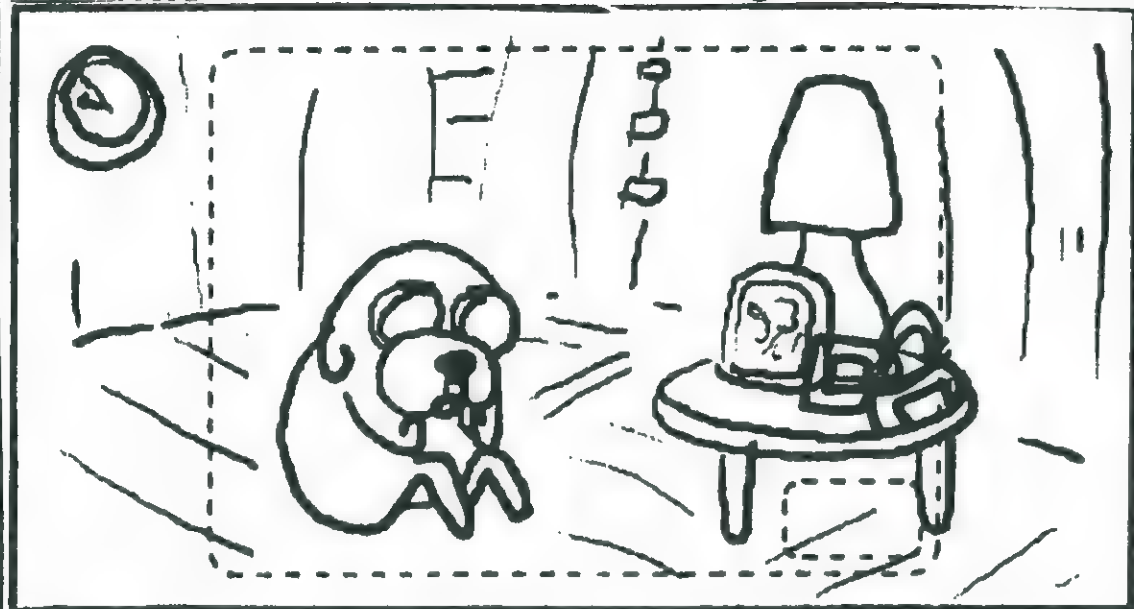
Production



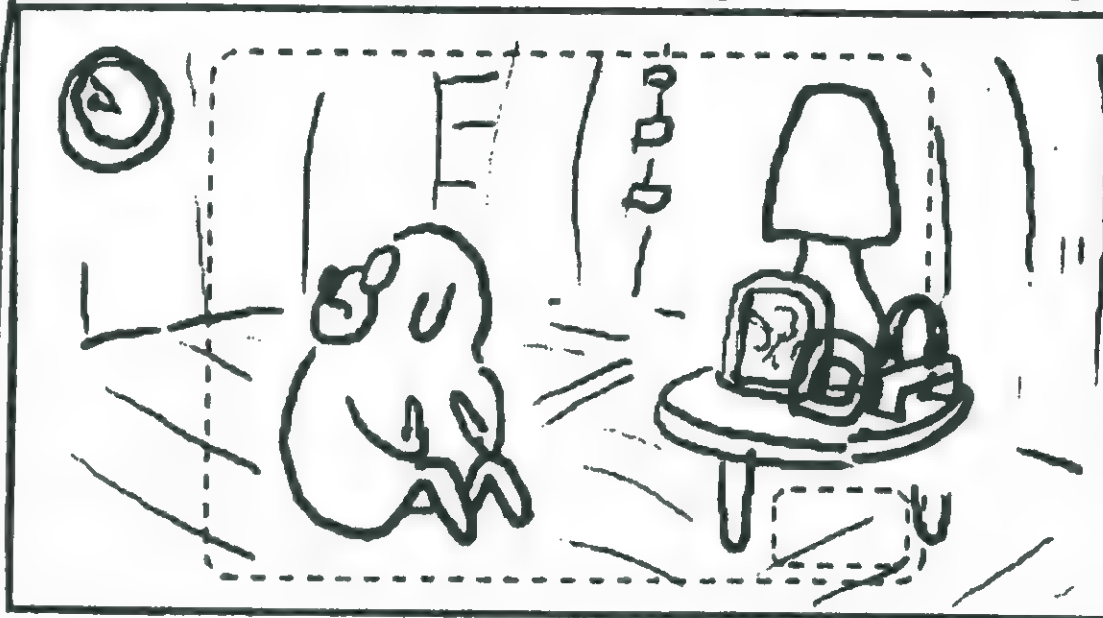


Page 186

Sc. Pnl. day night



Sc. Pnl. Bg. day night



Dialog

DAKE: \*siggghh\*

Action

Timing:

397

398

EPISODE # 692004

Production :



Sc.

Dnl

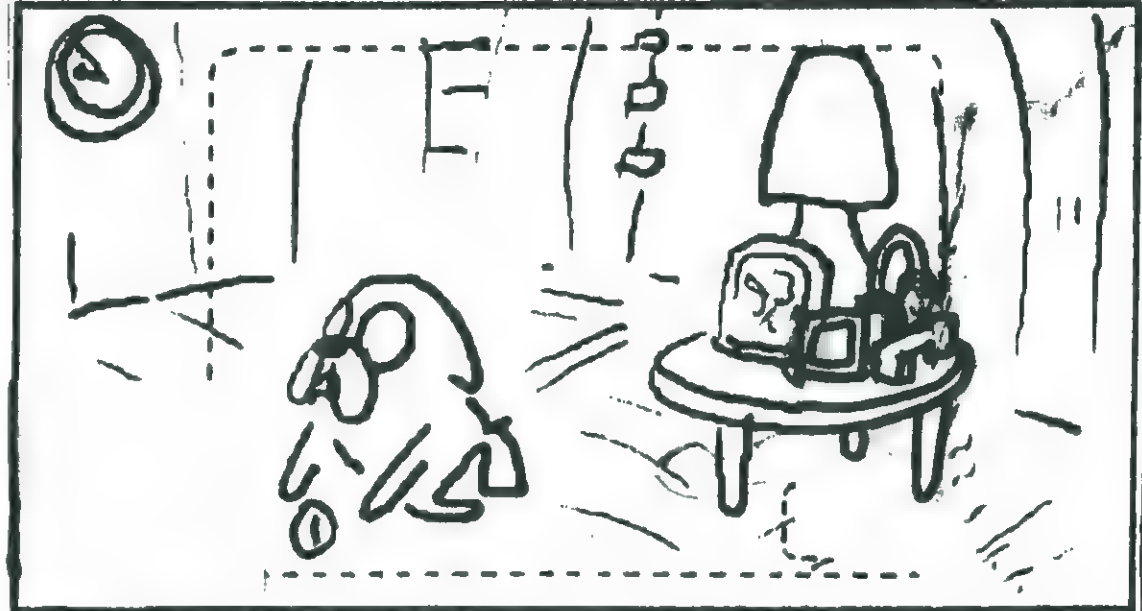


Sc.

Pnl.

Bg.

day night



Dialog:

Action:

Timing:

399

Dialog:

(J)

hey! they should  
be back by now!

Action:

Timing:

400

692004

EPISODE

Production



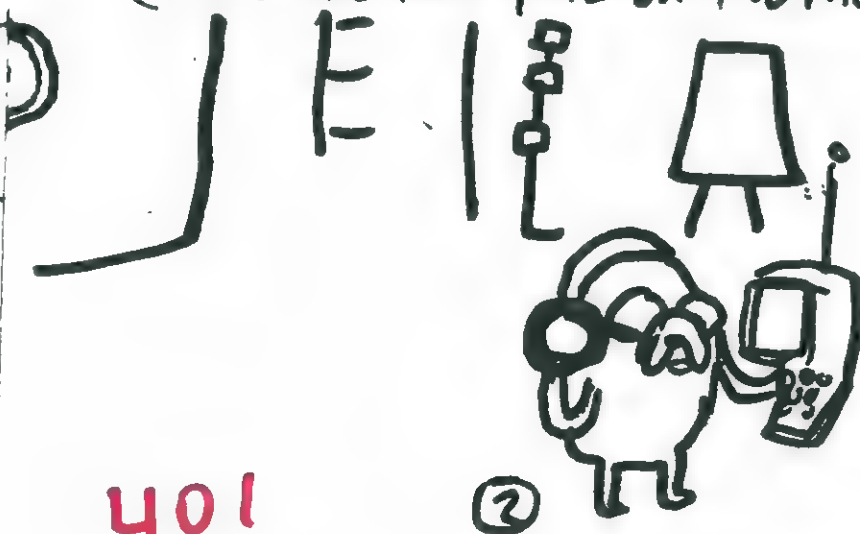


Sfx: \* boop boop boop boop \*

Sfx: \* ring ring \*

(Jake picks up cell phone)  
(Dials and then puts on headphones)

Timing:



401

②

402

188

EPISODE #

692004

Production :





Sc.	Pnl.	cg.	day night	Sc.	Pnl.	Ba.	day night
<p>Dialog</p>							
<p>Actor</p>							
<p>Funny guy: / hello, at party / Cloud Kingdom</p>							
<p>Timing:</p>							
<p>403</p>				<p>404</p>			

692004

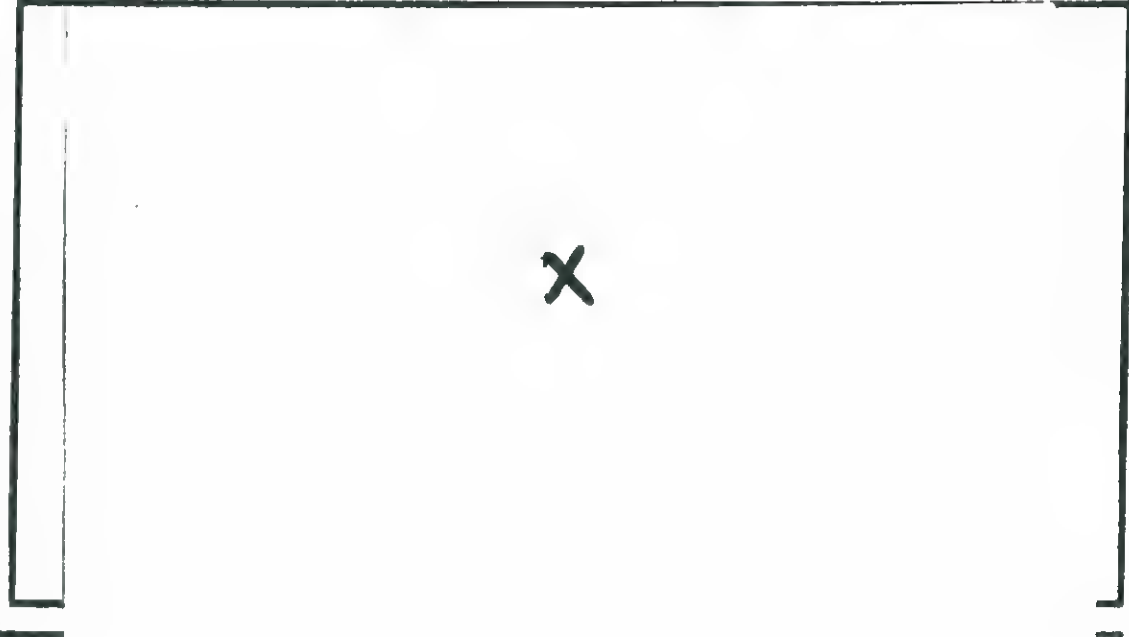
EPISODE

Production





Sc. Pnl. day night Sc. Pnl. Bg. day night



Dialog  
⑤ Uhh.. yes.. hello.. I'm  
looking for Finn the Human  
and Lady Rainicorn.

Timing:  
405 406

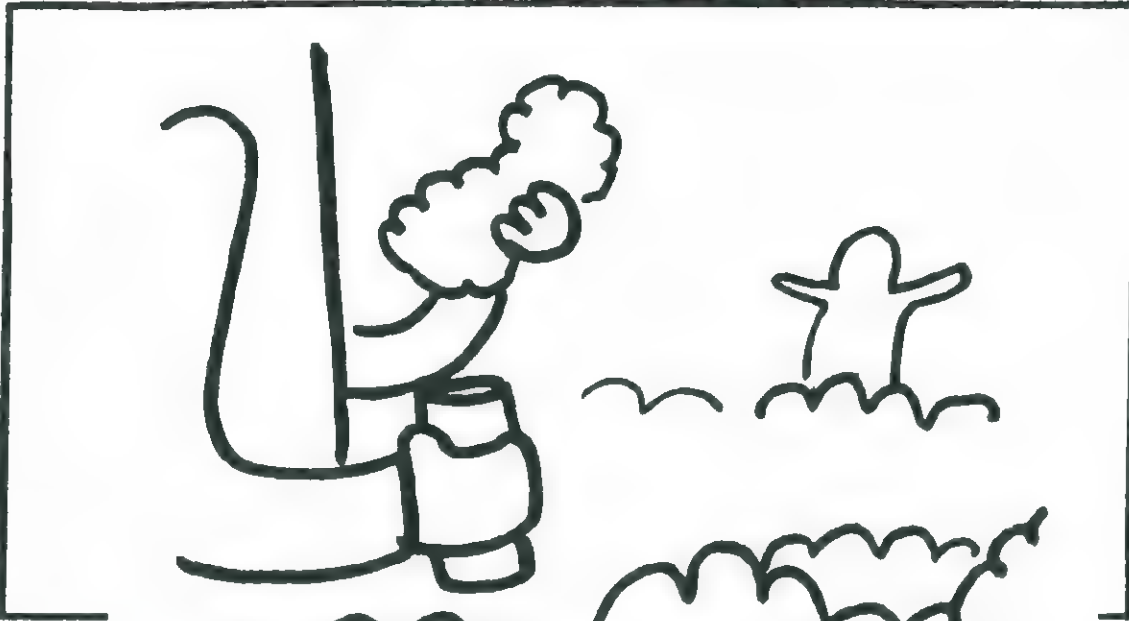
EPISODE #

Production :

692004



Sc.	Pnl.	Wg.	day night	Sc.	Pnl.	Bg.	day night
-----	------	-----	-----------	-----	------	-----	-----------



Dialog:

A. PARTY WALLA: Ha ha! Pass the chips! Did you get the digits?

Action:

B. GUY: ha ha

GUY: whoo hoo!  
(chucks can)

Timing:

407

408



EPISODE 692004

Production

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Page 192

Sc.

Pnl.

day

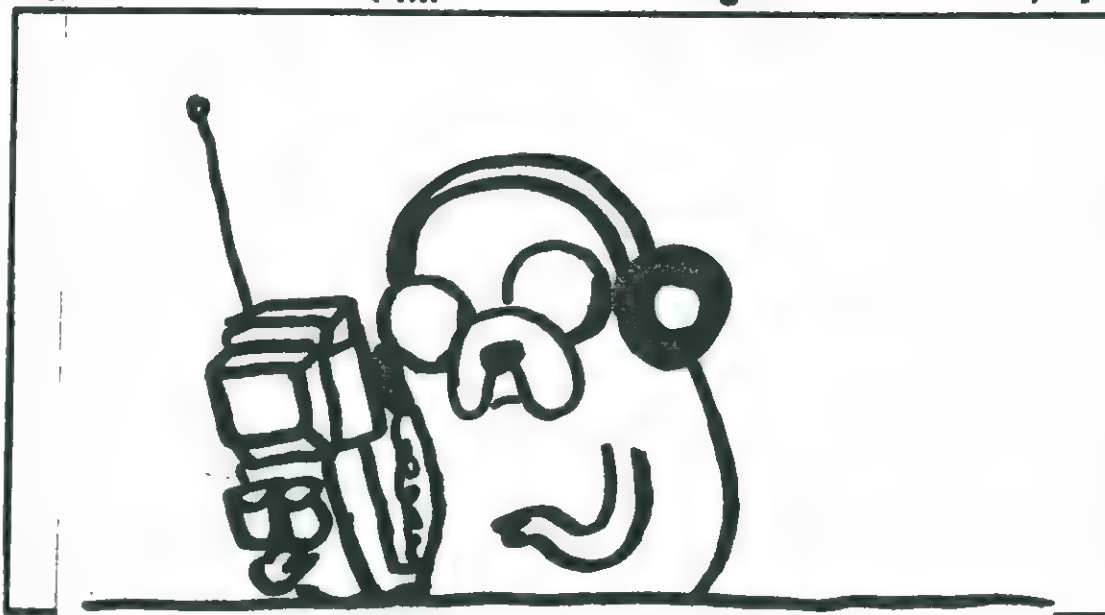
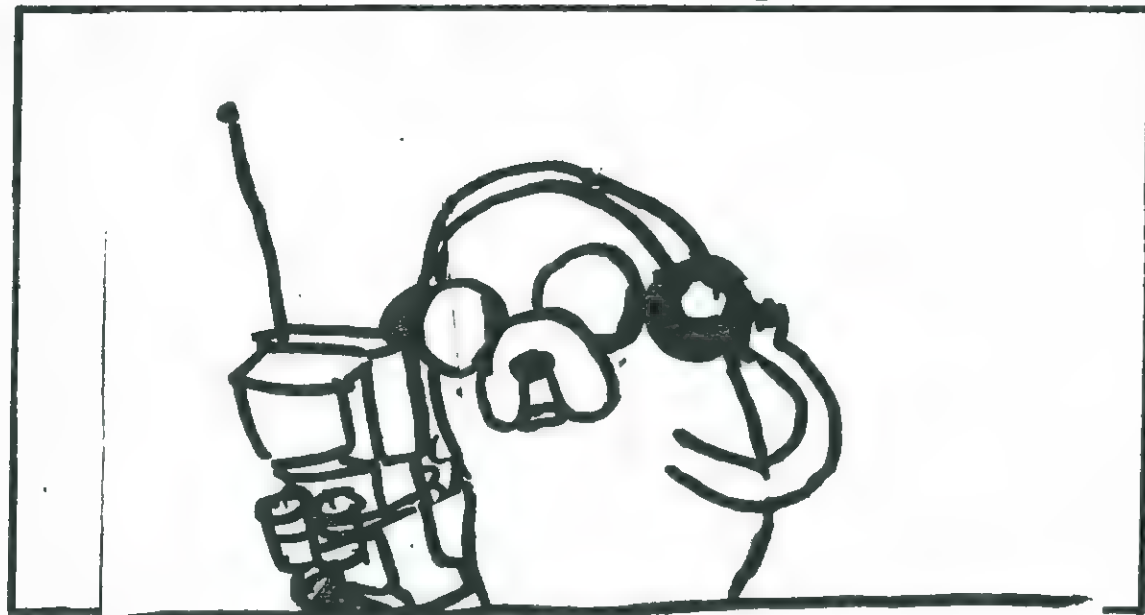
night

Sc.

Pnl.

Bg.

day night



Dialog

(J) hello? can you hear me? hello!

Action

guy on phone / Yeah they left a while ago.

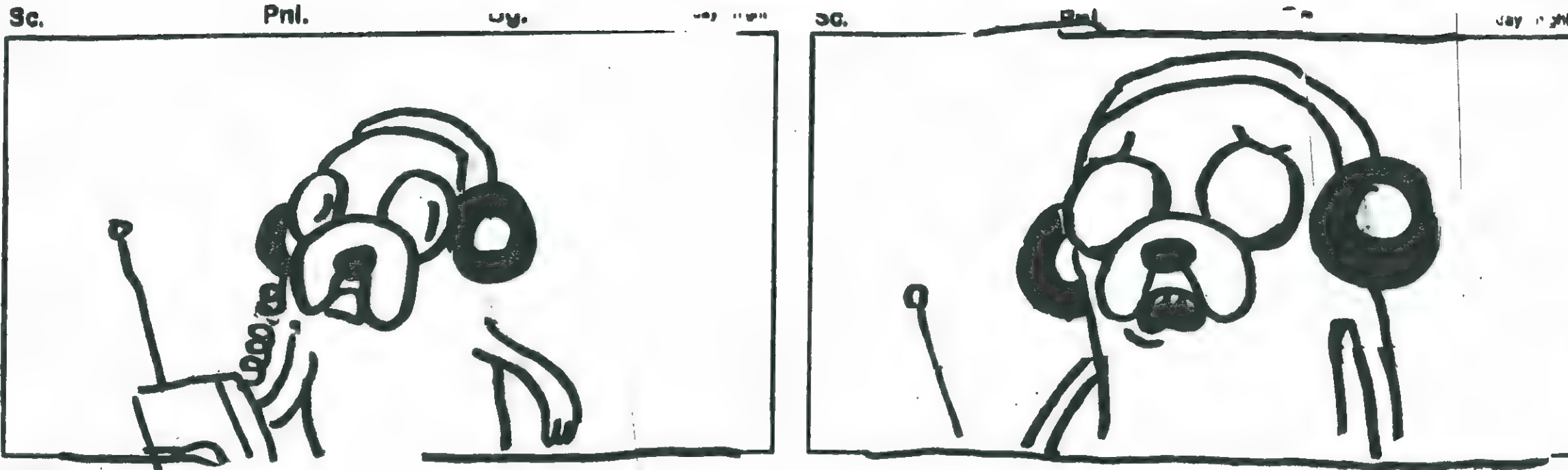
Timing:

409

410

EPISODE # 692004

Production :



Dialog	J: a while ago?	J: maybe they're in trouble!
Action		
Timing:	411	412




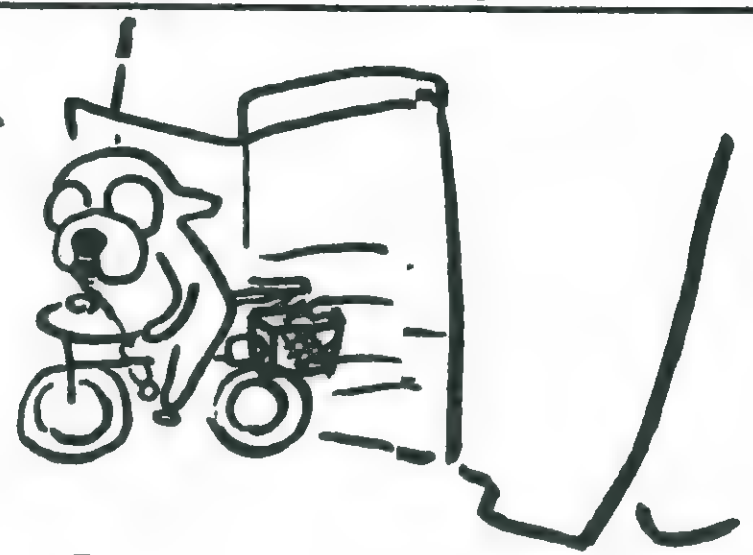
692004

EPISODE

Production



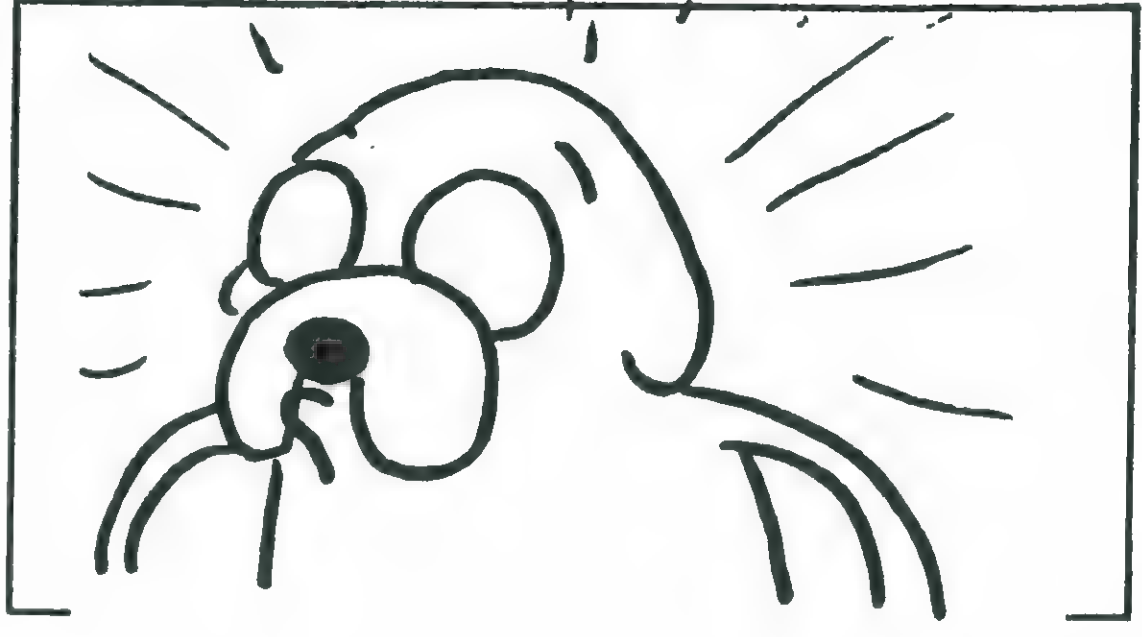
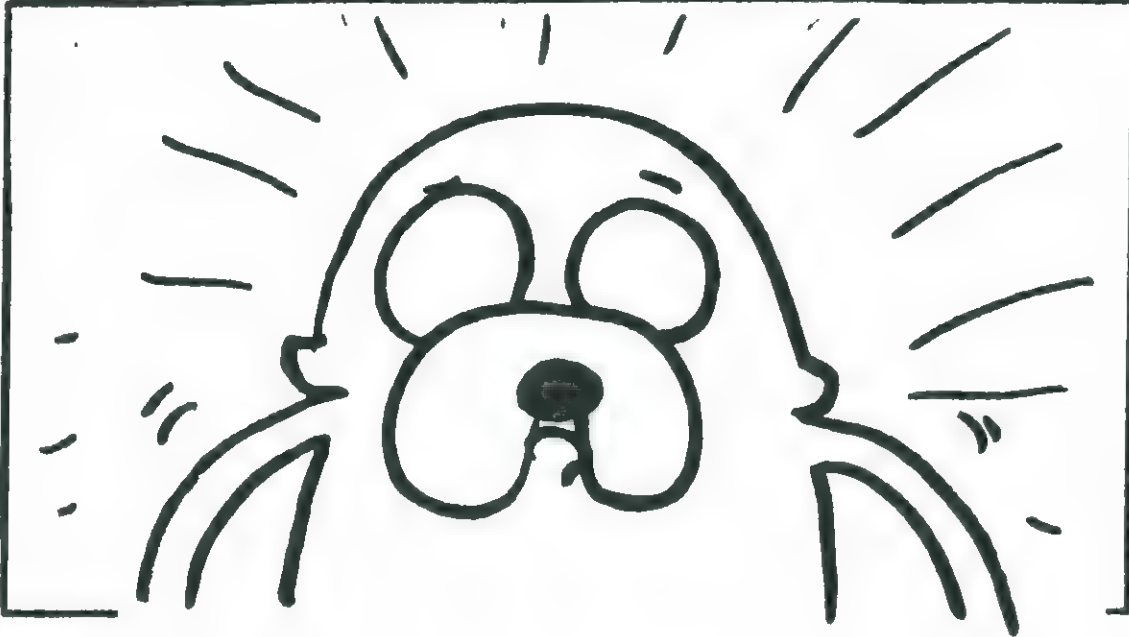


Sc.	Pnl.	Py.	day night	Sc.	Pnl.	Bg.	day night
							
Dialog				(Burst!)			
Action							
Timing:							
413				414			

Production :  
EPISODE # 692004



Sc.	Pnl.	Uy.	Sc.	Pnl.	Bg.	day night
-----	------	-----	-----	------	-----	-----------



Dialog:	
Action:	

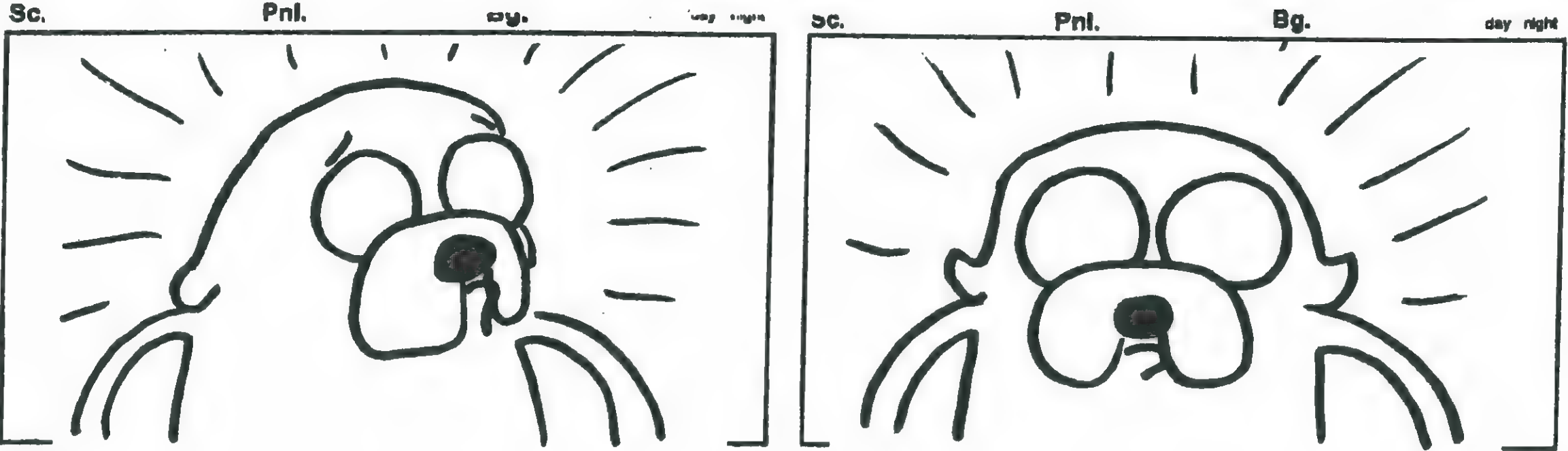
Timing:	415	416
---------	-----	-----



Production

EPISODE 692004

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Dialo

Actio

Timing:

417

418

EPISODE # 692004

Production :



Sc.	Pnl.	Uy.	way	Sc.	Pnl.	Bg.	day	night
-----	------	-----	-----	-----	------	-----	-----	-------



Diak								
Actb	(double take)							

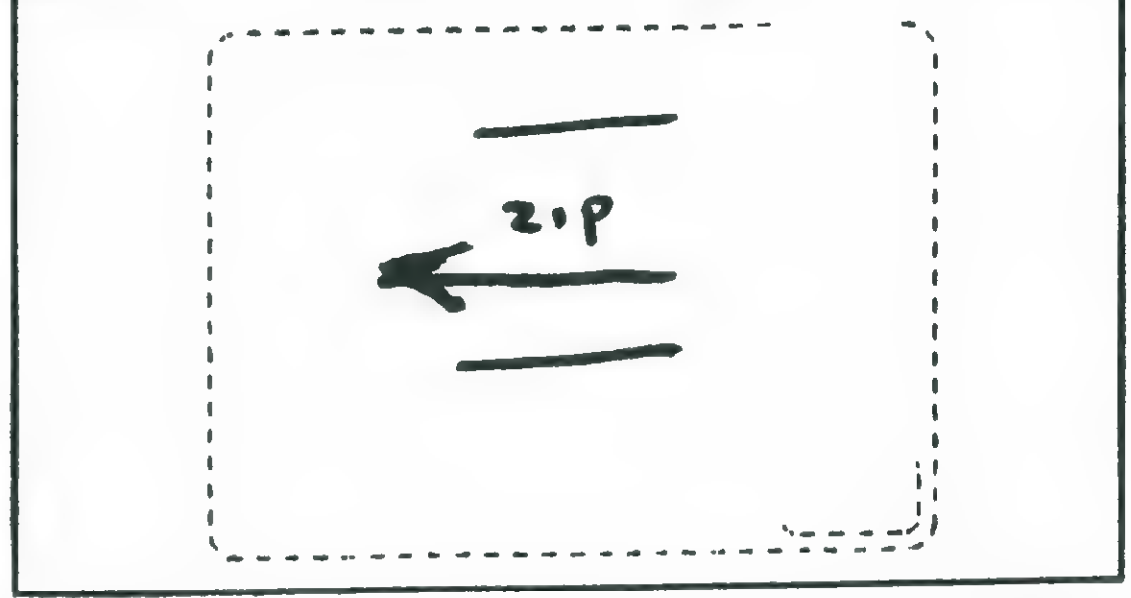
Timing:	419				420			
---------	-----	--	--	--	-----	--	--	--



Production 692004 EPISODE 692004



Sc.	Pnl.	cg.	day night
-----	------	-----	-----------



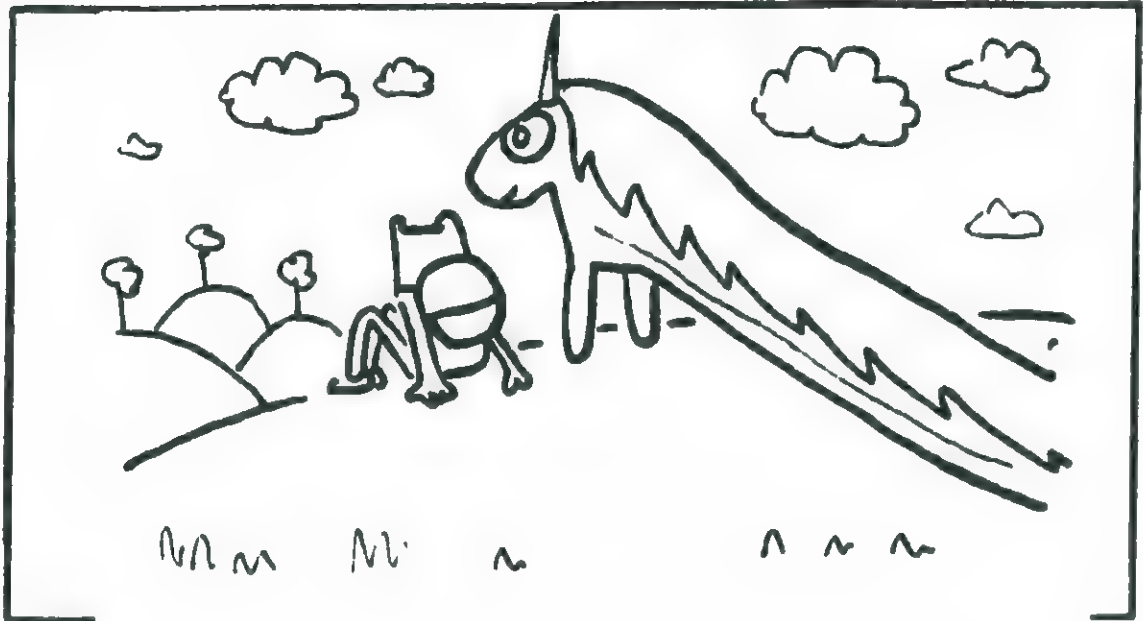
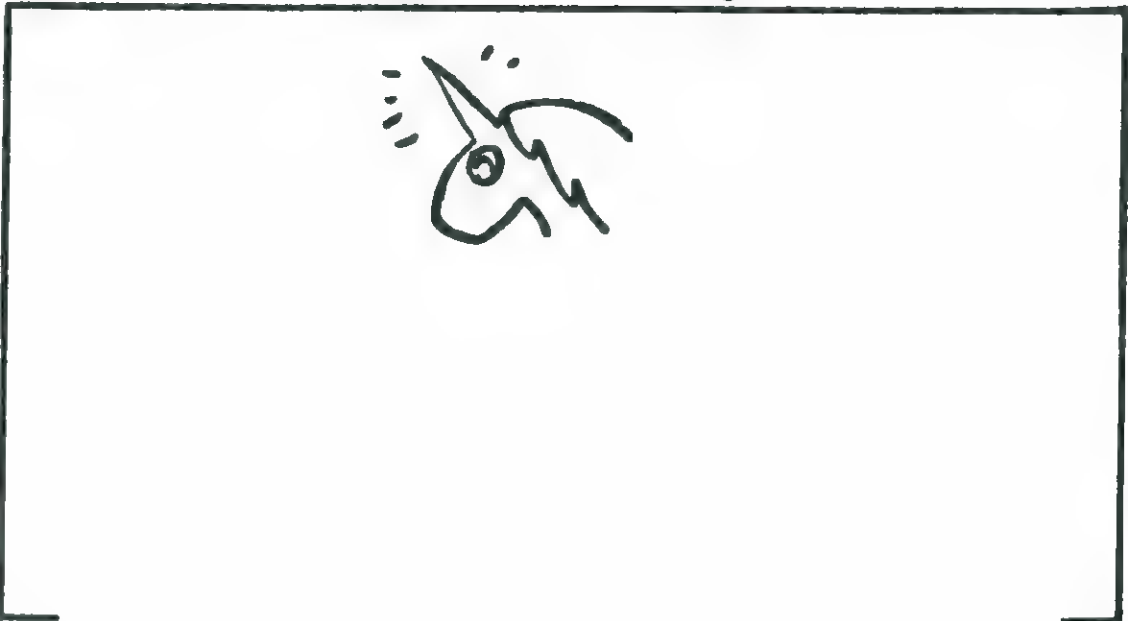
<p>Dialog</p> <p>① What the?!</p> <p>Action</p> <p>Timing:</p>	<p>421</p>
<p>422</p>	

EPISODE # 692004

Production :

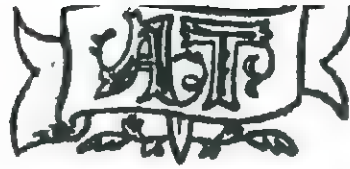




Sc.	Pnl.	By.	day / night	Sc.	Pnl.	Bg.	day / night
							
Dialog				(horn zap)			
Action							
Timing: 423				424			

EPISODE 692004  
Production





Sc.

Pnl.

dy.

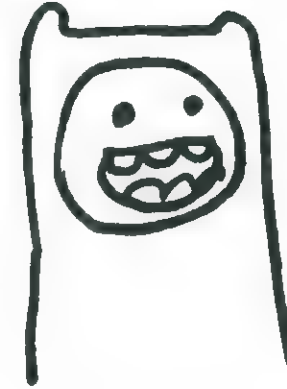
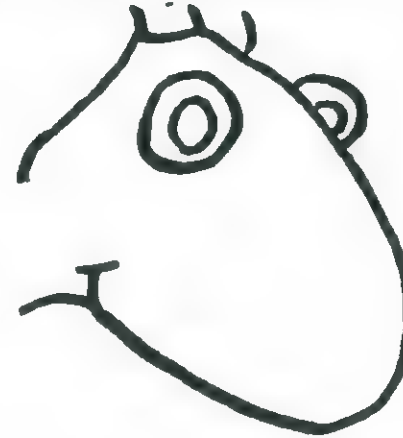
day night

Sc.

Pnl.

Bg.

day night



Dial

F/ ha ha ha!

Acti

F: Yeah...

Timing:

425

426

692004

EPISODE #

Production :



Page 201

Sc.

Pnl.

By.

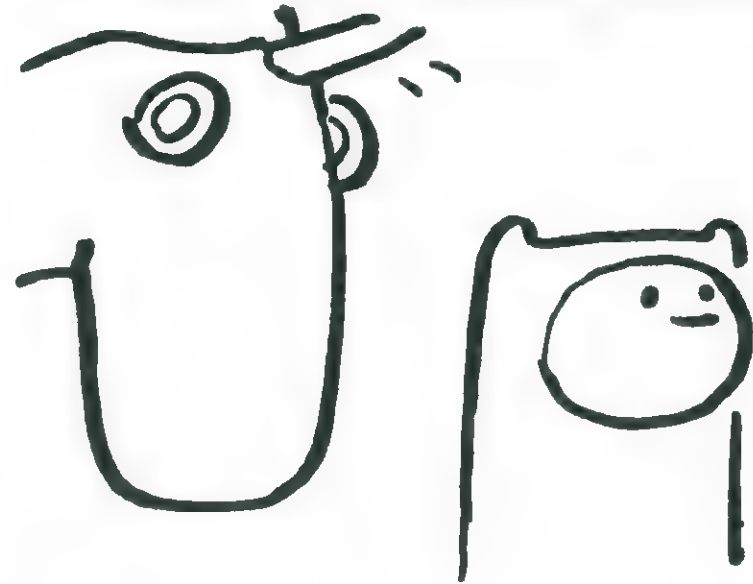
by night

Sc.

Pnl.

Bg.

by night



Dialog:

F: now make  
that orange

Action:

(honn)

Timing:

427

428

EPISODE 692004

Production





Sc.	Pnl.	cg.	day night	Sc.	Pnl.	Bg.	day night
Dialog:							
Action				(horn) F / ha ha ha			
T.m: ng:							
429				430			



Page 203

Sc. Pnl. Ug. Sc. Pnl. Bg.



Diato

Actio

Timing:

431

432

F: wow, Lady!

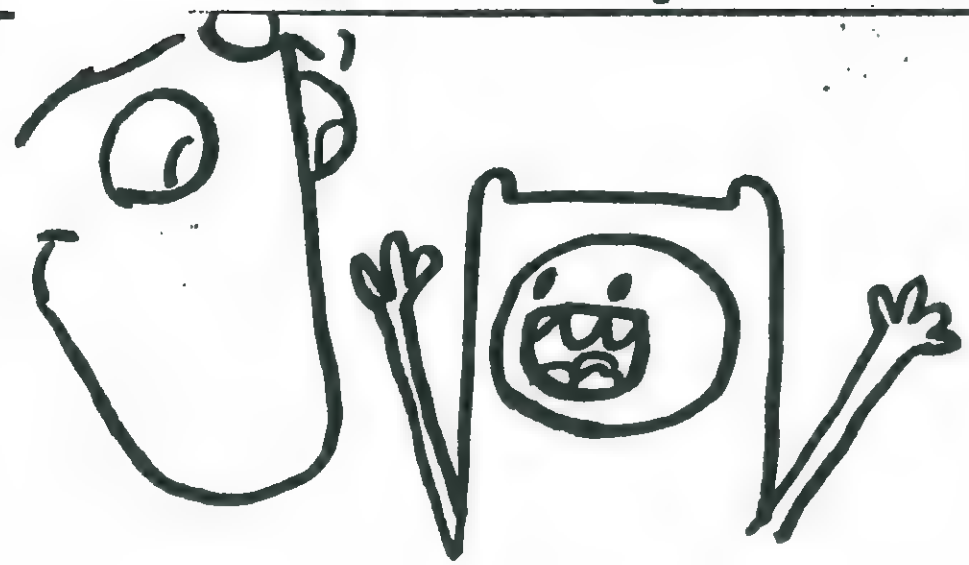

EPISODE 692004

Production





Handwritten scribbles at the top center of the page.

Sc.	Pnl.	cg.	day night	Sc.	Pnl.	Bg.	day night
							
Dialog							
F: hanging out with you is the best!				L/ I like you too Finn.			
Actor							
T.m. ng:							

433

434

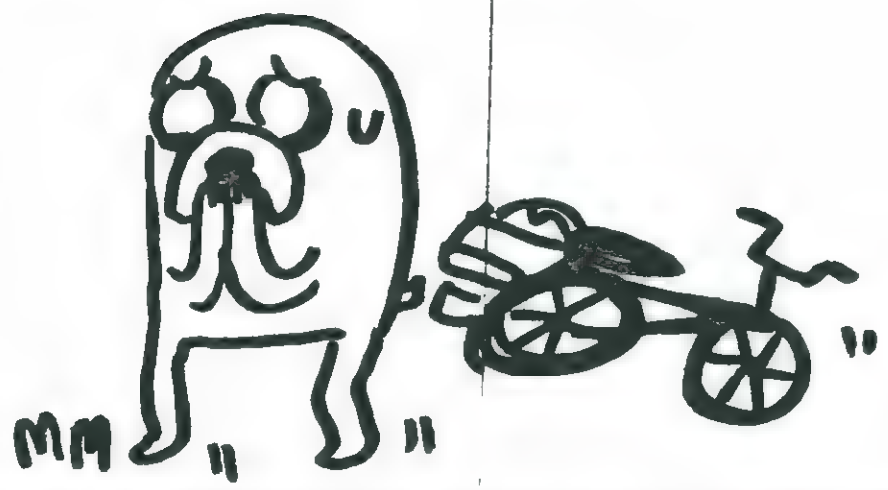

692004

EPISODE II

Production



Page 205

Sc.	cg.	cg.	Pnl.	Bg.	cg.
					
Dialog					
Action					
Timing:					
435			436		



EPISODE 692004

Production





Page 206

Sc.	Pnl.	By.	Sc.	Pnl.	Bg.
					
Dialog					
Action					
Timing:					
437			438		
J: N'ahhh --			J: -- ohhhh!		



692004

EPISODE

Production

Sc.

Pnl.

dy.

day night



Dial

Act

T.m

⑤ my girlfriend, in the arms of my best pal.

439

Sc.

Pnl.

Bg.

day night



②

J: well two can play at that game sweet-cheeks!

Jake reaches down ② pulls up phone.

①

440

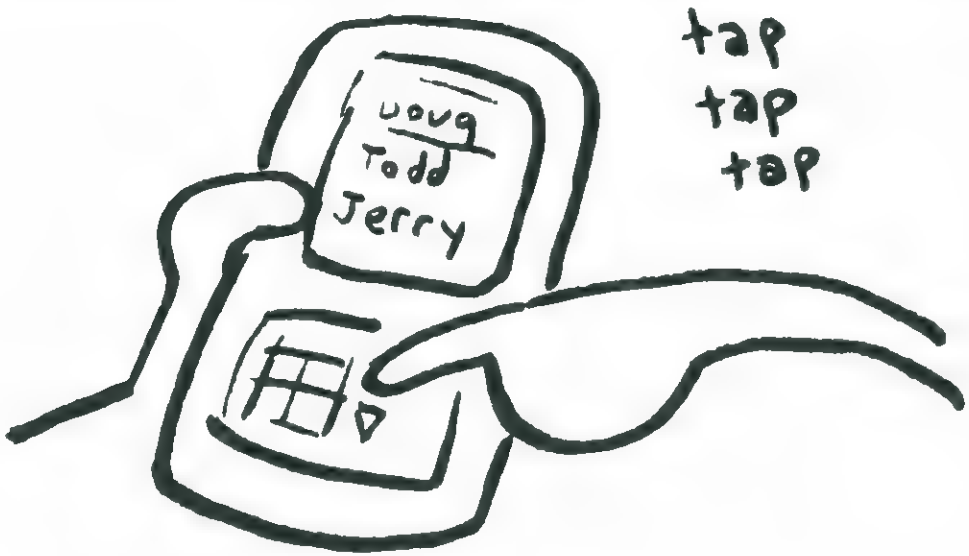

Production

EPISODE 6

692004



Page 208

Sc.	Pnl.	Wg.	Sc.	Pnl.	Bg.
					
Dialog:		J: Let's see... Doug..		J: Dennis, Reggie, Peter,	
Action:		todd.. Jerry		George, Larry, Luke	
Timing:				David, Benton, Mike R	
441				442	

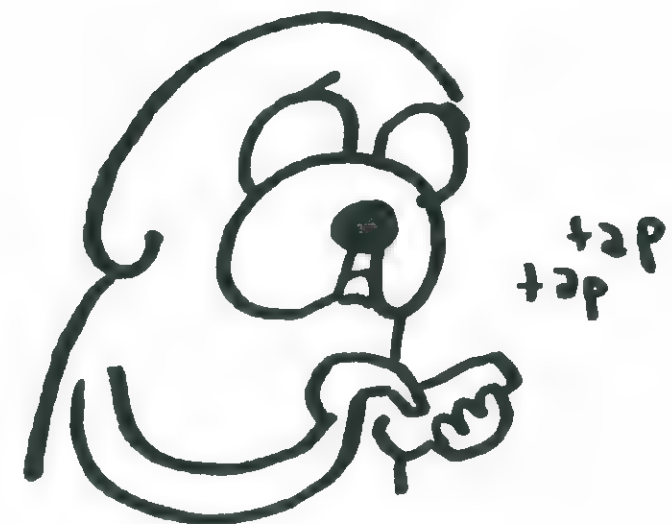
EPISODE 692004

Production





Sc. Pnl. day night Sc. Pnl. Bg. day night



Dialog

**J:** Mike H, Mike A, Gareth,  
Jennings, Mr. International  
Mr Outrageous.

Action

Timing:

**J:** Captain Majesty, The  
Flying Lettuce Brothers,  
Pete the Punk,

443



444

692004

EPISODE 8

Production :



Sc.	Pnl.	Wg.	Sc.	Pnl.	Bg.
					
Dialog:					
		(Gasp!)	J: Tiffany!		
Action:					
Timing:		445	446		







Page 212

Sc.	Pnl.	By.	...	Sc.	Pnl.	By.	...

<p>Dialog:</p>	<p>Fi ok I got one..</p>
<p>Action:</p>	
<p>Timing:</p>	
<p>449</p>	<p>450</p>

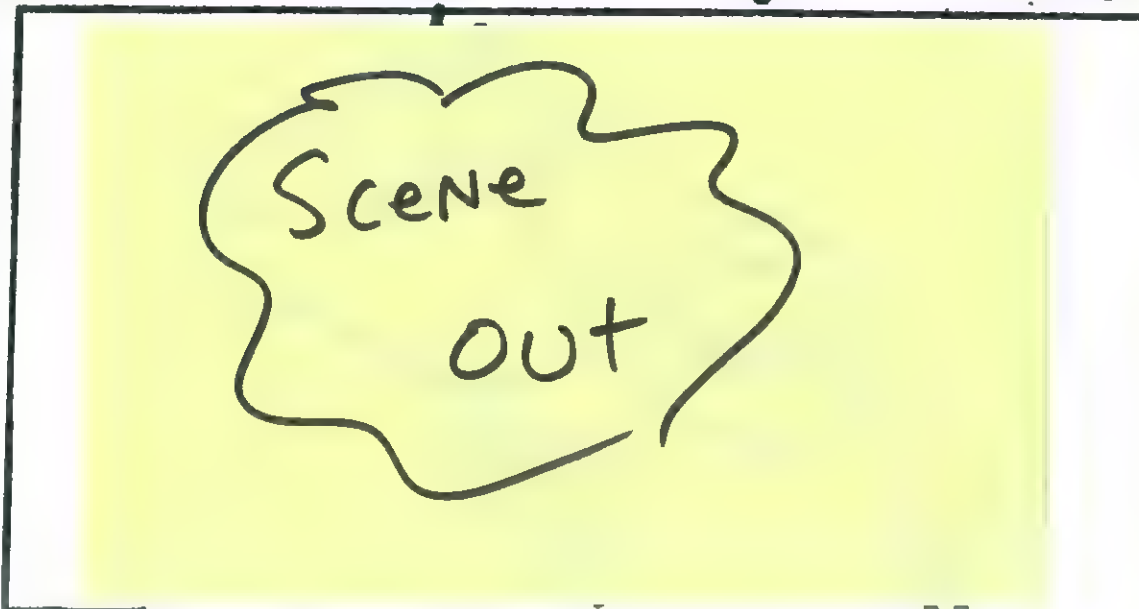
EPISODE 692004

Production



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Sc. Pnl. Pg.



Dialog:

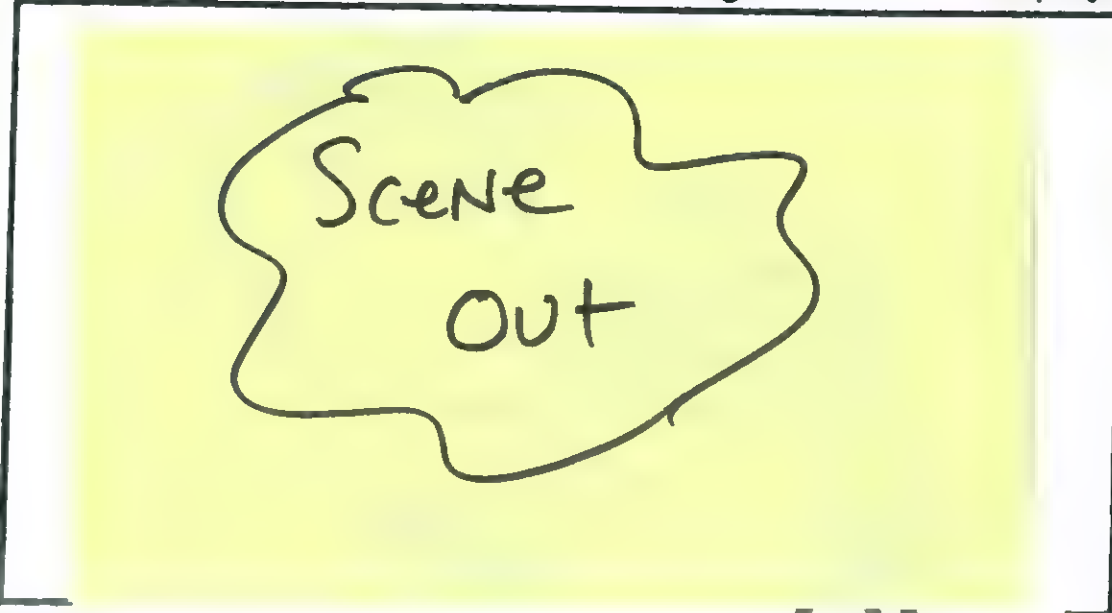
F: how many Rainicorns  
does it take

Action:

Timing:

451

Sc. Pnl. Pg. day night



F: to be offended  
by the word  
"diarrhea?"

692004

EPISODE #

Production

452





Sc.	Pnl.	cg.	cg.	Pnl.	Bg.
Dialog					
Action		L/ one.		(both laugh)	
Timing:		453		454	

692004

EPISODE

Production



Sc.

Pnl.

Bg.

day night

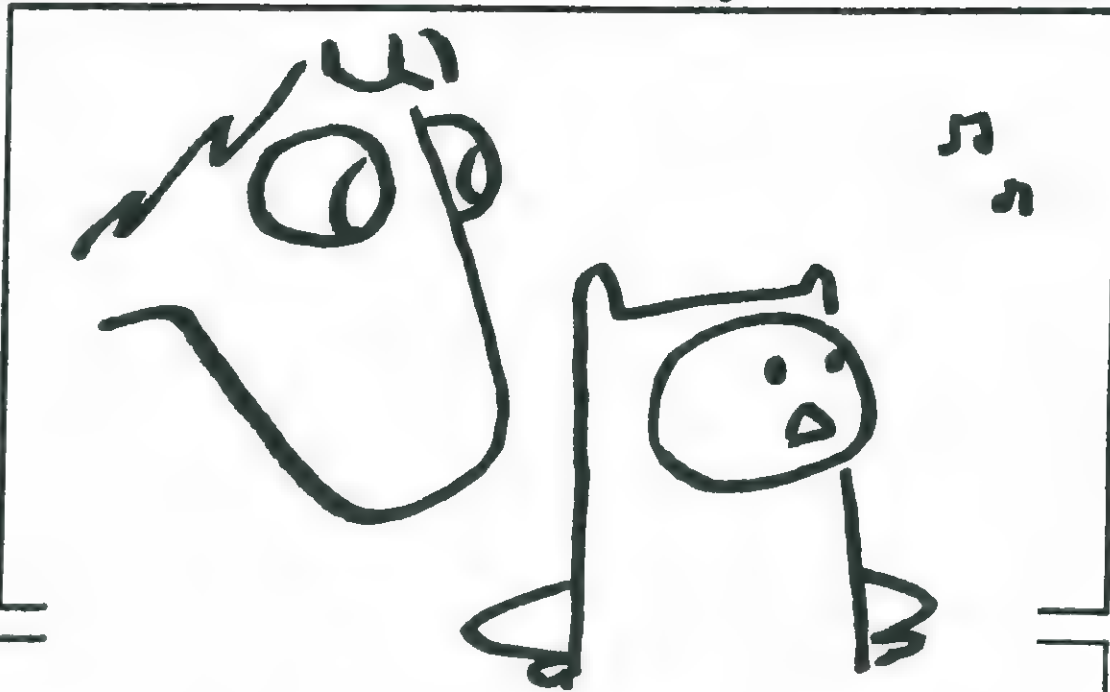
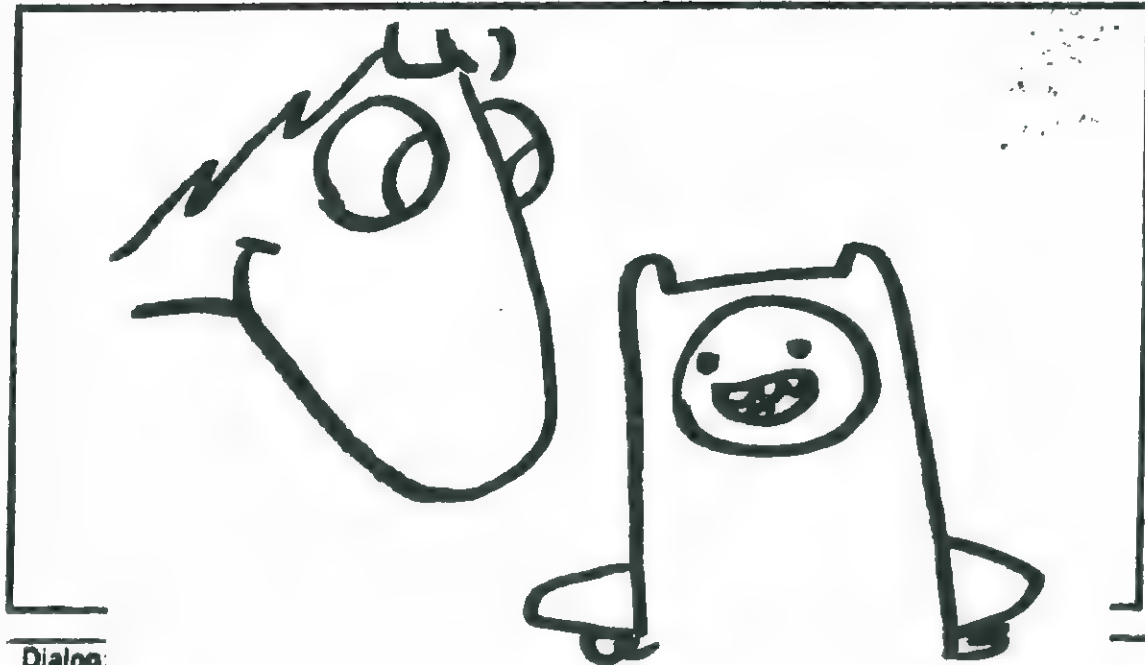
Sc.

Pnl.

Bg.

day night

Page 215



Dialog:

ⓕ Man, I wish Jake  
was here, havin'  
fun with us.

Acti

T.m

ⓕ: hey, where's that  
music coming from?

Production :



F&R  
WALK  
OFF-SCREEN

455

456

EPISODE # 692004



Sc.	Pnl.	Uy.	SC.	Pnl.	Bg.
-----	------	-----	-----	------	-----



692004

EPISODE

← (EP)

(SF) →

( Jake +  
Tiffany  
playing  
violas )



Yeah,  
Yeah,  
louder

Production

Timing:

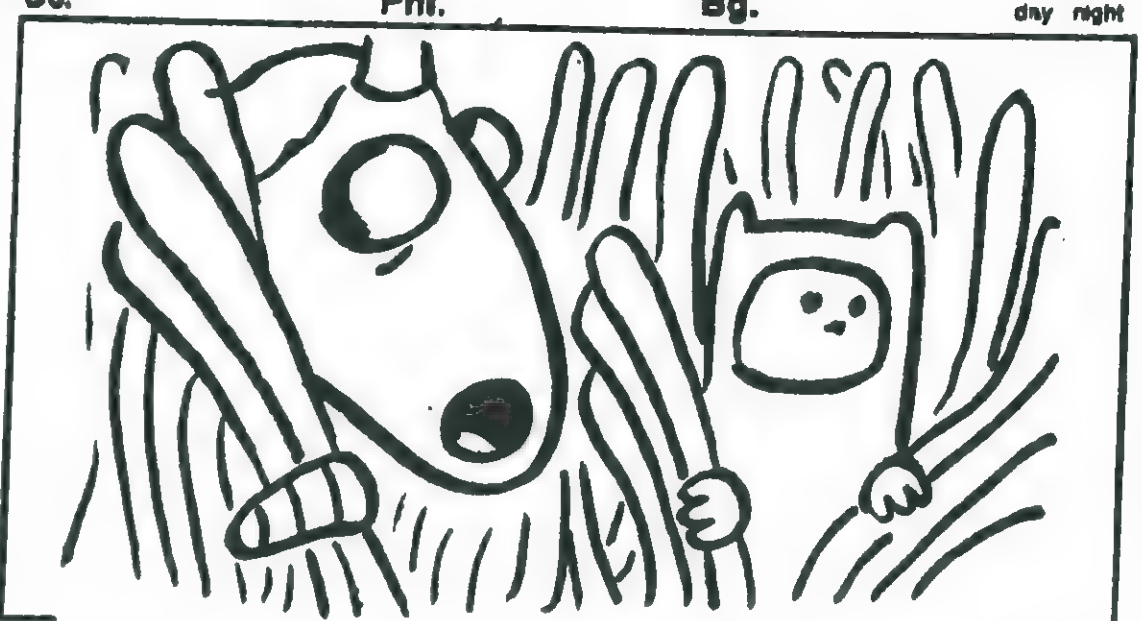
457

458



Handwritten signature or mark at the top center.

Sc. Pnl. day night Sc. Pnl. Bg. day night



Dialog

Action

② \* gasp \*

Timing:

459

460

Production

EPISODE # 692004



Sc.

Pnl.

by.

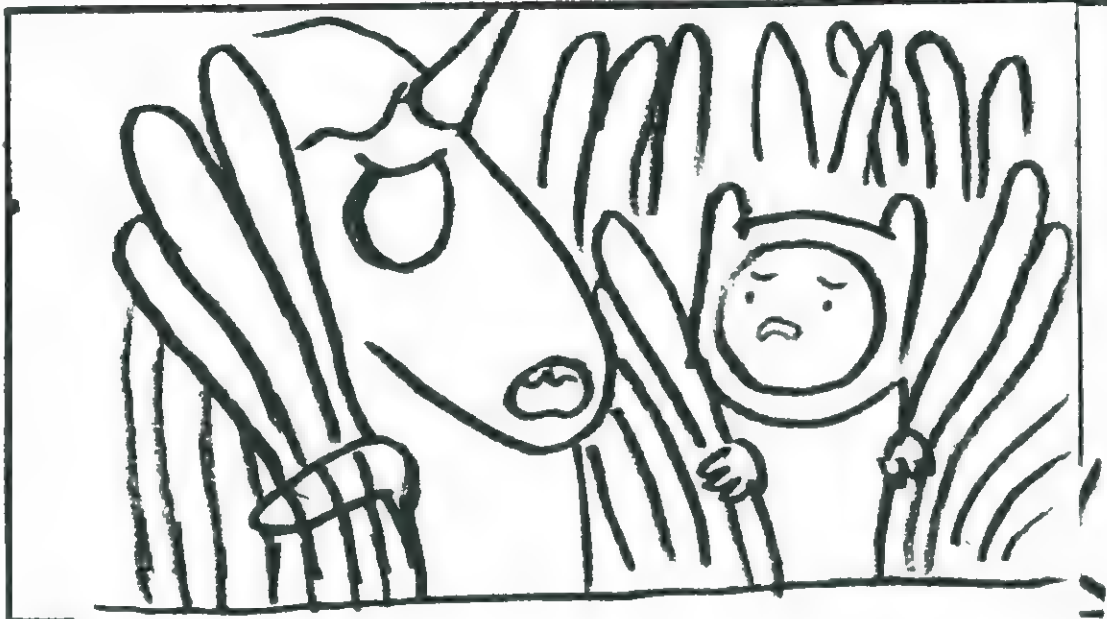
lay lines

Sc.

Pnl.

by.

lay lines



Diag

Ⓡ: Jake.. what are you doing?

Acti

Timing:

461

462

EPISODE 692004

Production




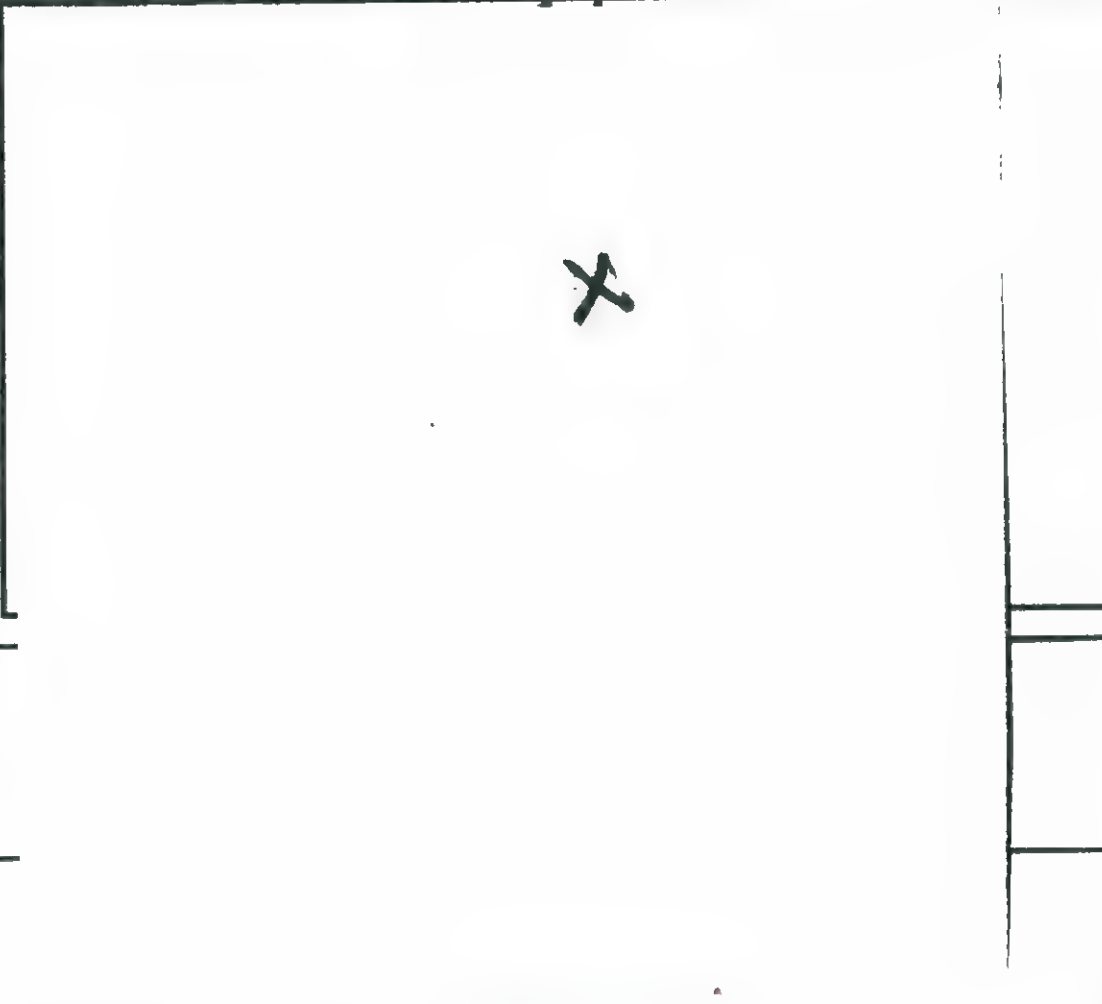




Sc.	Pnl.	by.	very begin	Sc.
Dialog:				
J: oh.. hey guys..				
Action:				
Timing:				
463				

Sc.	Pnl.	by.	Sc.
Dialog:			
J: I'm just sharing a tender moment with my beautiful friend, Tiffany.			
Action:			
Timing:			
464			



Sc.	Pnl.	cg.	day night	Sc.	Pnl.	Bg.	day night
							
<p>⑦ Stop, you're making Lady jealous!</p>							
Timing:				465			
				466			

692004

EPISODE

Production



Sc.

Pnl.

By.

Day night

Sc.

Pnl.

Bg.

day night  
day night



Dial:

J: Well, I'm trying to  
make you jealous  
both

Act:

why would I  
be jealous of  
Tiffany?!?

T.m ng:

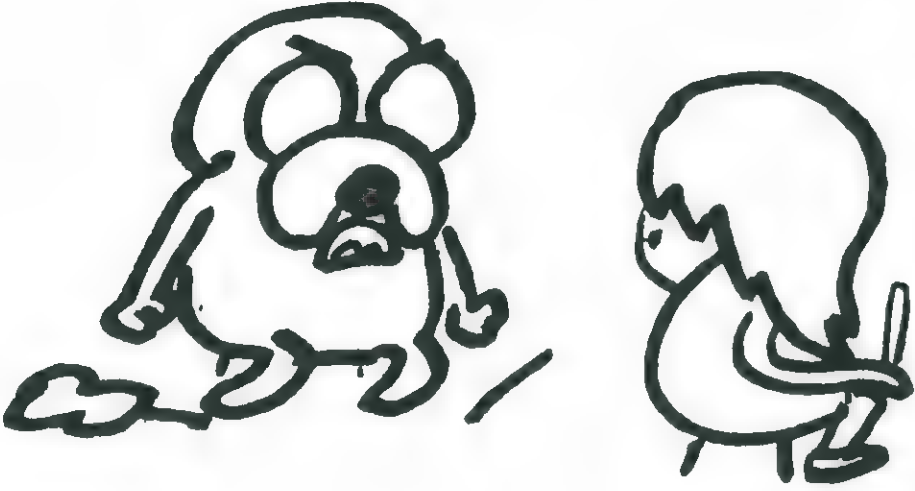

467

468

EPISODE # 692004

Production :



Sc.	Pnl.	By.	Sc.	Pnl.	Bg.
					
Dial					
Because Tiffany's a boy!			(beat)		
Act					
Timing:					
469			470		

692004

EPISODE

Production





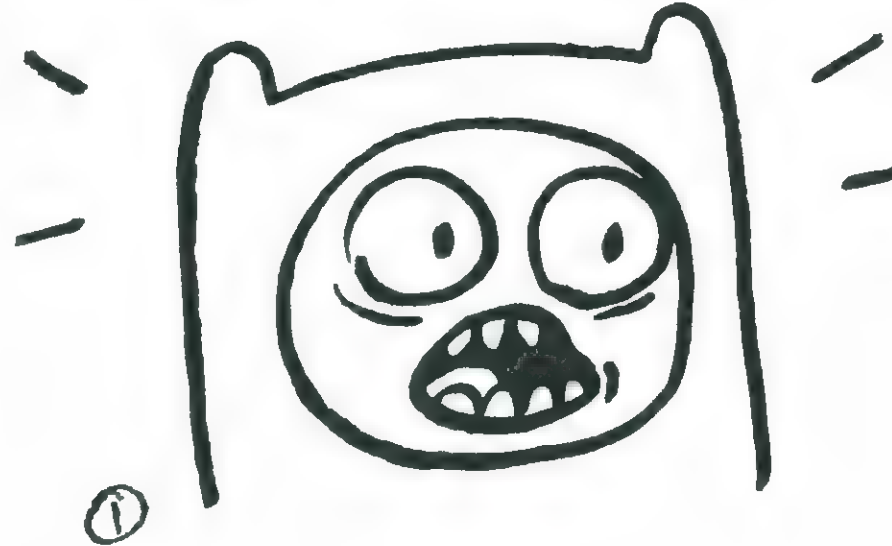
Sc.

Sc.

Pnl.

Bg.

day night



Dial:

Acti:

T.m ng:

① hahaha!!

Take's my  
best friend

NOW!! FOREVER!

② F: \* gasp! \*



471

472

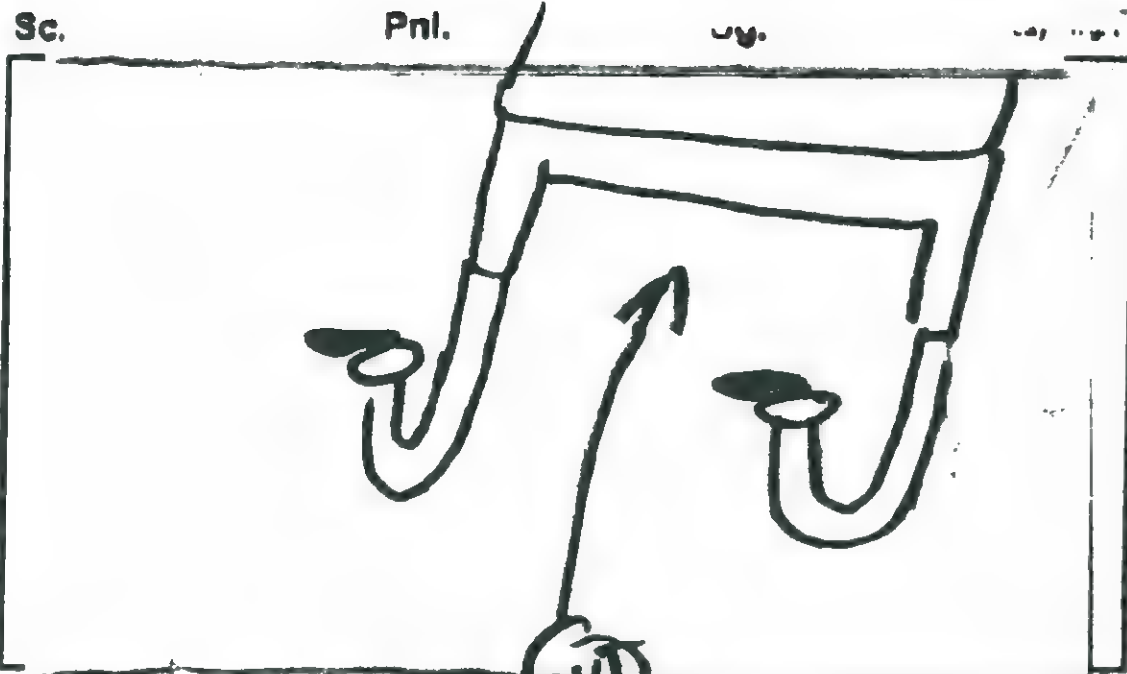
EPISODE # 692004

Production





224

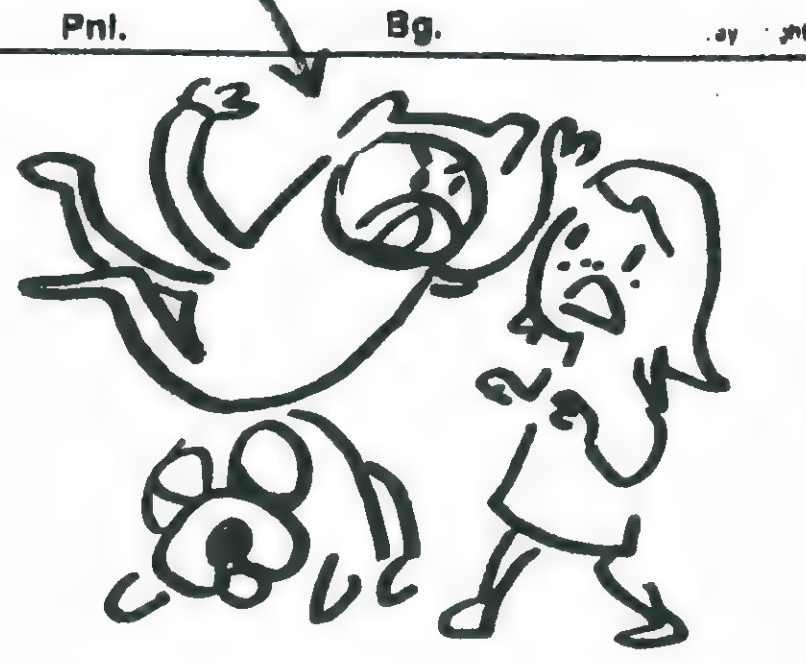


Dial.

Acti

Timing:

F: YAAAA!!!



EPISODE 692004

Production

473



474



Sc. Pnl. ey.



Dis

Act

(fighting sounds)

Timing:

475

day night Sc. Pnl. Bg. day night



(grappling)

476

EPISODE # 692004

Production



Sc.

Pnl.

By.

SG.

Pnl.

Bg.

By.



Dialog:

Action:

Timing:

477

478

692004

EPISODE

Production



Sc. Pnl. Pg. Day Night Sc.



Dialog

Action

Timing

479

Pnl. Bg.

day night



692004

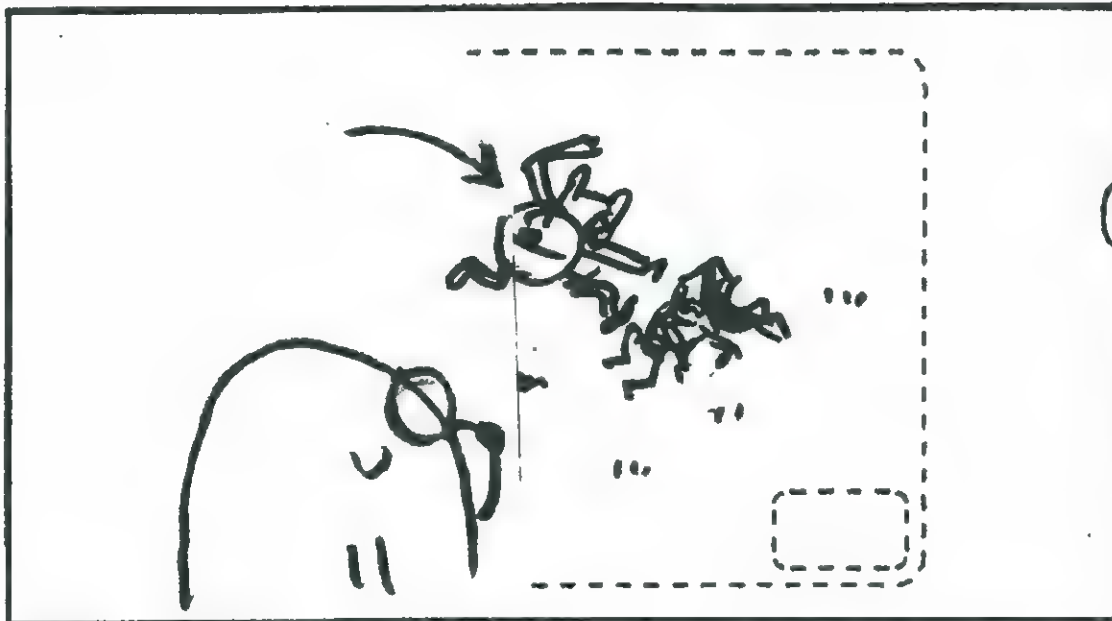
Production

480



228

Sc. Pnl. day night



Sc. Pnl. day night



Dialog:

(F:) home wrecker!

Action:



smack tiffan

Timing:

481

(L)

Take.. ~~\_\_\_\_\_~~

~~\_\_\_\_\_~~ - what's

go on  
with you?!

482

Production

EPISODE

692004



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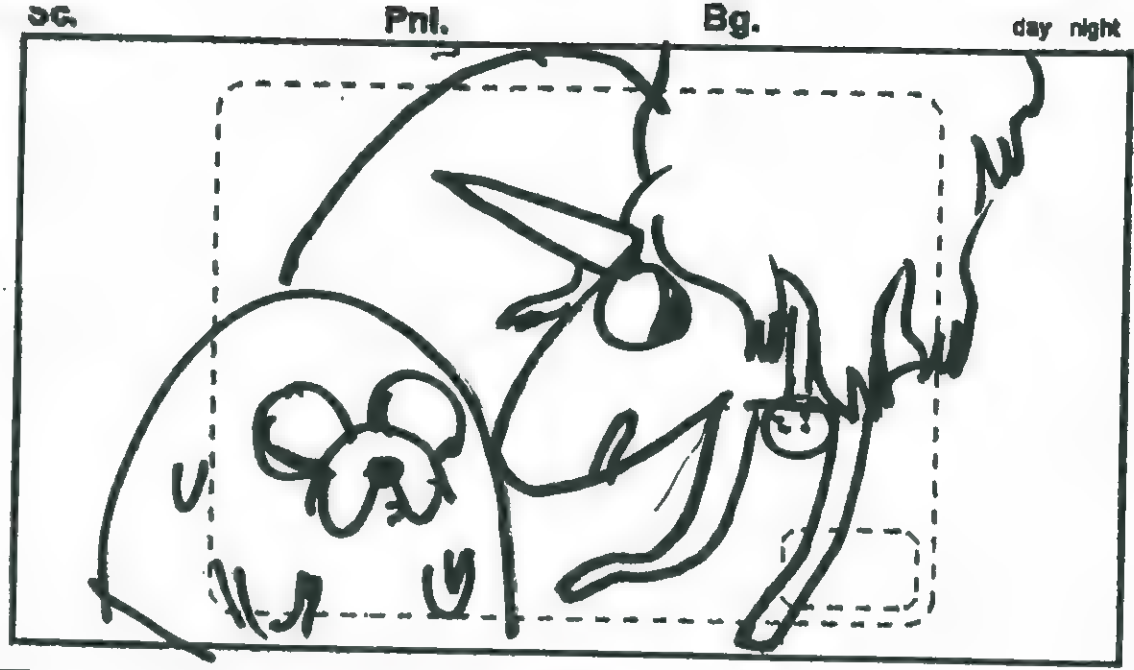
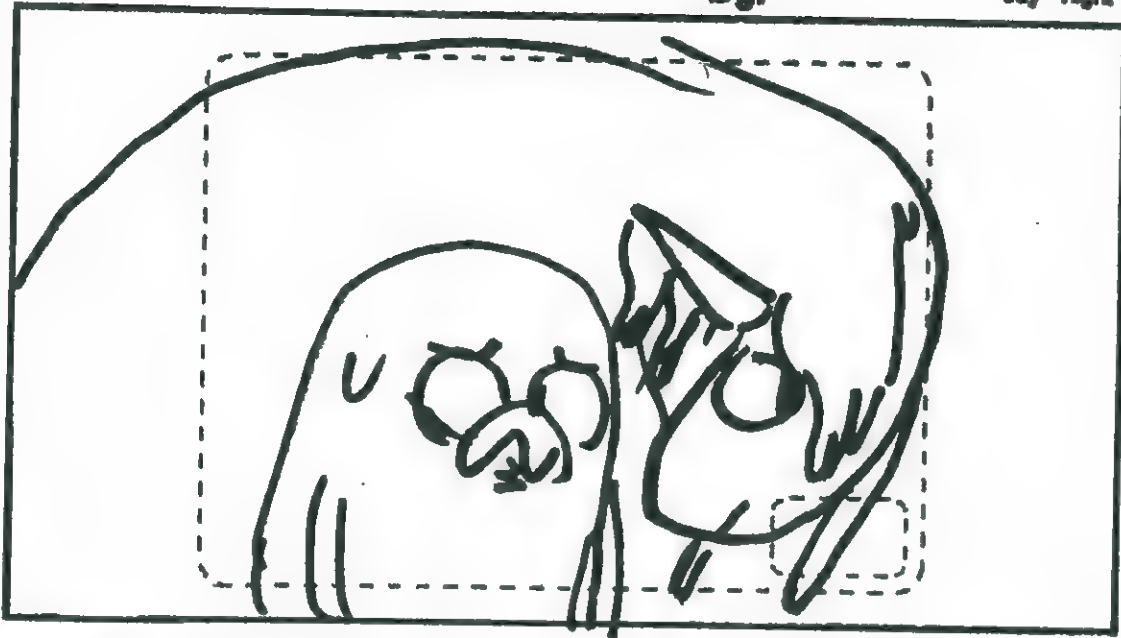
Page 229

Sc.	Pnl.	cg.	way	begin	Sc.	Pnl.	Bg.	day	night	

Dialog:	* sighhhh...
Action:	
Timing:	483 484

Production : EPISODE # 692004

Sc. Pnl. Pg. day night



Dialog:

(J)

I uhh....

Action:

I guess I'm  
jealous..

(R)

Timing:

of how ~~much~~ you  
much you and Finn like  
each other..



Honeycomb

I LOVE you..

I'm hanging out with  
Finn because you wanted  
us to get to know each other  
better.

485

486

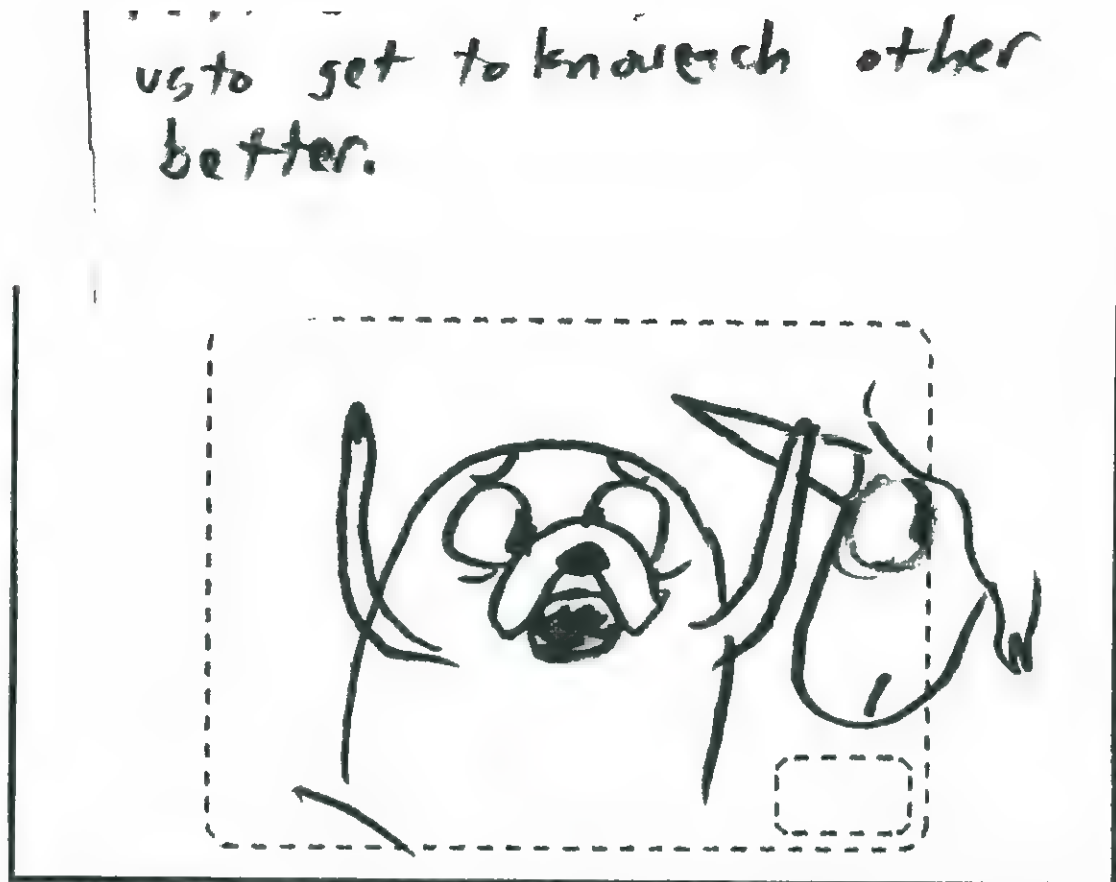
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EPISODE

Production

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Sc.



231

EPISODE #

692004

Dialog:

⑤ I know..

⑤ Ugh! I know!  
(angry)

Action:

Timing:

487

488

Production :



Sc.

Pnl.

by.

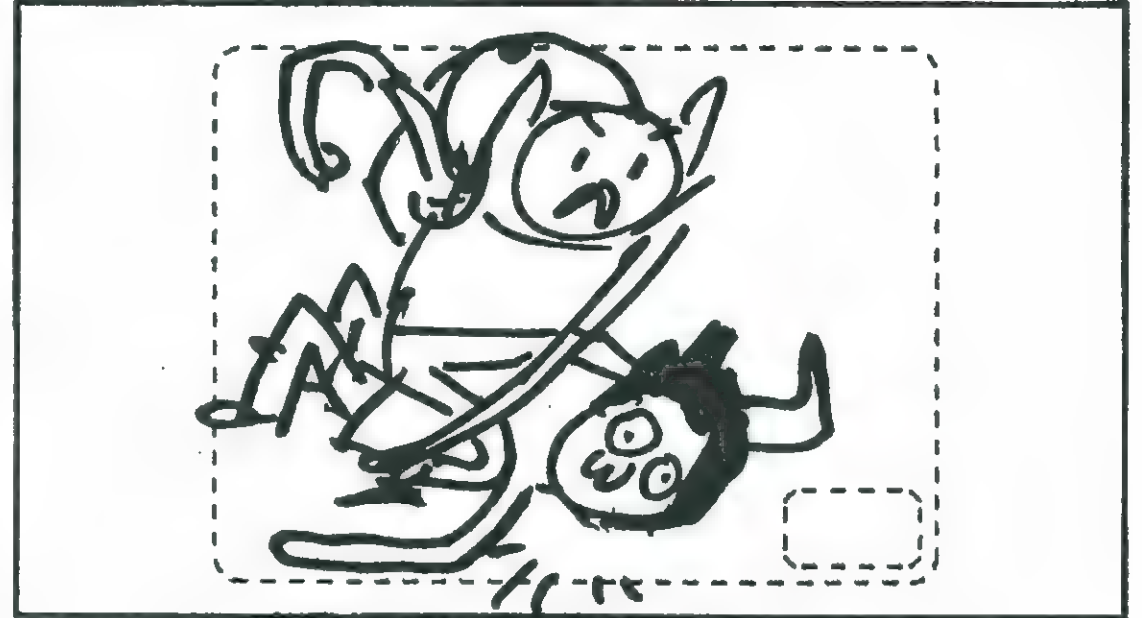
way type

SC.

Pnl.

Bg.

day night



Dialog:

(S)

Action:

I'm so  
ridiculous.

Timing:

489

(F) got out a my  
life ~~life~~ Tiffany!  
and never come  
back!

490

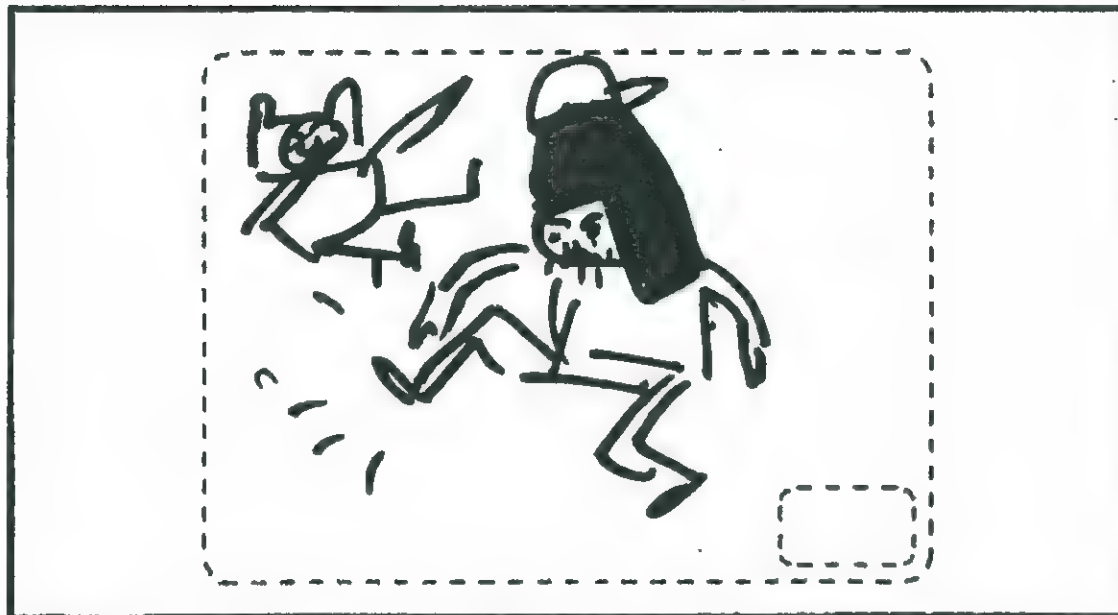
EPISODE 692004

Production

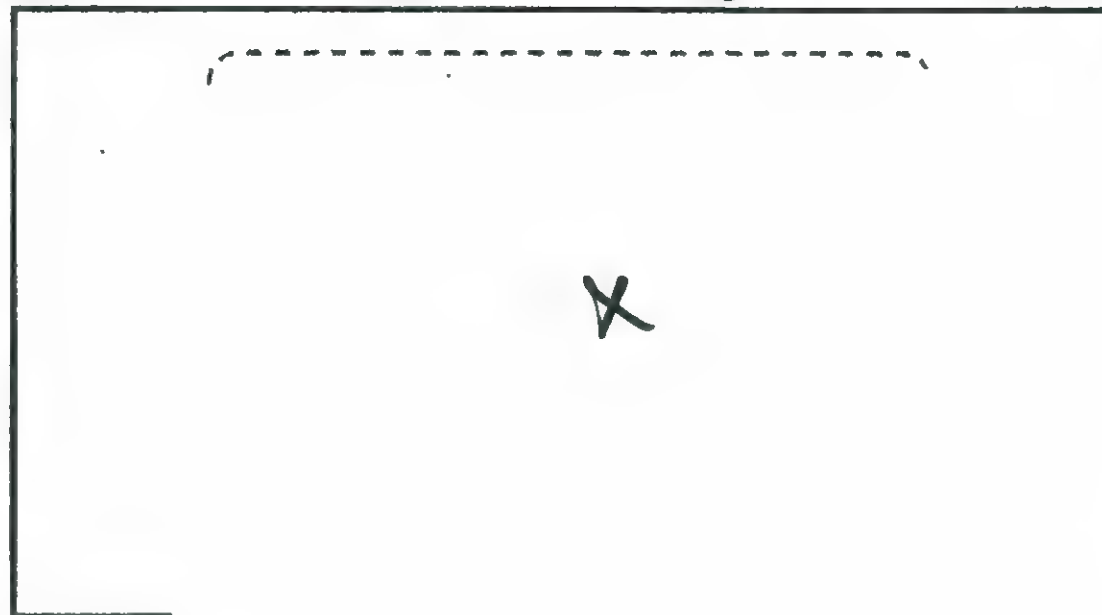




Sc. Pnl. Pg. Day Night



Sc. Pnl. Bg. Day Night



EPISODE #

692004

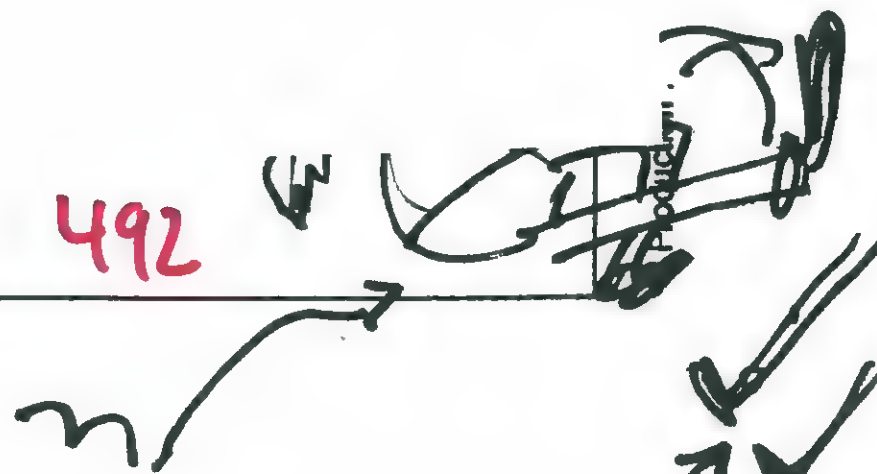
Dialog:

A. (T) Oof!  
No! Jake  
will be mine!

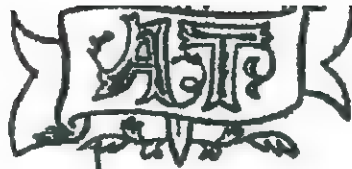
Action:

Timing:

B. (F) AAA! Oof!  
491







Sc. Pnl.



Sc. Pnl. Bg. day night



Dialog:

① I'm sorry I'm an idiot, baby.

Action:

Forgive me?

Timing:

493

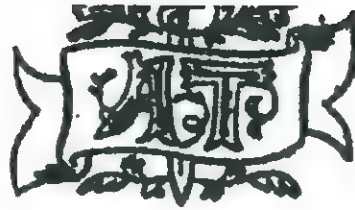
② Oh sweet Potato I love you because you're an idiot.

You make me feel like a genius.  
(Laughter)

③ (Laughter)

494





11

235

Page

Sc.

Pnl.

cg.

day night

Sc.

Pnl.

Bg.

day night



Dialog:

(J) you make me feel  
like I'm hugging an  
old man.

Action:

Timing:

(J) Time to get Rid of  
this piece of crud.

495

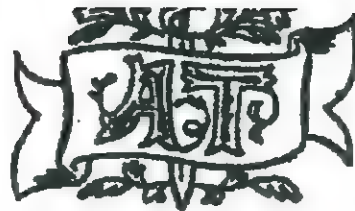
496

692004

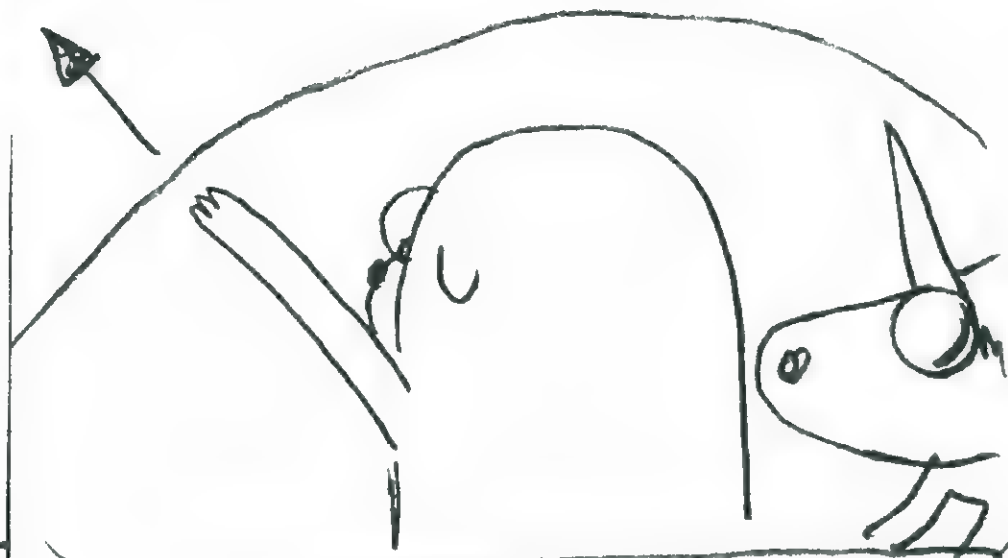
EPISODE

Production





Sc. Pnl. Pg. day night Sc. Pnl. Bg. day night



"huck!"



① [Is this better?]  
⑤ Yeah, way better  
③

Dialog

Action

Timing:

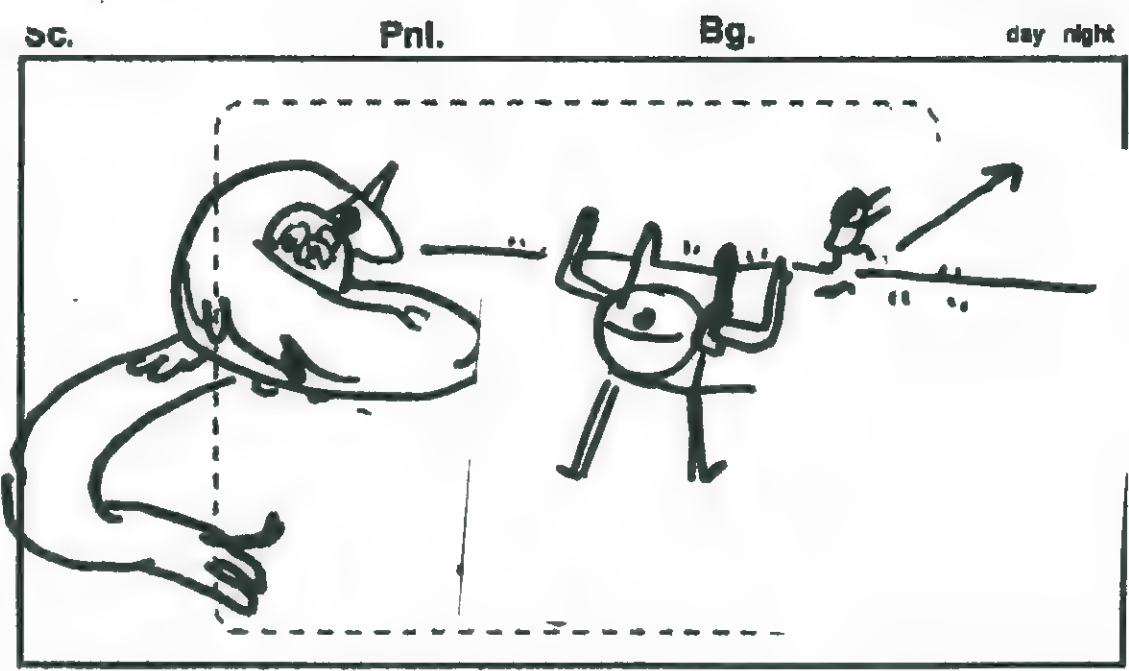
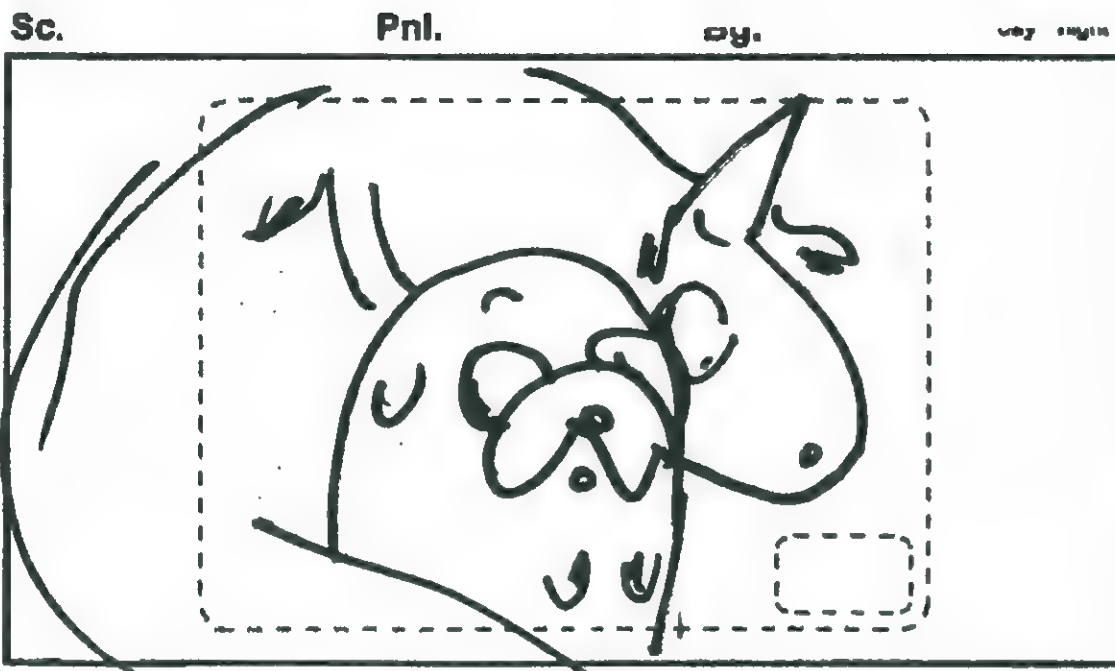
497

498

692004

EPISODE #

Production :



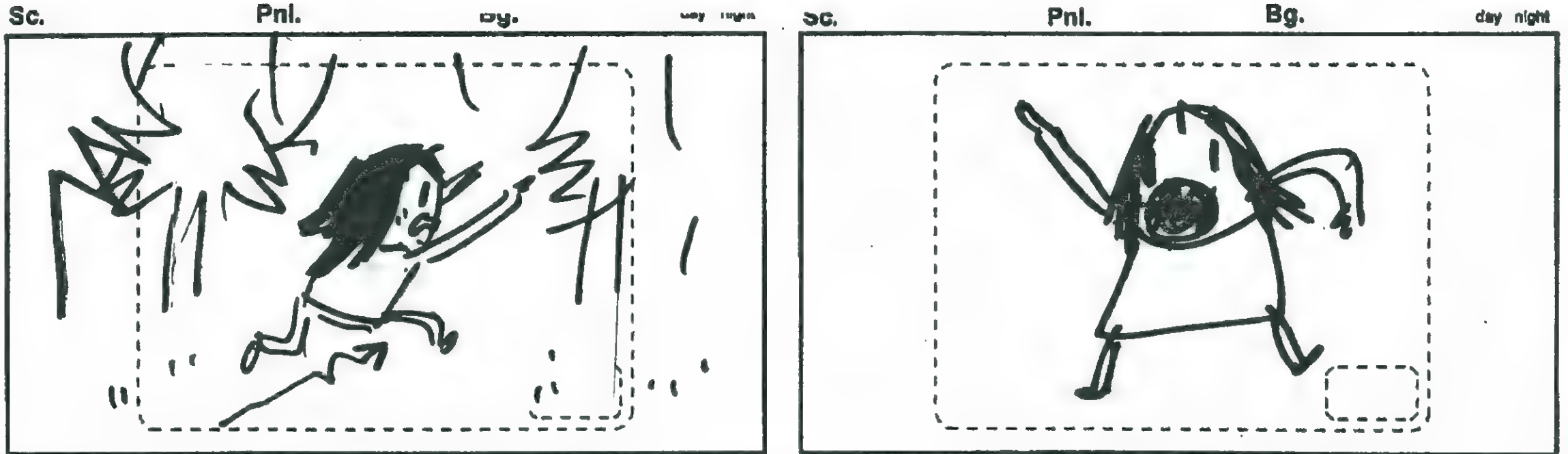
Dialog: (F:) yeah! Beat it  
Action: riff Raff!  
Timing: 499

(F:) Go on!  
Git!  
500

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Production :



Dialog:

① You'll never Defeat me!  
I ~~am~~ WILL be Jake's  
best friend..

Action:

Timing:

501

502

692004

EPISODE

Production







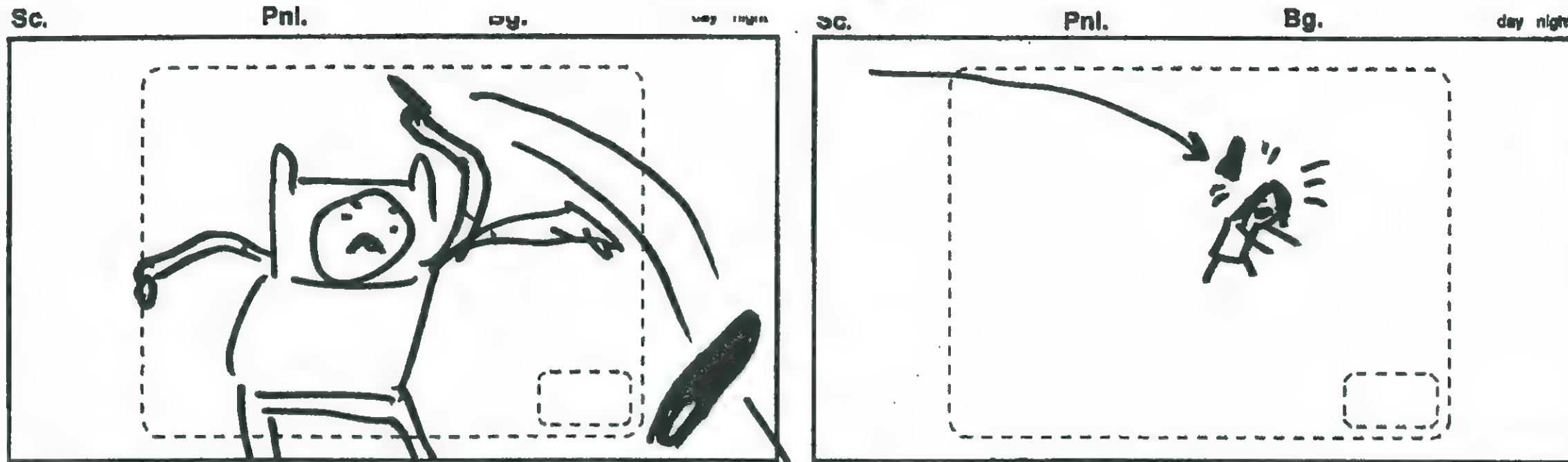
Sc.	Pnl.	cg.	day night	Sc.	Pnl.	Bg.	day night	

Dialog:	<b>① because I'm TIFFANY!!</b>	
Action:		
Timing:	<b>503</b>	<b>504</b>

EPISODE # **692004**

Production :

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Dialog:

F: (Throw)

\*clunk!\*

T: OW!

Action:

Timing:

505

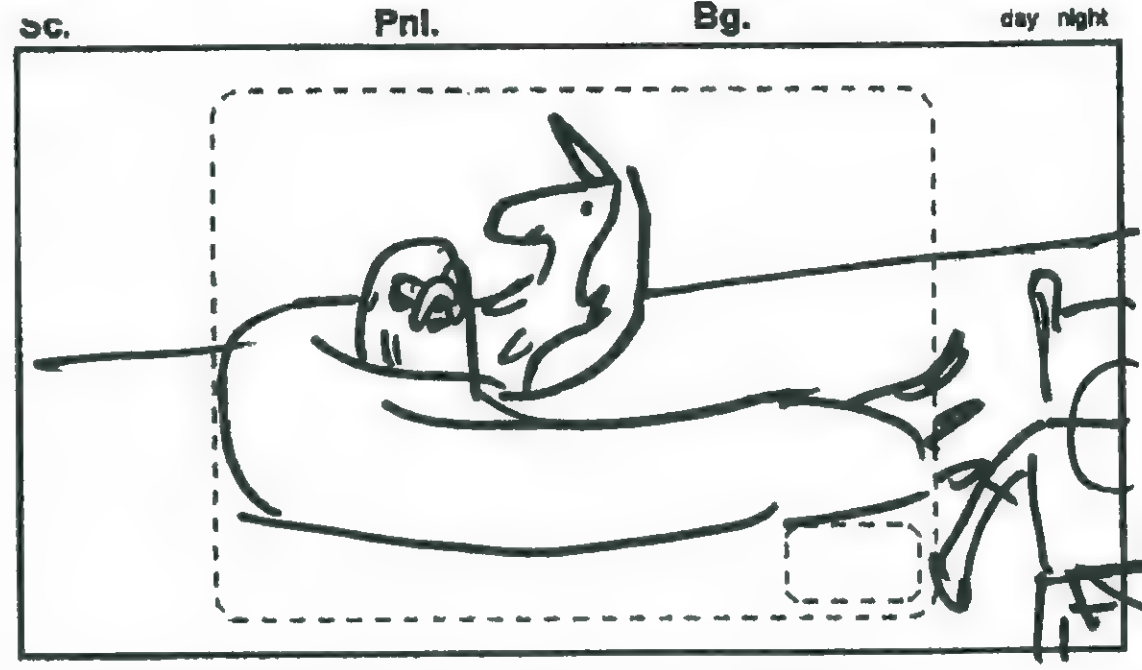
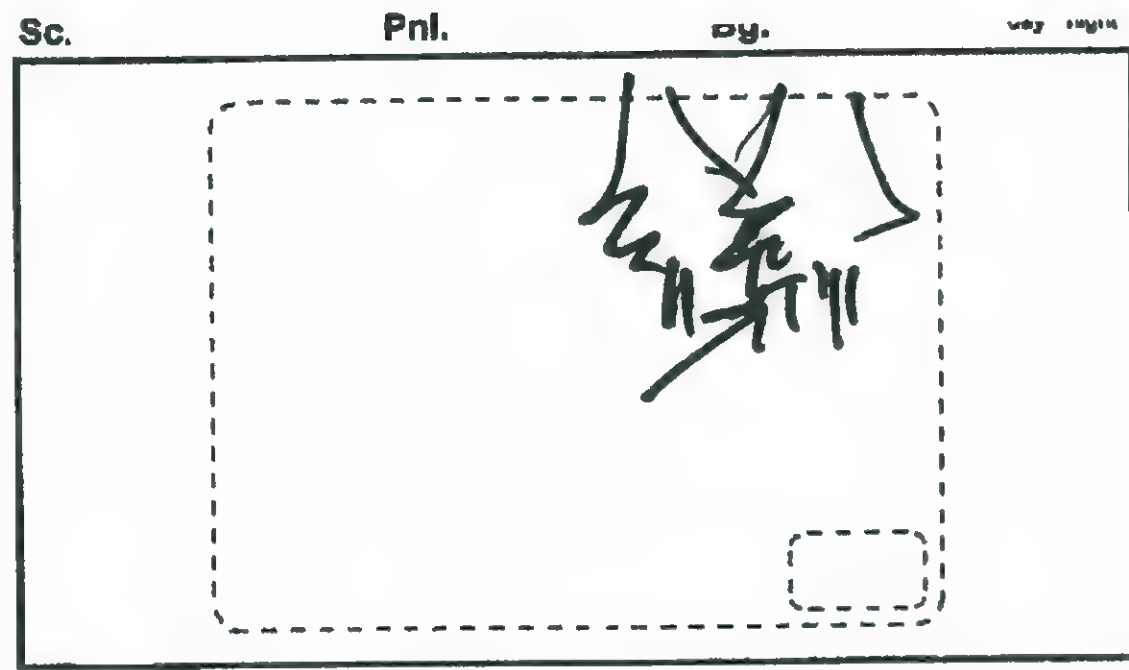
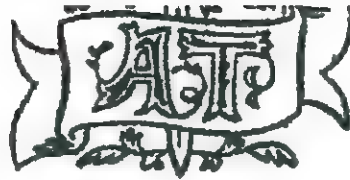
506



EPISODE 692004

Production

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Dialog: (T:) Aigghhh!!!!  
(runs into forest)

(J:) uh-hey Finn...  
I'm sorry I was  
an idiot ~~idiot~~.  
Forgive me?

Action:

Timing: 507 508

692004

EPISODE #

Finn  
IN

Production :



Sc.

Pnl.

cg.

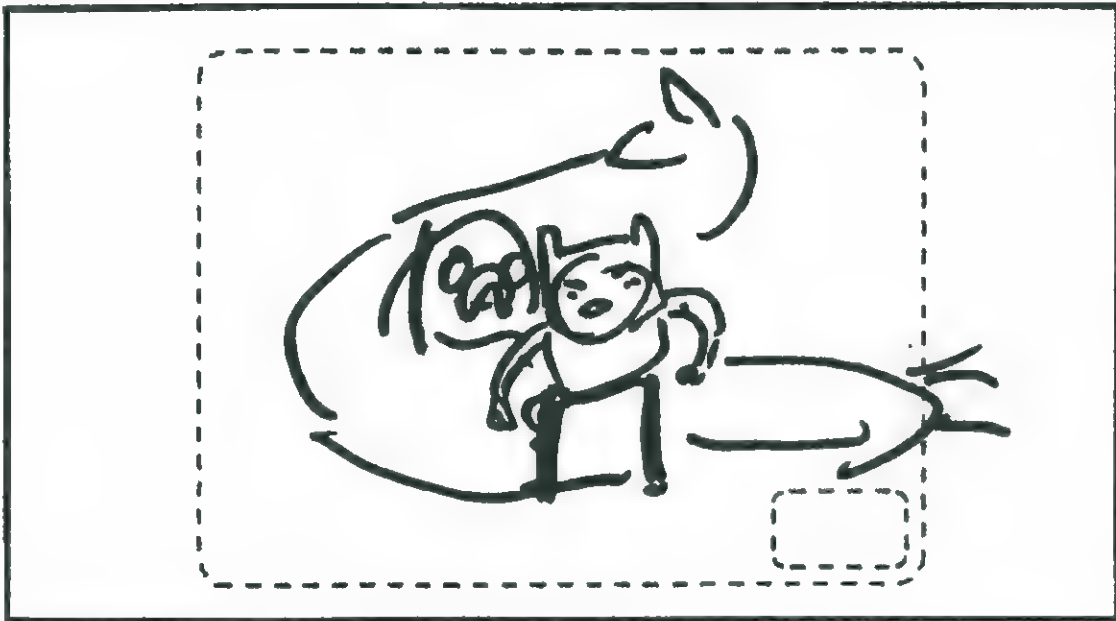
day night

Sc.

Pnl.

Bg.

day night

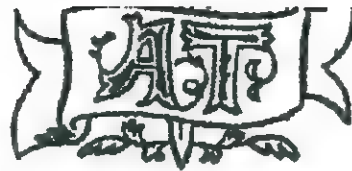


Dialog:	(F) shut up man I don't want to hear that stuff.	(F) let me get in there.
Action:		
Timing:	509	510

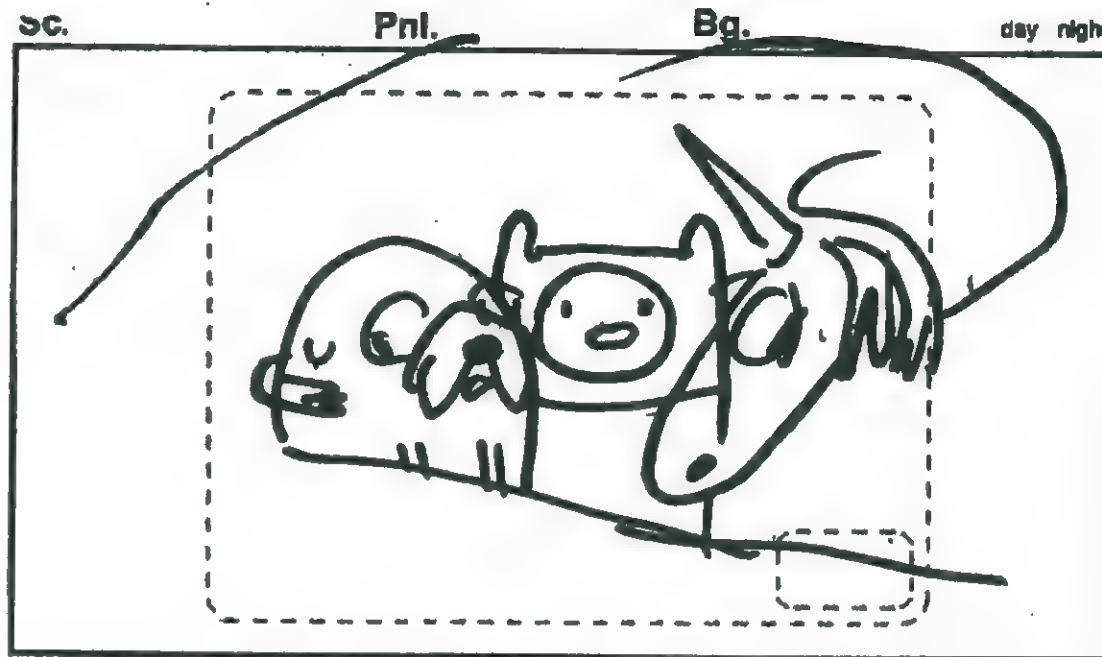
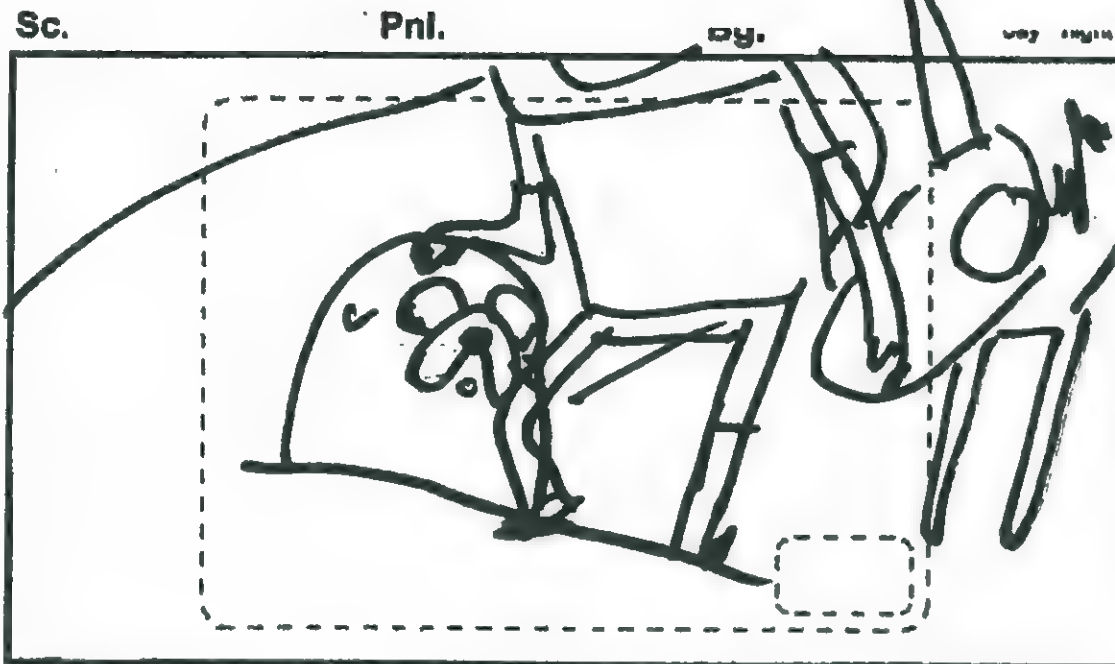
EPISODE 692004

Production





Page 241



Dialog:

① ~~Fi~~ sighh.. ~~I~~ I love  
you guys.. let's

Action:

.. never be stupid again.

Timing:

511

512

EPISODE #

692004

Production :





Sc.	Pnl.	cg.	way	cg.	Pnl.	Bg.	day	night

(F) Whit!

(F) catz always be  
be stupid..  
Forever.

513

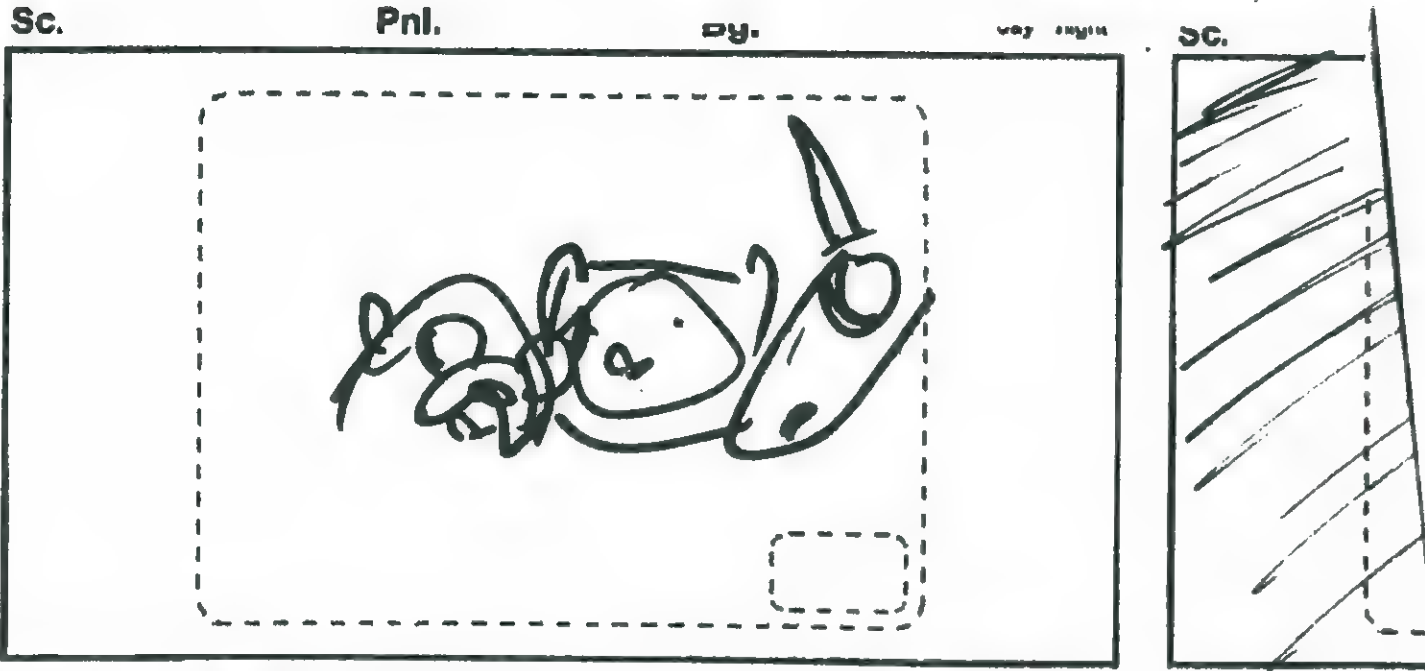
514



692004

EPISODE

Production



Dialog:	(A) Amen! (B) <del>no way</del> ... no way
Action:	토요일 일곱시 반에 숙마시고 노래방 가자!
Timing:	(F) [LAUGHTER?]

515

516

692004

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# ADVENTURE TIME



Page 243

Sc.	Pnl.	E	Bg.	day	night

Sc.	Pnl.	F	Bg.	day	night

Dialog:

(J)

Action:

Timing:

WAY \*  
1.5시 빈이  
고 노래방 가자!

SFX  
(FUP! FLOP! FUP! FLOP!) ~~~~~→  
(F): GASP!

517

518

EPISODE # 692004

Production :

# ADVENTURE TIME



Page 244

Sc.	Pnl.	G	Bg.	day	night

Sc.	Pnl.	A	Bg.	day	night

Dialog:	(F) v c a d i s
Action	
Timing	<p>(CUT) Finn's P.O.V on hill. (Short Beat)</p>

519

520

EPISODE # 692004

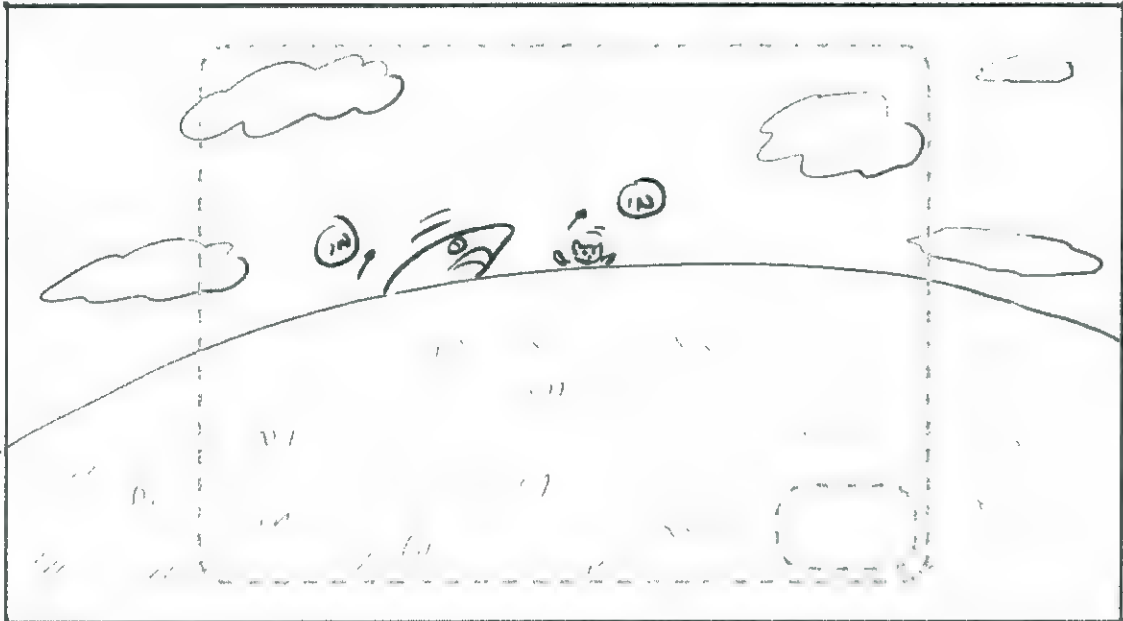
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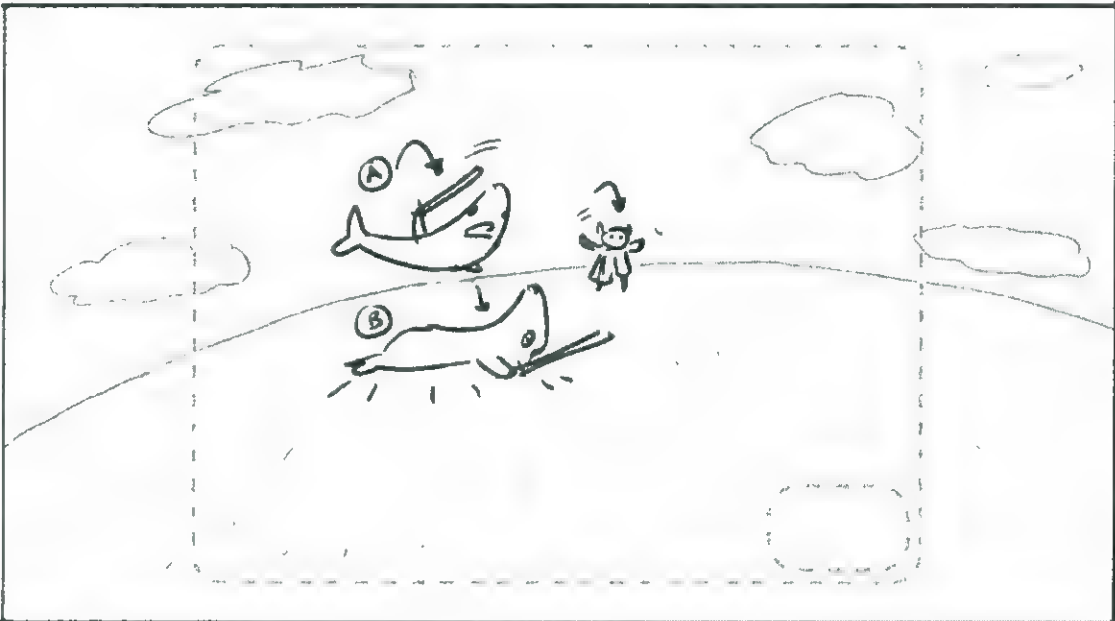
# ADVENTURE TIME



Sc. Pnl. B Bg. day night



Sc. Pnl. C Bg. day night



Dialog:  
SFY  
(FLIP! FLOP! FLIP! FLOP!)

Action:  
The shark & the bobcat get over the hill -  
- shark is flip/flopping

Timing:  
521 522

692004  
EPISODE#  
Production :

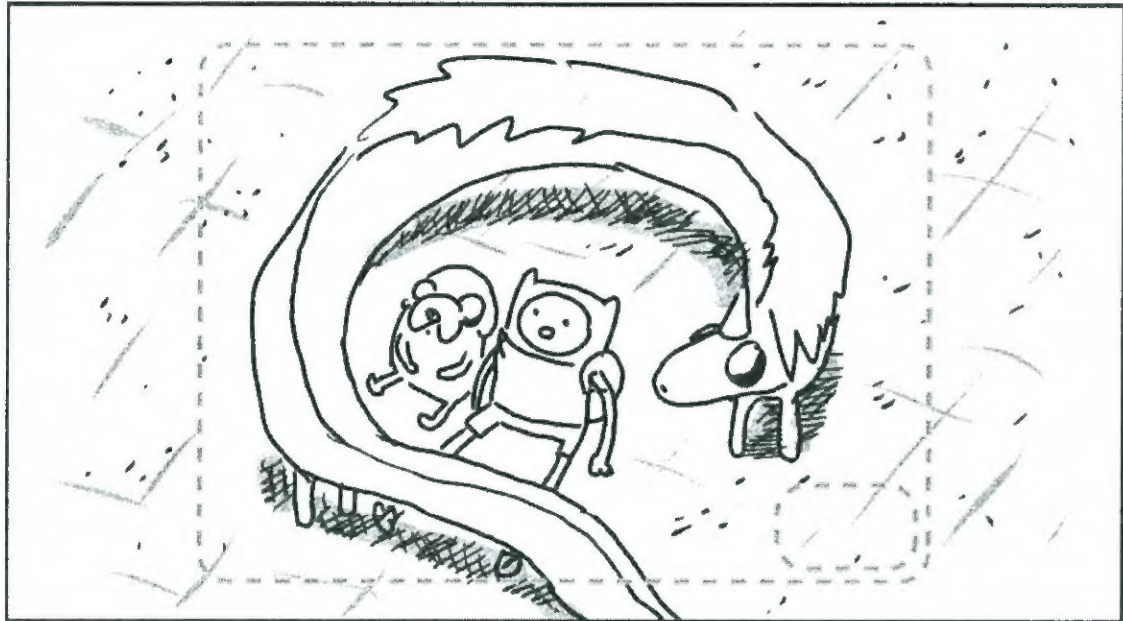


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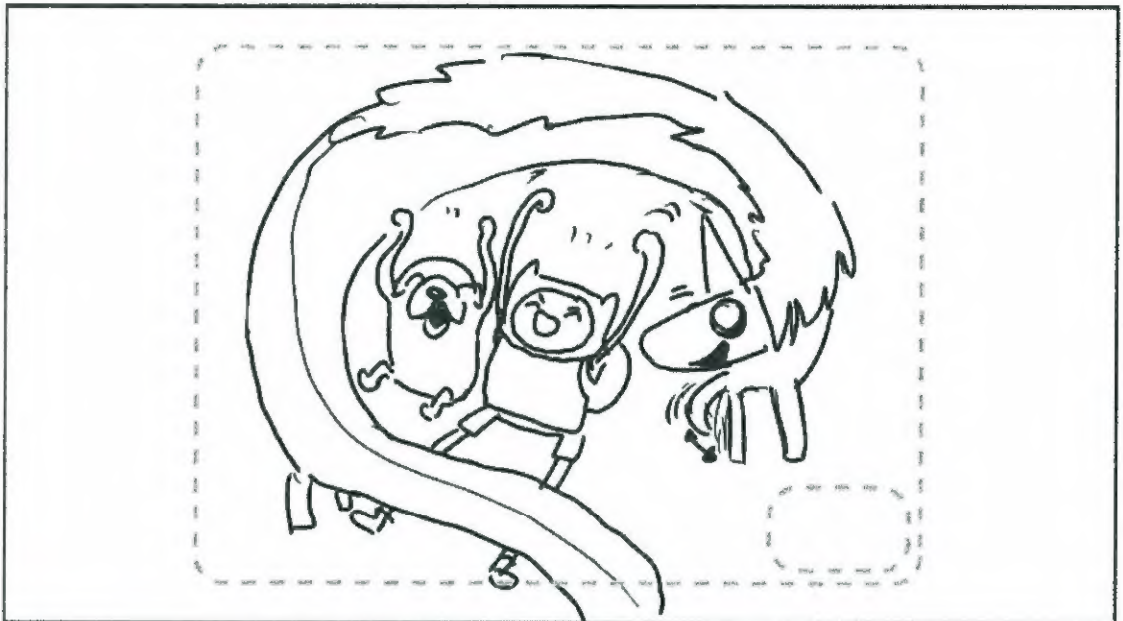
ADVENTURE TIME



Sc. Pnl. A Bg. day night



Sc. Pnl. B Bg. day night

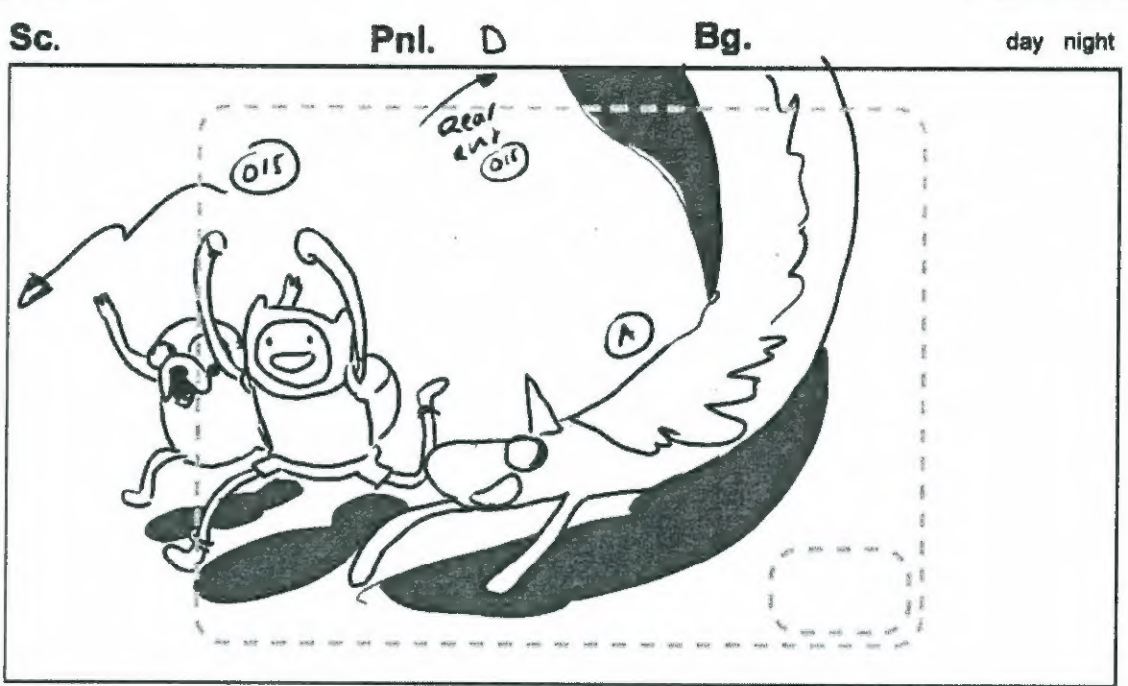
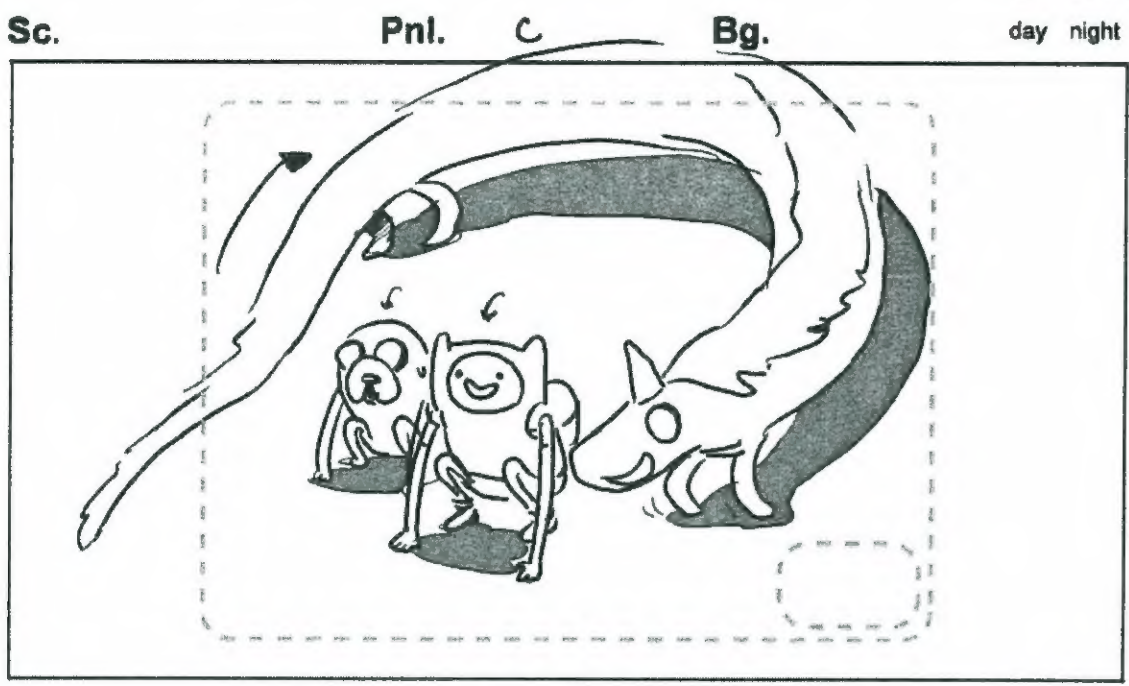


Dialog:	ⓕ (UNDER breath): AW, its FOUR O'CLOCK!	ⓐ/ⓕ/Ⓡ: (KICK BUTT WALLA!!)
Action:	CUT	
Timing:	523	524

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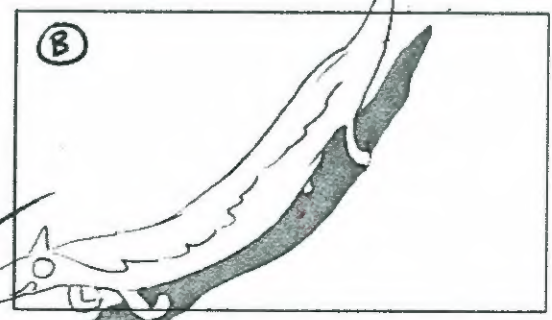
# ADVENTURE TIME



Dialog: ↓ J/F/R: ( KICK BUTT WALLA! )

Action: ( ANTIC ) → RUN OIS

Timing: 525

↓  526

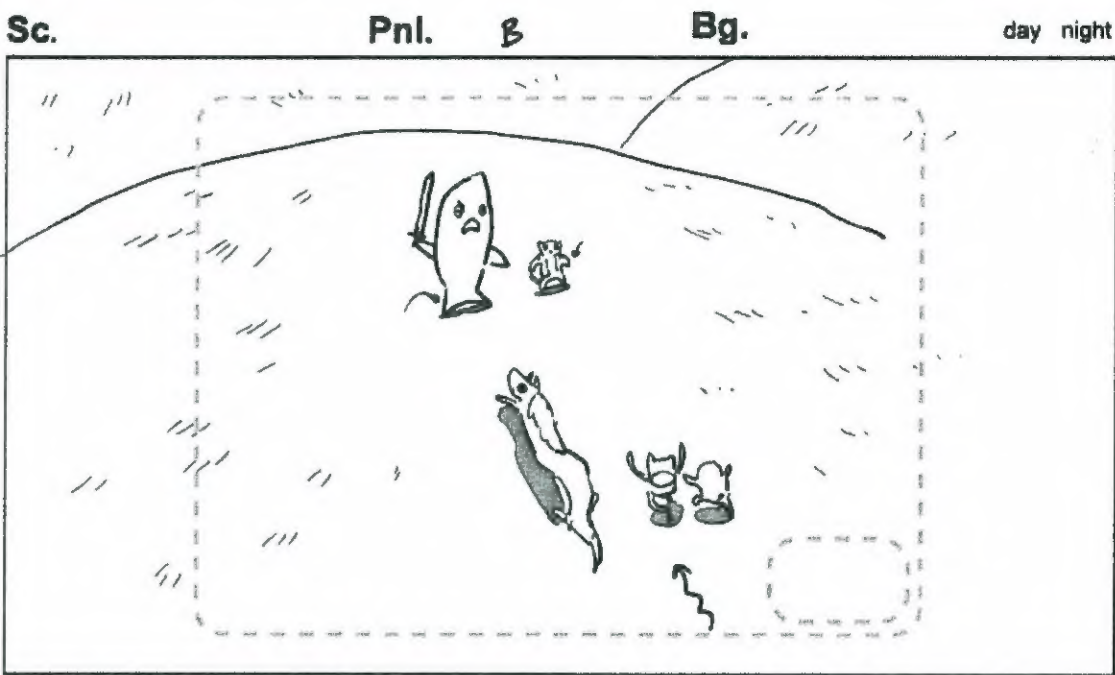
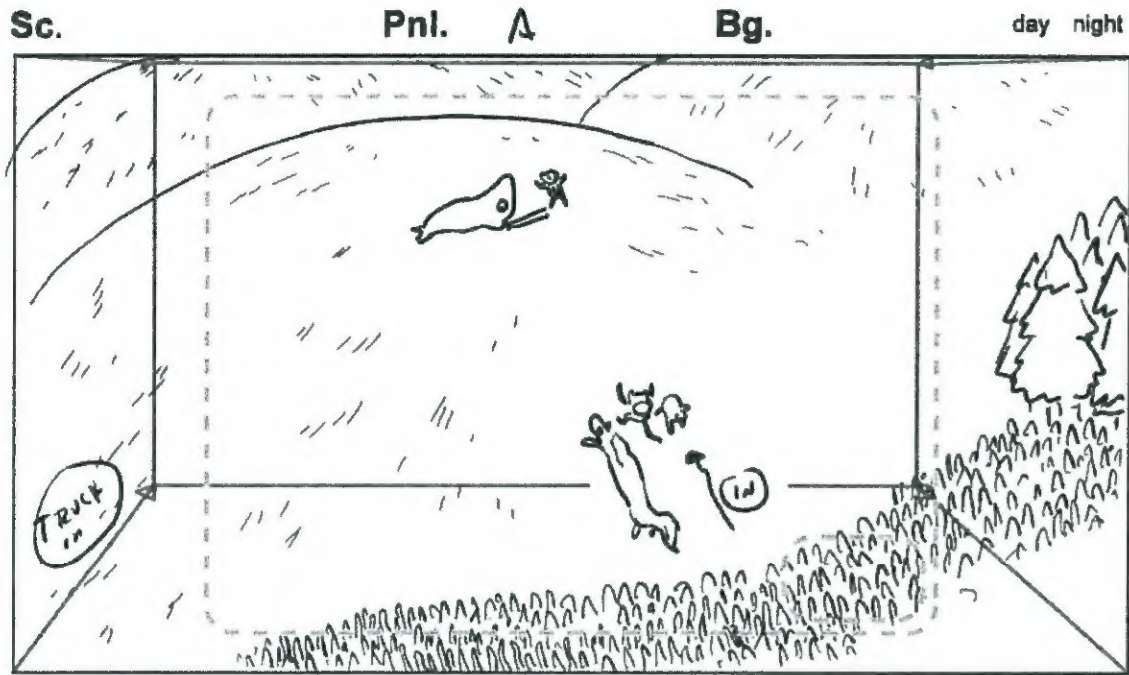
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ADVENTURE TIME



Dialog: (J/F/R) : ( KILL BUTT WALL A )

Action: (CUT) TRUCK IN

Timing: 527 528

692004

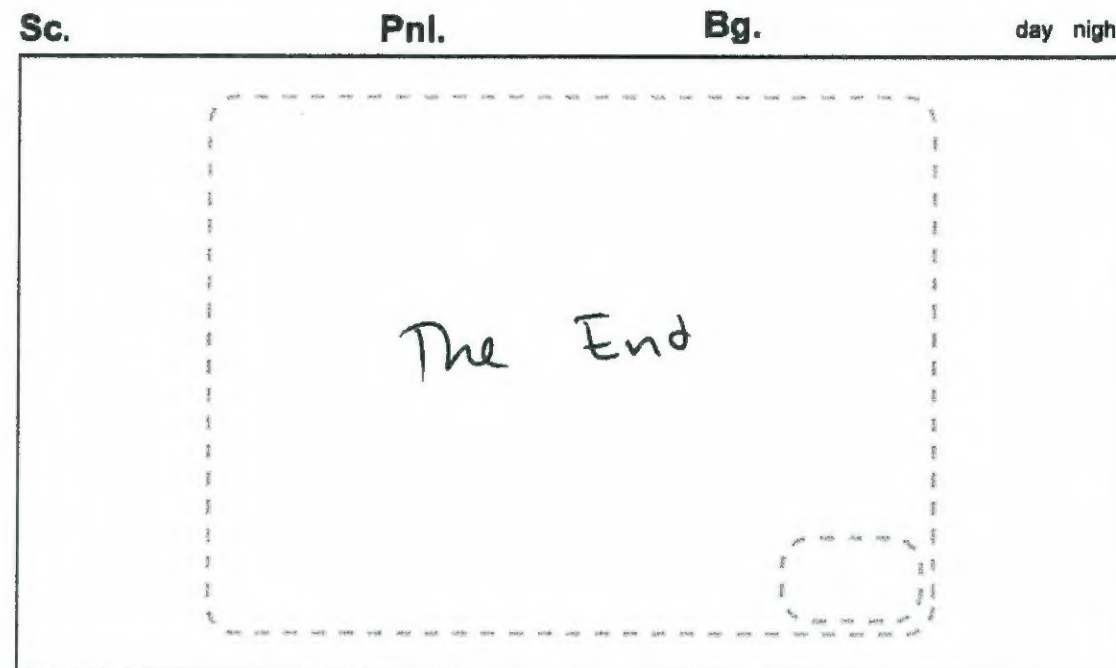
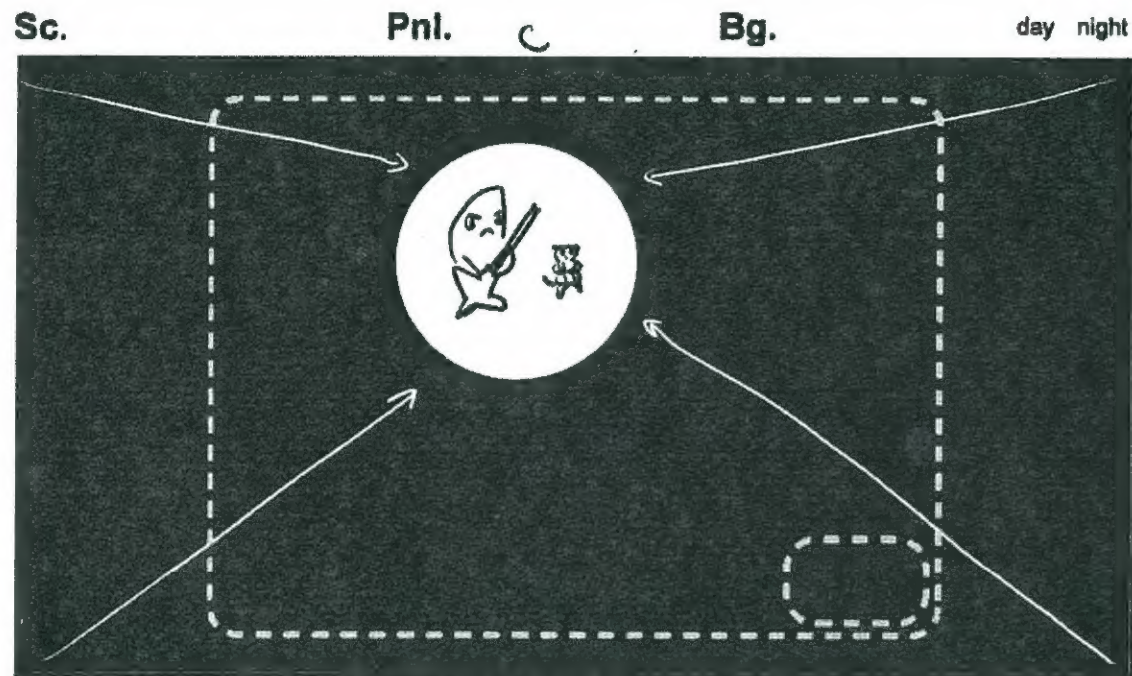
EPISODE #

Production :

# ADVENTURE TIME



Page 249



Dialog:

(J/F/R) : ( KICK BUTT WALL A )

Action:

1215 OUT

Timing:

529

530

EPISODE # 692004

Production :